ROBO WAR

INTRODUCTION:

Designing a robot might be easy but playing war with your robot is hard and fun. PROBLEM

STATEMENT:

Build a manually controlled robot skilled enough to immobilize or destroy the opponent's robot.

QUALIFYING ROUND:

- 1. If you can immobilize the opponent's robot for 5 seconds you will get one point.
- 2. If your robot is destroyed and it is not able to move then you will loss the round (we will give 30 seconds timeout).
- 3. After the timeout if your robot is still not able to move then you will loss the round.
- 4. The Surface of the arena can be wood or mat.
- 5. Total number of rounds will be decided during the time of the event.
- 6. The total duration of the round is 5 minutes.
- 7. If after 5 minutes both the team have equal number of points then there will be extra time of 3 minutes.
- 8. If after extra time also both the teams have equal number of points then the judges will declare the winner (winning criteria will be revealed at time of the event).
- 9. If you damage the arena you will be having negative points.
- 10. If your able to throw or push the opponent out of the arena you will be getting two points. Note: Arena for the qualifying round and the other rounds will be displayed on the day of the event.

ROBOT SPECIFICATIONS:

- 1. Robots should be manually controlled.
- 2. Power supply to the robots should not exceed 12V.
- 3. Power supply can be ON/OFF board.
- 4. The weight of the robot should not exceed 10KG (including battery).
- 5. Tolerance of 5% on dimensions, weight and power supply will be allowed.
- 6. The Dimensions of the arena is $5m \times 1m$ (can be changed).

ROBOVANZA

RULES AND REGULATIONS:

- 1. A team can consist of a maximum of 4 members.
- 2. Members of different institutions can form a team and must carry your respective college ID cards.
- 3. Only 2 members of a team are allowed to stay around the arena (for controlling [at the start and end points] and assisting).
- 4. Any kind of damage to the arena will not be entertained, and if done, the robot will be immediately disqualified.
- 5. No technical assistance will be provided by the coordinators during the time of the event.
- 6. No practice runs will be provided.
- 1. Use of an IC engine in any form is not allowed.
- 8. Human interference (e.g. touching the robot, stepping into the arena) during the game is not allowed.
- 9. No external power supply will be provided at the time of event.
- 10. A robot with the base of a toy car and its gearbox as a machine part will be disqualified. Also, LEGO kits are strictly prohibited.
- 11. Member participated from a team cannot participate in another team for the same event.
- 12. A robot is allowed to participate only once in that particular event.
- 13. The organizers are not responsible for any kind of damage to your robot.
- 14. In case of any discrepancies, the decision of the coordinator and the event head shall be final, and no further arguments shall be entertained.
- 15. The teams should bring their own toolkits.

CERTIFICATE POLICY:

- 1. A Certificate of participation will be awarded to all the participating teams except for the disqualified teams.
- 2. A Certificate of appreciation would be awarded to the winners.

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