

# SIMPLETRON TRUTH TABLE

Muhammed Hüsrev Cilasun

Instruction		PAST STATE										NEXT STATE									
		State Registers						Acc.	P.C.	A.B.	DataIn(8b) Ins.,addr.	State Registers						Acc.	P.C.	A.B.	DataOut (13bit) w/r, (A.B.), Acc.
Text	Binary	af	sf	ldf	stf	hlt	ovf					af	sf	ldf	stf	hlt	ovf				
HALT	000	0	0	0	0	0	X	X	X	X	000xxxxx	0	0	0	0	1	-	-	00000	00000	-
Halt state		X	X	X	X	1	X	X	X	X	xxxxxxxx	-	-	-	-	-	-	-	-	-	-
BRANCH	001	0	0	0	0	0	X	X	X	X	001,y	0	0	0	0	0	-	-	y	y	0,(A.B.),Acc.
BRIFACC	010	0	0	0	0	0	X	m	pc	X	010,y	0	0	0	0	0	-	m	m'y +m(pc+1)	m'y +m(pc+1)	0,(A.B.),Acc.
BRIFOVF	011	0	0	0	0	0	m	X	pc	X	011,y	0	0	0	0	0	m	-	my+ m'(pc+1)	my+ m'(pc+1)	0,(A.B.),Acc.
ADD	100	0	0	0	0	0	X	X	pc	X	100,y	1	0	0	0	0	-	X	pc+1	y	0,(A.B.),Acc.
Add state		1	0	0	0	0	X	a	pc	X	z	0	0	0	0	0	az*	a+z	pc	pc	0,(A.B.),Acc.
SUBTRACT	101	0	0	0	0	0	X	X	pc	X	101,y	0	1	0	0	0	-	X	pc+1	y	0,(A.B.),Acc.
Subtract state		0	1	0	0	0	X	a	pc	X	z	0	0	0	0	0	az†	a-z	pc	pc	0,(A.B.),Acc.
LOAD	110	0	0	0	0	0	X	X	pc	X	110,y	0	0	1	0	0	-	X	pc+1	y	0,(A.B.),Acc.
Load state		0	0	1	0	0	X	X	pc	X	z	0	0	0	0	0	-	z	pc	pc	-
STORE	111	0	0	0	0	0	X	X	pc	X	111,y	0	0	0	1	0	-	data	pc+1	y	1,(A.B.),Acc.
Store state		0	0	0	1	0	X	X	pc	X	X	0	0	0	0	0	-	X	pc	pc	0,(A.B.),Acc.

Acc.: Accumulator

P.C.: Program Counter

A.B.: Address Buffer

az\*: Overflow of the sum of 'a+z'

az†\*: Overflow of the subtraction of 'a-z'

'X','-' : Don't care

af: Add flag

sf: Subtract flag

ldf: Load flag

stf: Store flag

hlt: Halt state flag

ovf: Overflow flag

Finite State Diagram  
without transition  
conditions:

