

# Software Engineering: Project

## e-Val: An Online Exam and Quiz Management System

### Development Methodology - Sprint 1



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Submission Date: 28/02/2025

## **Module to be developed: User Access (+ Pre-requisites)**

### **Selected User Stories:**

#### **Authentication -**

As a: User,  
I want to: create an account and log in  
so that I can: access my dashboard.

#### **Sub-user stories:**

As a: Student,  
I want to: register an account  
so that I can: access quizzes.

Acceptance Criteria: The student registers their account and is redirected to their dashboard.

As a: Teacher,  
I want to: register an account  
so that I can: create and manage quizzes.

Acceptance Criteria: The teacher register their account and is redirected to their dashboard.

As a: User,  
I want to: reset my password  
so that I can: regain access if I forget it.

Acceptance Criteria: The user is allowed to chose a new password and the password is updated in the database.

As a: User,  
I want to: the system to verify my email upon registration  
So I can: to ensure security.

Acceptance Criteria: The code sent for verification is verified with the one entered by user and the email is linked to the registered account.

As a: User,  
I want to: be able to log in  
So that I can: access my registered account.

Acceptance Criteria: Users credentials are authenticated and they are redirected to their corresponding dashboard.

## **Classes Enrollment -**

As a: Student,

I want to: enroll in an available class

So that I can: take exams by either opting for it or getting an invitation from a teacher.

Acceptance Criteria: Students can browse and request to join classes, while teachers receive notifications and can manually manage enrollments. Once enrolled, students gain access to quizzes and course materials.

## **Structured Specifications:**

### **1. Student Registration**

Input: Student enters name, email, password, and other required details.

Process: System checks if email is unique. Passwords are hashed and stored in the database. Student account is created, and a confirmation is displayed.

Output: If successful, redirect to the student dashboard. If email exists, display an error message.

Exceptions: If mandatory fields are missing, prompt the user to complete them.

### **2. Teacher Registration**

Input: Teacher enters name, email, password, and other required details.

Process: System verifies if email is unique. Passwords are securely stored, and an account is created.

Output: If successful, redirect to the teacher dashboard. If email exists, show an error message.

Exceptions: If required fields are missing, prompt the user.

### **3. Password Reset**

Input: User enters email to request a password reset. User provides a new password via reset link.

Process: System verifies email existence. Generates and sends a reset link. User sets a new password, which is hashed and updated.

Output: Success message upon password update. Error if email is unregistered.

Exceptions: If the reset link is expired or invalid, notify the user. If passwords do not match, prompt for re-entry.

#### **4. Email Verification**

Input: User provides an email during registration.

Process: System generates and emails a verification code/link. User enters the code or clicks the link. System validates the code and marks the email as verified.

Output: Confirmation message on success. Error message if verification fails.

Exceptions: Allow users to request a new code if needed.

#### **5. Login Authentication**

Input: User enters email and password.

Process: System validates credentials. If correct, retrieve the user role and redirect accordingly.

Output: Successful login redirects to the user dashboard. Failure prompts an "Invalid credentials" message.

Exceptions: Lockout after multiple failed attempts. Prevent login for unverified users.

#### **6. Class Enrollment**

Input: Student selects a class or accepts an invitation.

