

Experiment 1: Understanding ARM Architecture

Objective: Basic Components of the ARM Architecture:

The ARM (Advanced RISC Machine) architecture is a family of Reduced Instruction Set Computing (RISC) architectures designed for efficient performance. The key components include:

1. Core Processor:

- **ALU (Arithmetic Logic Unit):** Executes arithmetic and logical operations.
- **Barrel Shifter:** Used for efficient data shifts and rotations.
- **Multiplier:** For rapid multiplication operations.
- **Pipeline:** Allows instruction-level parallelism (commonly 3, 5, or 8 stages, such as Fetch, Decode, and Execute).

2. Registers:

- **General-Purpose Registers (R0-R15):** Used for data storage and computations.
- **Program Counter (PC):** Points to the next instruction to be executed.
- **Link Register (LR):** Stores return addresses for function calls.
- **Stack Pointer (SP):** Points to the top of the stack.
- **Current Program Status Register (CPSR):** Holds flags (e.g., Zero, Carry, Overflow) and mode bits.

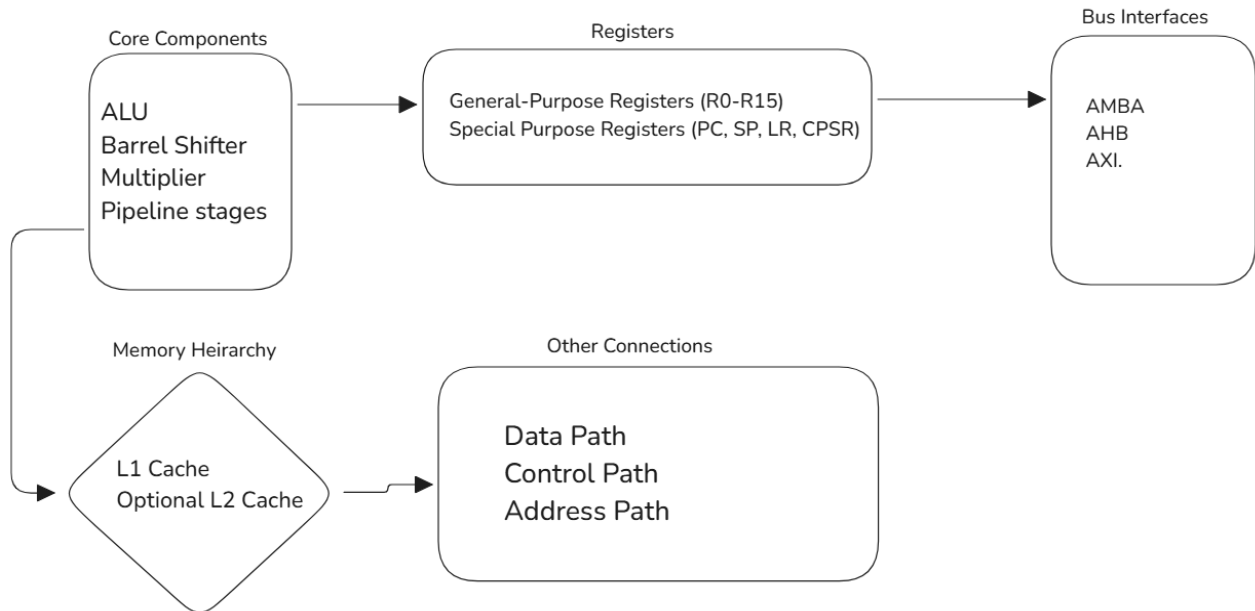
3. Memory Interface:

- Supports Harvard or Von Neumann memory models.
- Cache memory (L1 and optionally L2).

4. Instruction Set:

- ARM instructions (32-bit).
- Thumb instructions (16-bit).
- Conditional execution for efficiency.
- Interrupt Controller:
 - Manages hardware and software interrupts.
 - (Advanced Microcontroller Bus Architecture).

Task: Research and draw the ARM processor architecture, labeling its components.



