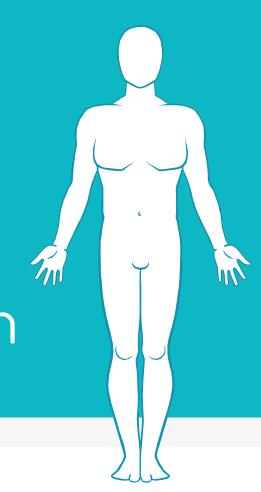
Computer Vision in

Medical Applications –
Brain MRI Segmentation



## COMPUTER VISION IN MEDICAL APPLICATIONS

Computer Vision has had great impact on the medical industry. It has led to many innovations in:

- Early detection in diagnostics
- Personalized treatment
- Improved surgical planning and guidance
- Automated data analysis

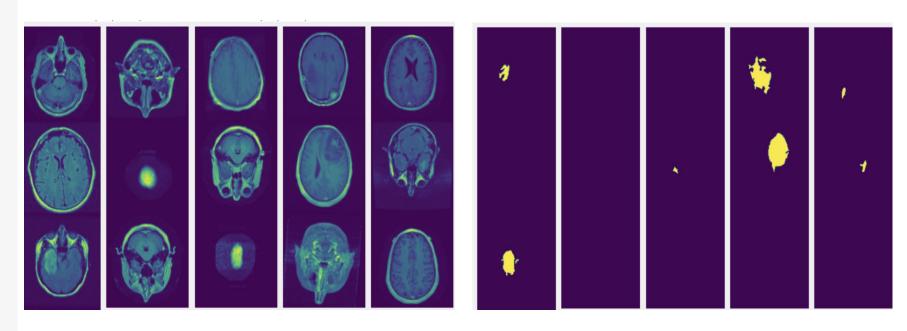
## MRI Segmentation

MRI segmentation is the process of separating an MRI image into different anatomical structures or regions of interest.

2D MRI Segmentation	3D MRI Segmentation
2D MRI segmentation involves segmenting structures in individual MRI slices	3D MRI segmentation involves segmenting structures across a volume of MRI slices
Segmentation is faster and requires less computational resources	Gives more accurate segmentation but requires more computational resources.

- The dataset used for development was obtained from The Cancer Imaging Archive (TCIA)
- Involves 110 cases of lower-grade glioma patients
- Contains data with original MRI scans and highlighted duplicates displaying regions of abnormalities

## Sample of Dataset - 2D Segmentation



Data Mask

## Data Preprocessing

### Using Albumentations:

- Resize (128,128)
- Horizontal Flip
- Vertical Flip
- Normalize

```
img = (img - mean * max_pixel_value) / (std * max_pixel_value)
```

```
SIZE = 128|

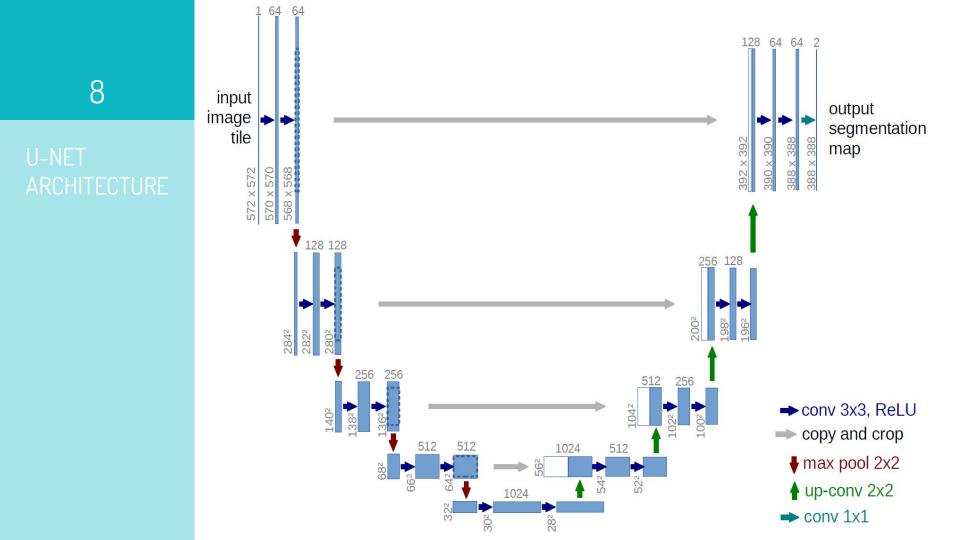
transforms = A.Compose([
    A.Resize(width=SIZE, height=SIZE, p=1.0),
    A.HorizontalFlip(p=0.5),
    A.VerticalFlip(p=0.5),
    A.Normalize(p=1.0),
    ToTensor(),
])
```