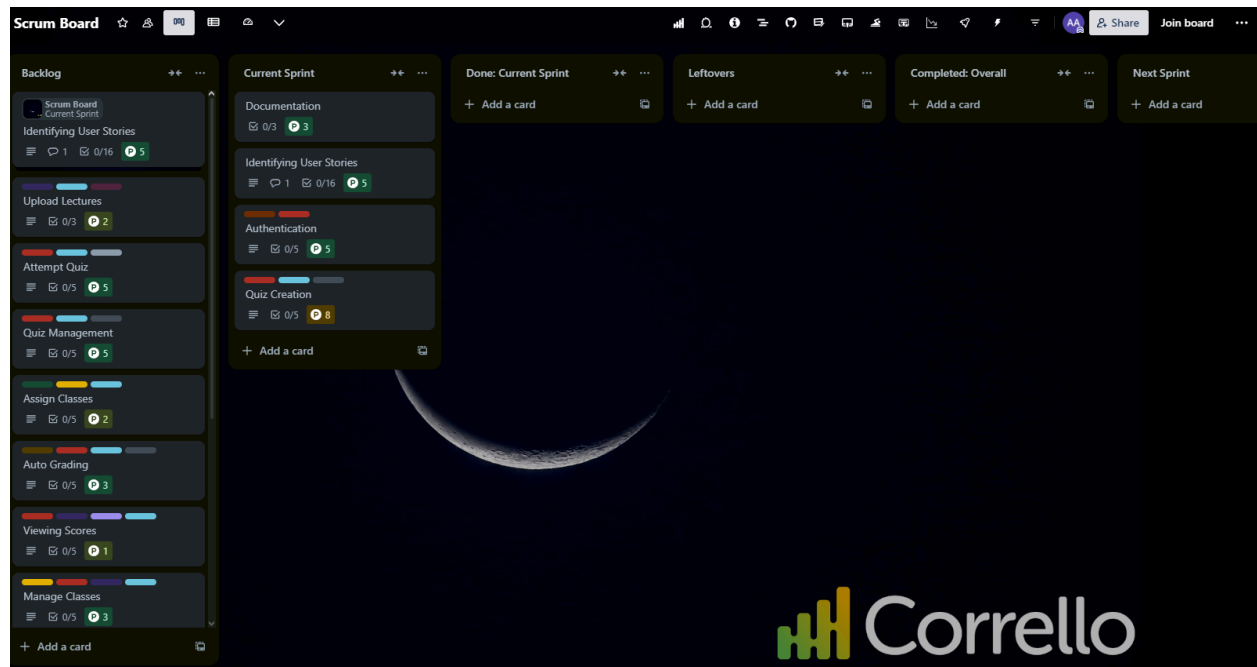
Process: System checks enrollment status. Updates student-class association in the database.

Output: Confirmation message on successful enrollment. Error if enrollment fails.

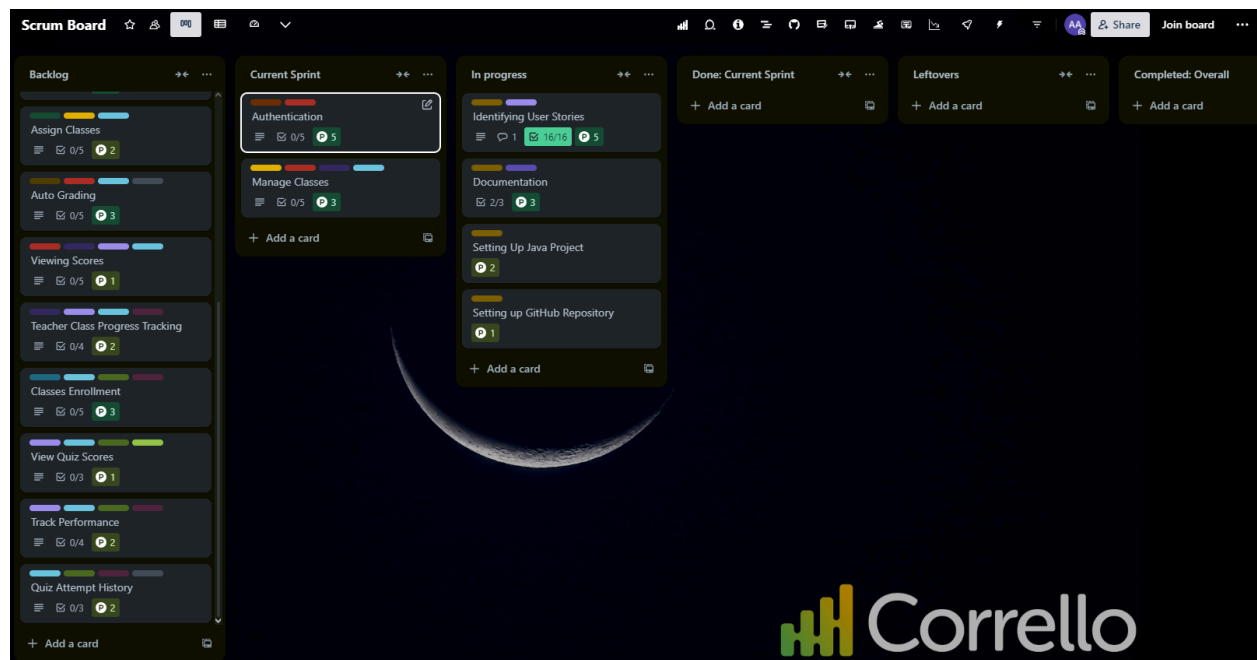
Exceptions: If class is full, deny enrollment and notify the student. Prevent duplicate enrollments.