Experiment: 2

Task 1: Load and Store Data using LDR and STR

```

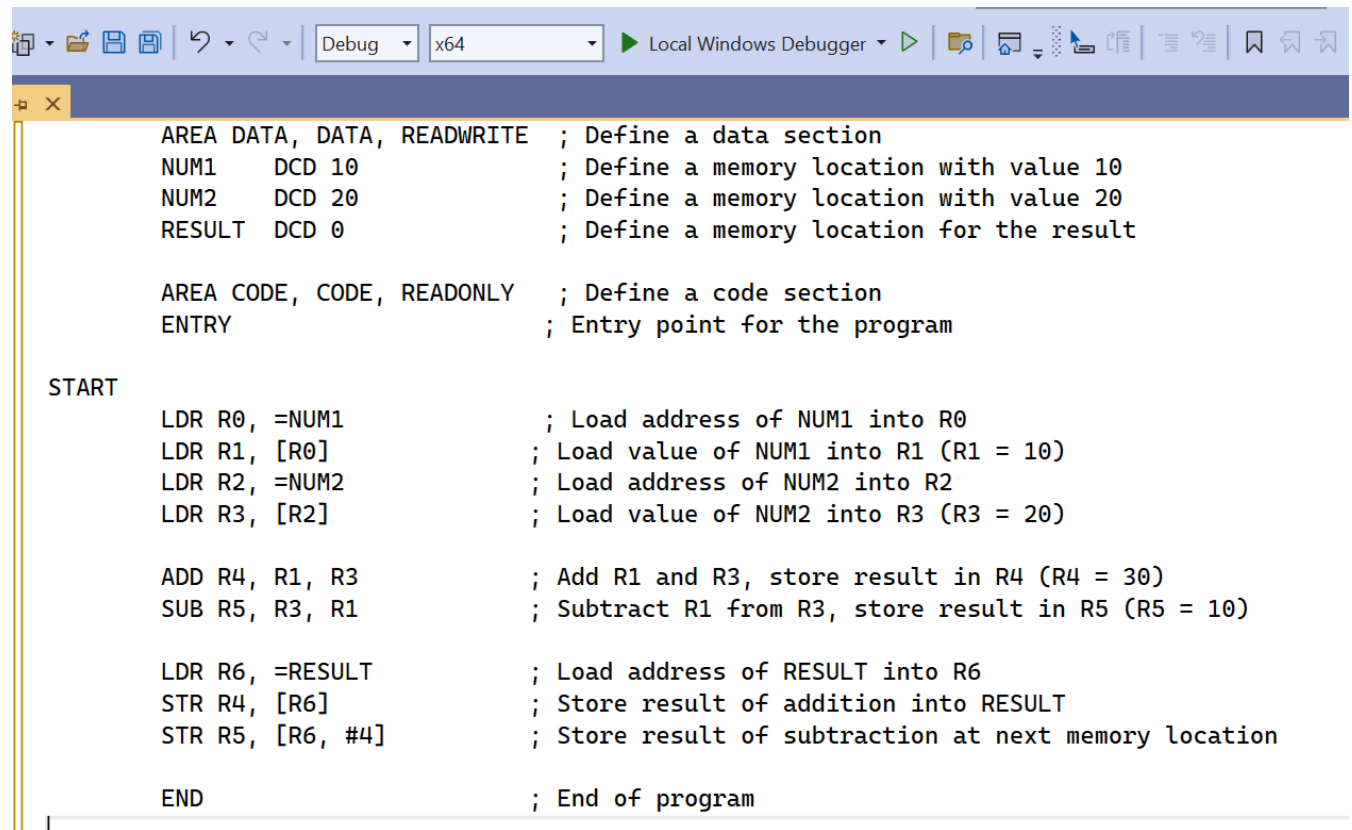
AREA DATA, DATA, READWRITE ; Define a data section
NUM1 DCD 5 ; Define a memory location with value 5
RESULT DCD 0 ; Define a memory location for result

AREA CODE, CODE, READONLY ; Define a code section
ENTRY ; Entry point for the program

START
LDR R0, =NUM1 ; Load address of NUM1 into R0
LDR R1, [R0] ; Load value at address in R0 into R1 (R1 = 5)
LDR R2, =RESULT ; Load address of RESULT into R2
STR R1, [R2] ; Store value of R1 into address in R2

END ; End of program
  