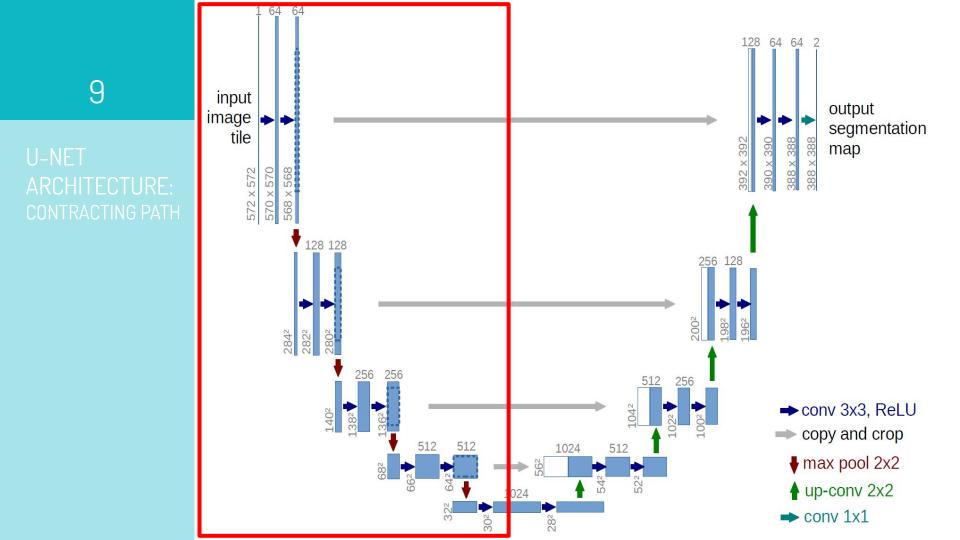
### INTRODUCTION TO RESEARCH PAPERS

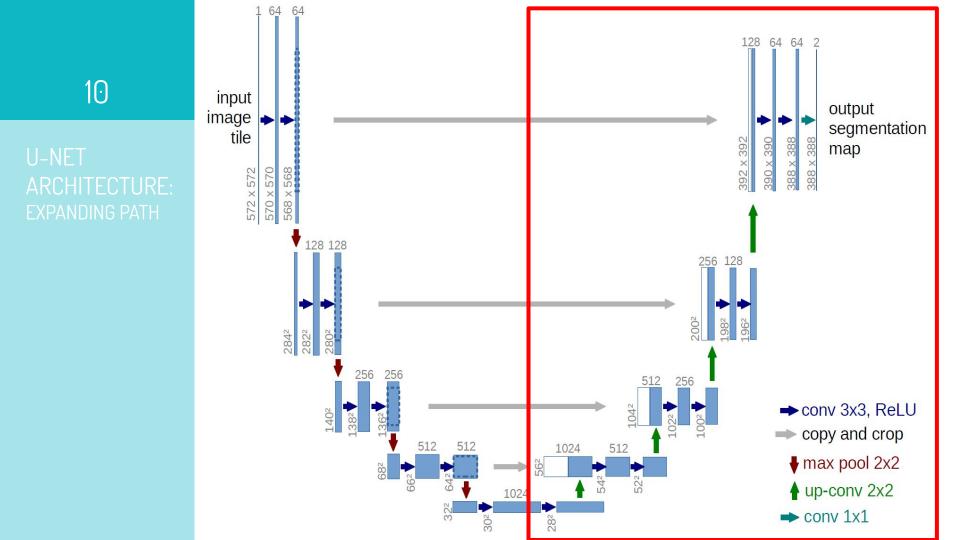
#### **RESEARCH PAPER: U-NET<sup>[1]</sup>**

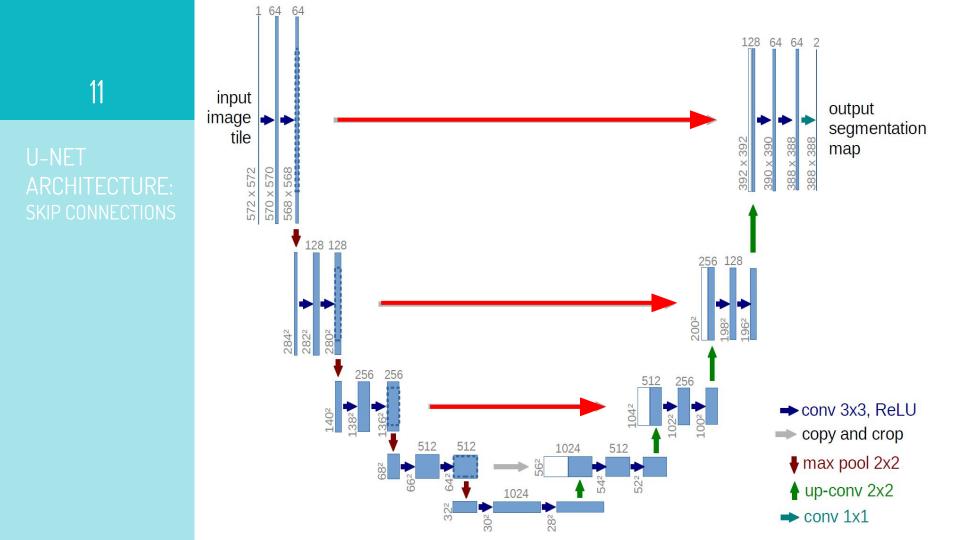
U-Net is a neural network architecture designed for semantic image segmentation, particularly in medical imaging. It has a contracting path to capture context and a expansive path to recover spatial resolution and generate an output segmentation map. The architecture includes skip connections between the two paths, allowing spatial information to be maintained and improving segmentation accuracy. U-Net has been shown to be effective in segmenting tumors, organs, and abnormal tissue in medical images, as well as in other image segmentation tasks. It is a widely used network due to its ability to capture both local and global context information.

