qcircuit 2.5.3 Tutorial

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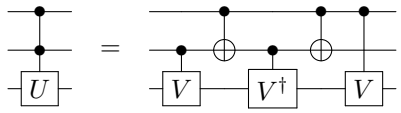
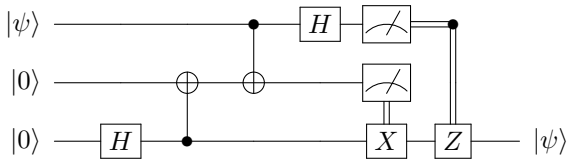
qcircuit is a list of macros that greatly simplifies the construction of quantum circuit diagrams (QCDs) in LaTeX with the help of the XY-pic package. This tutorial should help the reader acquire the skill to render arbitrary QCDs in a matter of minutes. The source code for qcircuit is available for free[1] on the https://github.com/CQuIC/qcircuit.

I. INTRODUCTION

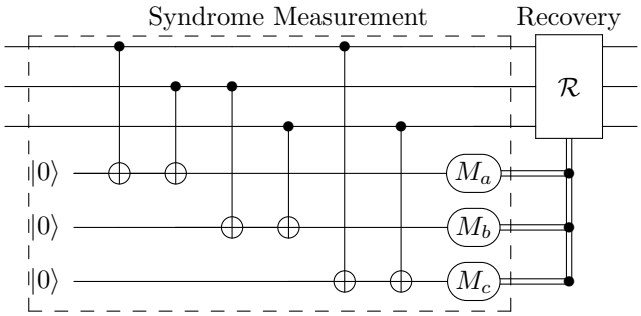
Ever tried to use LaTeX to typeset something like this?



Or maybe this?



Or how about[2]



Typesetting quantum circuit diagrams using standard LaTeX graphics packages is a difficult and time consuming business. qcircuit is a high level macro package designed to change that. With qcircuit, drawing quantum circuit diagrams is as easy as constructing an array. In a matter of minutes you can learn the basic syntax and start producing circuits of your own.

This tutorial teaches you to use qcircuit from the ground up. Many readers will find that they've learned everything they need to know by the end of §IV, but plenty of material is included for those that wish to typeset more complicated circuits.

[1] The qcircuit package is distributed under the GNU public license.
[2] Code for these circuits is given in Appendix C.

II. GETTING STARTED

To install qcircuit, place the file `qcircuit.sty` somewhere your TeX distribution can find it and run the appropriate command to update your TeX tree. To use it, place the command

```
\usepackage[options]{qcircuit}
```

in the preamble of your document. `qcircuit.sty` loads the `amsmath` and `xy` packages and implements a set of circuit commands. If need be, you can obtain the necessary packages at http://www.ctan.org/.

qcircuit comes with two options - `braket` and `qm` - which provide defined commands for bras, kets, inner and outer products, matrix elements, and expectation values. By default, these options are not enabled, allowing you to define your own commands if you wish.

III. SPECIAL COMMANDS

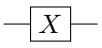
As mentioned above, qcircuit comes with predefined commands for some commonly used functions. We have chosen to use the `ensuremath` command, meaning you do not need to put dollar signs around the calls to these commands.

We demonstrate the commands below along with their respective outputs:

`\ket{A}`	$\ket{A}$	`\bra{B}`	$\bra{B}$
`\ip{A}{B}`	$\braket{A}{B}$	`\op{A}{B}`	$\ket{A}\bra{B}$
`\melem{j}{B}{k}`	$\braket{j}{B}{k}$	`\expval{B}`	$\langle B \rangle$

IV. SIMPLE QUANTUM CIRCUITS

To begin, suppose the reader would like to typeset the following simple circuit:



This was typeset using

```
\Qcircuit @C=1em @R=.7em {
     & \gate{X} & \qw
}
```

The command `\Qcircuit` is simply a disguised `\xymatrix` command with a default parameter set. For readers unfamiliar with the `xymatrix` environment, it suffices to know that it behaves more or less like the `array` environment. That is, new columns are denoted by `&` and new rows by `\\`, as in the following example:

$$\begin{array}{cc} a & i \\ 1 & x \end{array}$$

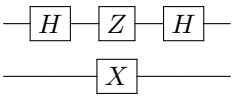
which was typeset using

```
\Qcircuit @C=1.4em @R=1.2em {
     a & i \\
     1 & x
}
```

The parameters `@C=1.4em` and `@R=1.2em` that appear after `\Qcircuit` specify the spacing between the columns and the rows of the circuit, respectively. They may take any length as an argument. Additional parameters are discussed in §VI A.