```

Task 2: Perform Basic Arithmetic Operations



```
AREA DATA, DATA, READWRITE ; Define a data section
NUM1    DCD 10                ; Define a memory location with value 10
NUM2    DCD 20                ; Define a memory location with value 20
RESULT  DCD 0                 ; Define a memory location for the result

AREA CODE, CODE, READONLY    ; Define a code section
ENTRY                          ; Entry point for the program

START

LDR R0, =NUM1                 ; Load address of NUM1 into R0
LDR R1, [R0]                  ; Load value of NUM1 into R1 (R1 = 10)
LDR R2, =NUM2                 ; Load address of NUM2 into R2
LDR R3, [R2]                  ; Load value of NUM2 into R3 (R3 = 20)

ADD R4, R1, R3                ; Add R1 and R3, store result in R4 (R4 = 30)
SUB R5, R3, R1                ; Subtract R1 from R3, store result in R5 (R5 = 10)

LDR R6, =RESULT               ; Load address of RESULT into R6
STR R4, [R6]                  ; Store result of addition into RESULT
STR R5, [R6, #4]              ; Store result of subtraction at next memory location

END                            ; End of program
```

Experiment: 3

Task 1: Compare Two Numbers and Output the Larger Number

✕

```
AREA MYDATA, DATA, READWRITE ; Data section
NUM1 DCD 15 ; First number
NUM2 DCD 20 ; Second number
RESULT DCD 0 ; Memory location for the larger number

AREA MYCODE, CODE, READONLY ; Code section
ENTRY ; Start of the program

START
LDR R0, = NUM1 ; Load address of NUM1 into R0
LDR R1, [R0] ; Load value of NUM1 into R1 (R1 = 15)

LDR R2, = NUM2 ; Load address of NUM2 into R2
LDR R3, [R2] ; Load value of NUM2 into R3 (R3 = 20)

CMP R1, R3 ; Compare R1 (NUM1) with R3 (NUM2)
BGT NUM1_IS_LARGER ; If NUM1 > NUM2, branch to NUM1_IS_LARGER
B NUM2_IS_LARGER ; Otherwise, branch to NUM2_IS_LARGER

NUM1_IS_LARGER
LDR R4, = RESULT ; Load address of RESULT into R4
STR R1, [R4] ; Store NUM1 (R1) in RESULT
B END_PROGRAM ; Branch to the end of the program

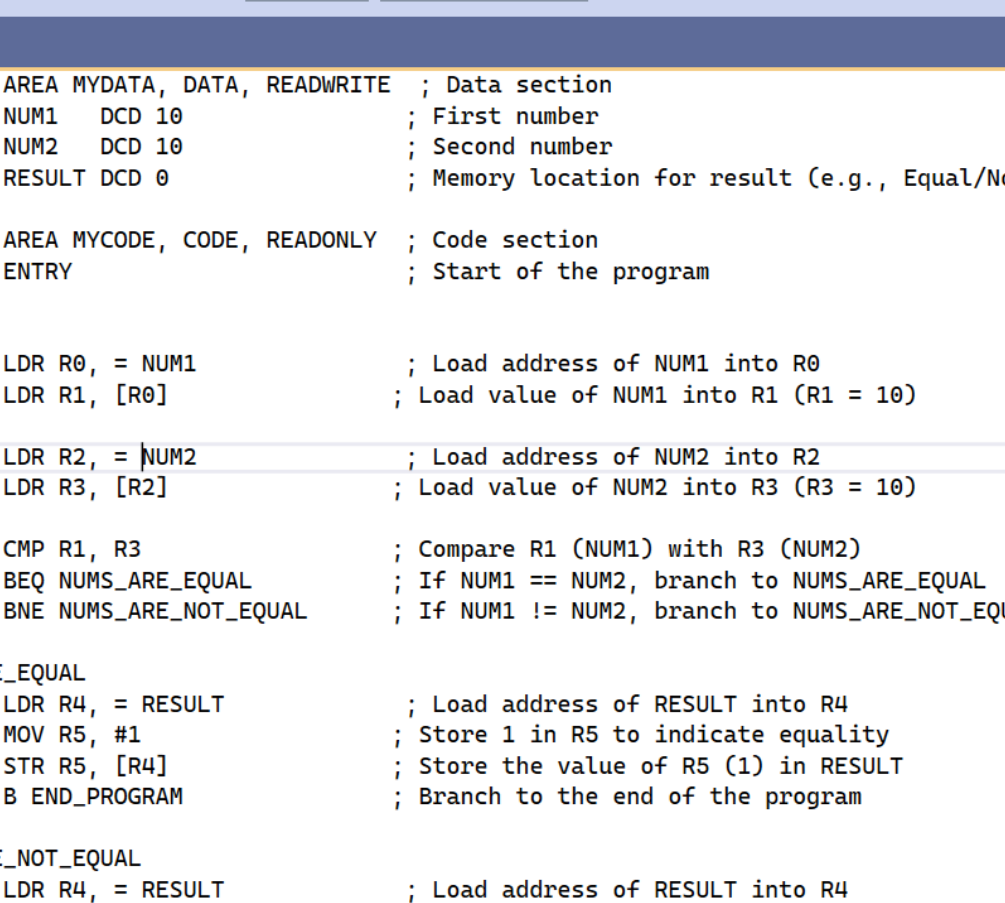
NUM2_IS_LARGER
LDR R4, = RESULT ; Load address of RESULT into R4
STR R3, [R4] ; Store NUM2 (R3) in RESULT

END_PROGRAM
END ; End of the program
```

