# WriteUp ARKAVIDIA 9.0 2025

## **Hakuna Metadata**

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### Pyrev - 100 pts

#### **Reverse Engineering**

Your average baby python reversing chall, and it's not even .pyc!

note: tested on linux, running on windows might give different results

Author: Etynso

The challenge provides us this really confusing python code.

```
Initialitian, in
```

I was really confused, so I gave it to Deepseek to translate it into more clear code.

```
import mmap
from mmap import PAGESIZE, PROT EXEC, PROT WRITE, PROT READ
from ctypes import c int, CFUNCTYPE, addressof, c void p
from base64 import b64decode
# Set up execution environment identical to original
exec_mem = mmap.mmap(-1, PAGESIZE, prot=PROT_READ | PROT_WRITE | PROT_EXEC)
func_type = CFUNCTYPE(c_int, c_int, c_int)
buffer ptr = c void p.from buffer(exec mem)
shellcode func = func type(addressof(buffer ptr))
exec mem.write(b64decode('UVJWSInwSPfGAQAAAHUESIPAAUmJwEiJ+Egx0kjHwQQAAABI9/FIg/oAdBJIg/oBdB
JIg/oCdBVIa/916xNIa/8b6w1Iaf+BAAAA6wRIa/8DSQ+v+EiB5/8AAABIifheWlnD'))
# Target hash to match
target bytes =
bytes.fromhex('c1f6c5430aa35fa45753aa87d30c353089fc68111217baefc1c1933177770808f8f8e8e8acac2
4249c9cc9c97f7f3535ebeb67')
# Reconstruct flag byte-by-byte
flag = []
for position in range(len(target_bytes)):
    for byte in range(256): # Try all possible bytes
        # Get transformed value (mod 256 to handle signed/unsigned conversion)
        transformed = shellcode func(byte, position) % 256
        if transformed == target_bytes[position]:
            flag.append(byte)
            print(f"Position {position:2d}: Found {byte:03d} ({chr(byte)})")
            break
```

```
# Convert to string (handle non-printables)
print("\nFinal Flag:", bytes(flag).decode('utf-8', errors='replace'))
```

We're given a Python script that transforms user input using custom shellcode loaded into memory. The goal is to find the input that produces the target hash:

```
\verb|c1f6c5430aa35fa45753aa87d30c353089fc68111217baefc1c1933177770808f8f8e8e8acac24249c9cc9c97f7f3535ebeb67|
```

In this line, we got an idea to do brute force to get the flag.

```
bytes(map(lambda pair: shellcode_func(pair[1], pair[0]),
enumerate(user_input))
```

So the insight from this line: The same byte at different positions produces different results (position-dependent) and each character is processed independently (no chaining/state).

After doing this brainstorming idea, we get back to Deepseek and ask it to make a python script to do the attack.

```
import mmap
from mmap import PAGESIZE, PROT EXEC, PROT WRITE, PROT READ
from ctypes import c_int, CFUNCTYPE, addressof, c_void_p
from base64 import b64decode
# Create executable memory region
exec_mem = mmap.mmap(-1, PAGESIZE, prot=PROT_READ | PROT_WRITE | PROT_EXEC)
# Define function prototype: int func(int, int)
func type = CFUNCTYPE(c int, c int, c int)
# Create function pointer to our executable memory
buffer ptr = c void p.from buffer(exec mem)
shellcode_func = func_type(addressof(buffer_ptr))
# Write decoded shellcode into memory
exec_mem.write(b64decode('UVJWSInwSPfGAQAAAHUESIPAAUmJwEiJ+Egx0kjHwQQAAABI9
/FIg/oAdBJIg/oBdBJIg/oCdBVIa/916xNIa/8b6w1Iaf+BAAAA6wRIa/8DSQ+v+EiB5/8AAABI
ifheWlnD'))
# Target hash to match
target hex =
'c1f6c5430aa35fa45753aa87d30c353089fc68111217baefc1c1933177770808f8f8e8e8ac
ac24249c9cc9c97f7f3535ebeb67'
target_bytes = bytes.fromhex(target_hex)
```

```
# Brute-force each character
flag = []
for idx in range(len(target_bytes)):
    found = False
    for byte in range(256): # Try all possible byte values
        # Calculate result (take modulo 256 to get single byte)
        result = shellcode func(byte, idx) % 256
        if result == target bytes[idx]:
            flag.append(byte)
            found = True
            break
    if not found:
        flag.append(∅) # Fallback if no match found
    print(f"Position {idx}: Found byte {flag[-1]} -> '{chr(flag[-1])}'")
# Convert bytes to string (assuming UTF-8)
flag str = bytes(flag).decode('utf-8', errors='replace')
print("\nFinal Flag:", flag_str)
```

```
Position 32: Found byte 104 -> n
Position 33: Found byte 104 -> 'h'
Position 34: Found byte 104 -> 'h'
Position 35: Found byte 104 -> 'h'
Position 36: Found byte 116 -> 't'
Position 37: Found byte 116 -> 't'
Position 38: Found byte 116 -> 't'
Position 39: Found byte 116 -> 't'
Position 40: Found byte 116 -> 't'
Position 41: Found byte 116 -> 't'
Position 42: Found byte 63 -> '?'
Position 43: Found byte 63 -> '?'
Position 44: Found byte 63 -> '?'
Position 45: Found byte 63 -> '?'
Position 46: Found byte 63 -> '?'
Position 47: Found byte 63 -> '?'
Position 48: Found byte 63 -> '?'
Position 49: Found byte 63 -> '?'
Position 50: Found byte 125 -> '}'
Final Flag: ARKAV{its just python riiiiggghhhhhhtttttt???????}
```

