

~/ ➡

```
+   if(won<=0) won <- 0
+   return (won) # A:0, B:1
+ }
>
> repgame <- function(n){
+   cnt <- 0
+   for(rep in 1:n){
+     cnt <- cnt+game()
+   }
+   print(1-cnt/n)
+   print(cnt/n)
+ }
>
> repgame(100000)
[1] 0.00066
[1] 0.99934
```