

## 1.2 Requirements and Advantages of Database Systems

### Data independence

- ❑ independence of application programs from the details of data representation and data storage (abstract view on data)

### Efficient data access

- ❑ multitude of sophisticated techniques for the efficient storage of and efficient access to persistent data
- ❑ application of **index structures**

### Common data basis

- ❑ common data basis for all current and future application programs

### Concurrent data access

- ❑ simultaneous access to the same data by different users
- ❑ each user gets the impression of exclusively accessing data
- ❑ concept of **transaction** for the **synchronisation** of concurrent data accesses

## **Lacking or controlled redundancy**

- ❑ avoiding copies of the same data by an integrated view on data
- ❑ controlled redundancy for improving **performance**

## **Consistency of data**

- ❑ caused by lacking redundancy
- ❑ DBMS must ensure consistency of data for controlled redundancy

## **Integrity of data**

- ❑ correctness and completeness of data (semantical aspect)
- ❑ formulation of **integrity constraints** or **integrity rules**
- ❑ DBMS checks constraints for each insertion, change and deletion of data

## **Data security**

- ❑ protection of the database against unauthorized access (**view** on data)
- ❑ **access control** with authentication and encoding as possible protection mechanisms

## Backup and recovery

- ❑ protection against the consequences of system errors
- ❑ backup: copies on external storage media (e.g. tapes)
- ❑ recovery: automatic reconstruction of the last, up-to-date, and consistent database status with the aid of tapes and a protocol listing the executed changes

## Posing queries

- ❑ traditional data organization: posing queries by an application program, extremely inflexible
- ❑ DBMS: **query language**, which allows, to pose *ad hoc* queries by using the keyboard and to get an immediate answer
- ❑ importance of an efficient **query optimization**, **query processing** and **query execution**

## Provision of diversified user interfaces

- ❑ query languages for occasional users, programming interfaces for implementors, menu-driven interfaces for naive users, window- and graphic-oriented user interfaces
- ❑ **data definition languages**, **data manipulation languages**

## **Flexibility**

- ❑ change of the database structure without change of existing application programs (e.g., extension of a record by a new field, insertion of a new collection of data into the database)
- ❑ different evaluations of data possible in an easy way

## **Faster developments of new applications**

- ❑ use of the powerful functions of a DBMS for new applications

## 1.3 Fundamental Terms

### Database (DB)

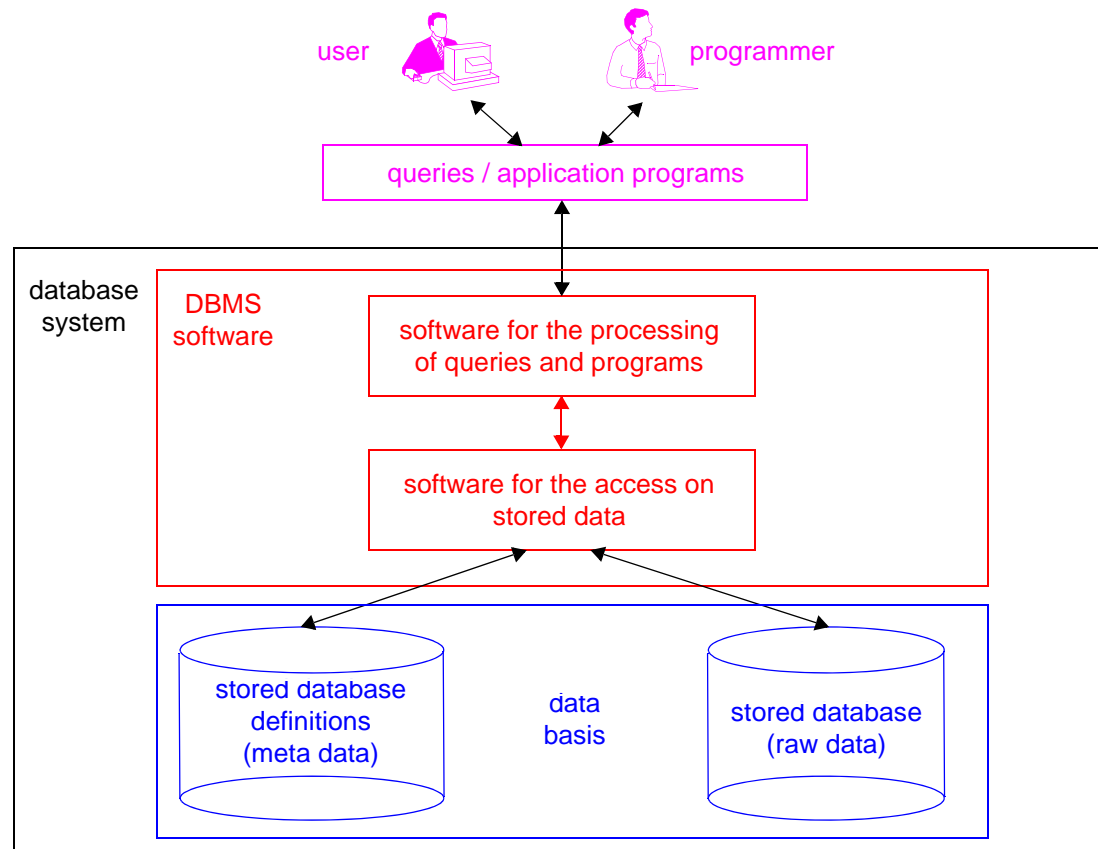
- ❑ integrated and structured repository of large collections of persistent data, which serves for all users of an application area as a common and reliable basis of up-to-date information
- ❑ frequently used synonymous term: **data basis**

