

mbed-os-example-blinky > G+ main.cpp > ...

```
1  #include "mbed.h"
2
3  #define SEQUENCE_DELAY 500ms // Time each LED stays on/off
4
5  // Function to handle sequential LED blinking
6  void runSequence(DigitalOut& first, DigitalOut& second, DigitalOut& third) {
7      DigitalOut* leds[] = { &first, &second, &third };
8
9      for (int i = 0; i < 3; i++) {
10         *(leds[i]) = 1;
11         ThisThread::sleep_for(SEQUENCE_DELAY);
12         *(leds[i]) = 0;
13         ThisThread::sleep_for(SEQUENCE_DELAY);
14     }
15 }
16
17 int main() {
18     // Set up LEDs with new variable names
19     DigitalOut red(LED1);
20     DigitalOut green(LED2);
21     DigitalOut blue(LED3);
22
23     while (true) {
24         runSequence(red, green, blue);
25     }
26 }
27
```