[1] Ronneberger, Olaf, et al. "U-Net: Convolutional Networks for Biomedical Image Segmentation." *ArXiv.org*, 18 May 2015, <a href="https://arxiv.org/abs/1505.04597">https://arxiv.org/abs/1505.04597</a>.





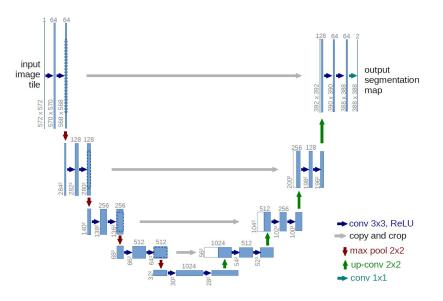




# DEMONSTRATION OF CODE

U-NET Implementation

```
class conv_block(nn.Module):
    def __init__(self, ch_in, ch_out):
        super(conv_block, self).__init__()
        self.conv = nn.Sequential(
            nn.Conv2d(ch_in, ch_out, kernel_size=3,stride=1,padding=1,bias=True),
            nn.BatchNorm2d(ch_out),
            nn.ReLU(inplace=True),
            nn.Conv2d(ch_out, ch_out, kernel_size=3,stride=1,padding=1,bias=True),
            nn.BatchNorm2d(ch_out),
            nn.ReLU(inplace=True)
   def forward(self,x):
        x = self.conv(x)
        return x
class up_conv(nn.Module):
    def __init__(self, ch_in, ch_out, scalefactor=2, mode_='nearest', align_corners_=None):
        super(up_conv, self).__init__()
        self.up = nn.Sequential(
            nn.Upsample(scale_factor=scalefactor,mode=mode_, align_corners=align_corners_),
            nn.Conv2d(ch_in,ch_out,kernel_size=3,stride=1,padding=1,bias=True),
            nn.BatchNorm2d(ch_out),
            nn.ReLU(inplace=True)
   def forward(self,x):
        x = self.up(x)
        return x
```



Model blocks required for U-Net

```
class U_Net(nn.Module):
    def __init__(self,img_ch=3,output_ch=1):
        super(U_Net,self).__init__()
        self.Maxpool = nn.MaxPool2d(kernel_size=2,stride=2)
        self.Conv1 = conv_block(ch_in=img_ch,ch_out=64)
        self.Conv2 = conv_block(ch_in=64,ch_out=128)
        self.Conv3 = conv_block(ch_in=128,ch_out=256)
        self.Conv4 = conv_block(ch_in=256, ch_out=512)
        self.Conv5 = conv_block(ch_in=512, ch_out=1024)
        self.Up5 = up_conv(ch_in=1024, ch_out=512)
        self.Up_conv5 = conv_block(ch_in=1024, ch_out=512)
        self.Up4 = up_conv(ch_in=512,ch_out=256)
        self.Up_conv4 = conv_block(ch_in=512, ch_out=256)
        self.Up3 = up\_conv(ch\_in=256.ch\_out=128)
        self.Up_conv3 = conv_block(ch_in=256, ch_out=128)
        self.Up2 = up_conv(ch_in=128,ch_out=64)
        self.Up_conv2 = conv_block(ch_in=128, ch_out=64)
        self.Conv_1x1 = nn.Conv2d(64,output_ch,kernel_size=1,stride=1,padding=0)
```

```
def forward(self,x):
   # encoding path
   x1 = self.Conv1(x)
   x2 = self.Maxpool(x1)
   x2 = self.Conv2(x2)
   x3 = self.Maxpool(x2)
   x3 = self.Conv3(x3)
   x4 = self.Maxpool(x3)
   x4 = self.Conv4(x4)
   x5 = self.Maxpool(x4)
   x5 = self.Conv5(x5)
    # decoding + concat path
    d5 = self.Up5(x5)
   d5 = torch.cat((x4.d5).dim=1)
   d5 = self.Up_conv5(d5)
    d4 = self.Up4(d5)
   d4 = torch.cat((x3, d4), dim=1)
   d4 = self.Up_conv4(d4)
   d3 = self.Up3(d4)
   d3 = torch.cat((x2, d3), dim=1)
   d3 = self.Up_conv3(d3)
   d2 = self.Up2(d3)
   d2 = torch.cat((x1, d2), dim=1)
   d2 = self.Up_conv2(d2)
   d1 = self.Conv_1x1(d2)
    return d1
```

### INTRODUCTION TO RESEARCH PAPERS

#### **RESEARCH PAPER: Attention U-NET**<sup>[2]</sup>

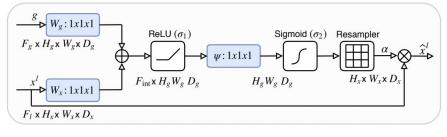
The attention mechanism is a technique used in deep learning and neural network architectures to help the network focus on relevant parts of the input. This mechanism was first introduced in natural language processing tasks and has since been used in computer vision tasks as well. The attention mechanism works by assigning weights to different parts of the input, allowing the network to focus on the most important features of the input.

The attention mechanism in the Attention U-Net is used to help the network focus on relevant parts of the input during the segmentation process. The attention mechanism is applied to the feature maps generated by the encoder, allowing the network to selectively attend to the most important features in the image. This can help improve the accuracy of the segmentation mask and reduce the number of false positives and false negatives.