After run this code, we got the flag.

ARKAV{its\_just\_python\_riiiiggghhhhhhhtttttt????????}

### Weird Format - 100 pts

#### Cryptography

Have you studied discrete mathematics  $\subset$  ( $\circ$  $_{\circ}$ ) $\supset$ 

Author: *Etynso* 

We're given a custom encryption scheme where the flag is hidden behind two ciphertexts, c1 and c2. The encryption uses a modulus n = p \* q (two large 384-bit primes). To decrypt the flag, we need to exploit how c1 and c2 are computed.

After doing some mathematical works, this is the insight i got:

- 1. The Structure:
  - a. The code computes  $g1 = g^{(r1*(p-1))} \mod n$  and  $g2 = g^{(r2*(q-1))} \mod n$
  - b. By Fermat's Little Theorem, since p and q are primes:
    - i.  $g1 = 1 \mod p$  (because  $g^{(p-1)} \equiv 1 \mod p$ )
    - ii.  $g2 \equiv 1 \mod q$ .
- 2. The Encryption Process
  - a.  $c1 = m * g1^s1 \mod n \rightarrow c1 \equiv m \mod p$  (since  $g1^s1 \equiv 1 \mod p$ ).
  - b.  $c2 = m * g2^s2 \mod n \rightarrow c2 \equiv m \mod q$ .
- 3. How to Recover p and q
  - a. If we encrypt m=1 multiple times, every  $c1 \equiv 1 \mod p$  and  $c2 \equiv 1 \mod q$ .
  - b. The difference between two c1 values (e.g., c1\_1 c1\_2) is a multiple of p.
  - c. Taking the GCD of these differences reveals p. Repeat for c2 to get q

Then, we brought this to His Highness Deepseek, and asked him what we needed.

```
import math
from itertools import combinations
from pwn import *
from Crypto.Util.number import long to bytes
def extended_gcd(a, b):
   if a == 0:
       return (b, 0, 1)
    else:
        g, y, x = extended gcd(b % a, a)
        return (g, x - (b // a) * y, y)
def crt(a, m, b, n):
    g, x, y = extended_gcd(m, n)
    assert g == 1, "Moduli must be coprime"
   return (a * y * n + b * x * m) % (m * n)
def get_gcd(numbers):
   gcd = 0
   for num in numbers:
```

```
gcd = math.gcd(gcd, num)
    return gcd
# Connect to the server
conn = remote('20.195.43.216', 8555)
# Receive the encrypted flag
conn.recvuntil(b'Encrypted Flag: ')
encrypted_flag = conn.recvline().strip().decode()
c1f, c2f = eval(encrypted_flag)
print(f"Encrypted flag: c1={c1f}, c2={c2f}")
# Collect ciphertexts for m=1
c1_list = []
c2_list = []
num requests = 5 # Number of encryption requests to collect
for _ in range(num_requests):
    conn.recvuntil(b'>> ')
    conn.sendline(b'1')
    conn.recvuntil(b'Plaintext: ')
    conn.sendline(b'1')
    conn.recvuntil(b'Encrypted: ')
    encrypted = conn.recvline().strip().decode()
    c1, c2 = eval(encrypted)
    c1_list.append(c1)
    c2_list.append(c2)
    print(f"Collected ciphertexts: {len(c1 list)}")
# Compute GCD of differences for c1 and c2
c1_differences = [abs(a - b) for a, b in combinations(c1_list, 2)]
p = get_gcd(c1_differences)
print(f"Computed p: {p}")
c2_differences = [abs(a - b) for a, b in combinations(c2_list, 2)]
q = get gcd(c2 differences)
print(f"Computed q: {q}")
n = p * q
print(f"Computed n: {n}")
# Compute m mod p and m mod q
m_p = c1f \% p
m_q = c2f % q
# Apply CRT
m_flag = crt(m_p, p, m_q, q)
# Convert to bytes and print the flag
flag = long_to_bytes(m_flag)
print(f"Flag: {flag.decode()}")
```