A. Wires and gates

The command `\qw` draws a wire between two columns of a QCD. The command derives its name from an abbreviation of 'quantum wire'.



The diagram above was drawn using

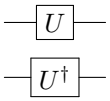
```
\Qcircuit @C=1em @R=.7em {
   & \gate{H} & \gate{Z} & \gate{H} & \qw \\
   & \qw & \gate{X} & \qw & \qw
}
```

Note that `\qw` is used to connect a wire *towards the left*.

The `\gate` command draws the argument of the function inside a framed box and extends a wire *back to the previous column*. When using the `\gate` and `\qw` commands, make sure there is another column entry to the left of the current column entry in your QCD, otherwise the wire will not connect to anything (and you'll get an error), as in the following example code:

```
 (**Wrong!**)
\Qcircuit @C=1em @R=.7em {
     \gate{U} & \qw \\
     \gate{U^\dag} & \qw
}
```

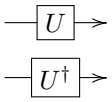
The proper way to render this circuit would be to include space for the incoming wires at the beginning by inserting the `&` character at the start of each new line:




```
\[ \Qcircuit @C=1em @R=.7em {
     & \gate{U} & \qw \\
     & \gate{U^\dag} & \qw
} \]
```

The only difference between these two codes is that the correct code has an ampersand (`&`) at the start of each new line.

To indicate the end of a circuit simply use the `\qwa` command as the last wire.

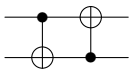



```
\[ \Qcircuit @C=1em @R=.7em {
     & \gate{U} & \qwa \\
     & \gate{U^\dag} & \qwa
} \]
```

B. CNOT and other controlled single qubit gates

With just these few commands, one can already render a circuit with an arbitrary number of wires and single qubit gates. In this section, we'll learn how to draw CNOT gates and controlled single qubit gates with an arbitrary number of controls.

A simple circuit with two CNOT gates in it is

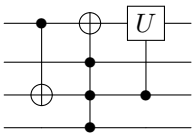


which was typeset by

```
\Qcircuit @C=1em @R=.7em {
     & \ctrl{1} & \targ & \qw \\
     & \targ & \ctrl{-1} & \qw
}
```

In this circuit, the command `\targ` draws the target gate on the wire, and the `\ctrl{#1}` puts a bullet down, and connects to the target which is `#1` array elements *below* the control. Hence, to connect the second CNOT gate properly, we used -1.

A more complicated circuit with multiple controls and arbitrary gates might look like



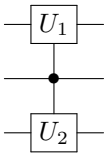
which was drawn using

```
\Qcircuit @C=1em @R=.7em {
   & \ctrl{2} & \targ & \gate{U} & \qw \\
   & \qw & \ctrl{-1} & \qw & \qw \\
   & \targ & \ctrl{-1} & \ctrl{-2} & \qw \\
   & \qw & \ctrl{-1} & \qw & \qw
}
```

In the first gate, the control bit connects to the target on wire 3. In the second gate, each control connects to the object directly above it. Finally, the third gate is an example of how to do controls on arbitrary gates; simply place the desired gate where you would normally put a target.

C. Vertical wires

Suppose we want to typeset the following circuit:



so that the middle control has to connect to more than one gate. The way to accomplish this is with the `\qwx` command. The command `\qwx[#1]` takes an optional input, `#1`, and connects from the current position to a position `#1` entries *below* the current position. The default argument is -1. Thus, one way to typeset the above diagram is with the following code:

```
\Qcircuit @C=1em @R=1.2em {
     & \gate{U_1} & \qw \\
     & \ctrl{-1} \qwx[1] & \qw \\
     & \gate{U_2} & \qw \\
}
```

or, equivalently,

```
\Qcircuit @C=1em @R=1.2em {
     & \gate{U_1} & \qw \\
     & \ctrl{1} \qwx & \qw \\
     & \gate{U_2} & \qw \\
}
```

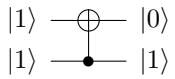
which is what the author used.

Note that wire commands must not precede the gate command in an entry. Also, remember that commands taking an optional argument use *square* braces rather than curly braces.

