

Phase 1 — Neural Network Math (SGD + BCE, Matches Code)

Goal

Understand the mathematical foundations of neural networks so they can be implemented *from scratch in C++*, without machine learning libraries.

- Time: approximately 4–6 days
- Difficulty: Medium

Notation (Important)

We explicitly distinguish between the true label and the model prediction:

- y denotes the **true label** provided by the dataset (binary: $y \in \{0, 1\}$)
- \hat{y} denotes the **model prediction** (a probability in $(0, 1)$)
- z denotes a **pre-activation** value ($z = wx + b$)
- a denotes an **activation** value ($a = \phi(z)$)

Throughout this document, for binary classification:

$$a_2 = \hat{y}.$$

Step 2 — Forward Pass (Two Layers, SGD Case)

We train on one example at a time: (\mathbf{x}, y) .

Let $\mathbf{x} \in \mathbb{R}^n$. Choose a hidden width h .

Hidden Layer (ReLU)

$$\mathbf{z}_1 = W_1 \mathbf{x} + \mathbf{b}_1, \quad \mathbf{a}_1 = \text{ReLU}(\mathbf{z}_1),$$

where

$$W_1 \in \mathbb{R}^{h \times n}, \quad \mathbf{b}_1 \in \mathbb{R}^h, \quad \text{ReLU}(t) = \max(0, t) \text{ (applied elementwise).}$$

Output Layer (Sigmoid)

For BCE we require a probability output, so we use sigmoid at the final layer:

$$z_2 = W_2 \mathbf{a}_1 + b_2, \quad \hat{y} = a_2 = \sigma(z_2),$$

where

$$W_2 \in \mathbb{R}^{1 \times h}, \quad b_2 \in \mathbb{R}, \quad \sigma(t) = \frac{1}{1 + e^{-t}}.$$

Step 3 — Loss (Binary Cross-Entropy, Full Form)

For binary classification ($y \in \{0, 1\}$) the binary cross-entropy loss is:

$$L(\hat{y}, y) = -[y \ln(\hat{y}) + (1 - y) \ln(1 - \hat{y})]$$

This single formula covers both cases:

$$y = 1 \Rightarrow L = -\ln(\hat{y}), \quad y = 0 \Rightarrow L = -\ln(1 - \hat{y}).$$

Step 4 — Backpropagation (SGD: One Example)

We compute gradients for this one example, then update immediately.

Define Error Signals (Deltas)

Define:

$$\delta_2 = \frac{\partial L}{\partial z_2}, \quad \delta_1 = \frac{\partial L}{\partial \mathbf{z}_1}.$$

Where Does δ_2 Come From? (Sigmoid + BCE)

We have:

$$\hat{y} = \sigma(z_2), \quad L(\hat{y}, y) = -[y \ln(\hat{y}) + (1 - y) \ln(1 - \hat{y})].$$

Using the chain rule:

$$\frac{\partial L}{\partial z_2} = \frac{\partial L}{\partial \hat{y}} \cdot \frac{\partial \hat{y}}{\partial z_2}.$$

Compute each piece:

$$\frac{\partial L}{\partial \hat{y}} = -\frac{y}{\hat{y}} + \frac{1 - y}{1 - \hat{y}}, \quad \frac{\partial \hat{y}}{\partial z_2} = \hat{y}(1 - \hat{y}).$$

Multiply:

$$\delta_2 = \left(-\frac{y}{\hat{y}} + \frac{1 - y}{1 - \hat{y}} \right) \hat{y}(1 - \hat{y}) = \hat{y} - y.$$

So in code-matching form:

$$\delta_2 = \hat{y} - y.$$

Output Layer Gradients

Because $z_2 = W_2 \mathbf{a}_1 + b_2$:

$$\frac{\partial L}{\partial W_2} = \delta_2 \mathbf{a}_1^T, \quad \frac{\partial L}{\partial b_2} = \delta_2.$$

Entry-wise (what loops compute):

$$\left(\frac{\partial L}{\partial W_2} \right)_{1j} = \delta_2 (a_1)_j.$$

Backpropagate Into the Hidden Layer

First move the error back through W_2 :

$$\frac{\partial L}{\partial \mathbf{a}_1} = W_2^T \delta_2.$$

ReLU derivative (elementwise):

$$\text{ReLU}'(t) = \begin{cases} 1, & t > 0, \\ 0, & t \leq 0. \end{cases}$$

Apply the ReLU gate:

$$\delta_1 = (W_2^T \delta_2) \odot \text{ReLU}'(\mathbf{z}_1)$$

where \odot is elementwise multiplication.

Hidden Layer Gradients

Because $\mathbf{z}_1 = W_1 \mathbf{x} + \mathbf{b}_1$:

$$\frac{\partial L}{\partial W_1} = \delta_1 \mathbf{x}^T, \quad \frac{\partial L}{\partial \mathbf{b}_1} = \delta_1.$$

Entry-wise:

$$\left(\frac{\partial L}{\partial W_1} \right)_{ij} = (\delta_1)_i x_j.$$

Step 5 — SGD Parameter Update (Non-Batch)

SGD updates **immediately after one example**.

For each parameter:

$$\text{param} \leftarrow \text{param} - \eta \frac{\partial L}{\partial \text{param}}$$

So:

$$\begin{aligned} W_2 &\leftarrow W_2 - \eta \frac{\partial L}{\partial W_2}, & b_2 &\leftarrow b_2 - \eta \frac{\partial L}{\partial b_2}, \\ W_1 &\leftarrow W_1 - \eta \frac{\partial L}{\partial W_1}, & \mathbf{b}_1 &\leftarrow \mathbf{b}_1 - \eta \frac{\partial L}{\partial \mathbf{b}_1}. \end{aligned}$$

Order of Operations (Exactly What SGD Code Does)

For one training example (\mathbf{x}, y) :

1. Forward: compute $\mathbf{z}_1, \mathbf{a}_1, z_2, \hat{y}$.
2. Compute loss $L(\hat{y}, y)$ (BCE).
3. Compute $\delta_2 = \hat{y} - y$.
4. Compute $\frac{\partial L}{\partial W_2}$ and $\frac{\partial L}{\partial b_2}$.

5. Compute $\delta_1 = (W_2^T \delta_2) \odot \text{ReLU}'(\mathbf{z}_1)$.
6. Compute $\frac{\partial L}{\partial W_1}$ and $\frac{\partial L}{\partial \mathbf{b}_1}$.
7. Update $W_1, \mathbf{b}_1, W_2, b_2$ immediately (SGD).