#### After running that code, we got the flag.

```
Encrypted flag: c1=83268397528567240629883234083624107150843842619083618934426732064920042876158366915446901453416109607515691260714021683950709122455505841683 6209238814521999138955746935762756853062595794410224545401984426441126616904835585306110958, c2=1731963602965310616344450708884097244616269378715023330578461684 994629543 collected ciphertexts: 1 collected ciphertexts: 2 collected ciphertexts: 3 collected ciphertexts: 3 collected ciphertexts: 4 collected ciphertexts: 5 collected ciphertexts: 5 collected ciphertexts: 5 computed p: 320047516970601451769226218486720716156438977658854790674044245161180858774942082982803401540638014272889512845772347 computed q: 53083609976857516027816643265933792182758709558413974621846203031901376227315564254137661013796050097144572090762142 computed n: 1698927756485979378196985039911925748512982831039211930908769312966823084588561026542697150422279433059982772174758130693513619643005156474095033006 42073672884072607865090978185122582733780650097181512258273378065009971815122582733780650099781811112
```

ARKAV{EZZZZ\_f3rm47\_t0\_g3t\_5t4rt3d\_VROOM\_VROOM!!!!!!}

### Beat Frendy - 100 pts

#### **Miscellaneous**

Beat me using g2g4 opening.

Author: frennn

To start things off, I do apologize for the bad quality of the documentation. I missed my chance to document it through screenshots, so some of this documentation may look weird.

Upon connecting to the server, we would instantly see a prompt inviting me to beat them in a chess match.

The first thing I thought of was of course the chess bot stockfish, and coincidentally there's a stockfish library in kali-linux. So I installed it and implemented it in my script here to play chess for me and acquire the flag.

```
import time
import socket

# Server details
HOST = "20.195.43.216"
PORT = 8091

# Stockfish engine path
STOCKFISH_PATH = "/usr/bin/stockfish"

def connect_to_server():
    s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
    s.connect((HOST, PORT))
    return s

def send_move(s, move):
```

```
print(f"Sending move: {move}")
  s.sendall(move.encode() + b'\n')
def receive data(s):
  data = b'''
  while True:
      try:
           chunk = s.recv(4096)
           if not chunk:
               break
           data += chunk
           if b"Your move" in data or b"Frendy plays" in data:
               break
       except socket.timeout:
           break
  return data.decode(errors='ignore')
def extract opponent move(data):
  lines = data.split("\n")
  for line in lines:
       if "Frendy plays:" in line:
           return line.split(": ")[-1].strip()
  return None
def main():
  s = connect to server()
  print("Connected to server.")
  time.sleep(1) # Wait before sending the first move
  send move(s, "g2g4")
  time.sleep(2.5) # Give the server time to respond
  stockfish = socket.socket(socket.AF INET, socket.SOCK STREAM)
  stockfish.connect(("localhost", 5000)) # Ensure Stockfish is
running
  stockfish.sendall(b"uci\n")
  stockfish.sendall(b"isready\n")
  moves = ["q2q4"]
  while True:
       data = receive data(s)
      print("Server:", data)
       opponent move = extract opponent move(data)
       if not opponent move:
           print("Failed to extract opponent's move, retrying...")
           continue
      print(f"Opponent played: {opponent move}")
      moves.append(opponent move)
```

```
time.sleep(0.5) # Pause before sending Stockfish's move
      stockfish.sendall(f"position startpos moves {'
'.join(moves) \n".encode())
      stockfish.sendall(b"go movetime 500\n")
      stockfish response = b""
      while True:
          chunk = stockfish.recv(4096)
          stockfish response += chunk
          if b"bestmove" in stockfish_response:
              break
      best move =
stockfish response.decode(errors='ignore').split("bestmove")
")[-1].split()[0]
      send_move(s, best_move)
      moves.append(best move)
      time.sleep(2.5) # Wait for server's response
  stockfish.close()
  s.close()
  print("Game over.")
if name == " main ":
  main()
```