# DEMONSTRATION OF CODE

Attention U-NET Implementation

```
class Attention_block(nn.Module):
    def __init__(self,F_g,F_l,F_int):
        super(Attention_block, self).__init__()
        self.W_g = nn.Sequential(
            nn.Conv2d(F_g, F_int, kernel_size=1, stride=1, padding=0, bias=True),
            nn.BatchNorm2d(F_int)
        self.W_x = nn.Sequential(
            nn.Conv2d(F_1, F_int, kernel_size=1, stride=1, padding=0, bias=True),
            nn.BatchNorm2d(F_int)
        self.psi = nn.Sequential(
            nn.Conv2d(F_int, 1, kernel_size=1, stride=1, padding=0, bias=True),
            nn.BatchNorm2d(1),
            nn.Sigmoid()
        self.relu = nn.ReLU(inplace=True)
    def forward(self,g,x):
        g1 = self.W_g(g)
       x1 = self.W_x(x)
       psi = self.relu(q1+x1)
        psi = self.psi(psi)
        return x*psi
```

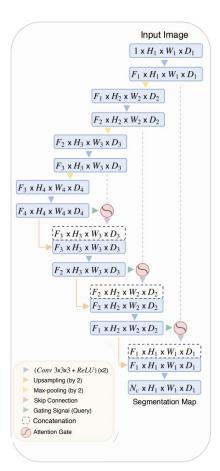


Architecture of Attention Mechanism

Model blocks required for Attention U-Net

```
class AttentionUNet(nn.Module):
    def __init__(self.img_ch=3.output_ch=1):
        super(AttentionUNet, self).__init__()
        self.Maxpool = nn.MaxPool2d(kernel_size=2.stride=2)
        self.Conv1 = conv_block(ch_in=img_ch, ch_out=64)
        self.Conv2 = conv_block(ch_in=64, ch_out=128)
        self.Conv3 = conv_block(ch_in=128,ch_out=256)
        self.Conv4 = conv_block(ch_in=256,ch_out=512)
        self.Conv5 = conv_block(ch_in=512,ch_out=1024)
       self.Up5 = up_conv(ch_in=1024,ch_out=512)
       self.Att5 = Attention_block(F_g=512,F_l=512,F_int=256)
       self.Up_conv5 = conv_block(ch_in=1024, ch_out=512)
        self.Up4 = up conv(ch in=512.ch out=256)
        self.Att4 = Attention_block(F_q=256,F_l=256,F_int=128)
        self.Up_conv4 = conv_block(ch_in=512, ch_out=256)
       self.Up3 = up conv(ch in=256.ch out=128)
        self.Att3 = Attention_block(F_g=128,F_l=128,F_int=64)
       self.Up_conv3 = conv_block(ch_in=256, ch_out=128)
       self.Up2 = up_conv(ch_in=128.ch_out=64)
        self.Att2 = Attention_block(F_g=64,F_l=64,F_int=32)
       self.Up_conv2 = conv_block(ch_in=128, ch_out=64)
        self.Conv_1x1 = nn.Conv2d(64,output_ch,kernel_size=1,stride=1,padding=0)
```

```
def forward(self,x):
    # encoding path
    x1 = self.Conv1(x)
    x2 = self.Maxpool(x1)
    x2 = self.Conv2(x2)
    x3 = self.Maxpool(x2)
    x3 = self.Conv3(x3)
   x4 = self.Maxpool(x3)
    x4 = self.Conv4(x4)
   x5 = self.Maxpool(x4)
    x5 = self.Conv5(x5)
    # decoding + concat path
    d5 = self.Up5(x5)
    x4 = self.Att5(q=d5.x=x4)
    d5 = torch.cat((x4,d5),dim=1)
    d5 = self.Up_conv5(d5)
    d4 = self.Up4(d5)
   x3 = self.Att4(q=d4, x=x3)
    d4 = torch.cat((x3,d4),dim=1)
    d4 = self.Up_conv4(d4)
    d3 = self.Up3(d4)
    x2 = self.Att3(q=d3, x=x2)
    d3 = torch.cat((x2,d3),dim=1)
    d3 = self.Up_conv3(d3)
   d2 = self.Up2(d3)
   x1 = self.Att2(g=d2, x=x1)
   d2 = torch.cat((x1,d2),dim=1)
    d2 = self.Up_conv2(d2)
    d1 = self.Conv_1x1(d2)
    return d1
```

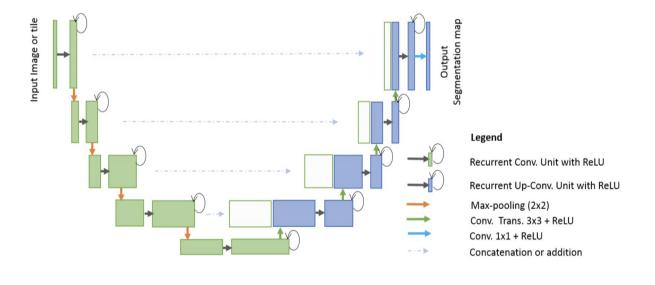


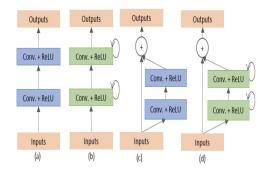
### INTRODUCTION TO RESEARCH PAPERS

#### **RESEARCH PAPER: R2U-NET<sup>[-]</sup>**

R2U-Net, also known as Recurrent Residual U-Net, is an advanced neural network architecture for semantic segmentation of images. It is an extension of the popular U-Net architecture and incorporates recurrent connections, residual connections to improve the performance of the network.

The key difference between the R2U-Net and the U-Net is the inclusion of recurrent connections and residual connections in the encoder and decoder. Recurrent connections allow the network to learn temporal dependencies and capture long-range dependencies in the input. Residual connections help mitigate the vanishing gradient problem and allow for faster training and improved performance.

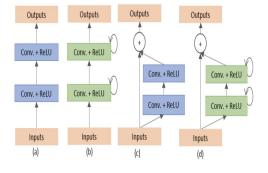




# DEMONSTRATION OF CODE

**R2U-NET Implementation** 

```
#for r2unet
class Rec_block(nn.Module):
    def __init__(self,ch_out,t=2):
        super(Rec_block, self).__init__()
        self.t = t
        self.ch_out = ch_out
        self.conv = nn.Sequential(
            nn.Conv2d(ch_out,ch_out,kernel_size=3,stride=1,padding=1,bias=True),
            nn.BatchNorm2d(ch_out),
            nn.ReLU(inplace=True)
    def forward(self,x):
        for i in range(self.t):
            if i==0:
                x1 = self.conv(x)
            x1 = self.conv(x+x1)
        return x1
class RRCNN_block(nn.Module):
    def __init__(self, ch_in, ch_out, t=2):
        super(RRCNN_block, self).__init__()
        self.RCNN = nn.Sequential(
            Rec_block(ch_out, t=t),
            Rec_block(ch_out, t=t)
        self.Conv_1x1 = nn.Conv2d(ch_in,ch_out,kernel_size=1,stride=1,padding=0)
    def forward(self,x):
        x = self.Conv_1x1(x)
        x1 = self.RCNN(x)
        return x+x1
```



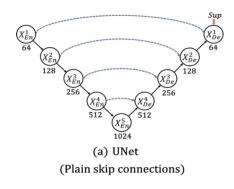
```
def forward(self,x):
class R2U_Net(nn.Module):
                                                                                               # encoding path
    def __init__(self,img_ch=3,output_ch=1,t=2):
                                                                                               x1 = self.RRCNN1(x)
        super(R2U_Net, self).__init__()
                                                                                               x2 = self.Maxpool(x1)
        self.Maxpool = nn.MaxPool2d(kernel_size=2,stride=2)
                                                                                               x2 = self.RRCNN2(x2)
        self.Upsample = nn.Upsample(scale_factor=2)
                                                                                               x3 = self.Maxpool(x2)
                                                                                               x3 = self.RRCNN3(x3)
        self.RRCNN1 = RRCNN_block(ch_in=img_ch,ch_out=64,t=t)
                                                                                               x4 = self.Maxpool(x3)
        self.RRCNN2 = RRCNN_block(ch_in=64, ch_out=128, t=t)
                                                                                               x4 = self.RRCNN4(x4)
        self.RRCNN3 = RRCNN_block(ch_in=128,ch_out=256,t=t)
                                                                                               x5 = self.Maxpool(x4)
                                                                                               x5 = self.RRCNN5(x5)
        self.RRCNN4 = RRCNN_block(ch_in=256, ch_out=512, t=t)
                                                                                               # decoding + concat path
                                                                                               d5 = self.Up5(x5)
        self.RRCNN5 = RRCNN_block(ch_in=512,ch_out=1024,t=t)
                                                                                               d5 = torch.cat((x4, d5), dim=1)
                                                                                               d5 = self.Up_RRCNN5(d5)
        self.Up5 = up_conv(ch_in=1024,ch_out=512)
                                                                                               d4 = self.Up4(d5)
        self.Up_RRCNN5 = RRCNN_block(ch_in=1024, ch_out=512, t=t)
                                                                                               d4 = torch.cat((x3, d4), dim=1)
                                                                                               d4 = self.Up_RRCNN4(d4)
        self.Up4 = up_conv(ch_in=512,ch_out=256)
                                                                                               d3 = self.Up3(d4)
        self.Up_RRCNN4 = RRCNN_block(ch_in=512, ch_out=256,t=t)
                                                                                               d3 = torch.cat((x2, d3), dim=1)
                                                                                               d3 = self.Up_RRCNN3(d3)
        self.Up3 = up_conv(ch_in=256,ch_out=128)
        self.Up_RRCNN3 = RRCNN_block(ch_in=256, ch_out=128,t=t)
                                                                                               d2 = self.Up2(d3)
                                                                                               d2 = torch.cat((x1, d2), dim=1)
        self.Up2 = up_conv(ch_in=128,ch_out=64)
                                                                                               d2 = self.Up_RRCNN2(d2)
        self.Up_RRCNN2 = RRCNN_block(ch_in=128, ch_out=64, t=t)
                                                                                               d1 = self.Conv_1x1(d2)
        self.Conv_1x1 = nn.Conv2d(64,output_ch,kernel_size=1,stride=1,padding=0)
                                                                                               return d1
```

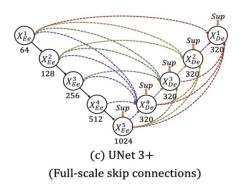
```
class AttentionR2U_Net(nn.Module):
                                                                                         def forward(self,x):
    def __init__(self,img_ch=3,output_ch=1,t=2):
                                                                                             # encoding path
                                                                                             x1 = self.RRCNN1(x)
        super(AttentionR2U_Net, self).__init__()
                                                                                             x2 = self.Maxpool(x1)
        self.Maxpool = nn.MaxPool2d(kernel_size=2, stride=2)
                                                                                             x2 = self.RRCNN2(x2)
        self.Upsample = nn.Upsample(scale_factor=2)
                                                                                             x3 = self.Maxpool(x2)
        self.RRCNN1 = RRCNN_block(ch_in=img_ch,ch_out=64,t=t)
                                                                                             x3 = self.RRCNN3(x3)
                                                                                             x4 = self.Maxpool(x3)
        self.RRCNN2 = RRCNN_block(ch_in=64, ch_out=128, t=t)
                                                                                             x4 = self.RRCNN4(x4)
        self.RRCNN3 = RRCNN_block(ch_in=128, ch_out=256, t=t)
                                                                                             x5 = self.Maxpool(x4)
                                                                                             x5 = self.RRCNN5(x5)
        self.RRCNN4 = RRCNN_block(ch_in=256, ch_out=512, t=t)
                                                                                             # decoding + concat path
        self.RRCNN5 = RRCNN_block(ch_in=512.ch_out=1024.t=t)
                                                                                             d5 = self.Up5(x5)
                                                                                             x4 = self.Att5(g=d5, x=x4)
                                                                                             d5 = torch.cat((x4, d5), dim=1)
                                                                                             d5 = self.Up_RRCNN5(d5)
        self.Up5 = up_conv(ch_in=1024,ch_out=512)
        self.Att5 = Attention_block(F_g=512,F_l=512,F_int=256)
                                                                                             d4 = self.Up4(d5)
        self.Up_RRCNN5 = RRCNN_block(ch_in=1024, ch_out=512,t=t)
                                                                                             x3 = self.Att4(g=d4, x=x3)
                                                                                             d4 = torch.cat((x3, d4), dim=1)
        self.Up4 = up_conv(ch_in=512,ch_out=256)
                                                                                             d4 = self.Up_RRCNN4(d4)
        self.Att4 = Attention_block(F_g=256,F_l=256,F_int=128)
                                                                                             d3 = self.Up3(d4)
        self.Up_RRCNN4 = RRCNN_block(ch_in=512, ch_out=256,t=t)
                                                                                             x2 = self.Att3(q=d3.x=x2)
                                                                                             d3 = torch.cat((x2, d3), dim=1)
        self.Up3 = up_conv(ch_in=256,ch_out=128)
                                                                                             d3 = self.Up_RRCNN3(d3)
        self.Att3 = Attention_block(F_g=128,F_l=128,F_int=64)
        self.Up_RRCNN3 = RRCNN_block(ch_in=256, ch_out=128,t=t)
                                                                                             d2 = self.Up2(d3)
                                                                                             x1 = self.Att2(g=d2, x=x1)
        self.Up2 = up_conv(ch_in=128, ch_out=64)
                                                                                             d2 = torch.cat((x1,d2),dim=1)
                                                                                             d2 = self.Up_RRCNN2(d2)
        self.Att2 = Attention_block(F_q=64, F_l=64, F_int=32)
        self.Up_RRCNN2 = RRCNN_block(ch_in=128, ch_out=64, t=t)
                                                                                             d1 = self.Conv_1x1(d2)
        self.Conv_1x1 = nn.Conv2d(64,output_ch,kernel_size=1,stride=1,padding=0)
                                                                                             return d1
```

#### **RESEARCH PAPER: U-NET 3+[-]**

U-Net 3+ is an upgraded variant of the U-Net architecture used for image segmentation tasks. It builds on the standard U-Net architecture by incorporating Full-scale Skip Connections, Full-scale Deep Supervision and Classification-guided Module (CGM). We have only implemented the Full-scale Skip Connections in this project. It helps to incorporate low-level details with high-level semantics from feature maps in different scales.

## Difference between UNet and UNet 3+

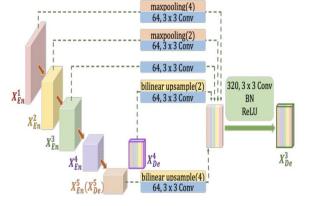




## DEMONSTRATION OF CODE

U-NET 3+ Implementation (Only Full-scale Deep Supervision)