✔ No issues found

list ... Developer PowerShell Package Manager Console

Task 2: Implement a Conditional Block Using CMP, BEQ, BNE



```
AREA MYDATA, DATA, READWRITE ; Data section
NUM1 DCD 10 ; First number
NUM2 DCD 10 ; Second number
RESULT DCD 0 ; Memory location for result (e.g., Equal/Not Equal)

AREA MYCODE, CODE, READONLY ; Code section
ENTRY ; Start of the program

START

LDR R0, = NUM1 ; Load address of NUM1 into R0
LDR R1, [R0] ; Load value of NUM1 into R1 (R1 = 10)

LDR R2, = NUM2 ; Load address of NUM2 into R2
LDR R3, [R2] ; Load value of NUM2 into R3 (R3 = 10)

CMP R1, R3 ; Compare R1 (NUM1) with R3 (NUM2)
BEQ NUMS_ARE_EQUAL ; If NUM1 == NUM2, branch to NUMS_ARE_EQUAL
BNE NUMS_ARE_NOT_EQUAL ; If NUM1 != NUM2, branch to NUMS_ARE_NOT_EQUAL

NUMS_ARE_EQUAL
LDR R4, = RESULT ; Load address of RESULT into R4
MOV R5, #1 ; Store 1 in R5 to indicate equality
STR R5, [R4] ; Store the value of R5 (1) in RESULT
B END_PROGRAM ; Branch to the end of the program

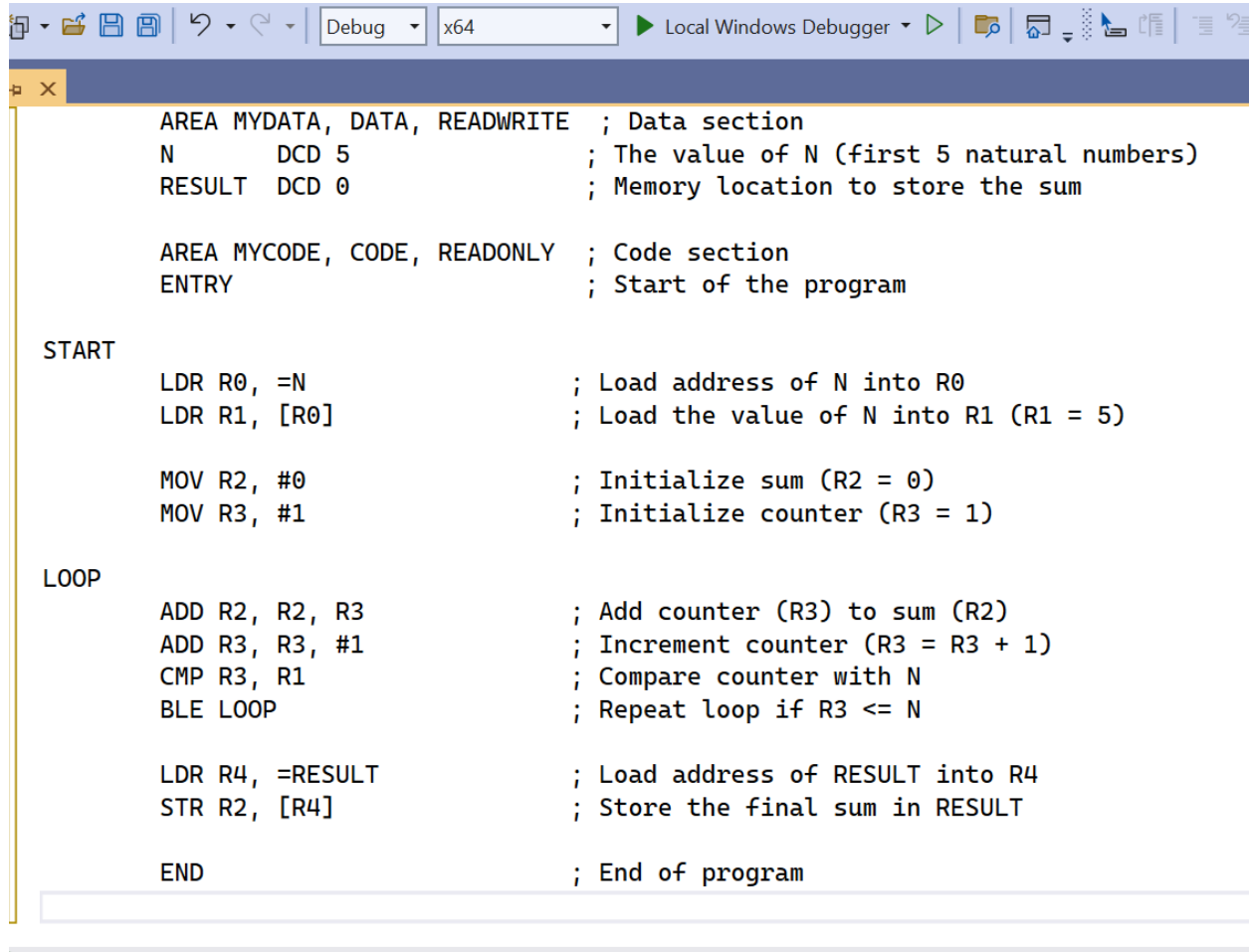
NUMS_ARE_NOT_EQUAL
LDR R4, = RESULT ; Load address of RESULT into R4
MOV R5, #0 ; Store 0 in R5 to indicate inequality
STR R5, [R4] ; Store the value of R5 (0) in RESULT

END_PROGRAM
```