D. Labelling input and output states

The last element we need for simple circuits is the ability to add labels. We'll look at input and output labels here, other kinds of labels are discussed in §VI B.

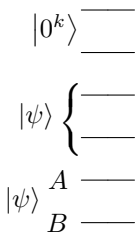
When labelling input and output qubits, one should use the `\lstick` and `\rstick` commands. These commands ensure that the labels and the wires connecting to them line up correctly. The `\lstick` command is used for input labels (on the left of the diagram), and the `\rstick` command is used for output labels (on the right of the diagram). Placement rules are the same as those for gates with the exception that `\lstick` and `\rstick` can be inserted in the leftmost column of the array. Here is an example circuit:



typeset with

```
\Qcircuit @C=1em @R=1em {
 \lstick{\ket{1}} & \targ & \rstick{\ket{0}} \qw \\
 \lstick{\ket{1}} & \ctrl{-1} & \rstick{\ket{1}} \qw
}
```

There are a few options for labelling multi-qubit input states, as well.



typeset with

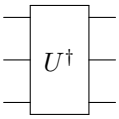
```
\Qcircuit @C=1em @R=1.6em {
    \lstick{} & \qw & \qw \\
    \lstick{} & \qw & \qw
      \inputgroup{1}{2}{.75em}{\ket{0^k}}\\
    \lstick{} & \qw & \qw \\
    \lstick{} & \qw & \qw
      \inputgroupv{3}{4}{.8em}{.8em}{\ket{\psi}}\\
    \lstick{A} & \qw & \qw \\
    \lstick{B} & \qw & \qw
      \inputgrouph{5}{6}{.75em}{\ket{\psi}}{2.2em}
  }
```

V. MORE COMPLICATED CIRCUITS: MULTIPLE QUBIT GATES AND BEYOND

So far, we have seen how to make arbitrary QCDs involving single qubit gates and controlled gates, including CNOT. Since this is known to be universal for computation, we could just stop here! Of course, many circuit diagrams use more complicated structures such as multi-qubit gates, measurements, classical wires, and swaps. We will learn how to use Q-circuit to make all of these in this section.

A. Multiple qubit gates

Let's look at an example, and then we'll explain the code.



The 3-qubit gate above was typeset with

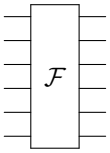
```
\Qcircuit @C=1em @R=.7em {
     & \multigate{2}{U^\dag} & \qw \\
     & \ghost{U^\dag}& \qw \\
     & \ghost{U^\dag} & \qw
}
```

First let's go over the `\multigate` command. `\multigate{#1}{#2}` is a two argument gate that takes the *depth* of the gate for the first argument and the *label* of the gate for the second argument. In the above example, `#1` equals 2 because the 3-qubit gate extends two rows below the position of `\multigate`. On the other two lines, the `\ghost` command is used to get the spacing and connections right. `\ghost` behaves like an invisible gate that allows the quantum wires on either side of your multigate to connect correctly.

The generalization to an arbitrarily large gate is now obvious. Let's look at a 6-qubit gate. The code

```
\Qcircuit @C=1em @R=0em {
     & \multigate{5}{\mathcal{F}} & \qw \\
     & \ghost{\mathcal{F}} & \qw \\
     & \ghost{\mathcal{F}} & \qw \\
     & \ghost{\mathcal{F}} & \qw \\
     & \ghost{\mathcal{F}} & \qw \\
     & \ghost{\mathcal{F}} & \qw
}
```

yields



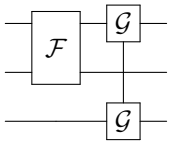
Thus, for every entry below the top, a `\ghost` command with the label for the gate is needed. Strictly speaking, the name of the gate is not necessary inside the `\ghost` command. Since `\ghost` is just an invisible place holder, anything with the same width as the label specified in multigate will work as well. In practice, however, it is usually easiest to use the same argument.

Note that controls to multiple qubit gates work the same as for single qubit gates, using `\ctrl` and `\qwx`.

