MainAssignment Reference Manual

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Contents

1	Maiı	nAssignment Namespace Index	1
	1.1	MainAssignment Namespace List	1
2	Maiı	nAssignment Class Index	3
	2.1	MainAssignment Class List	3
3	Maiı	nAssignment File Index	5
	3.1	MainAssignment File List	5
4	Maiı	nAssignment Namespace Documentation	7
	4.1	std Namespace Reference	7
5	Maiı	nAssignment Class Documentation	9
	5.1	Afhending Class Reference	9
	5.2	AfhendingUI Class Reference	11
	5.3	Baker Class Reference	12
	5.4	BakerUI Class Reference	14
	5.5	client Class Reference	16
	5.6	MissingLocationException Class Reference	18
	5.7	OpenOrders Class Reference	19
	5.8	Pizza Class Reference	20
	5.9	PizzaCrust Class Reference	22
	5.10	PizzaExtras Class Reference	23
	5.11	PizzaHelper Class Reference	24
	5.12	PizzaLocations Class Reference	25
	5.13	PizzaMenu Class Reference	26
	5 14	PizzaSize Class Reference	2.7

ii CONTENTS

	5.15	PizzaToppings Class Reference	28
	5.16	readWriteClass Class Reference	29
	5.17	Sala Class Reference	31
	5.18	SalaUI Class Reference	35
	5.19	UIHelper Class Reference	36
	5.20	Umsjon Class Reference	37
	5.21	UmsjonUI Class Reference	39
	N/ - !-	And an and Etha Dammardadan	41
6		ASSIGNMENT File Documentation	41
	6.1	Afhending.cpp File Reference	41
	6.2	Afhending.h File Reference	42
	6.3	AfhendingUI.cpp File Reference	43
	6.4	AfhendingUI.h File Reference	44
	6.5	Baker.cpp File Reference	45
	6.6	Baker.h File Reference	46
	6.7	BakerUI.cpp File Reference	47
	6.8	BakerUI.h File Reference	48
	6.9	client.cpp File Reference	49
	6.10	client.h File Reference	50
	6.11	main.cpp File Reference	51
	6.12	MissingLocationException.cpp File Reference	52
	6.13	MissingLocationException.h File Reference	53
	6.14	OpenOrders.cpp File Reference	54
	6.15	OpenOrders.h File Reference	55
	6.16	Pizza.cpp File Reference	56
	6.17	Pizza.h File Reference	57
	6.18	pizzacrust.cpp File Reference	58
		pizzacrust.h File Reference	59
		pizzaextras.cpp File Reference	60
		pizzaextras.h File Reference	61
		PizzaHelper.cpp File Reference	62
		PizzaHelper.h File Reference	63
		pizzalocations.cpp File Reference	64
		pizzalocations.h File Reference	65
	 -	r	

CONTENTS	iii
6.26 pizzamenu.cpp File Reference	. 66
6.27 pizzamenu.h File Reference	. 67
6.28 PizzaSize.cpp File Reference	. 68
6.29 PizzaSize.h File Reference	. 69
6.30 pizzatoppings.cpp File Reference	. 70
6.31 pizzatoppings.h File Reference	. 71
6.32 readWriteClass.cpp File Reference	. 72
6.33 readWriteClass.h File Reference	. 73
6.34 Sala.cpp File Reference	. 74
6.35 Sala.h File Reference	. 75
6.36 SalaUI.cpp File Reference	. 76
6.37 SalaUI.h File Reference	. 77
6.38 UIHelper.cpp File Reference	. 78
6.39 UIHelper.h File Reference	. 79
6.40 Umsjon.cpp File Reference	. 80
6.41 Umsjon.h File Reference	. 81
6.42 UmsjonUI.cpp File Reference	. 82
6.43 UmsjonUI.h File Reference	. 83

MainAssignment Namespace Index

1.1	MainAssign	ment Name	espace List

Here is a list of	all namespaces with b	orief descriptions:	
std			

MainAs	signment	Namespa	ce Index

2

MainAssignment Class Index

2.1 MainAssignment Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Affiending
AfhendingUI
Baker
BakerUI
client
MissingLocationException
OpenOrders
Pizza 20
PizzaCrust
PizzaExtras
PizzaHelper
PizzaLocations
PizzaMenu
PizzaSize
PizzaToppings
readWriteClass
Sala
SalaUI 35
UIHelper
Umsjon
Umsion III 39

MainAssignment File Index

3.1 MainAssignment File List

Here	ic a	list o	f a11	files	with	brief	desci	rinti	ane.
пете	is a	nst o	i an	mes	with	DITE	uesc	nou	ons.

