

## Grammar for Project#3

program

= declaration\* statement\*

declaration

= INT IDENTIFIER SEMI

statement

= PRINT expression SEMI

| READ IDENTIFIER SEMI

| IDENTIFIER ASSIGN expression SEMI

| IF LPAREN expression RPAREN statement

| IF LPAREN expression RPAREN statement ELSE statement

| WHILE LPAREN expression RPAREN statement

| LCURLY statement\* RCURLY

expression

= expression PLUS expression

| expression MINUS expression

| expression TIMES expression

| expression DIVIDE expression

| expression MOD expression

| expression EQUALS expression

| expression NEQUALS expression

| expression LT expression

| expression GT expression

| expression AND expression

| expression OR expression

| NOT expression

| LPAREN expression RPAREN

| INTEGER

| IDENTIFIER

Operators have precedence, highest to lowest. Same line is equal precedence

!

\* / %

+ -

> <

== !=

&&

||

Parenthesized expressions have the highest precedence.

Please refer to the grammar for project#3:

<https://github.com/cop3402fall19/syllabus/blob/master/projects/project3.md>

Ex:

```
int main(int argc) {  
    if (argc > 2) {  
        return 1;  
    }  
    return 0;  
}
```

OR

```
int main(int argc) {  
    if (argc > 2) return 1;  
    return 0;  
}
```

// both valid in our language.

To resolve the dangling else ambiguity, the 'else' belongs to the inner if.

```
// this is simplec  
  
if (x == 0)  
if (y == 0)  
print x;  
else
```

Here, the second if-statement must be a nested if-statement of some kind.

```
// this is simplec  
  
if (x == 0) {  
    if (y == 0) {  
        print x;  
    } else {  
    }  
}
```

```

if ((err = SSLFreeBuffer(&hashCtx)) != 0)
    goto fail;
if ((err = ReadyHash(&SSLHashSHA1, &hashCtx)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &clientRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &serverRandom)) != 0)
    goto fail;
if ((err = SSLHashSHA1.update(&hashCtx, &signedParams)) != 0)
    goto fail;
goto fail; /* MISTAKE! THIS LINE SHOULD NOT BE HERE */
if ((err = SSLHashSHA1.final(&hashCtx, &hashOut)) != 0)
    goto fail;

```

In the highlighted, second goto fail will always run. It does not belong to the if-statement. Meaning the first goto fail is the statement of the if-production. The second goto fail is a sibling of the if-statement.

Template for if-statements:

```

int x;
read x;
if (x == 10) {
    print x;
}
print 0;

```

```

; generate code for conditional expression
%t2 = icmp ... ; final step in expression
br i1 %t2, label %label3, label %label4
label3: ; if body
; generate code for statement
br label %label4
label4: ; after if
; first statement after if

```

```

int main(int argc) {
    if (argc > 3) {
        printf("KJFDS\n");
    }
    return 0;
}

```

```

define i32 @main(i32 %argc) #0 {
    %1 = alloca i32, align 4
    %2 = alloca i32, align 4
    store i32 0, i32* %1, align 4
    store i32 %argc, i32* %2, align 4
    %3 = load i32, i32* %2, align 4
    %4 = icmp sgt i32 %3, 3
    br i1 %4, label %5, label %7

; <label>:5                                     ; preds = %0
    %6 = call i32 @printf(i8*, ...) @printf(i8* getelementptr inbounds ([7 x i8], [7 x i8]* @.str, i32 0, i32 0))
    br label %7

; <label>:7                                     ; preds = %5, %0
    ret i32 0
}
declare i32 @printf(i8*, ...) #1

```

## Pseudo-Code for If Statements

```
ifstatement():  
    consume(IF)  
    consume(LPAREN)  
    cond = expression()  
    consume(RPAREN)  
    body = newlabel()  
    end = newlabel()  
    emit "br i1" cond ", label" body ", label" end  
    emit body ":"  
    statement()  
    emit end ":"
```

Order matters!

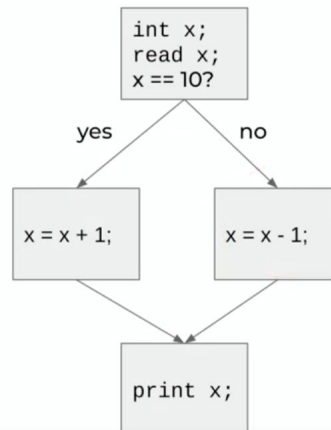
Generating Labels:

Labels can only be defined once, as in variables.