Sometimes a multi-qubit gate must be applied to qubits which are *not* on adjacent rows (and as such, the `\multigate` command is not suitable). To account for this, the `\sgate` command can be used to "hook together" the application of a multi-qubit gate on non-adjacent qubits:

```
\\Qcircuit @C=1em @R=.7em {
     & \multigate{1}{\mathcal{F}} & \sgate{\mathcal{G}}{2} & \qw \\
     & \ghost{\mathcal{F}} & \qw & \qw\\
     & \qw & \gate{\mathcal{G}} & \qw \\
}
```

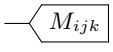
which yields



Such notation may be a bit confusing, admittedly. An alternative circuit which does use the `\multigate` command would have a step where qubits 2 and 3 above were swapped, then the two-qubit gate $\mathcal{G}$ was applied, and finally the qubits were swapped back.

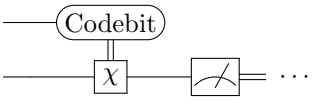
B. Measurements and classical bits

Measurement gates are typeset just like ordinary gates, but they typically have some sort of decoration to indicate that measurement has occurred. At present, Q-circuit supports the following single qubit measurement gates.

Example	*Command*	*Example Code*
	`\meter`	`\meter`
	`\measure`	`\measure{\mbox{Basis}}`
	`\measuretab`	`\measuretab{M_{ijk}}`
	`\measureD`	`\measureD{\chi}`
	`\meterB`	`\meterB{\ket{\xi_\pm}}`
	`\metersymb`	`\metersymb`

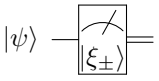
Often we want to condition some gate on the output of a measurement. One convenient way illustrate this is with the classical wire commands, `\cw` and `\cwx`. The classical wire commands work exactly like the quantum wire commands, but they draw double instead of single lines.

Here is an example using measurement gates and classical wires and the corresponding code.




```
\Qcircuit @C=1em @R=.7em {
     & \qw & \measure{\mbox{Codebit}} \cwx[1] \\
     & \qw & \gate{\chi} & \meter &
        \rstick{\cdots} \cw
}
```

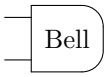
If you are using a special basis for your measurements the `\meterB` command allows you to indicate the basis.




```
\Qcircuit @C=1em @R=1.5em {
    \lstick{\ket{\psi}}  & \meterB{\ket{\xi_\pm}} & \cw
}
```

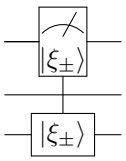
Q-circuit also includes the commands `\multimeasure` and `\multimeasureD` for typesetting measurements on multiple qubits. The syntax for these commands exactly

parallels that of the \multigate command (see §V A). An example is shown below.




```
\Qcircuit @C=1em @R=.7em {
    & \multimeasureD{1}{\text{Bell}} \\
    & \ghost{\text{Bell}}
}
```

In addition, if the measurement must be done on qubits which are *not* adjacent, Q-circuit provides for the \smeterB command, which, similar to the \sgate command, allows one to split the measurement:




```
\Qcircuit @C=1em @R=.7em {
    &  \smeterB{\ket{\xi_{\pm}}}{2} & \qw \\
    &  \qw & \qw\\
    & \gate{\ket{\xi_{\pm}}} & \qw \\
}
```

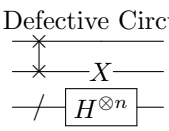
C. Non-gate inserts, forcing space, and swap

In addition to the gates defined by Q-circuit, standard LaTeX can function as a gate if enclosed in curly brackets. By default, inputs are assumed to have zero size, so no space will be made for the resulting object and any wires connecting to it will run straight to the object's middle. Standard LaTeX entries can serve as labels or wire decorations.

To force an object to take up space, you should use the \push command. \push is most useful in conjunction with the LaTeX command \rule. Together they can be used to construct various sorts of invisible props and struts.

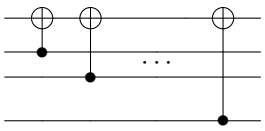
Q-circuit implements a gate command called \qswap that is equivalent to the text {\times} \qw. The effect of \qswap is to insert half of a swap gate (that is a $\times$) which can then be connected (using \qwx) to another instance of \qswap to create a swap gate.