Afhending.cpp
Afhending.h
AfhendingUI.cpp
AfhendingUI.h
Baker.cpp
Baker.h
BakerUI.cpp
BakerUI.h
client.cpp
client.h
main.cpp
MissingLocationException.cpp
MissingLocationException.h
OpenOrders.cpp
OpenOrders.h
Pizza.cpp
Pizza.h
pizzacrust.cpp
pizzacrust.h
pizzaextras.cpp
pizzaextras.h
PizzaHelper.cpp
PizzaHelper.h
pizzalocations.cpp
pizzalocations.h
pizzamenu.cpp
pizzamenu.h
PizzaSize.cpp
Pizzo Sizo h

pizzatoppings.cpp	70
pizzatoppings.h	71
eadWriteClass.cpp	72
eadWriteClass.h	73
Sala.cpp	74
Sala.h	75
SalaUI.cpp	76
SalaUI.h	77
JIHelper.cpp	78
JIHelper.h	7 9
Jmsjon.cpp	80
Jmsjon.h	81
JmsjonUI.cpp	82
JmsjonUI.h	83

MainAssignment Namespace Documentation

4.1 std Namespace Reference

8	MainAssignment Namespace Documentation

MainAssignment Class Documentation

5.1 Afhending Class Reference

```
#include <Afhending.h>
```

Public Member Functions

- Afhending ()
- virtual ~Afhending ()
- void setAfhendingLocation (char currentLocation[32])
- vector< PizzaLocations > getPizzaLocations ()
- vector< client > getCustomerVec ()
- vector< Pizza > getOrderVec (unsigned int customersVecNumber)
- void deliverOrder (unsigned int customersVecNumber)
- string getAfhendingLocation ()

Private Attributes

- char afhendingLocation [32]
- vector< client > customersVec

5.1.1 Constructor & Destructor Documentation

- **5.1.1.1** Afhending::Afhending()
- **5.1.1.2 Afhending:**:~**Afhending()** [virtual]
- **5.1.2** Member Function Documentation
- 5.1.2.1 void Afhending::deliverOrder (unsigned int customersVecNumber)
- **5.1.2.2** string Afhending::getAfhendingLocation ()
- 5.1.2.3 vector < client > Afhending::getCustomerVec ()
- **5.1.2.4** vector< Pizza > Afhending::getOrderVec (unsigned int customers VecNumber)
- $\textbf{5.1.2.5} \quad \textbf{vector} < \textcolor{red}{\textbf{PizzaLocations}} > \textbf{Afhending::getPizzaLocations} \ ()$
- 5.1.2.6 void Afhending::setAfhendingLocation (char currentLocation[32])
- **5.1.3** Member Data Documentation
- **5.1.3.1** char Afhending::afhendingLocation[32] [private]
- **5.1.3.2 vector**<**client**> **Afhending::customersVec** [private]

- Afhending.h
- Afhending.cpp

5.2 AfhendingUI Class Reference

#include <AfhendingUI.h>

Public Member Functions

- AfhendingUI ()
- virtual ~AfhendingUI ()
- void main ()
- bool pickLocation ()
- void displayAllCustomers (bool show)
- void displayCustomerOrder (unsigned int customerNumber)

Private Attributes

- Afhending afhending
- UIHelper helperUI

5.2.1 Constructor & Destructor Documentation

- 5.2.1.1 AfhendingUI::AfhendingUI()
- **5.2.1.2** AfhendingUI::~AfhendingUI() [virtual]
- **5.2.2** Member Function Documentation
- 5.2.2.1 void AfhendingUI::displayAllCustomers (bool show)
- 5.2.2.2 void AfhendingUI::displayCustomerOrder (unsigned int customerNumber)
- 5.2.2.3 void AfhendingUI::main ()
- 5.2.2.4 bool AfhendingUI::pickLocation ()
- **5.2.3** Member Data Documentation
- **5.2.3.1 Afhending Afhending UI::afhending** [private]
- **5.2.3.2 UIHelper AfhendingUI::helperUI** [private]

- AfhendingUI.h
- AfhendingUI.cpp

5.3 Baker Class Reference

#include <Baker.h>

Public Member Functions

- Baker ()
- virtual ∼Baker ()
- void setBakerLocation (char currentLocation[32])
- vector< client > getCustomerVec ()
- vector< client > getCustomersVecInProgress ()
- vector< client > getCustomersVecDueProgress ()
- vector< Pizza > getOrderVec (unsigned int customersVecNumber)
- vector< Pizza > getCustomersOrderDueProgress (unsigned int customer-Number)
- $\bullet \ \ vector < Pizza > getCustomersOrderInProgress \ (unsigned \ int \ customerNumber)$
- vector< PizzaLocations > getPizzaLocations ()
- string getBakerLocation ()
- void workOnOrder (unsigned int customersVecNumber)
- void finishOrder (unsigned int customerID)

Private Attributes

- vector< client > customersVec
- vector< client > customersVecInProgress
- vector< client > customersVecDueProgress
- char bakerLocation [32]

5.3.1 Constructor & Destructor Documentation

- **5.3.1.1** Baker::Baker ()
- **5.3.1.2** Baker::~Baker() [virtual]

5.3.2 Member Function Documentation

- 5.3.2.1 void Baker::finishOrder (unsigned int customerID)
- **5.3.2.2** string Baker::getBakerLocation ()
- 5.3.2.3 vector < Pizza > Baker::getCustomersOrderDueProgress (unsigned int customerNumber)
- 5.3.2.4 vector < Pizza > Baker::getCustomersOrderInProgress (unsigned int customerNumber)
- 5.3.2.5 vector < client > Baker::getCustomersVecDueProgress ()
- **5.3.2.6** vector < client > Baker::getCustomersVecInProgress ()
- 5.3.2.7 vector < client > Baker::getCustomerVec ()
- 5.3.2.8 vector < Pizza > Baker::getOrderVec (unsigned int customersVecNumber)
- **5.3.2.9** vector < PizzaLocations > Baker::getPizzaLocations ()
- 5.3.2.10 void Baker::setBakerLocation (char currentLocation[32])
- 5.3.2.11 void Baker::workOnOrder (unsigned int customers VecNumber)

5.3.3 Member Data Documentation

- **5.3.3.1 char Baker::bakerLocation[32]** [private]
- **5.3.3.2 vector**<**client**> **Baker::customersVec** [private]
- **5.3.3.3 vector**<**client**> **Baker::customersVecDueProgress** [private]
- **5.3.3.4 vector**<**client**> **Baker::customersVecInProgress** [private]

- Baker.h
- Baker.cpp

5.4 BakerUI Class Reference

```
#include <BakerUI.h>
```

Public Member Functions

- BakerUI ()
- virtual ~BakerUI ()
- void main ()
- void displayAllOrders ()
- void displayCustomerDueProgress ()
- void displayCustomerInProgress ()
- void displayCustomerDueProgressOrder (unsigned int customerNumber)
- void displayCustomerInProgressOrder (unsigned int customerNumber)
- bool pickLocation ()

Private Attributes

- · Baker baker
- UIHelper helperUI

5.4.1 Constructor & Destructor Documentation

- 5.4.1.1 BakerUI::BakerUI()
- **5.4.1.2** BakerUI::~BakerUI() [virtual]
- **5.4.2** Member Function Documentation
- 5.4.2.1 void BakerUI::displayAllOrders ()
- 5.4.2.2 void BakerUI::displayCustomerDueProgress ()
- 5.4.2.3 void BakerUI::displayCustomerDueProgressOrder (unsigned int customerNumber)
- 5.4.2.4 void BakerUI::displayCustomerInProgress ()
- 5.4.2.5 void BakerUI::displayCustomerInProgressOrder (unsigned int customerNumber)
- 5.4.2.6 void BakerUI::main ()
- 5.4.2.7 bool BakerUI::pickLocation ()
- **5.4.3** Member Data Documentation
- **5.4.3.1** Baker BakerUI::baker [private]
- **5.4.3.2 UIHelper BakerUI::helperUI** [private]

- BakerUI.h
- BakerUI.cpp

5.5 client Class Reference

#include <client.h>

Public Member Functions

- client ()
- virtual ∼client ()

Public Attributes

- char name [64]
- char address [32]
- int addressNumber
- bool inProgress
- bool finished
- bool orderPaid
- bool orderDelivered
- bool deliverOrder
- int sumOfOrder
- unsigned int orderCounter

Friends

• ostream & operator << (ostream &outs, client &customer)

5.5.1 Constructor & Destructor Documentation

- **5.5.1.1** client::client()
- 5.5.1.2 client::~client() [virtual]

5.5.2 Friends And Related Function Documentation

- 5.5.2.1 ostream & operator << (ostream & outs, client & customer) [friend]
- **5.5.3** Member Data Documentation
- 5.5.3.1 char client::address[32]
- 5.5.3.2 int client::addressNumber
- 5.5.3.3 bool client::deliverOrder
- 5.5.3.4 bool client::finished
- 5.5.3.5 bool client::inProgress
- 5.5.3.6 char client::name[64]
- 5.5.3.7 unsigned int client::orderCounter
- 5.5.3.8 bool client::orderDelivered
- 5.5.3.9 bool client::orderPaid
- 5.5.3.10 int client::sumOfOrder

- client.h
- client.cpp

5.6 MissingLocationException Class Reference

#include <MissingLocationException.h>

Public Member Functions

- MissingLocationException (string message)
- virtual ~MissingLocationException ()
- string getMessage ()

Private Attributes

• string message

5.6.1 Constructor & Destructor Documentation

- 5.6.1.1 MissingLocationException::MissingLocationException (string message)
- **5.6.1.2** MissingLocationException::~MissingLocationException () [virtual]
- **5.6.2** Member Function Documentation
- 5.6.2.1 string MissingLocationException::getMessage ()
- 5.6.3 Member Data Documentation
- **5.6.3.1 string MissingLocationException::message** [private]

- MissingLocationException.h
- MissingLocationException.cpp

5.7 OpenOrders Class Reference

```
#include <OpenOrders.h>
```

Public Member Functions

- OpenOrders ()
- virtual ~OpenOrders ()

5.7.1 Constructor & Destructor Documentation

5.7.1.1 OpenOrders::OpenOrders ()

5.7.1.2 OpenOrders::~**OpenOrders**() [virtual]

- OpenOrders.h
- OpenOrders.cpp

5.8 Pizza Class Reference

```
#include <Pizza.h>
```

Public Member Functions

- Pizza ()
- virtual ∼Pizza ()
- int calculateSumOfOrder ()

Public Attributes

- vector< PizzaToppings > ptoppings
- vector< PizzaSize > psize
- vector< PizzaCrust > pcrust
- vector< PizzaExtras > pextras
- vector< PizzaMenu > pmenu
- vector< PizzaLocations > plocations

Friends

• ostream & operator << (ostream &out, Pizza &p)

5.8.1 Constructor & Destructor Documentation

- **5.8.1.1** Pizza::Pizza ()
- **5.8.1.2 Pizza::**~**Pizza()** [virtual]

5.8.2 Member Function Documentation

5.8.2.1 int Pizza::calculateSumOfOrder ()

Calculate sum of current order

5.8.3 Friends And Related Function Documentation

- 5.8.3.1 ostream& operator<< (ostream & out, Pizza & p) [friend]
- **5.8.4** Member Data Documentation
- 5.8.4.1 vector<PizzaCrust> Pizza::pcrust
- 5.8.4.2 vector<PizzaExtras> Pizza::pextras
- **5.8.4.3** vector<PizzaLocations>Pizza::plocations
- 5.8.4.4 vector<PizzaMenu> Pizza::pmenu
- 5.8.4.5 vector<PizzaSize> Pizza::psize
- 5.8.4.6 vector<PizzaToppings> Pizza::ptoppings

- Pizza.h
- Pizza.cpp

5.9 PizzaCrust Class Reference

#include <pizzacrust.h>

Public Member Functions

• PizzaCrust ()

Public Attributes

- int price
- char crust_type [32]

Friends

• ostream & operator<< (ostream &outs, PizzaCrust &p_crust)

5.9.1 Constructor & Destructor Documentation

- 5.9.1.1 PizzaCrust::PizzaCrust()
- **5.9.2** Friends And Related Function Documentation
- **5.9.2.1** ostream & operator << (ostream & outs, PizzaCrust & p_crust) [friend]

5.9.3 Member Data Documentation

- 5.9.3.1 char PizzaCrust::crust_type[32]
- 5.9.3.2 int PizzaCrust::price

- pizzacrust.h
- pizzacrust.cpp

5.10 PizzaExtras Class Reference

```
#include <pizzaextras.h>
```

Public Member Functions

- PizzaExtras ()
- virtual ~PizzaExtras ()

Public Attributes

- int price
- char extras_type [32]

Friends

• ostream & operator<< (ostream &outs, PizzaExtras &p_extras)

5.10.1 Constructor & Destructor Documentation

- **5.10.1.1** PizzaExtras::PizzaExtras()
- **5.10.1.2 PizzaExtras:**:~PizzaExtras() [virtual]

5.10.2 Friends And Related Function Documentation

5.10.2.1 ostream& operator<< (ostream & outs, PizzaExtras & p_extras) [friend]

5.10.3 Member Data Documentation

- 5.10.3.1 char PizzaExtras::extras_type[32]
- 5.10.3.2 int PizzaExtras::price

- pizzaextras.h
- pizzaextras.cpp

5.11 PizzaHelper Class Reference

#include <PizzaHelper.h>

Public Member Functions

- PizzaHelper ()
- virtual ~PizzaHelper ()

Public Attributes

- unsigned int crustCounter
- unsigned int toppingsCounter
- unsigned int extrasCounter
- unsigned int menuCounter
- unsigned int locationCounter
- unsigned int sizeCounter

5.11.1 Constructor & Destructor Documentation

- 5.11.1.1 PizzaHelper::PizzaHelper ()
- **5.11.1.2 PizzaHelper::~PizzaHelper()** [virtual]
- 5.11.2 Member Data Documentation
- 5.11.2.1 unsigned int PizzaHelper::crustCounter
- 5.11.2.2 unsigned int PizzaHelper::extrasCounter
- 5.11.2.3 unsigned int PizzaHelper::locationCounter
- 5.11.2.4 unsigned int PizzaHelper::menuCounter
- 5.11.2.5 unsigned int PizzaHelper::sizeCounter
- 5.11.2.6 unsigned int PizzaHelper::toppingsCounter

- PizzaHelper.h
- PizzaHelper.cpp

5.12 PizzaLocations Class Reference

#include <pizzalocations.h>

Public Member Functions

- PizzaLocations ()
- virtual ~PizzaLocations ()

Public Attributes

• char place [32]

Friends

• ostream & operator<< (ostream &outs, PizzaLocations &p_locations)

5.12.1 Constructor & Destructor Documentation

- **5.12.1.1** PizzaLocations::PizzaLocations()
- **5.12.1.2 PizzaLocations::**~PizzaLocations() [virtual]

5.12.2 Friends And Related Function Documentation

5.12.2.1 ostream& operator<< (ostream & outs, PizzaLocations & p_locations) [friend]

5.12.3 Member Data Documentation

5.12.3.1 char PizzaLocations::place[32]

- pizzalocations.h
- pizzalocations.cpp

5.13 PizzaMenu Class Reference

```
#include <pizzamenu.h>
```

Public Member Functions

- PizzaMenu ()
- virtual ~PizzaMenu ()

Public Attributes

- double price
- char choose_pizza [32]
- char toppings [128]

Friends

• ostream & operator<< (ostream &outs, PizzaMenu &p_menu)

5.13.1 Constructor & Destructor Documentation

- 5.13.1.1 PizzaMenu::PizzaMenu ()
- **5.13.1.2 PizzaMenu:**:~PizzaMenu() [virtual]

5.13.2 Friends And Related Function Documentation

- 5.13.2.1 ostream & operator << (ostream & outs, PizzaMenu & p_menu)
 [friend]
- **5.13.3** Member Data Documentation
- 5.13.3.1 char PizzaMenu::choose_pizza[32]
- 5.13.3.2 double PizzaMenu::price
- 5.13.3.3 char PizzaMenu::toppings[128]

- pizzamenu.h
- pizzamenu.cpp

5.14 PizzaSize Class Reference

```
#include <PizzaSize.h>
```

Public Member Functions

- PizzaSize ()
- virtual ~PizzaSize ()

Public Attributes

- int price
- char p_size [32]

Friends

• ostream & operator<< (ostream &outs, PizzaSize &p_size)

5.14.1 Constructor & Destructor Documentation

- 5.14.1.1 PizzaSize::PizzaSize ()
- **5.14.1.2 PizzaSize::~PizzaSize()** [virtual]

5.14.2 Friends And Related Function Documentation

5.14.2.1 ostream& operator<< (ostream & outs, PizzaSize & p_size) [friend]

5.14.3 Member Data Documentation

- 5.14.3.1 char PizzaSize::p_size[32]
- 5.14.3.2 int PizzaSize::price

- PizzaSize.h
- PizzaSize.cpp

5.15 PizzaToppings Class Reference

#include <pizzatoppings.h>

Public Member Functions

- PizzaToppings ()
- virtual ~PizzaToppings ()

Public Attributes

- int price
- char toppings [32]

Friends

• ostream & operator << (ostream &outs, PizzaToppings &p_toppings)

5.15.1 Constructor & Destructor Documentation

- 5.15.1.1 PizzaToppings::PizzaToppings ()
- **5.15.1.2 PizzaToppings::**~PizzaToppings() [virtual]

5.15.2 Friends And Related Function Documentation

5.15.2.1 ostream & operator << (ostream & outs, PizzaToppings & p_toppings) [friend]

5.15.3 Member Data Documentation

- 5.15.3.1 int PizzaToppings::price
- 5.15.3.2 char PizzaToppings::toppings[32]

- pizzatoppings.h
- pizzatoppings.cpp

5.16 readWriteClass Class Reference

#include <readWriteClass.h>

Public Member Functions

- readWriteClass ()
- virtual ~readWriteClass ()
- template < class pizzaClass > void writeClassToFile (pizzaClass & classToWrite, const char *fname)
- void loadAllVectors (Pizza &p)
- void removeAllContentsOfFile (const char *fname)
- bool loadCustomer (client &customer, vector< Pizza > &order, vector< Pizza-Helper > &pHelper, const char *fname)
- template < class pizzaClass > bool loadSpecificVector (vector < pizzaClass > &loadVector, const char *fileName, pizzaClass &pClass)

Private Member Functions

• void dummyLoader ()

5.16.1 Constructor & Destructor Documentation

- 5.16.1.1 readWriteClass::readWriteClass()
- **5.16.1.2** readWriteClass::~readWriteClass() [virtual]
- **5.16.2** Member Function Documentation
- **5.16.2.1 void readWriteClass::dummyLoader()** [private]
- 5.16.2.2 void readWriteClass::loadAllVectors (Pizza & p)
- 5.16.2.3 bool readWriteClass::loadCustomer (client & customer, vector < Pizza > & order, vector < PizzaHelper > & pHelper, const char * fname)
- 5.16.2.4 template < class pizza Class > bool read Write Class::load Specific Vector (vector < pizza Class > & load Vector, const char * file Name, pizza Class & pClass)
- **5.16.2.5** void readWriteClass::removeAllContentsOfFile (const char * fname)
- 5.16.2.6 template < class pizzaClass > void readWriteClass::writeClassToFile (pizzaClass & classToWrite, const char * fname)

- readWriteClass.h
- readWriteClass.cpp

5.17 Sala Class Reference

#include <Sala.h>

Public Member Functions

- Sala ()
- void enterCrust (unsigned int input)
- void enterExtras (unsigned int input)
- void enterLocation (unsigned int input)
- void enterMenu (unsigned int input)
- void enterToppings (unsigned int input)
- void enterPizzaSize (unsigned int input)
- void newPizza ()
- client getCustomerOrdersVector ()
- void calculateSumOfOrder ()
- void createOrder (string name, string address, int number, bool paid, bool delivery)
- vector< PizzaCrust > getLagerpcrust ()
- vector< PizzaExtras > getLagerpextras ()
- vector< PizzaLocations > getLagerplocations ()
- vector< PizzaMenu > getLagerpMenu ()
- vector< PizzaSize > getLagerpsize ()
- vector< PizzaToppings > getLagerptoppings ()
- vector< Pizza > getOrder ()
- client getClient ()

Private Attributes

- Pizza lager
- client newCustomer
- vector< Pizza > order
- vector< PizzaHelper > pHelper

5.17.1 Constructor & Destructor Documentation

5.17.1.1 Sala::Sala ()

Constructor initiates vector variable lager, with everything available for ordering on a pizza

5.17.2 Member Function Documentation

5.17.2.1 void Sala::calculateSumOfOrder ()

5.17.2.2 void Sala::createOrder (string *name*, string *address*, int *number*, bool *paid*, bool *delivery*)

Write client and pizza order to file and client to a directory containing a list of customers

Parameters:

name is customers name

address is customers address

number is customers address number

paid is true if order is paid, else false

delivery is true if customer wants a delivery, else false

5.17.2.3 void Sala::enterCrust (unsigned int *input*)

All enter functions push items selected by customer to order vector

Parameters:

input,: is the location of item in order vector for a specific item ordered

```
5.17.2.4 void Sala::enterExtras (unsigned int input)
5.17.2.5 void Sala::enterLocation (unsigned int input)
5.17.2.6 void Sala::enterMenu (unsigned int input)
5.17.2.7 void Sala::enterPizzaSize (unsigned int input)
5.17.2.8 void Sala::enterToppings (unsigned int input)
5.17.2.9 client Sala::getClient ()
5.17.2.10 client Sala::getCustomerOrdersVector ()
5.17.2.11 vector< PizzaCrust > Sala::getLagerpcrust ()
5.17.2.12 vector< PizzaExtras > Sala::getLagerpextras ()
5.17.2.13 vector< PizzaLocations > Sala::getLagerplocations ()
5.17.2.14 vector< PizzaMenu > Sala::getLagerpMenu ()
5.17.2.15 vector< PizzaSize > Sala::getLagerpsize ()
5.17.2.16 vector< PizzaToppings > Sala::getLagerptoppings ()
5.17.2.17 vector< Pizza > Sala::getOrder ()
5.17.2.18 void Sala::newPizza ()
```

Initiate a new Pizza order and push back former order to vector order

5.17.3 Member Data Documentation

```
5.17.3.1 Pizza Sala::lager [private]
5.17.3.2 client Sala::newCustomer [private]
```

5.17.3.3 vector<**Pizza**> **Sala::order** [private]

Parameters:

Customer orders are stored on this vector. When customer options for a another pizza the former order is pushed back on this vector

5.17.3.4 vector<**PizzaHelper**> **Sala::pHelper** [private]

Parameters:

 \boldsymbol{A} helper vector storing quantity of all items on a single order from vector order

- Sala.h
- Sala.cpp

5.18 SalaUI Class Reference

```
#include <SalaUI.h>
```

Public Member Functions

- SalaUI ()
- virtual ∼SalaUI ()
- void mainOrder ()

Private Member Functions

- template<typename Pizzaclass> void display Vector (vector< Pizzaclass> vec, bool choice)
- void displayFullOrder (Sala s)

Private Attributes

- UIHelper helperUI
- Sala s

5.18.1 Constructor & Destructor Documentation

- 5.18.1.1 SalaUI::SalaUI()
- 5.18.1.2 SalaUI::~SalaUI() [virtual]

5.18.2 Member Function Documentation

- **5.18.2.1 void SalaUI::displayFullOrder (Salas)** [private]
- **5.18.2.2** template<typename Pizzaclass> void SalaUI::displayVector (vector< Pizzaclass > vec, bool choice) [private]
- 5.18.2.3 void SalaUI::mainOrder ()

5.18.3 Member Data Documentation

- **5.18.3.1 UIHelper SalaUI::helperUI** [private]
- **5.18.3.2** Sala SalaUI::s [private]

- SalaUI.h
- SalaUI.cpp

5.19 UIHelper Class Reference

```
#include <UIHelper.h>
```

Public Member Functions

- UIHelper ()
- virtual ~UIHelper ()
- void displayHeader ()

5.19.1 Constructor & Destructor Documentation

- 5.19.1.1 UIHelper::UIHelper()
- **5.19.1.2 UIHelper::**~**UIHelper()** [virtual]

5.19.2 Member Function Documentation

5.19.2.1 void UIHelper::displayHeader ()

- UIHelper.h
- UIHelper.cpp

5.20 Umsjon Class Reference

```
#include <Umsjon.h>
```

Public Member Functions

- Umsjon ()
- virtual ~Umsjon ()
- void createCrust (char crust_type[32], int price)
- void createToppings (char toppings[32], int price)
- void createPizzaSize (char p_size[32], int price)
- void createMenu (char choose_pizza[32], double price, char toppings[128])
- void createExtras (char extras_type[32], int price)
- void createLocation (char place[32])
- vector< PizzaCrust > getpcrust ()
- vector< PizzaExtras > getpextras ()
- vector< PizzaLocations > getplocations ()
- vector< PizzaMenu > getpMenu ()
- vector< PizzaSize > getpsize ()
- vector< PizzaToppings > getptoppings ()

Private Attributes

• Pizza lager

5.20.1 Constructor & Destructor Documentation

- **5.20.1.1** Umsjon::Umsjon ()
- **5.20.1.2** Umsjon::~Umsjon() [virtual]

5.20.2 Member Function Documentation

- 5.20.2.1 void Umsjon::createCrust (char crust_type[32], int price)
- 5.20.2.2 void Umsjon::createExtras (char extras_type[32], int price)
- 5.20.2.3 void Umsjon::createLocation (char *place*[32])
- 5.20.2.4 void Umsjon::createMenu (char *choose_pizza*[32], double *price*, char *toppings*[128])
- 5.20.2.5 void Umsjon::createPizzaSize (char *p_size*[32], int *price*)
- 5.20.2.6 void Umsjon::createToppings (char toppings[32], int price)
- **5.20.2.7** vector < PizzaCrust > Umsjon::getpcrust ()
- **5.20.2.8** vector < PizzaExtras > Umsjon::getpextras ()
- **5.20.2.9** vector < PizzaLocations > Umsjon::getplocations ()
- 5.20.2.10 vector < PizzaMenu > Umsjon::getpMenu ()
- $\textbf{5.20.2.11} \quad vector < \textcolor{red}{\textbf{PizzaSize}} > Umsjon::getpsize~()$
- 5.20.2.12 vector < PizzaToppings > Umsjon::getptoppings ()

5.20.3 Member Data Documentation

5.20.3.1 Pizza Umsjon::lager [private]

- Umsjon.h
- Umsjon.cpp

5.21 UmsjonUI Class Reference

```
#include <UmsjonUI.h>
```

Public Member Functions

- UmsjonUI ()
- virtual ~UmsjonUI ()
- bool yorn (char answer)
- void main ()

Private Member Functions

• template<typename Pizzaclass> void display Vector (vector< Pizzaclass > vec, bool show)

Private Attributes

• UIHelper helperUI

5.21.1 Constructor & Destructor Documentation

- 5.21.1.1 UmsjonUI::UmsjonUI ()
- **5.21.1.2** UmsjonUI::~UmsjonUI() [virtual]
- **5.21.2** Member Function Documentation
- **5.21.2.1** template<typename Pizzaclass> void UmsjonUI::displayVector (vector< Pizzaclass > vec, bool show) [private]
- 5.21.2.2 void UmsjonUI::main ()
- 5.21.2.3 bool UmsjonUI::yorn (char answer)
- 5.21.3 Member Data Documentation
- **5.21.3.1 UIHelper UmsjonUI::helperUI** [private]

- UmsjonUI.h
- UmsjonUI.cpp

MainAssignment Class Documentation

40

Chapter 6

MainAssignment File Documentation

6.1 Afhending.cpp File Reference

#include "Afhending.h"

6.2 Afhending.h File Reference

```
#include "readWriteClass.h"
#include <iostream>
#include <string>
```

Classes

• class Afhending

6.3 AfhendingUI.cpp File Reference

#include "AfhendingUI.h"

6.4 AfhendingUI.h File Reference

```
#include "Afhending.h"
#include "UIHelper.h"
```

Classes

• class AfhendingUI

6.5 Baker.cpp File Reference

#include "Baker.h"

6.6 Baker.h File Reference

```
#include "readWriteClass.h"
#include <iostream>
#include <string>
```

Classes

• class Baker

6.7 BakerUI.cpp File Reference

#include "BakerUI.h"

6.8 BakerUI.h File Reference

```
#include "UIHelper.h"
#include "Baker.h"
#include <cstdlib>
```

Classes

• class BakerUI

6.9 client.cpp File Reference

#include "client.h"

Functions

• ostream & operator<< (ostream &outs, client &customer)

6.9.1 Function Documentation

6.9.1.1 ostream& operator<< (ostream & outs, client & customer)

6.10 client.h File Reference

```
#include "Pizza.h"
#include "PizzaHelper.h"
```

Classes

• class client

6.11 main.cpp File Reference

```
#include <iostream>
#include <stdlib.h>
#include "UmsjonUI.h"
#include "SalaUI.h"
#include "BakerUI.h"
#include "AfhendingUI.h"
```

Functions

- void mainMenu ()
- int main ()

6.11.1 Function Documentation

6.11.1.1 int main ()

6.11.1.2 void mainMenu ()

6.12 MissingLocationException.cpp File Reference

#include "MissingLocationException.h"

6.13 MissingLocationException.h File Reference

#include <iostream>

Namespaces

• namespace std

Classes

• class MissingLocationException

6.14 OpenOrders.cpp File Reference

#include "OpenOrders.h"

6.15 OpenOrders.h File Reference

Classes

• class OpenOrders

6.16 Pizza.cpp File Reference

```
#include "Pizza.h"
```

Functions

• ostream & operator << (ostream &out, Pizza &p)

6.16.1 Function Documentation

6.16.1.1 ostream & operator << (ostream & out, Pizza & p)

6.17 Pizza.h File Reference

```
#include <iostream>
#include <vector>
#include <utility>
#include <fstream>
#include "PizzaSize.h"
#include "pizzatoppings.h"
#include "pizzacrust.h"
#include "pizzaextras.h"
#include "pizzalocations.h"
#include "pizzamenu.h"
```

Classes

• class Pizza

6.18 pizzacrust.cpp File Reference

#include "pizzacrust.h"

Functions

• ostream & operator<< (ostream &outs, PizzaCrust &p_crust)

6.18.1 Function Documentation

6.18.1.1 ostream & operator << (ostream & outs, PizzaCrust & p_crust)

6.19 pizzacrust.h File Reference

#include <iostream>

Classes

• class PizzaCrust

6.20 pizzaextras.cpp File Reference

#include "pizzaextras.h"

Functions

• ostream & operator<< (ostream &outs, PizzaExtras &p_extras)

6.20.1 Function Documentation

6.20.1.1 ostream & operator << (ostream & outs, PizzaExtras & p_extras)

6.21 pizzaextras.h File Reference

#include <iostream>

Classes

• class PizzaExtras

6.22 PizzaHelper.cpp File Reference

#include "PizzaHelper.h"

6.23 PizzaHelper.h File Reference

Classes

• class PizzaHelper

6.24 pizzalocations.cpp File Reference

#include "pizzalocations.h"

Functions

• ostream & operator<< (ostream &outs, PizzaLocations &p_locations)

6.24.1 Function Documentation

6.24.1.1 ostream & operator << (ostream & outs, PizzaLocations & p_locations)

6.25 pizzalocations.h File Reference

#include <iostream>

Classes

• class PizzaLocations

6.26 pizzamenu.cpp File Reference

#include "pizzamenu.h"

Functions

• ostream & operator<< (ostream &outs, PizzaMenu &p_menu)

6.26.1 Function Documentation

6.26.1.1 ostream& operator<< (ostream & outs, PizzaMenu & p_menu)

6.27 pizzamenu.h File Reference

#include <iostream>

Classes

• class PizzaMenu

6.28 PizzaSize.cpp File Reference

#include "PizzaSize.h"

Functions

• ostream & operator<< (ostream &outs, PizzaSize &p_size)

6.28.1 Function Documentation

6.28.1.1 ostream& operator<< (ostream & outs, PizzaSize & p_size)

6.29 PizzaSize.h File Reference

#include <iostream>

Classes

• class PizzaSize

6.30 pizzatoppings.cpp File Reference

#include "pizzatoppings.h"

Functions

• ostream & operator<< (ostream &outs, PizzaToppings &p_toppings)

6.30.1 Function Documentation

6.30.1.1 ostream & operator << (ostream & outs, PizzaToppings & p_toppings)

6.31 pizzatoppings.h File Reference

#include <iostream>

Classes

• class PizzaToppings

6.32 readWriteClass.cpp File Reference

#include "readWriteClass.h"

6.33 readWriteClass.h File Reference

```
#include "Pizza.h"
#include "client.h"
#include "Sala.h"
#include "PizzaHelper.h"
#include <string.h>
```

Classes

• class readWriteClass

6.34 Sala.cpp File Reference

#include "Sala.h"

Functions

• ostream & operator<< (ostream &outs, Sala &s)

6.34.1 Function Documentation

6.34.1.1 ostream & operator << (ostream & outs, Sala & s)

6.35 Sala.h File Reference

```
#include "Pizza.h"
#include "PizzaSize.h"
#include "pizzatoppings.h"
#include "pizzacrust.h"
#include "pizzaextras.h"
#include "pizzalocations.h"
#include "pizzamenu.h"
#include "readWriteClass.h"
#include "client.h"
#include <cstring>
#include <stdlib.h>
```

Classes

• class Sala

6.36 SalaUI.cpp File Reference

#include "SalaUI.h"

6.37 SalaUI.h File Reference

```
#include "Sala.h"
#include <stdlib.h>
#include <windows.h>
#include "UIHelper.h"
```

Classes

• class SalaUI

6.38 UIHelper.cpp File Reference

#include "UIHelper.h"

6.39 UIHelper.h File Reference

#include <iostream>

Classes

• class UIHelper

6.40 Umsjon.cpp File Reference

#include "Umsjon.h"

6.41 Umsjon.h File Reference

```
#include <iostream>
#include <vector>
#include <stdio.h>
#include <string.h>
#include "Pizza.h"
#include "PizzaSize.h"
#include "pizzatoppings.h"
#include "pizzacrust.h"
#include "pizzaextras.h"
#include "pizzalocations.h"
#include "pizzamenu.h"
#include "readWriteClass.h"
```

Classes

• class Umsjon

6.42 UmsjonUI.cpp File Reference

#include "UmsjonUI.h"

6.43 UmsjonUI.h File Reference

```
#include "Umsjon.h"
#include <stdlib.h>
#include "UIHelper.h"
```

Classes

• class UmsjonUI