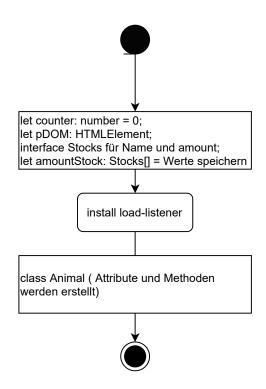
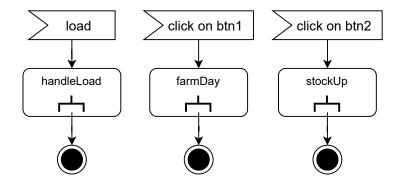
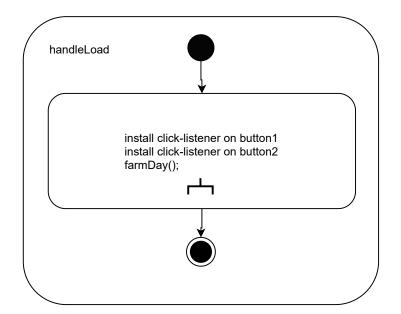
Klassendiagramm

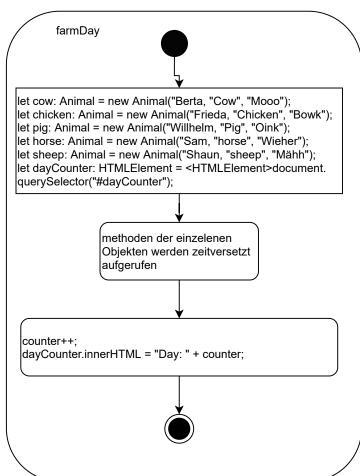
Animal
+ name: string
+ breed: string
+ sound: string
+ constructor(_name: string, _breed: string, _sound: string)
+ sing(_foodStock: number): void
+ eat(_foodStock: number, _foodPos: number) : void

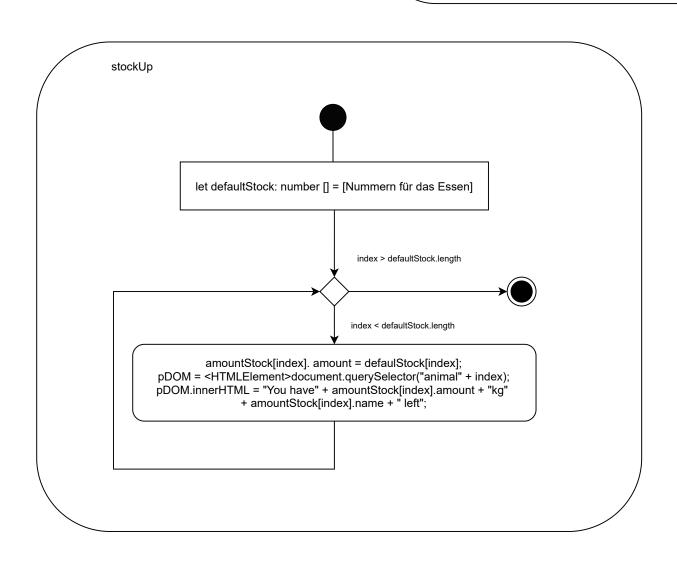
Aktivitätdiagramm - Main











Aktivitätdiagramm - Animal