No issues found

Experiment: 4

Task 1: Calculate the Sum of the First N Natural Numbers



The screenshot shows a Windows debugger window with the following assembly code:

```
AREA MYDATA, DATA, READWRITE ; Data section
N      DCD 5                    ; The value of N (first 5 natural numbers)
RESULT DCD 0                    ; Memory location to store the sum

AREA MYCODE, CODE, READONLY ; Code section
ENTRY ; Start of the program

START
    LDR R0, =N                  ; Load address of N into R0
    LDR R1, [R0]                ; Load the value of N into R1 (R1 = 5)

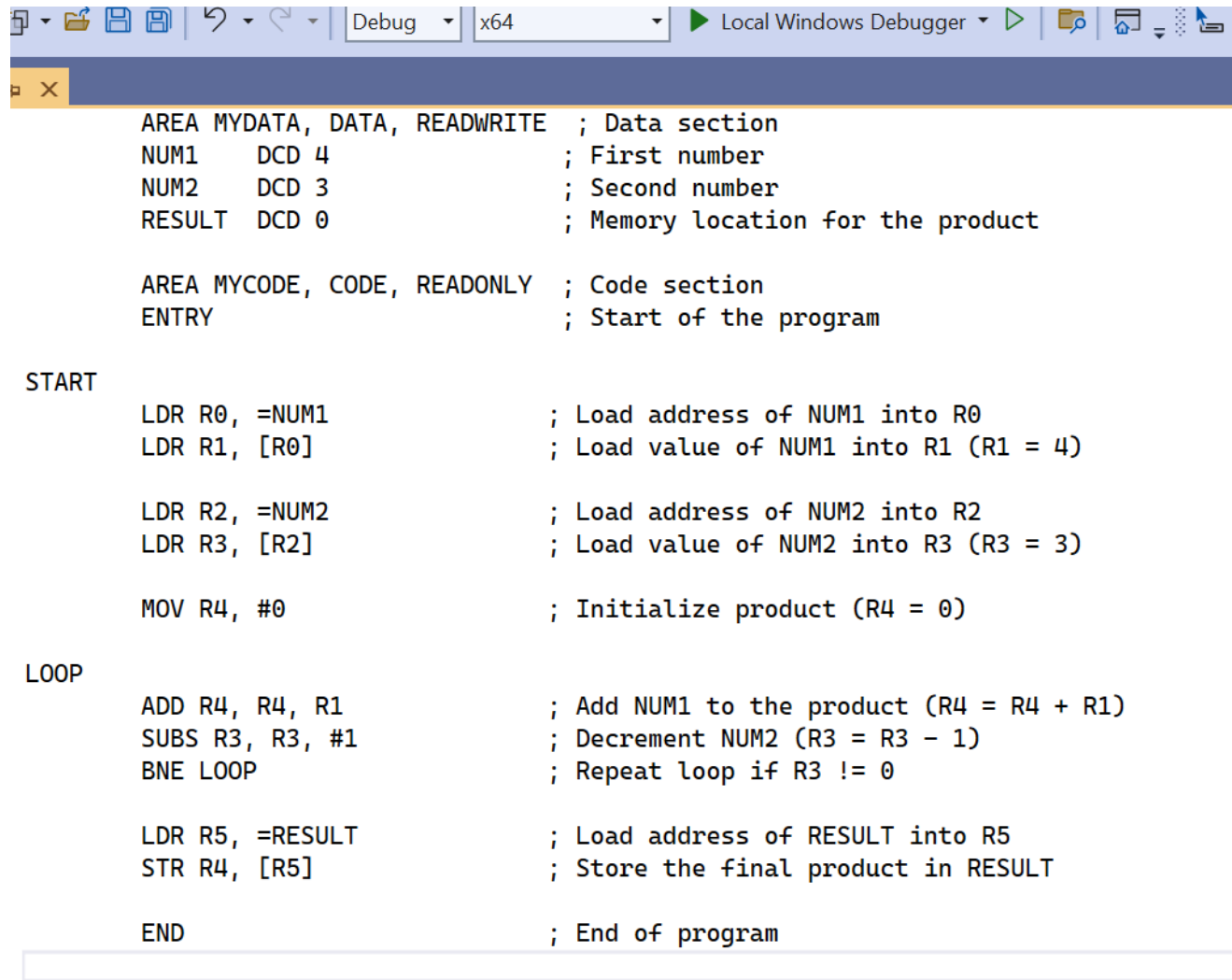
    MOV R2, #0                  ; Initialize sum (R2 = 0)
    MOV R3, #1                  ; Initialize counter (R3 = 1)

LOOP
    ADD R2, R2, R3              ; Add counter (R3) to sum (R2)
    ADD R3, R3, #1              ; Increment counter (R3 = R3 + 1)
    CMP R3, R1                  ; Compare counter with N
    BLE LOOP                    ; Repeat loop if R3 <= N

    LDR R4, =RESULT              ; Load address of RESULT into R4
    STR R2, [R4]                ; Store the final sum in RESULT

END ; End of program
```