Flag: ARKAV{hanya\_sepuh\_yang\_berani\_make\_opening\_g2-g4}

### Minji Anak UNPAD - 424 pts

#### **Miscellaneous**

Last night, I had a call with my gf, Minji. She told me that she was going to perform at Padjajaran University tonight. She said that she'll send me an important message, But suddenly, her phone was disconnected, ugh.

Author: w1ntr

We are given a Python script implementing a custom encryption scheme for a flag. The encryption uses XOR and rotations with keys derived from HMAC-SHA256. The critical constraint is that no ciphertext byte can match the plaintext (flag) byte in the same position. Our goal is to exploit this constraint to recover the original flag.

Because ciphertext bytes cannot be same as flag bytes, for each position in ciphertexts, the flag byte is the one that never appear in all ciphertexts we collect.

To solve this we need to get as many ciphertexts as we can and find missing Bytes for each byte by looking for the byte which never show up in that position. Our best friend Deepseek help us in the scripting part.

```
import base64
import json
import asyncio
async def collect ciphertexts(host, port, max ciphertexts=5000):
   ciphertexts = []
   for count in range(max ciphertexts):
            reader, writer = await asyncio.open_connection(host, port)
            # Read the initial prompt
            await reader.readuntil(b"!\n")
            # Send request
            writer.write(json.dumps({"msg": "request"}).encode() + b'\n')
            await writer.drain()
            # Read response
            data = await reader.readuntil(b'\n')
            response = json.loads(data.decode().strip())
           if 'ciphertext' in response:
                ct = base64.b64decode(response['ciphertext'])
                ciphertexts.append(ct)
                print(f"Collected {len(ciphertexts)} ciphertexts", end='\r')
            writer.close()
            await writer.wait_closed()
        except Exception as e:
            print(f"Error: {e}")
            continue
    return ciphertexts
```

```
def find_flag(ciphertexts):
   if not ciphertexts:
       return None
   flag len = len(ciphertexts[0])
   possible_bytes = [set() for _ in range(flag_len)]
   for ct in ciphertexts:
       for i, byte in enumerate(ct):
            possible_bytes[i].add(byte)
   flag = bytearray()
   for s in possible_bytes:
       all_bytes = set(range(256))
       missing = all bytes - s
       if len(missing) != 1:
            print("\nWarning: Missing byte not unique. Collect more samples.")
           flag.append(∅)
       else:
           flag.append(missing.pop())
   return bytes(flag)
async def main():
   host = '20.195.43.216'
   port = 8090
   ciphertexts = await collect_ciphertexts(host, port, 5000)
   flag = find flag(ciphertexts)
   print("\nFlag:", flag.decode())
if __name__ == "__main__":
   asyncio.run(main())
```

After running the code we got the flag:

```
PS C:\Users\VICTUS> & C:\Users\VICTUS/AppDa
Collected 4426 ciphertexts
Flag: ARKAV{mmm_hmm_wh4t's_y0ur_ET4?!}
```

ARKAV{mmm\_hmm\_wh4t's\_y0ur\_ET4?!}

### Wibu - 100 pts

Katanya di ITB banyak wibunya.

Author: msfir

We are given a .beam file and an encoded string: "滒珁祻绰统绮苭肯蓡蕧纯蕯襥葟腡襯蝩衟菡蓵淽"