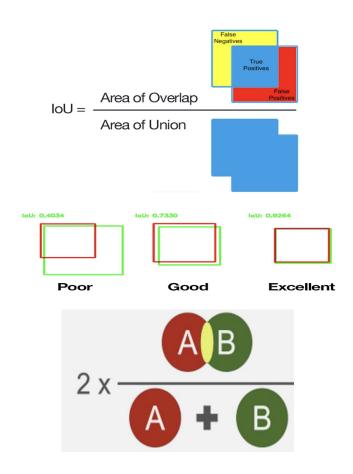
```
class ThreePlusDecoder(torch.nn.Module):
   def init (self, center out channels, level, unet depth=5):
        super(ThreePlusDecoder, self).__init__()
        self.unet_depth = unet_depth
        self.max pool = torch.nn.MaxPool2d
       self.operation_list = torch.nn.ModuleList()
        #from center(bottlneck) to the decoder in consideration
        center_up_factor = int(2 ** (self.unet_depth - level))
        self.operation_list.append(
           up_conv(center_out_channels,64,scalefactor=center_up_factor,mode_-'bilinear',align_corners_=True))
        #from previos decoders to the decoder in consideration
       for i in range(1, self.unet_depth - level):
           up_scaling_factor = int(2 ** (self.unet_depth - level - i))
           in channels = 320
           self.operation_list.append(
               up_conv(in_channels,64,scalefactor=up_scaling_factor,mode_='bilinear',align_corners_=True))
        #from same enocoder level to the decoder in consideration
       current_scale = int(2 ** (self.unet_depth - level))
       current_in_channels = center_out_channels // current_scale
        self.current_level_operation = conv_block(current_in_channels, 64)
        self.operation_list.append(self.current_level_operation)
        #from encoder above to the decoder in consideration
       for i in range(1, level):
           kernel_size = int(2 ** i)
           in_channels = current_in_channels // int(2 ** i)
           self.operation_list.append(
               torch.nn.Sequential(
                   self.max_pool(kernel_size),
                   conv_block(in_channels, 64),
        self.final = torch.nn.Conv2d(64 * self.unet_depth, 64 * self.unet_depth,kernel_size=(3, 3), padding=(1, 1))
        self.relu = torch.nn.ReLU(inplace=True)
        self.batchnorm=torch.nn.BatchNorm2d(64 * self.unet_depth)
   def forward(self, *args):
       out_list = []
       for idx, element in enumerate(args):
           out_list.append(self.operation_list[idx](element))
       x = torch.cat(out_list, dim=1)
       x= self.final(x)
       return self.relu(self.batchnorm(x))
```



```
class UNet3(torch.nn.Module):
   def __init__(self,img_ch=3,output_ch=1):
        super(UNet3, self).__init__()
        self.center_channels = 1024
        self.Maxpool = nn.MaxPool2d(kernel_size=2, stride=2)
        self.enc_1 = conv_block(img_ch,64)
        self.enc_2 = conv_block(64, 128)
        self.enc_3 = conv_block(128, 256)
        self.enc_4 = conv_block(256, 512)
        self.center = conv_block(512, self.center_channels)
        self.dec_4 = ThreePlusDecoder(self.center_channels, level=4)
        self.dec_3 = ThreePlusDecoder(self.center_channels, level=3)
        self.dec_2 = ThreePlusDecoder(self.center_channels, level=2)
        self.dec_1 = ThreePlusDecoder(self.center_channels, level=1)
        self.final = torch.nn.Conv2d(320, output_ch, kernel_size=(3, 3), padding=(1, 1))
    def forward(self, x):
        enc_1 = self.enc_1(x)
        pool_1=self.Maxpool(enc_1)
        enc_2= self.enc_2(pool_1)
        pool_2=self.Maxpool(enc_2)
        enc_3= self.enc_3(pool_2)
        pool_3=self.Maxpool(enc_3)
        enc_4= self.enc_4(pool_3)
        pool_4=self.Maxpool(enc_4)
        center = self.center(pool_4)
        dec_4 = self.dec_4(center, enc_4, enc_3, enc_2, enc_1)
        dec_3 = self.dec_3(center, dec_4, enc_3, enc_2, enc_1)
        dec_2 = self.dec_2(center, dec_4, dec_3, enc_2, enc_1)
        dec_1 = self.dec_1(center, dec_4, dec_3, dec_2, enc_1)
        x = self.final(dec_1)
        return x
```