Task 2: Multiplication Using Iterative Addition



```
AREA MYDATA, DATA, READWRITE ; Data section
NUM1    DCD 4                  ; First number
NUM2    DCD 3                  ; Second number
RESULT  DCD 0                  ; Memory location for the product

AREA MYCODE, CODE, READONLY ; Code section
ENTRY   ; Start of the program

START

    LDR R0, =NUM1              ; Load address of NUM1 into R0
    LDR R1, [R0]               ; Load value of NUM1 into R1 (R1 = 4)

    LDR R2, =NUM2              ; Load address of NUM2 into R2
    LDR R3, [R2]               ; Load value of NUM2 into R3 (R3 = 3)

    MOV R4, #0                 ; Initialize product (R4 = 0)

LOOP

    ADD R4, R4, R1              ; Add NUM1 to the product (R4 = R4 + R1)
    SUBS R3, R3, #1             ; Decrement NUM2 (R3 = R3 - 1)
    BNE LOOP                    ; Repeat loop if R3 != 0

    LDR R5, =RESULT             ; Load address of RESULT into R5
    STR R4, [R5]                ; Store the final product in RESULT

END                             ; End of program
```

Experiment: 5

Task 1: Find the Maximum Value in an Array

```
AREA MYDATA, DATA, READWRITE ; Data section
ARRAY DCD 3, 7, 2, 9, 5 ; Define an array
SIZE DCD 5 ; Define the size of the array
MAX DCD 0 ; Memory location to store the maximum value

AREA MYCODE, CODE, READONLY ; Code section
ENTRY ; Start of the program

START
LDR R0, =ARRAY ; Load the address of the array into R0
LDR R1, =SIZE ; Load the address of SIZE into R1
LDR R2, [R1] ; Load the size of the array into R2 (R2 = 5)

LDR R3, [R0] ; Load the first element of the array into R3 (MAX = ARRAY[0])

LOOP
ADD R0, R0, #4 ; Move to the next element in the array
LDR R4, [R0] ; Load the next element into R4
CMP R3, R4 ; Compare current MAX (R3) with the element (R4)
BGT CONTINUE ; If MAX > element, skip updating MAX
MOV R3, R4 ; Update MAX (R3 = R4)

CONTINUE
SUBS R2, R2, #1 ; Decrement the counter (R2 = R2 - 1)
BNE LOOP ; Repeat loop if there are more elements

LDR R5, =MAX ; Load the address of MAX into R5
STR R3, [R5] ; Store the final maximum value in MAX

END ; End of program
```


Task 2: Bubble Sort an Array

```
*  AREA MYDATA, DATA, READWRITE ; Data section
    ARRAY DCD 5, 3, 8, 1, 2      ; Define an array
    SIZE DCD 5                   ; Define the size of the array

    AREA MYCODE, CODE, READONLY ; Code section
    ENTRY                        ; Start of the program

START
    LDR R0, =ARRAY               ; Load the address of the array into R0
    LDR R1, =SIZE                ; Load the address of SIZE into R1
    LDR R2, [R1]                 ; Load the size of the array into R2 (R2 = 5)

OUTER_LOOP
    MOV R3, R2                   ; Initialize inner loop counter (R3 = SIZE)
    SUB R3, R3, #1               ; R3 = SIZE - 1

INNER_LOOP
    LDR R4, [R0]                 ; Load the first element into R4
    LDR R5, [R0, #4]             ; Load the second element into R5
    CMP R4, R5                   ; Compare the two elements
    BLE SKIP_SWAP               ; If R4 <= R5, skip the swap

    STR R5, [R0]                 ; Swap: Store R5 at the first position
    STR R4, [R0, #4]             ; Swap: Store R4 at the second position

SKIP_SWAP
    ADD R0, R0, #4               ; Move to the next pair
    SUBS R3, R3, #1              ; Decrement the inner loop counter
    BNE INNER_LOOP              ; Repeat inner loop if not done

    LDR R0, =ARRAY               ; Reset the array pointer to the start
    SUBS R2, R2, #1              ; Decrement the outer loop counter
    BNE OUTER_LOOP              ; Repeat outer loop if not done

END                             ; End of program
```

✓ No issues found