## SCRUM Board Updates:

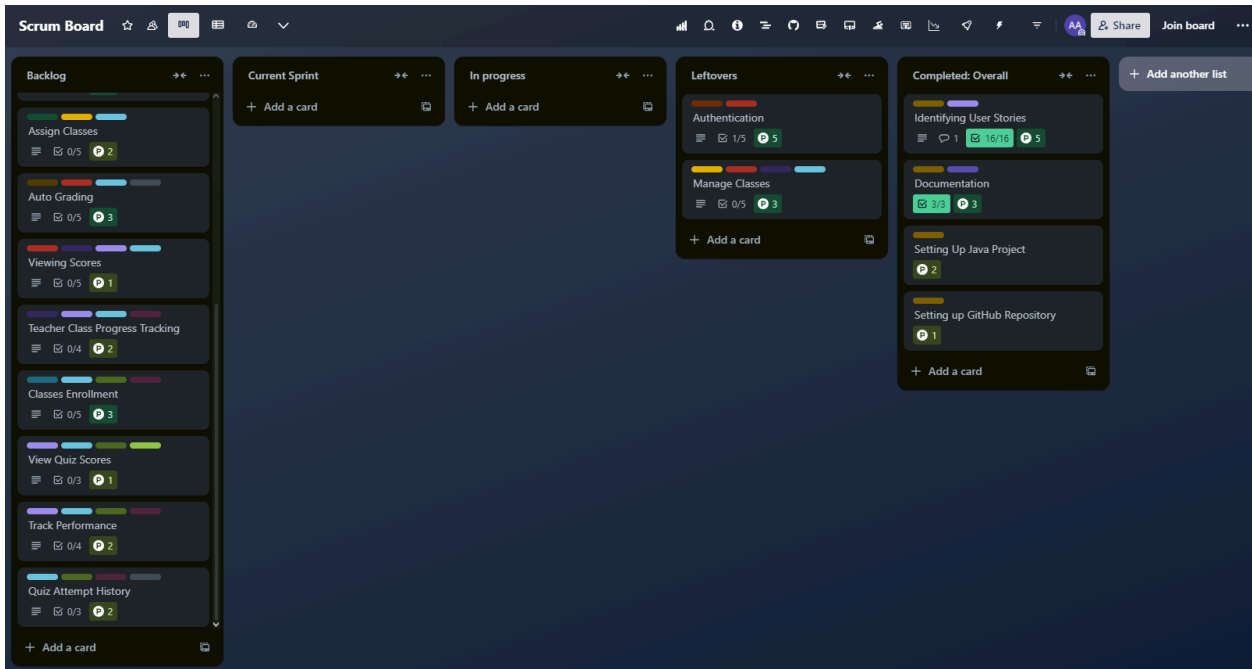
### Initial Board:



### In progress Board:



Ending Board:



Burndown Chart:

