

## COP-3402 Systems Software

09/24 Tue

```
cd project-test
git log => show you a list of changes to the code
```

```
touch testfile
git add testfile
git status
git commit
git log
git tag proj0
git log
git push --tags
```

Double-check that your tag is visible on GitHub. <https://github.com/cop3402fall19/project-USERID/tags>, where USERID is your GitHub ID. This is how we will know you have submitted your project. You will see your tags under Releases. Use these tags for each project:

Project	Tag
0	proj0
1	proj1
2	proj2
3	proj3
4	proj4
5	proj5

Resubmitting:

```
git status
git tag -f proj0
git push -f --tags
```

```
# be sure you are in a clean directory that does not have your project already
git clone https://github.com/cop3402fall19/project-USERID.git # replacing USERID
with your github user id.
cd project-USERID # replacing USERID with your github user id.
```

```
make
# run your tests
```

```
cd syllabus/projects/make
```

```
ls
```

```
make clean
```

```
ls
```

```
ls -lthr
```

```
make
```

=> will just build all the c files in your directory and then link them together into simple c program.

```
./simplec program.simplec > program.ll
```

```
# convert the .ll file to machine code
```

```
clang -o program program.ll
```

```
# run the resulting binary
```

```
./program
```

Project1:

## Grammar

```
program
```

```
  = statement*
```

```
statement
```

```
  = PRINT expression SEMI
```

```
expression
```

```
  = expression PLUS expression
```

```
  | expression MINUS expression
```

```
  | expression TIMES expression
```

```
  | expression DIVIDE expression
```

```
  | expression MOD expression
```

```
  | LPAREN expression RPAREN
```

```
  | NUMBER
```

Check dragon book.

Expressions are arithmetic expressions with addition, subtraction, etc. Arbitrarily large number of operations.

```
print -5 + 2 * 3;
```

Since SimpleC respects order of operations, the multiplication should happen first, followed by the addition. In LLVM, this would be

```
%t1 = mul nsw i32 2, 3
%t2 = add nsw i32 -5, %t1
call void @print_integer(i32 %t2)
```

### Context-free Grammars

Parsing:

Lexing recognizes words(lexemes)

Programming languages have nested structure

Regular languages cannot express nested structure

All regular languages can be pumped. Pump: strings of language are repeating pattern

Finite states for infinite set of strings - states will eventually be repeated (pigeonhole principle)

- Matching parentheses will need infinite states

Recognizing Nested Structure in Language:

Read one symbol at a time, just like lexers, for compilers one token at a time(instead of characters)

Match patterns of symbols, just like lexers

Track nested structure using a stack

Equivalent to a pushdown automaton

Finite automaton plus stack

Context-free Grammars Capture Nesting:

Expressions can contain nested structure

expression

```
= expression PLUS expression
| expression MINUS expression
| expression TIMES expression
| expression DIVIDE expression
| expression MOD expression
| LPAREN expression RPAREN
| NUMBER
```

Context-free grammars use symbols to represent the structures

Language: infinite set of strings over a finite alphabet

Nonterminals represent constructs, not part of the string

Terminals represent symbols, part of the string

Nonterminals expand to smaller symbols

Terminals terminate the expansion

expression is nonterminal

Terminals are words. They are tokens from the lexer for compiler

Terminals cannot be broken down

Nonterminals represent structures

Productions are substitution rules

The starting symbol is the first nonterminal to replace

Identifier (variable names, etc.) - Terminal

Notations for Context-free Grammars

Chomsky:

Uppercase for nonterminals

Bold or punctuation for terminals

Arrows for productions

Pipe | for alternate productions

Parantheses are terminal

For this class:

lowercase for nonterminals

uppercase for terminals

Equal sign for productions

Pipe | for alternate productions

Derivation:

Demo

expression

```
= expression PLUS expression
| expression MINUS expression
| expression TIMES expression
| expression DIVIDE expression
| expression MOD expression
| LPAREN expression RPAREN
| NUMBER
```

2 \* (3+4)

expression => expression TIMES expression

=> NUMBER TIMES expression

=> NUMBER TIMES LPAREN expression RPAREN

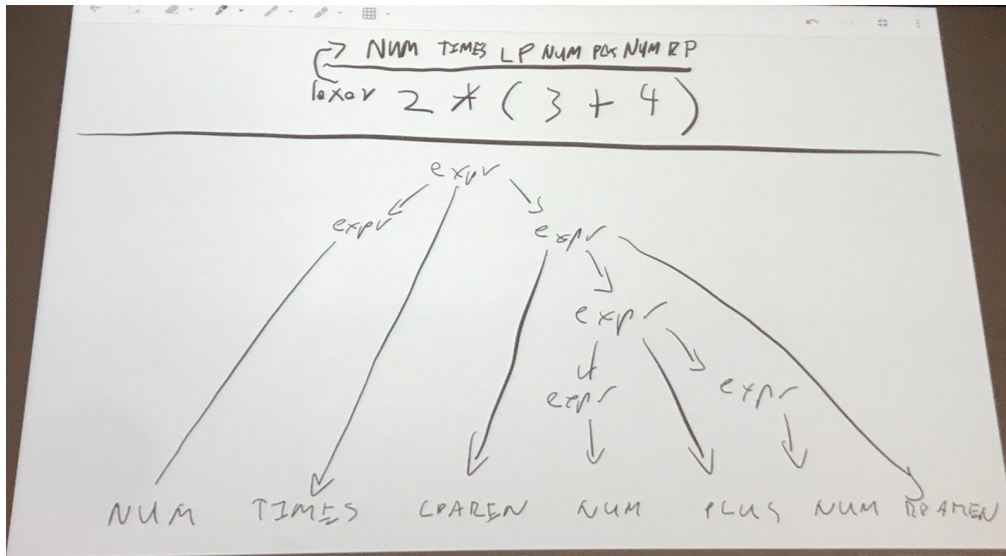
=> NUMBER TIMES LPAREN expression PLUS expression RPAREN

=> NUMBER TIMES LPAREN NUMBER PLUS expression RPAREN

=> NUMBER TIMES LPAREN NUMBER PLUS NUMBER RPAREN

Lexer -> NUMBER TIMES LPAREN NUMBER PLUS NUMBER RPAREN

**Parse Trees:**



**Ambiguity:**

