Mihai-Alexandru Hutan

Software Engineer

I am a final-year computer science student at University of Bucharest, Romania, with a passion for programming and a keen interest in **machine learning** and **web development**. Throughout my academic journey, I've honed my skills in various facets of computer science, positioning myself to excel in the dynamic world of technology. Having played handball for nine years on a high-performing team, I understand the value of **teamwork**, **communication**, and **determination** in achieving collective goals.

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WORK EXPERIENCE

Software Engineer

iBac

05/2023 - Present Bucharest, Romania

Small startup that helps the young students in Romania to ace the Baccalaureate exam.

Achievements/Tasks

- Contributed to arhitectural decisions and feature brainstorming sessions, ensuring the delivery of a high quality product and new awesome features.
- Responsible for the frontend web development side of business.
 Created robust and user friendly admin dashboard.

Junior Software Engineer Capgemini Engineering

07/2022 - 05/2023

Bucharest (Remote), Romania

Achievements/Tasks

- Began my journey at Capgemini Engineering as an Intern and after two months I was promoted to the position of a Junior.
- Initiated and executed projects from inception, leveraging
 Docker for efficient containerization and establishing robust
 CI/CD Pipelines for both deployment and testing. Developed, documented and tested RESTful APIs to facilitate seamless collaboration with the frontend team.
- Proficiently processed and filtered substantial volumes of data received from data engineering teams, ensuring the delivery of comprehensible and industry-standard APIs.
- Contributed to projects utilizing a technology stack comprising Docker, FastAPI, Django, SQLAlchemy, Alembic, PostgreSQL, Poetry and Pytest.

EDUCATION

Bachelor of Computer Science

University of Bucharest

10/2021 - Present

Bucharest, Romania, GPA 8/10

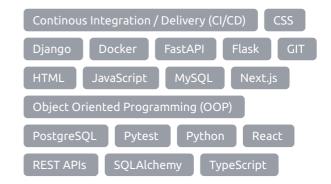
Courses

 I am a member of the performance group, benefiting from a full scholarship throughout my university journey.

Mathematics and Computer Science

National College "Gheorghe Lazar"

SKILLS



PERSONAL PROJECTS

Double Double Dominoes (10/2023 - 11/2023) 🗷

 This is a computer vision project centered around the detection, classification, and score calculation for a dominoes game.

Calorie Tracker Backend (05/2023 - 06/2023)

 Developed the backend infrastructure for a React Native application, specializing in a calorie tracking feature similar to a simplified version of MyFitnessPal. Demonstrated a commitment to adhering to industry best practices in code quality and architecture. Notably, this project marked my inaugural endeavor in constructing a backend architecture from the ground up.

Brain Anomaly Detection (03/2023 - 04/2023)

 As a participant in a Kaggle competition hosted by my university's Artificial Intelligence course, I successfully created a binary classification model designed to identify brain anomalies within CT scans. This model helped me obtain the 8th place out of 128 students.

LANGUAGES

English

Full Professional Proficiency

Romanian

Native or Bilingual Proficiency