

# University of Engineering and Technology Lahore

## Section Course Outline Report

Department: Computer Science

Printed Date: November 15, 2021

| Section Course Detail |                                  |
|-----------------------|----------------------------------|
| Semester              | FALL 2021                        |
| Department            | Computer Science                 |
| Section               | A                                |
| Subject Title         | CS-102 Introduction to Computing |
| Subject Domain        | Non-Engineering                  |
| Subject Knowledge     | Humanities                       |
| Contact               | khaldoon@uet.edu.pk              |

| Measureable Student Learning Outcomes |   |       |           |               |
|---------------------------------------|---|-------|-----------|---------------|
| CLOs                                  | Description   | PLOs  | Domain    | Domain Level  |
| CLO1                                  | The students should be able to identify real-world problems using computers.  | PLO03 | Cognitive | 2. Understand |
| CLO2                                  | Students should be able to enumerate Number Systems   | PLO01 | Cognitive | 1. Remember   |
| CLO3                                  | The students should be able to describe the concepts of core subjects of computer science. For example computer architecture, software engineering, data structures, operating system, computer | PLO01 | Cognitive | 2. Understand |
| Class Timings                         |   |       |           |               |
|                                       |   |       |           |               |

| Grading Policy  |   |       |
|-----------------|---|-------|
| Quiz 1 15.0     |   |       |
| Mid-term 30.0   |   |       |
| Quiz 2 15.0     |   |       |
| Final 40.0      |   |       |
| Section Content |   |       |
| Week (Lec)      | Topics  | CLO's |
| week1           | 1. Introduction to Computer Science<br>a. Understanding “Computers”<br>b. The Role of Algorithms<br>c. The Science of Algorithms<br>d. The Science of Abstraction<br>e. An Outline of Our Study<br>f. The History of Computing<br>g. Breakthrough future technologies | CLO1  |

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| Week<br>(Lec)   | Topics   | CLO's               |
|                 | h. Social Repercussions  |                     |
| week2           | 2. Acknowledging the problems and their solutions in computers<br>a. Abstraction<br>b. Decision-Making<br>c. Interfaces  | CLO1                |
| week3           | Data Storage<br>a. Bits and their storage<br>i. Boolean Operations (AND, OR, XOR)<br>ii. Gates and Flip Flops<br>iii. Hexadecimal Notation<br>b. Main Memory<br>i. Introduction of Memory and its Organization<br>ii. Memory Layout<br>c. Mass Storage Devices   | CLO2                |
| week4           | Data Storage (Continued...)<br>d. Representing information (text, numbers) as bit patterns<br>e. The Binary System<br>i. Obtaining the binary representation<br>ii. Binary system addition<br>iii. Fractions in the Binary<br>iv. Fraction Decimal to Fraction Binary Conversion<br>f. Storing Integers<br>i. Two's complement notation (Overflow)<br>ii. Adding in two's complement notation<br>g. Storing Fractions<br>h. Floating-point Notation (Truncation Errors)<br>i. File Systems | CLO2                |
| week5           | 5. Acknowledging the problems and their solutions in computers<br>a. Searching for solutions<br>Data Manipulation<br>a. Computer Architecture (von-Neumann Architecture)<br>i. Central role of Control Unit (CU)<br>ii. Networks Flexibility of Execution  | CLO1, CLO2,<br>CLO3 |
| week6           | 6. Data Manipulation (Continued...)<br>b. Machine Language<br>i. Instruction categories (dividing/adding/subtracting values stored in memory)<br>ii. Composition of Machine Instructions<br>iii. Simple Machine Architecture (Decoding Instructions)<br>c. Machine Cycle<br>i. Decoding JUMP Instruction<br>ii. Program Execution (with Example)<br>d. Arithmetic Logic Instructions<br>e. Communication with other devices  | CLO2, CLO3          |