### Database Management System (DBMS)

- ❑ all-purpose software system, which supports the user in the definition, construction and manipulation of databases for different applications in an application-neutral and efficient manner
- ❑ set of programs for the management of and access to the data in the DB
- ❑ software level between physical database and user

### Database System(DBS)

- ❑  $DBS = DBMS + DB$



## Data Model

- ❑ mathematical formalism consisting of a notation for describing the data of interest and of a set of operations for manipulating these data
- ❑ description of the structure of a database (data types, relationships, conditions)

## 1.4 Data Model

- ❑ a data model offers facilities
  - for the specification of data objects
  - for the specification of the relationship between data and
  - for the specification of operations on data objects together with their semantics
- ❑ usually a DBS has at least two data models
  - **physical data models** for the storage-oriented representation of data
  - **logical data models** for the user-oriented representation of data
- ❑ logical data models
  - object-based, e.g.
    - entity-relationship model
    - object-oriented data model
    - object-relational data model
  - record-based, e.g.
    - object-relational data model
    - relational data model
    - network data model
    - hierarchical data model

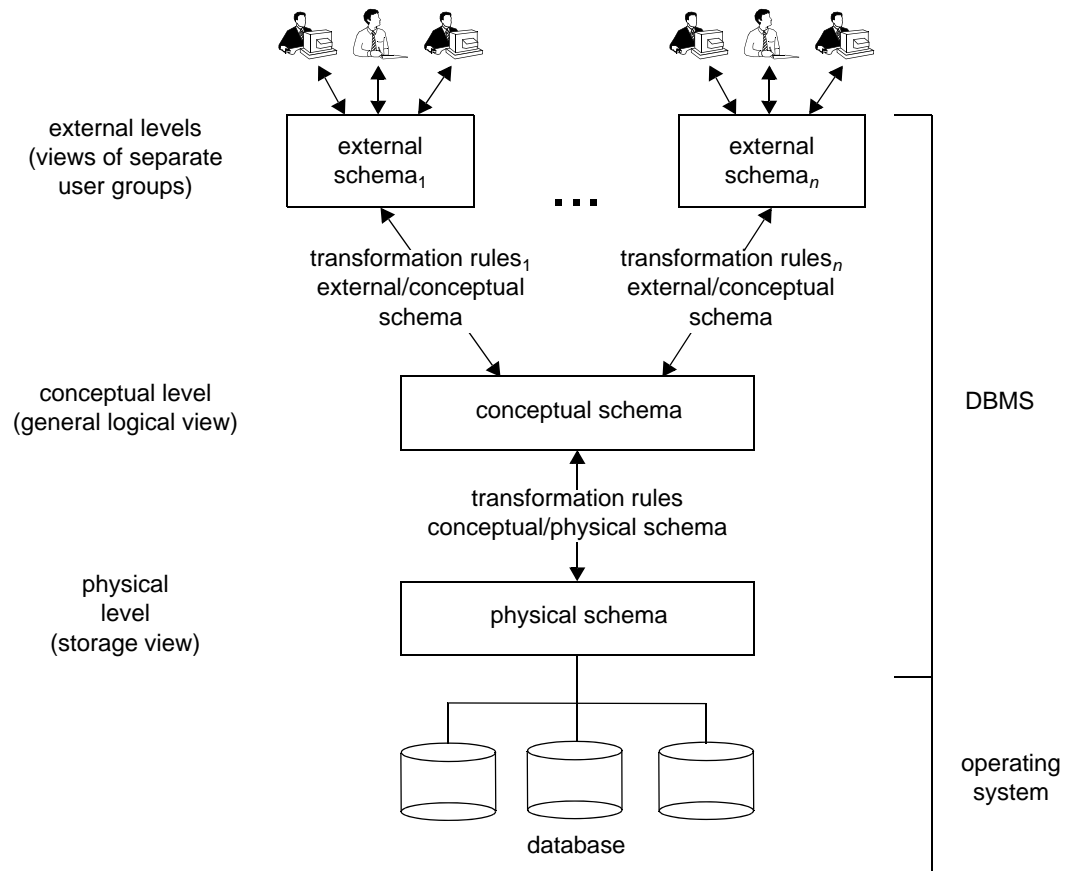
## 1.5 Data Abstraction: The Three-Level Model