We generate them like temporary registers, such as label1, label2, ifbranch1, elsebranch1, etc.

## If-Then-Else Statements as a Flow Chart

```
int x;  
read x;  
if (x == 10) {  
    x = x + 1;  
} else {  
    x = x - 1;  
}  
print x;
```



### Template for if-then-else statements:

It works like if-statement; however, instead of jumping immediately to the end-block, we jump to the else-block.

```

int x;
read x;
if (x == 10) {
    x = x + 1;
} else {
    x = x - 1;
}
print x;

```

```

; generate code for conditional expression
%t2 = icmp ... ; final step in expression
br i1 %t2, label %label3, label %label4
label3: ; if body
; generate code for statement
br label %label5
label4: ; else body
; generate code for statement
br label %label5
label5: ; after if-then-else
; first statement after if-then-else

```

## Pseudo-Code for If-Then-Else Statements

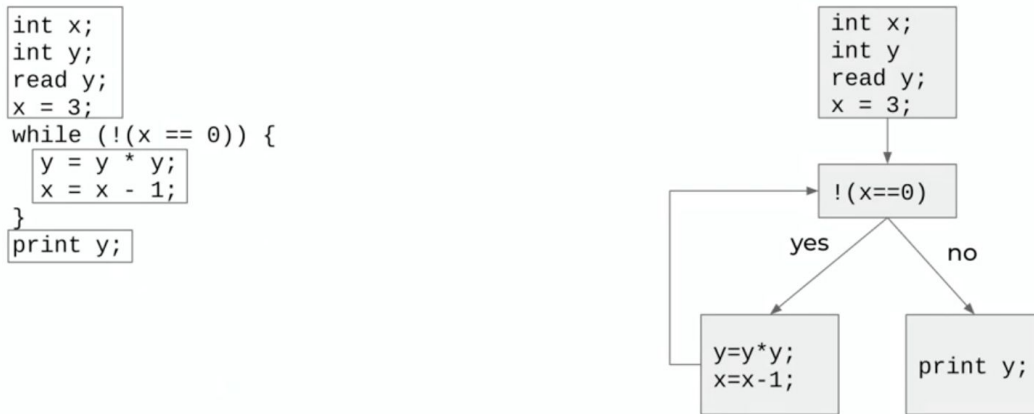
```

ifthenelsestatement():
    consume(IF)
    consume(LPAREN)
    cond = expression()
    consume(RPAREN)
    ifbody = newlabel()
    elsebody = newlabel()
    end = newlabel()
    emit "br i1" cond ", label" ifbody ", label" elsebody
    emit ifbody ":"
    statement()
    consume(ELSE)
    emit elsebody ":"
    statement()
    emit end ":"

```

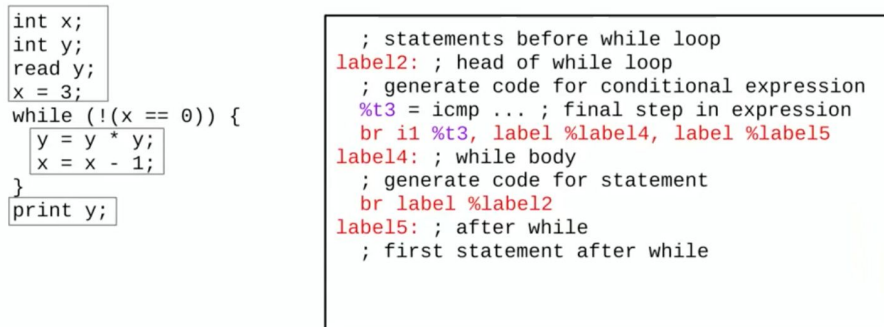
If you always emit a label after an 'if' before 'else', you can wait until you see an 'else' and make a decision about what that label is going to be.

## While Statements as a Flow Chart



A while-statement is an if-statement with unconditional branch. The difference is the body has an unconditional branch back to the conditional expression.

## Template for While Statements



The body always jumps to the head of the while loop(the parentheses of while).

## Pseudo-Code for While Statements

```
whilestatement():
    consume(WHILE)
    consume(LPAREN)
    head = newlabel()
    emit head ":"
    cond = expression()
    consume(RPAREN)
    body = newlabel()
    end = newlabel()
    emit "br i1" cond " , label" body " , label" end
    emit body ":"
    statement()
    emit "br label" head
    emit end ":"
```