Seattle, WA 98155 Open to relocation (206) 239-8378

Northeastern University

# **He Zhou**Software Engineer

zhouhe021@gmail.com linkedin.com/in/he-zhou github.com/huskyhehe

#### **EDUCATION**

Master of Science, Information Systems

GPA: 4.0/4.0, Dean's Graduate Scholarship

Sep 2021 - May 2024

Boston, MA, US

• Selected Coursework: Object Oriented Design, Data Structures and Algorithms, High-Performance Parallel ML and Al

**Bachelor of Engineering, Landscape Architecture** *Huazhong University of Science and Technology* 

GPA: 3.64/4.0, Graduate with Honors

Sep 2011 - Jun 2016

Wuhan, China

**SKILLS** 

Programming Languages: Python, Java, JavaScript, TypeScript, C++, Kotlin | HTML, CSS

Frameworks: React, Node.js, Express.js, Angular | Spring (Spring MVC, Spring Boot, Spring Security) | Flask

Databases & Tools: SQL: MySQL, SQLite, PostgreSQL, NoSQL: MongoDB | Git, Jenkins, Heroku, Docker, AWS EC2

Others: Wireframing: Axure RP, Figma, Adobe XD | Issue tracking: Jira | ArcGIS | Pop dancing (tiktok.com/@heloophe)

# **EXPERIENCE**

Software Engineer Intern

Jul 2023 - Sep 2023

Siemens Chengdu, China

- Developed the frontend for the Open Industrial Edge (OIE) Ecosystem at Siemens Industrial Software Global R&D Center. Improved OIE's user experience of diagnostics and real-time info dashboard using **Typescript**, **Angular**, **WebSocket**.
- Optimized OIE's API consuming performance by caching idempotent operations with **memoizee**. Coded automated unit tests using **Jasmine**, **Karma**, which enhanced test function coverage from to 17% to **45**%.
- Devised an AWS tool for the internal team, which improved account control and saved 40% time to launch, onboard EC2 instances. Designed APIs with Golang backend engineers and built the frontend from 0 to 1 with **Typescript**, **React**, **Redux**.
- Built a React scaffold that standardized team coding practices and accelerated overall project kick-off time by 30%.
- Created **5** interactive charts for the Competency Management project using **echarts**, **D3.js**, leading to a **23**% increase in user satisfaction of the Competency Assessment module.

# **Software Engineer Intern**

Jun 2023 – Jul 2023

**NIO** (2<sup>nd</sup> largest smart electric vehicle manufacturer by revenue in China)

Shanghai, China

- Developed Customer Engagement module for a BI (Business Intelligence) web application at BI Group, which enabled data analysis from 6 dimensions in 400+ stores. This leveraged customer retention strategies for user operation specialists.
- Constructed SQL queries dynamically based on user's selections and processed the query results using Python, Flask.
- Implements caching for frequently executed and resource-intensive queries with **Redis**, which speeded up the average query response time by **60%**, thereby alleviating the load on the backend and database.

# **Cloud Software Engineer Co-op**

Jan 2023 - May 2023

New York Life

New York, NY, US

- Developed **20+** user stories and fixing bugs for a cloud-native insurance planning and recommendation system at Digital R&D Lab using **Java**, **Spring Boot**, which digitized advice and guidance processes for **23,000** financial agents.
- Migrated report file storage from **PostgreSQL** to **Amazon S3 bucket** by modified related APIs, which offloaded the burden from the database, handled concurrent file retrieval more efficiently and reduced response time by **40%** on average.
- Monitored AWS CodeBuild execution following personal Git pushes in an Agile team. Utilized **CloudWatch** alarms to respond to and resolve issues, sustaining incident-free deployments and contributing to a high-performing CI/CD pipeline.
- Optimized API endpoints and centralized existing API calls with the frontend team using JavaScript, Axios following OpenAPI Specification (OAS), which improved code maintainability and led to a 10% decrease in code duplication.

# **Technical Product Manager Intern**

Feb 2021 - Jul 2021

**NetEase Games** (2<sup>nd</sup> video game publisher by revenue in China, 5<sup>th</sup> worldwide)

Hangzhou, China

- Planned features for Al-powered 3D virtual avatar, voice interfaces, chatbot cloud platform services at Fuxi Al Lab.
- Won **1st** place out of **8 teams** and gained Tourism Development Fund from Hangzhou government by scheming, launching the MVP version of Virtual Avatar Tour Guide **Android App** based on **Unity, React Native** for interactive screens.
- Enhanced the travel chatbot's accuracy rate to 74% by refining multi-turn conversation workflows with the NLP team.

# Jobbify — job application tracking web application (full stack)

GitHub

- A 3-tier architecture job application management system using MERN stack (MongoDB, Express, React, Node.js).
- Secured **REST APIs** with **JWT** for user authentication. Populated the database with mock data and tested on Postman.
- Implemented job CRUD, searching, filtering and pagination functions. Visualized data statistics with aggregation pipeline.

# Memie — meme sharing Android application (mobile, CodePath Group Project)

Certificate GitHub

- Spearheaded a 7-person group to form project aims, user cases, database schema and networking from 0 to 1 in 3 weeks.
- Achieved 2 milestones by building register, login, and gallery calling features using Java, Kotlin with Android Studio.
- Set up the parse server on Back4App and managed User, Post, Collection data CRUD using MongoDB.

# Chatible — real-time chat web application (backend)

GitHub

- A live chat room application built with Python, Django, WebSocket (using Django Channels), Tailwind CSS, Docker.
- Enhanced scalability by incorporating Redis as a channel layer and message broker to distribute tasks executed by Celery.

# Eazy School — school management portal web application (backend)

GitHub

- A school management system with student & admin portal using Java, Spring MVC, Spring Boot, and AWS MySQL.
- Setup role-based access and secured REST APIs using Spring Security. Monitored the app with Spring Boot Actuator.
- Operated students, courses, messages ORM with Spring Data JPA, Hibernate. Implemented CI/CD using Travis CI.

# Order Management Streaming Microservices Application (backend)

Google Cloud Badge

- Persisted events into Kafka by producing records that represent customer orders using Java, Kafka Streams.
- Joined **streaming** order information with payment information and customer data. Defined one set to criteria to filter and branch records. Created a session window for **distributed processing** and a state store for the Inventory Service.
- Created a persistent query which enriched the orders stream with customer info using a stream-table joined with ksqlDB.