DBS has several abstraction levels

- ❑ **external/view levels** describe the part of the DB, which is relevant for the user
- ❑ **conceptual/logical level** gives information about existing data and relationships in the DB
- ❑ **physical/internal level** describes how data are physically stored

### Database schema and state

- ❑ a schema describes the structure/the design of a DB
- ❑ a state describes a concrete instance of a DB





## 1.6 Data Independence

- ❑ denotes the property that higher levels of the model are not influenced by changes of lower levels
- ❑ **logical data independence**
  - changes of the conceptual schema (e.g., information about new types of entities, further information about existing entities) do not have impact on external schemas (e.g., existing application programs)
  - example: extension of the class data for an additional boolean value expressing whether the merits required for a master thesis have been performed
- ❑ **physical data independence**
  - changes of the physical schema (e.g., change of an access structure to a more efficient one, use of other data structures, exchange of algorithms) do not have impact on the conceptual schema and thus also not to external schemas
  - example: the class data, which are so far stored in an unsorted file, are to be reorganized in a B-tree to enable efficient access by “registration number”.

## 1.7 Database Languages

### Data definition language (DDL)

- ❑ language to manipulate a database schema
- ❑ (meta) data for the description of a schema (**data dictionary, system catalog**)
- ❑ permits the specification of implementation details

### Data manipulation language (DML)

- ❑ **query language** for the retrieval of data objects in a database
- ❑ “actual” data manipulation language for the change of stored data objects, for the insertion of new data, and for the deletion of stored data
- ❑ a query, which is formulated by a user with the objects of his/her external level, is translated into an efficient query, which rests on the objects of the physical level
- ❑ in general realized as a non-procedural language
  - user specifies **which** data are searched for but **not how** data can be found

# Overview of the Database Software Project (I)

- ❑ Semester-long database software group project
- ❑ Main goal: Apply and practice the theoretically learned concepts in class in a professional and commercial database environment by means of the design and implementation of a web-based database application program

## Project Objectives

- ❑ Transfer the database concepts learned in class, such as
    - ❖ the conceptual database design with the Entity-Relationship (ER) Model,
    - ❖ the transformation of an ER diagram into a relational database schema with a provided algorithm, and
    - ❖ the application of the synthesis algorithm for 3NF normalization,
- step by step into practice by deploying the professional and commercial database system Oracle

# Overview of the Database Software Project (II)

## Project Objectives (*continued*)

- ❑ In homework assignments students learn the formulation of SQL queries in an *ad hoc* mode
- ❑ In the project students learn how to embed SQL queries into database application programs
- ❑ Special aspect: Database application includes a *web-based user interface* as its front-end and a supporting Oracle database as its back end
- ❑ Preparation for database industry:
  - ❖ Provide students with a real hands-on database experience that will enable them to work later in industry in the database field
  - ❖ By working in groups, enable students to argue, discuss, compromise, write technical documents, and solve arising social conflict situations in the group at a professional level.

