# Computer Vision HW7

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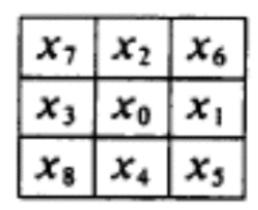


THINNING ALGORITHM 1

### **Description**

I implemented Zhang-Suen Thinning Algorithm, This algorithm is used for thinning binary image. Binary image by definition, consists of only black and white pixels.

8 neighborhood:



- Part A: Let the region pixel = 1, background = 0.
  - If  $2 \le \sum_{n=1}^{8} x_n \le 6$ , TRUE.
  - Go through clockwise from the top pixel, once pixel turn into 1 from 0, counter++ If counter = 1, TRUE.
  - If  $P_2 \cdot P_1 \cdot P_4 = 0$ , TRUE.
  - If  $P_1 \cdot P_4 \cdot P_3 = 0$ , TRUE.
  - If all above true, DELETE the pixel.
- Part B: Let the region pixel = 1, background = 0.
  - Same as Part A.
  - Same as Part B.
  - If P<sub>3</sub> · P<sub>2</sub> · P<sub>1</sub> = 0, TRUE.
  - If  $P_4 \cdot P_3 \cdot P_2 = 0$ , TRUE.
  - If all above true, DELETE the pixel.

Note: Extra spurs (short branches) caused by thinning must be minimized.

#### parameters

```
String fileName = "./assets/lena.im";
int headerLength = 172;
int imageWidth = 512;
int imageHeight = 512;
int threshold = 128;
```

#### principal code

#### **Result**



THINNING ALGORITHM 3