Here is a circuit that shows how to construct swap, decorate wires, and use \push to make an invisible prop.




```
\Qcircuit @C=1em @R=.3em {
     &  & \mbox{Defective Circuit}\\
     & \qswap & \qw & \push{\rule{0em}{1em}} \qw \\
     & \qswap \qwx & \push{X} \qw & \qw \\
     & {/} \qw & \gate{H^{\otimes n}} & \qw
}
```

To indicate a generalized circuit with n iterations of something, you could use the \cds command.



```
\Qcircuit @C=1em @R=.3em {
     & \targ & \targ & \cds{4}{\cdots} & \targ & \qw\\
     & \ctrl{-1} & \qw &\qw & \qw & \qw \\
     & \qw & \ctrl{-2} & \qw & \qw & \qw \\
     & & & & & \\
     & \qw & \qw & \qw & \ctrl{-4} & \qw \\
}
```

D. How to control anything

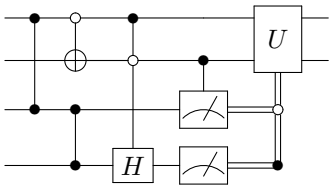
Controlled-Z gates, wires with bends, and gates that control-on-zero can all be made using the extended family of control commands. The complete family of control commands is \ctrl, \cctrl, \ctrlo, \cctrlo, \control, and \controlo.

\ctrlo is identical to the \ctrl command (see §IV B) except that it draws an open bullet (indicating control-on-zero). Both commands place a wire to the left and take one argument indicating which wire to connect to.

The commands \cctrl and \cctrlo are identical to the \ctrl and \ctrlo commands, respectively, except they use *classical wires* instead of quantum ones to do the controlling. These commands may be useful for writing circuits where the gates are conditioned on classical outputs.

The commands \control and \controlo are isolated controls; they don't automatically connect to anything. Isolated controls allow you to decide exactly what connections are made to your control operator, which makes them very useful for working with classical wires and rendering things like the controlled-Z.

Here is an example circuit using various controls.




```
\Qcircuit @C=1em @R=.7em {
    & \ctrl{2} & \ctrlo{1} & \ctrl{1}
        & \qw & \multigate{1}{U} & \qw \\
    & \qw & \targ & \ctrlo{2} \qw
        & \ctrl{1} & \ghost{U} & \qw \\
    & \control \qw & \ctrl{1} & \qw
        & \meter & \cctrlo{-1} \\
    & \qw & \control \qw & \gate{H}
        & \meter & \cctrl{-1}
}
```

Note that we, the authors, have used a pair of controls connected by a wire to denote the controlled-Z gate. This isn't standard notation, but we feel it is a logically consistent and concise notation, and it illustrates nicely the symmetry of the controlled-Z gate. We hope to encourage the readers to adopt this notation in their own QCDs.

VI. BELLS AND WHISTLES: TWEAKING YOUR DIAGRAM TO PERFECTION

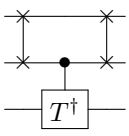
By now, the reader should be able to quickly and easily typeset almost any QCD. Nonetheless, it may occasionally be desirable to decorate or modify a circuit in ways not yet discussed. This section presents additional tricks, options, and commands for putting the final polish on your QCDs.

A. Spacing

The Q-circuit parameters `@R` and `@C` were introduced in §IV; they are examples of a family of spacing parameters that can appear between the text `\Qcircuit` and the opening curly brace. A more complete list of available parameters is given in the table below.

Parameter	*Effect*
`@R=#1`	Sets the spacing between rows to `#1`.
`@C=#1`	Sets the spacing between columns to `#1`.
`@!R`	Sets all rows to the height of the tallest object in the circuit.
`@!C`	Sets all columns to the width of the widest object in the circuit.
`@!`	Sets all entries to the size of the largest object in the circuit.

The `@R` and `@C` parameters adjust the separation between elements, allowing you to dictate the compactness of your QCD. `@!R`, `@!C`, and `@!` force the elements of your circuit to have uniform sizes, this helps to prevent bunching that may occur when a particular row or column contains many small elements. `@!R` is particularly useful for forcing wires to be evenly spaced, as in the following example.



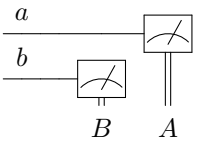

```
\Qcircuit @C=.7em @R=.3em @!R {
    & \qswap & \qw & \qswap & \qw\\
    & \qswap \qwx & \ctrl{1} & \qswap \qwx & \qw \\
    & \qw & \gate{T^\dag} & \qw & \qw
}
```

B. Labelling

A label can be placed anywhere that a gate command might normally appear. Unlike gates, however, Q-circuit treats labels as having zero size when determining the layout of a QCD. This prevents large labels from bending your circuit out of whack, but it also means that labels can overlap with other components.