# Overview of the Database Software Project (III)

## General Description and Project Activities in Detail

- ☐ Identify an application area for which a DBMS may prove beneficial to store the data it processes
- ☐ Consider factors such as the need to store and query large data volumes, support multiple users, provide concurrent access, maintain consistency
- ☐ Find appropriate real world data that match your application and can be used to populate your database with at least 250,000 records
- ☐ Understand and analyze the available data
- ☐ Find problems in the data such as missing data and inconsistent data
- ☐ Determine the main functionalities and operations of the database application
- ☐ Think about the various requirements of the user of your application and the various data attributes that need to be stored and later queried

# Overview of the Database Software Project (IV)

## General Description and Project Activities in Detail (*continued*)

### ❑ Application development

#### ❖ Database development

- Model the data to be stored in the database, i.e., identify the various entities, relationships, constraints, etc. by creating an ER diagram.
- Transform the ER diagram into a relational database schema
- Design, normalize, and perfect the relational database schema
- Transform and upload the real world data according to the database schema into the database by using SQL queries, spreadsheets, CSV files, and/or stand-alone programs written in Java, C, C++, etc.
- Design the SQL queries that will be embedded into the application program

# Overview of the Database Software Project (V)

## General Description and Project Activities in Detail (*continued*)

- ❑ Application development (*continued*)
  - ❖ User Interface (UI) development
    - Design the web interface for the application by considering the various "screens" and the "flow of control" of your application
    - Example “photo manager application”: Start with a user login screen, then a web page to display the user's photo in a gallery, then another one to display a specific picture with additional descriptive information, a search page, logout page, etc.
    - Select web-based technologies for designing web-based user interfaces, e.g., PHP and Ruby on Rails.
    - Implement the web interface and write supporting code to embed the designed SQL queries to retrieve data from the DBMS.
- ❑ Test your database application software and check if it works as desired

# Organizational Issues (I)

## Topic of the Group Project

- ☐ Each group selects an application topic on its own
- ☐ The instructor will not provide a topic
- ☐ Enables a group to be creative and follow its interests
- ☐ Important: Not sufficient to identify an interesting topic that is worthwhile to be supported by a database system  
→ Find real world data that support the selected application

## Project Group Size and Formation

- ☐ Students can form own 4-student groups
- ☐ Depending on the class size, 3-student groups or 5-student groups possible
- ☐ If the class size should be low, 3-students per group will be the default
- ☐ Each group will select tools from the Internet (e.g., email, Skype) for group communication



## Organizational Issues (II)

### Grading

- ❑ 4 project deliverables (discussed later in detail)
- ❑ Deliverables are produced by each group together
- ❑ All members of a group will get the same grade
- ❑ Exception: If it turns out that a group member has not adequately contributed to the group's efforts and therefore harmed the group, the instructor will take the right to assign a different and adequate grade to such a group member
- ❑ General information about the grading of the four project deliverables can be found in the syllabus

### “250,000 Tuple” Rule

- ❑ A group's database must store at least 250,000 tuples (records) as the sum of all records stored in all database tables.

# Organizational Issues (III)

## Programming Environment

### ❑ User interface

- ❖ Group's choice to use any high-level web programming language
- ❖ Options: Ruby on Rails, PHP, .NET, JSP, Javascript, etc.
- ❖ Teaching of web-based programming technologies is beyond the scope of this class  
→ Self-study required

### ❑ Database interface

- ❖ We will use the CISE Oracle database server
- ❖ Needed: CISE account, Oracle account (see syllabus, course web page)
- ❖ General information available on the [CISE Oracle Database Help](#) web page

# Organizational Issues (IV)

## Programming Environment (*continued*)

### ❑ Database interface (*continued*)

- ❖ Connection between application program and database possible by
  - connectivity protocols such as ODBC and JDBC
  - web programming language specific methods provided by PHP, Perl, and Ruby on Rails
- ❖ Simple coding examples for Java using JDBC, PHP using OCI8, Perl using DBD::Oracle, and Ruby using DBI available on the CISE Oracle Database Help web page
- ❖ CISE help pages also contain information how to remotely access CISE Oracle
- ❖ The project database must run on Oracle and use the *orc/* instance running on the CISE Oracle database server
- ❖ Clients for testing SQL queries: [SQL\\*Plus](#) (command line) or [Oracle SQL Developer](#) (graphical)