```
//Class "Employee":
using System;
namespace LAB_8
public class Employee
private string Lname, Fname;
private DateTime dob;
private static int NbEmployee=0;
public static int NB
get{return NbEmployee;}
public string L
get{return Lname;}
set{Lname=value;}
public string F
get{return Fname;}
set{Fname=value;}
public DateTime D
get{return dob;}
set{dob=value;}
public Employee(string Lname, string Fname
                 ,DateTime dob)
this.Lname=Lname;
```

```
this.Fname=Fname;
this.dob=dob;
NbEmployee++;
public Employee()//Default Constructor
public string Display()
return "Fname:"+F+"\nLname:"+L+"\nDate of birth"+D;
public override string ToString()
return "Fname: "+F+"\nLname: "+L+"\nDate of birth: "
        +D.DayOfYear;
//Class "Instructor":
using System;
namespace LAB_8
public class Instructor: Employee
private string department, code1, code2;
public Instructor()
public new string D
get{return department;}
```

```
set{department=value;}
public string C1
get{return code1;}
set{code1=value;}
public string C2
get{return code2;}
set{code2=value;}
public Instructor(string department, string code1,
          string code2, string Lname, string Fname,
          DateTime dob):base(Lname, Fname, dob)
this.department=department;
this.code1=code1;
this.code2=code2;
public new string Display()
return "Fname:"+F+"\nLname:"+L+"\nDepartment:"
        +department+"\nCode1:"+code1+"\nCode2"
        +code2+"\nDate of birth"+D;
public override string ToString()
return string.Format("Inst. Department={0},Code1={1}
                      ,Code2={2} ",department,code1,code2)
                     +base.ToString();
```

```
//Class "Adminstrator_person":
using System;
namespace LAB_8
public class Adminsrator_person:Employee
private string function;
public Adminsrator_person(string function,
        string Lname, string Fname,
        DateTime dob):base(Lname, Fname, dob)
this.function=function;
public new string Display()
return "Fname: "+F+"\nLname: "+L+"\nDate of birth: "
+D+"\nFunction:"+function;
public override string ToString()
return string.Format("Adminsrator Function={0}"
                      , function) + base. ToString();
public Adminsrator_person()
```

```
//Class "listEmployee":
using System;
using System.Collections;
namespace LAB_8
public class listEmployee:ArrayList
public void AddEmployee(Employee E)
Add(E);
public void DisplayEmployee()
for(int i=0;i<Count;i++)</pre>
Console.WriteLine(this[i]);
public void DisplayInstructor()
foreach(Employee I in this)
if(I is Instructor)
Console.WriteLine(I.ToString());
//Main:
using System;
namespace LAB_8
class Program
public static void Main(string[] args)
```

```
Instructor L1,L2;
Adminsrator_person P1, P2;
L1=new Instructor("CCNE","192bh","mj217","Rammal"
                   , "Ali", new DateTime(1982,8,3));
L2=new Instructor();
P1=new Adminsrator_person("Director", "Alaa", "Nour",
                           new DateTime(2016,8,3));
P2=new Adminsrator_person();
listEmployee L=new listEmployee();
L.Add(L1);
L.Add(L2);
L.Add(P1);
L.Add(P2);
L.DisplayEmployee();
L.DisplayInstructor();
Console.Write("Press any key to continue . . . ");
Console.ReadKey(true);
```