Normally an element whose size is set to zero is drawn centered on it's entry. This is what happens when you insert text directly using curly brackets (see §V C). For most labelling, however, it is more useful to have one edge of the label fixed in the center of an entry. For this reason Q-circuit provides a set of label commands, `\lstick`, `\rstick`, `\ustick`, and `\dstick`. The stick commands each cause their contents to "stick out" from the center of an entry in a different direction. `\lstick`, `\rstick`, `\ustick`, and `\dstick` produce labels that project out to the left, right, top, and bottom respectively.

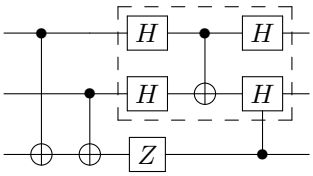
Proper usage of `\lstick` and `\rstick` was demonstrated in §IV D, so the following example focuses on `\ustick` and `\dstick`.




```
\Qcircuit @C=.7em @R=.3em {
    & \ustick{a} \qw & \qw & \qw & \qw & \meter \\
    & \ustick{b} \qw & \qw & \qw & \meter \\
    & & & & \dstick{B} \cwx & \dstick{A} \cwx[-2]
}
```

C. Grouping

It is sometimes useful to box off sections of a circuit to indicate a subcircuit, as in the following example.



which was typeset using

```
\Qcircuit @C=1em @R=1em {
    & \ctrl{2} & \qw & \gate{H} & \ctrl{1} &
        \gate{H} & \qw \\
    & \qw & \ctrl{1} & \gate{H} & \targ &
        \gate{H} & \qw \\
    & \targ & \targ & \gate{Z} & \qw & \ctrl{-1} &
        \qw \gategroup{1}{4}{2}{6}{.7em}{--}
}
```

The command that made the dashed box is in the last line of code and is called `\gategroup`. The `\gategroup`

command can be placed following any non-empty entry, but, for clarity, it is perhaps best to put it at the end.

Because it takes six arguments, `\gategroup` looks intimidating, but it is actually relatively easy to use. `\gategroup{#1}{#2}{#3}{#4}{#5}{#6}` highlights the entries between rows `#1` and `#3` and columns `#2` and `#4` by adding a box or a bracket. Argument `#6` selects between various highlights, with the available options being:

```
--  .  _\}  ^\}  \{  \}  _)  ^)  (  )
```

These options produce a dashed box, a dotted box, a curly brace on the bottom, top, left, or right, and a normal brace on the bottom, top, left, or right. Argument `#5` is twice the spacing from the nearest gate to the box.

`\gategroup` only checks that the gates at the four corners of the requested region are properly enclosed. As a result, gates along the boundary that are bigger than the corner gates will tend to stick out. This is especially unsightly when the corner entries are wires, though in that case the problem can be fixed by inserting an invisible prop of the desired height (see §V C).

VII. ACKNOWLEDGMENTS

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APPENDIX A: POSITIONING Q-CIRCUIT DIAGRAMS IN LaTeX

Q-circuit produces TeX graphics objects. In theory these objects should act like any symbol or character. Thus, they can be placed in equation environments, arrays, and figures. In practice there are a few, largely unexplained, complications.

One of these is vertical centering in a line of text. To center the top line of a circuit, it is sufficient to invoke it in inline math mode using `$`. To center the entire circuit, place it inside an array.

Horizontal centering within figures is also problematic. Typically this can be corrected by placing the `\Qcircuit` command inside a `\centerline` command, an `\mbox` command, or an equation environment. For some LaTeX distributions the commands `\leavevmode` and `\centering` must be added to center a figure.

Finally, circuits using large labels often appear a bit off center. This is because labels are not included when calculating the size of a circuit. The best solution is probably to add white space (see §V C) until the labels all fit within the boundaries of the circuit.

APPENDIX B: BUGS AND FUTURE WORK

1. Wires often end just short of curved surfaces.
2. `\gategroup` needs to check all the boundary gates when determining the highlighted area.
3. Targets look poor when the font size is set to small.
4. It would be nice if the `\ghost` command could read the argument of the `\multigate` command automatically.
5. Larger issues of centering within LaTeX need to be addressed.