To decompile the .beam file, I used **iex**. Then i used this command

### :beam\_disasm.file(Wibufication)

The result was this erlang code:

```
{:beam file, Wibufication,
 {:__info__, 1, 2},
 {:main, 0, 13},
 {:module info, 0, 18},
 {:module info, 1, 20}
], [vsn: [35892632921203535753721582434066279718]],
 version: ~c"8.2.6.4",
 options: [:no_spawn_compiler_process, :from_core, :no_core_prepare,
       :no_auto_import],
 source: ~c"/home/msfir/Documents/ProbsetCTFArkav9/quals/reverse
engineering/Wibu/src/wibufication.exs"
],
 {:function, :__info__, 1, 2,
       {:label, 1},
       {:line, 0},
       {:func_info, {:atom, Wibufication}, {:atom, :__info___}, 1},
       {:label, 2},
       {:select_val, {:x, 0}, {:f, 9},
       {:list,
       atom: :attributes,
       f: 8,
       atom: :compile,
       f: 8,
       atom: :deprecated,
```

```
f: 7,
      atom: :exports_md5,
      f: 6,
      atom: :functions,
      f: 5,
      atom: :macros,
      f: 7,
      atom: :md5,
      f: 8,
      atom: :module,
      f: 4,
      atom: :struct,
      f: 3
      ]}},
      {:label, 3},
      {:move, {:atom, nil}, {:x, 0}},
      :return,
      {:label, 4},
      {:move, {:atom, Wibufication}, {:x, 0}},
      :return,
      {:label, 5},
      {:move, {:literal, [main: 0]}, {:x, 0}},
      :return,
      {:label, 6},
      {:move,
      {:literal,
      <<157, 208, 121, 73, 0, 9, 40, 187, 215, 180, 75, 123, 132, 8, 152,
      227>>}, {:x, 0}},
      :return,
      {:label, 7},
      {:move, nil, {:x, 0}},
      :return,
      {:label, 8},
      {:move, {:x, 0}, {:x, 1}},
      {:move, {:atom, Wibufication}, {:x, 0}},
      {:call_ext_only, 2, {:extfunc, :erlang, :get_module_info, 2}},
      {:label, 9},
      {:call_only, 1, {Wibufication, :"-inlined-__info__/1-", 1}}
{:function, :convert, 1, 11,
      {:line, 1},
      {:label, 10},
      {:func_info, {:atom, Wibufication}, {:atom, :convert}, 1},
      {:label, 11},
      {:allocate, 0, 1},
      {:line, 2},
      {:call_ext, 1, {:extfunc, String, :codepoints, 1}},
      {:move, {:integer, 2}, {:x, 2}},
      {:move, nil, {:x, 3}},
```

```
{:move, {:integer, 2}, {:x, 1}},
      {:line, 3},
      {:call ext, 4, {:extfunc, Enum, :chunk every, 4}},
      {:test heap, {:alloc, [words: 0, floats: 0, funs: 1]}, 1},
      {:make_fun3, {Wibufication, :"-convert/1-fun-0-", 1}, 0, 14157147,
      {:x, 1}, {:list, []}},
      {:line, 4},
      {:call_ext_last, 2, {:extfunc, Enum, :map_join, 2}, 0}
{:function, :main, 0, 13,
      {:line, 5},
      {:label, 12},
      {:func_info, {:atom, Wibufication}, {:atom, :main}, 0},
      {:label, 13},
      {:allocate, 0, 0},
      {:line, 6},
      {:call ext, 0, {:extfunc, System, :argv, 0}},
      {:move, {:literal, " "}, {:x, 1}},
      {:line, 7},
      {:call_ext, 2, {:extfunc, Enum, :join, 2}},
      {:line, 8},
      {:call, 1, {Wibufication, :convert, 1}},
      {:line, 9},
      {:call_ext_last, 1, {:extfunc, IO, :puts, 1}, 0}
{:function, :process chunk, 1, 15,
      {:line, 10},
      {:label, 14},
      {:func info, {:atom, Wibufication}, {:atom, :process chunk}, 1},
      {:label, 15},
      {:test, :is_nonempty_list, {:f, 14}, [x: 0]},
      {:get_list, {:x, 0}, {:x, 1}, {:x, 2}},
      {:test, :is_nonempty_list, {:f, 16}, [x: 2]},
      {:get_list, {:x, 2}, {:x, 3}, {:x, 2}},
      {:test, :is nil, {:f, 14}, [x: 2]},
      {:allocate, 2, 4},
      {:init_yregs, {:list, [y: 0]}},
      {:move, {:x, 3}, {:y, 1}},
      {:move, {:x, 1}, {:x, 0}},
      {:line, 11},
      {:call_ext, 1, {:extfunc, :binary, :first, 1}},
      {:line, 12},
      {:gc_bif, :*, {:f, 0}, 1, [x: 0, integer: 128], {:y, 0}},
      {:move, {:y, 1}, {:x, 0}},
      {:move, {:y, 0}, {:y, 1}},
      {:trim, 1, 1},
      {:line, 13},
      {:call ext, 1, {:extfunc, :binary, :first, 1}},
```

```
{:gc_bif, :+, {:f, 0}, 1, [{:tr, {:y, 0}, {:t_number, :any}}, {:x, 0}],
      \{:x, 0\}\},\
      {:line, 14},
      {:gc bif, :+, {:f, 0}, 1,
      [{:tr, {:x, 0}, {:t_number, ...}}, {:integer, 19968}], {:x, 0}},
      {:call_last, 1, {Wibufication, :"-process_chunk/1-fun-0-", 1}, 1},
      {:label, 16},
      {:test, :is_nil, {:f, 14}, [x: 2]},
      {:test_heap, 2, 2},
      {:put_list, {:x, 1}, {:literal, [...]}, {:x, ...}},
      {:call only, 1, {Wibufication, ...}}
{:function, :module_info, 0, 18,
      {:line, 0},
      {:label, 17},
      {:func info, {:atom, Wibufication}, {:atom, :module info}, 0},
      {:label, 18},
      {:move, {:atom, Wibufication}, {:x, 0}},
      {:call_ext_only, 1, {:extfunc, :erlang, :get_module_info, 1}}
{:function, :module_info, 1, 20,
      {:line, 0},
      {:label, 19},
      {:func_info, {:atom, Wibufication}, {:atom, :module_info}, 1},
      {:label, 20},
      {:move, {:x, 0}, {:x, 1}},
      {:move, {:atom, Wibufication}, {:x, 0}},
      {:call_ext_only, 2, {:extfunc, :erlang, :get_module_info, 2}}
{:function, :"-process chunk/1-fun-0-", 1, 22,
      {:line, 15},
      {:label, 21},
      {:func_info, {:atom, Wibufication}, {:atom, :"-process_chunk/1-fun-0-"},
      1},
      {:label, 22},
      {:bs_create_bin, {:f, 0}, 0, 1, 1, {:x, 0},
      {:list, [{:atom, :utf8}, 1, 0, nil, {:x, 0}, {:atom, :undefined}]}},
      :return
{:function, :"-convert/1-fun-0-", 1, 24,
      {:line, 4},
      {:label, 23},
      {:func info, {:atom, Wibufication}, {:atom, :"-convert/1-fun-0-"}, 1},
      {:label, 24},
      {:call_only, 1, {Wibufication, :process_chunk, 1}}
```