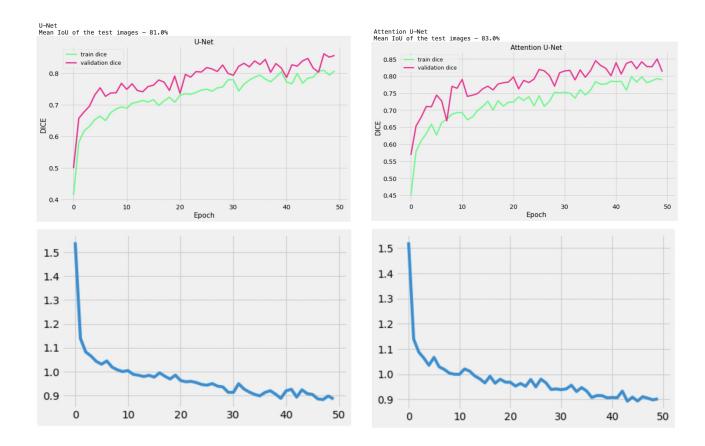
### Loss Function

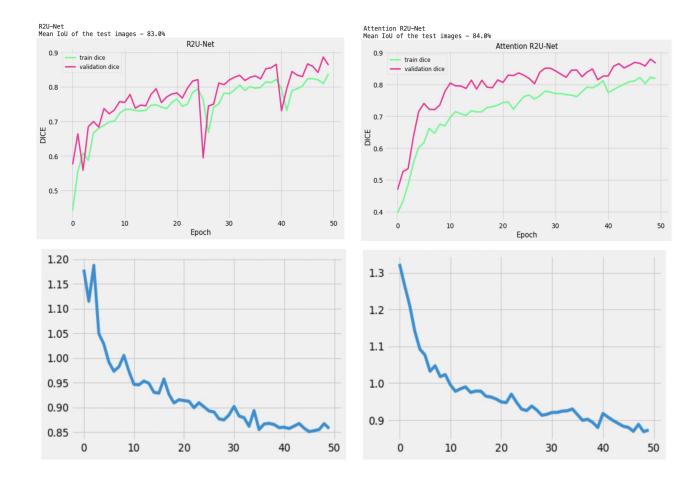
```
CT439 DOEMITHIDICETOSS (HHI'LIONATE) .
   def __init__(self):
        super(BCEwithDiceLoss, self).__init__()
   def forward(self, inputs, targets, smooth=1):
        #apply sigmoid to inputs
       inputs = nn.Sigmoid()(inputs)
        #flatten label and prediction tensors
       inputs = inputs.view(-1)
        targets = targets.view(-1)
        #calculate dice loss
       intersection = (inputs * targets).sum()
       dice = 1- (2.*intersection + smooth)/(inputs.sum() + targets.sum() + smooth)
       # calculate BCE
       bce = F.binary_cross_entropy_with_logits(inputs, targets)
       return dice + bce
```



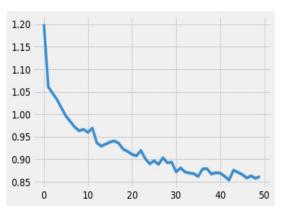
## COMPARISON BETWEEN NETWORKS

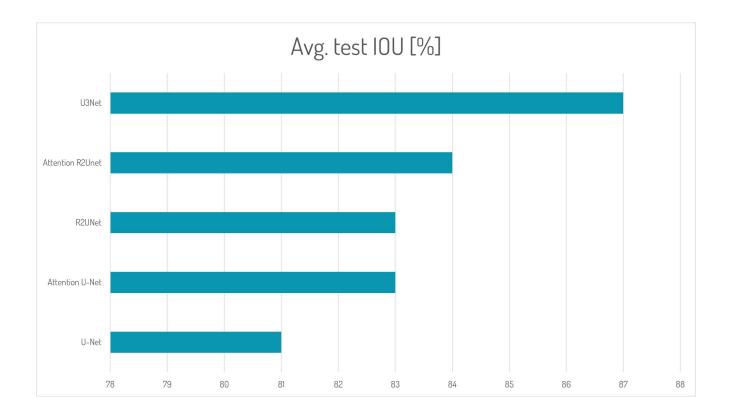
Comparison of Results between variants of U-NETs



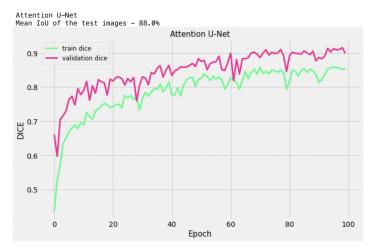


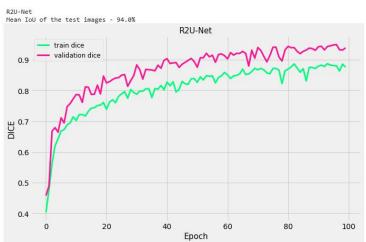


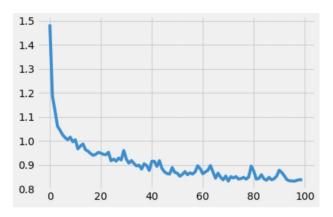




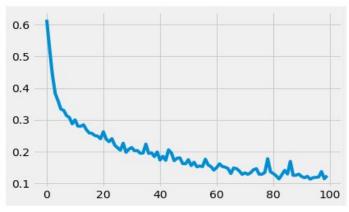
Some variations with number of Epochs and Loss function we tried







Dice + BCE



Dice

## APPLICATION IN OTHER DOMAINS

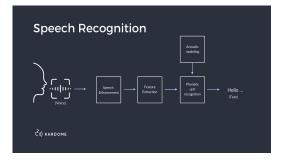
### APPLICATION IN OTHER DOMAINS

- Environmental Monitoring
- Speech Recognition
- Geology & Cosmology
- **Robotics**

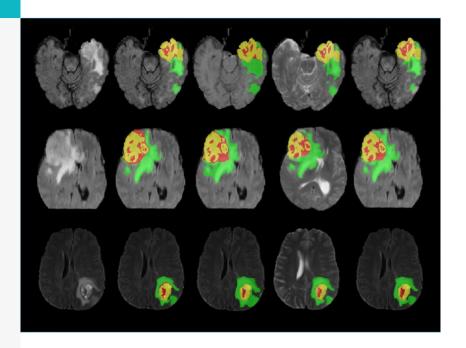
Due to their versatility and flexibility, U-Nets can be used for many different tasks.



According to the Air Quality in Europe report published in 2018 by the European Environment Agency (EEA), 19 EU Member States recorded nitrogen dioxide concentration above the annual permissible limit. Imagery from Sentinel-SP







## THANKS!

**Any questions?**