APPENDIX C: CODE FOR THE INTRODUCTION

The first QCD depicts a way of decomposing doubly controlled unitaries. It was typeset with

```
\Qcircuit @C=.5em @R=0em @!R {
  & \ctrl{1} & \qw & & & \qw & \ctrl{1} & \qw &
    \ctrl{1} & \ctrl{2} & \qw\\
  & \ctrl{1} & \qw &
    \push{\rule{.3em}{0em}=\rule{.3em}{0em}} & &
    \ctrl{1} & \targ & \ctrl{1} & \targ & \qw &
    \qw\\
  & \gate{U} & \qw & & & \gate{V} & \qw &
    \gate{V^\dag} & \qw & \gate{V} & \qw
}
```

The second QCD depicts quantum teleportation and was typeset with

```
\Qcircuit @C=.7em @R=.4em @! {
  \lstick{\ket{\psi}} & \qw & \qw & \ctrl{1} &
    \gate{H} & \meter & \control \cw\\
  \lstick{\ket{0}} & \qw & \targ & \targ & \qw &
    \meter & \cwx\\
  \lstick{\ket{0}} & \gate{H} & \ctrl{-1} & \qw &
    \qw & \gate{X} \cwx & \gate{Z} \cwx &
    \rstick{\ket{\psi}} \qw
}
```

The third QCD depicts quantum error correction on the bit flip code. It was typeset with

```
\Qcircuit @C=1.3em @R=.6em {
  & & & & & & \mbox{Syndrome Measurement} & & & &
    \mbox{Recovery}\\
  & \qw & \qw & \ctrl{3} & \qw & \qw & \qw &
    \ctrl{5} & \qw & \qw &
    \multigate{2}{\ \mathcal{R}\ } & \qw\\
  & \qw & \qw & \qw & \ctrl{2} & \ctrl{3} & \qw &
    \qw & \qw & \qw & \ghost{\ \mathcal{R}\ } \qw &
    \qw\\
```

```
  & \qw & \qw & \qw & \qw & \qw & \ctrl{2} & \qw &
    \ctrl{3} & \qw & \ghost{\ \mathcal{R}\ } \qw &
    \qw\\
  & & \lstick{\ket{0}} & \targ \qw & \targ \qw &
    \qw & \qw & \qw & \qw & \measure{M_a} &
    \control \cw \cwx\\
  & & \lstick{\ket{0}} & \qw & \qw & \targ \qw &
    \targ \qw & \qw & \qw & \measure{M_b} &
    \control \cw \cwx\\
  & & \lstick{\ket{0}} & \qw & \qw & \qw & \qw &
    \targ \qw & \targ \qw & \measure{M_c}
    \gategroup{2}{2}{7}{10}{.8em}{--} &
    \control \cw \cwx
}
```

APPENDIX D: TABLE OF COMMANDS

The following table is grouped according to the effect of each command.

Subject	*Command*
Loading Q-circuit	`\input{Qcircuit}`
Making Circuits	`\Qcircuit`

Spacing	`@C=#1`
	`@R=#1`
	`@!R`
	`@!C`
	`@!`
	`\push{#1}`
	`\cds{#1}{#2}`

Wires	`\qw[#1]`
	`\qwx[#1]`
	`\qwa[#1]`
	`\cw[#1]`
	`\cwa[#1]`
	`\cwx[#1]`

Gates	`\gate{#1}`
	`\targ`
	`\qswap`
	`\multigate{#1}{#2}`
	`\sgate{#1}{#2}`
	`\ghost{#1}`

Controls	`\ctrl{#1}`
	`\ctrlo{#1}`
	`\cctrl{#1}`
	`\cctrlo{#1}`
	`\control`
	`\controlo`

Measurements	`\meter`
	`\meterB{#1}`
	`\smeterB{#1}{#2}`
	`\measure{#1}`
	`\measureD{#1}`
	`\measuretab{#1}`
	`\multimeasure{#1}{#2}`
	`\multimeasureD{#1}{#2}`

Labels	`\lstick{#1}`
	`\rstick{#1}`
	`\ustick{#1}`
	`\dstick{#1}`
	`\bra{#1}`
	`\ket{#1}`
	`\gategroup{#1}{#2}{#3}{#4}{#5}{#6}`
	`\inputgroup{#1}{#2}{#3}{#4}`
	`\inputgroupv{#1}{#2}{#3}{#4}{#5}`
	`\inputgrouph{#1}{#2}{#3}{#4}{#5}`