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| Week (Lec)      | Topics  | CLO's |
| week7           | 7. Data Manipulation (Continued...)<br>f. 'Von Neumann Architecture' - Problem<br>g. 'Von Neumann Architecture' - Alternatives (Pipelining, Parallel Processing)  | CLO3  |
| week8           | 8. Software Engineering<br>a. Engineering Example<br>b. Software vs. Real-world Engineering<br>c. Large/complex software systems<br>d. Research in Software Engineering<br>e. The Software Life Cycle<br>f. Software Engineering Methodologies / Trends in Software Engineering   | CLO3  |
| week9           | 9. Software Engineering (Continued...)<br>g. Modularity<br>i. Modularity in OO Systems<br>ii. Inter-Modules Dependencies (Coupling: Control Coupling & Data Coupling, Cohesion:<br>iii. Logical Cohesion & Functional Cohesion<br>h. Design Methodologies<br>i. Tools of the Trade<br>j. Design Patterns<br>i. Pareto Principle<br>k. Testing<br>l. Documentation   | CLO3  |
| week10          | 10. Operating Systems<br>a. History of Operating System<br>b. Operating System Architecture<br>i. Software Classification<br>ii. Components of an Operating System<br>c. Coordinating the Machine's Activities<br>i. The concept of a Process<br>ii. Process Administration and Time Sharing<br>iii. Inter-Process Communication (Client-Server Model)<br>d. Handling Competition among Processes (Problems faced?)<br>i. Semaphores<br>ii. Deadlock (& its solution)   | CLO3  |
| week11          | 11. Networking and the Internet<br>a. Networks<br>i. Network History<br>ii. Different Network Classifications (LAN, MAN, WAN, Closed v/s Open Ownership)<br>iii. Network Topologies (Bus, Star)<br>iv. Network Protocols (CSMA/CD, CSMA/CA)<br>v. Combining/connecting Networks (Repeater, Bridge, Switch, Router)<br>b. The Internet<br>i. Internet Architecture (ISP, Access ISP)<br>ii. Internet Composition<br>iii. Structure of the Internet<br>iv. Basic of IP Addressing<br>v. Traditional Internet Applications | CLO3  |

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| Week<br>(Lec)   | Topics   | CLO's |
|                 | vi. The layered Approach to Internet Software<br>c. Mnemonic Address<br>i. Domains and Sub-Domains<br>ii. Domain Name Server   |       |
| week12          | 12. Data Abstractions (Data Structures)<br>a. Basic Data Structures (Arrays, Lists, Stacks)<br>b. Static vs. Dynamic Structures<br>c. Pointers<br>d. Implementing Data Structures<br>e. Storing Arrays (Homogeneous Arrays)<br>f. Storing Lists (Contiguous List, Linked List, Structure of a Linked List)<br>g. Deleting an entry from a Linked List<br>h. Inserting an entry into a Linked List<br>i. Storing Stacks | CLO3  |
| week13          | 13. Data Abstractions (Database Systems)<br>a. File Structures (Files, Directories and Operating Systems)<br>b. Files: Conceptual vs. Actual View<br>c. Sequential Files<br>d. Text Files<br>e. Text files & Markup Languages (e.g. HTML)<br>f. From actual storage to conceptual view<br>g. Data Conversion<br>h. Quick File Access<br>i. Inverted Files<br>j. Hashing (Hash Function: Example)                       | CLO3  |
| week14          | 14. Acknowledging the problems and their solutions in computers<br>a. Search Engines<br>b. Crawling the Web  | CLO1  |
| week15          | 15. Acknowledging the problems and their solutions in computers<br>a. Searching the Whole World<br>b. Searching with Sherlock Holmes Search Engine<br>c. Many Words at Once<br>d. Exact Phrases  | CLO1  |
| week16          | 16. Acknowledging the problems and their solutions in computers<br>a. Searching with Logic<br>b. Search Challenges<br>c. Introducing Indexes<br>d. Building an Index<br>e. An Algorithm for Indexing<br>f. Word Search with an Index<br>g. Queries With AND and OR Operators   | CLO1  |