Then, I converted the erlang code to elixir code.

```
defmodule Wibufication do
 @moduledoc
 def convert(str) do
       str
       |> String.codepoints()
       |> Enum.chunk every(2, 2, nil)
       |> Enum.map_join(&process_chunk/1)
 end
 def main do
       System.argv()
       |> Enum.join(" ")
       |> convert()
       |> IO.puts()
 end
 # Processes a two-codepoint chunk.
 def process_chunk([a, b]) do
       a val = :binary.first(a)
       # The BEAM code applies a trim on the second element before extracting its code.
       b val = :binary.first(String.trim(b))
       codepoint = a val * 128 + b val + 19968
       <<codepoint::utf8>>
 end
 # Fallback when there is only one codepoint.
 def process_chunk([a]) do
       a_val = :binary.first(a)
       codepoint = a_val * 128 + 19968
       <<codepoint::utf8>>
 end
end
```

From then on, i modified the code so that i can reverse engineer the process and decode the string that was given at the start:

```
defmodule Decoder do
 @moduledoc
def decode(encoded) do
      encoded
       |> String.graphemes()
       |> Enum.map(&reverse_char/1)
       |> List.flatten()
       |> Enum.join("")
end
defp reverse char(char) do
      cp = char |> String.to_charlist() |> hd
      value = cp - 19968
      a val = div(value, 128)
       b val = rem(value, 128)
      # If b_val is 0, assume this chunk was produced from a single input codepoint.
      if b val == 0 do
      [<<a_val::utf8>>]
      else
       [<<a val::utf8>>, <<b val::utf8>>]
      end
end
def main do
      # Accept the encoded string from the command-line arguments.
      encoded =
       System.argv()
       |> Enum.join(" ")
      IO.puts(decode(encoded))
end
end
Decoder.main()
```

Then, in the command line:

elixir solve.ex "滒珁祻绰统绮苭肯蓡蕧纯蕯襥葟腡襯蝩衟菡蓵淽"

Then the result, i got the flag:

ARKAV{apa\_anime/manga/novel\_favorit\_kamu?}