

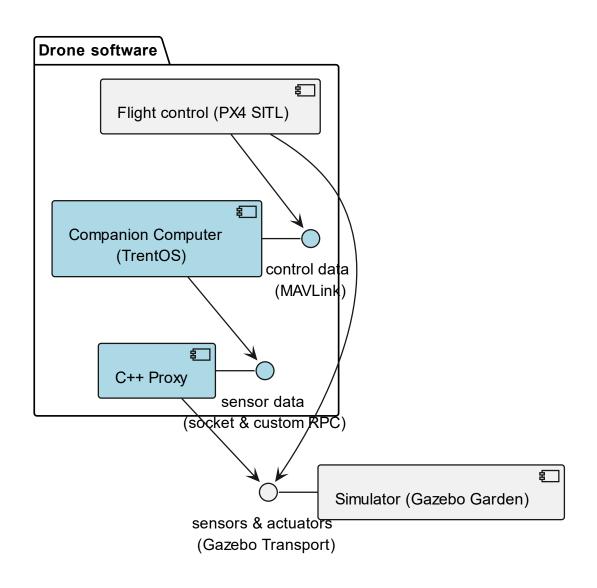
Operating Systems - seL4 & TRENTOS Drone Simulator



Project Overview



System Architecture



- Gazebe Garden (Simulator)
- Flight control app (PX4)
- C++ Proxy
- TrentOS-based Companion Computer

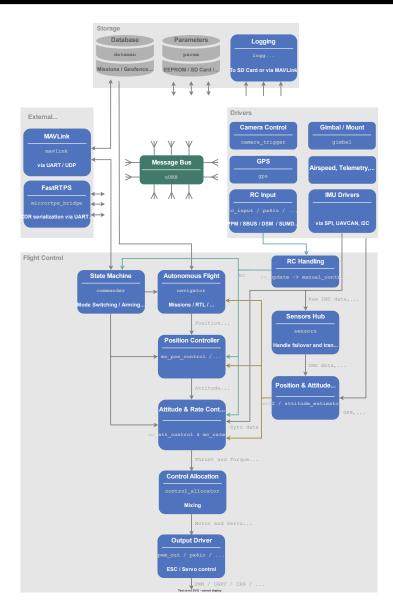


Our goal:

Implement flight task on CompanionComputer (TrentOS) that sends actuators MAVLink messages to PX4 in order to fly the simulated drone to a predefined destination guided by GPS and altitude sensor data from Gazebo.



PX4 SITL (flight control app)



- Q: What is PX4?
- "The brain of a drone"
- Architecture: concurrent modules that communicate asynchronously via uORB message bus
- Communication with external world through MAVLink
- Q: How to communicate?
- A: <u>PX4 startup</u> and <u>predefined MAVLink channels</u>
- Q: Semantics of communication: what to communicate?
- A: Flight modes, among which offboard mode. Standard
 MAVLink messages More details later:)

Patches to PX4



- Already has everything we need???
- No GPS and altitude sensor on default drone model from PX4 for Gazebo
- Models are specified using a XML-based format called SDF format.
- Patch PX4-Autopilot repository
- Custom drone model
- Custom world mode
- Custom (minimal) MAVLink message channel

C++ Proxy



Two Major Questions:

- How to get sensor data from Gazebo
- How to communicate with TrentOS

Gazebo





- 3D robotic simulator
- Plugin system for modifying models
- Pub-Sub system communication

What we need to do?

- 1. Sensor Integration
- 2. World modification

C++ Proxy





Integrated sensor

Publish:

- GPS Data
- Altitude Data

GZ transport





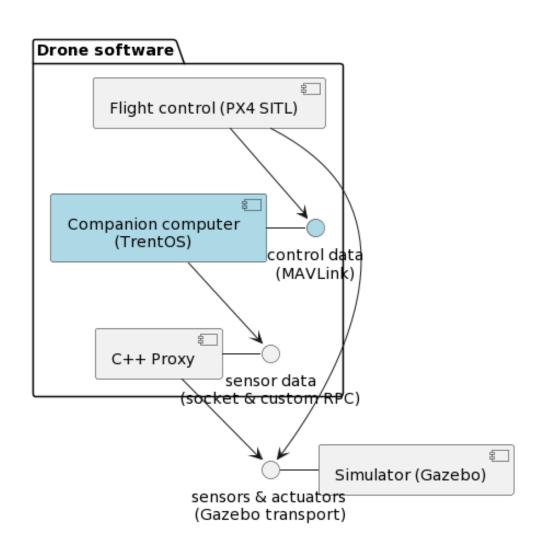
C++ Proxy

Subscribe:

- /gps_sensor/navsat
- /altitude_sensor/altimeter



Companion computer & MAVLink





MAVLink





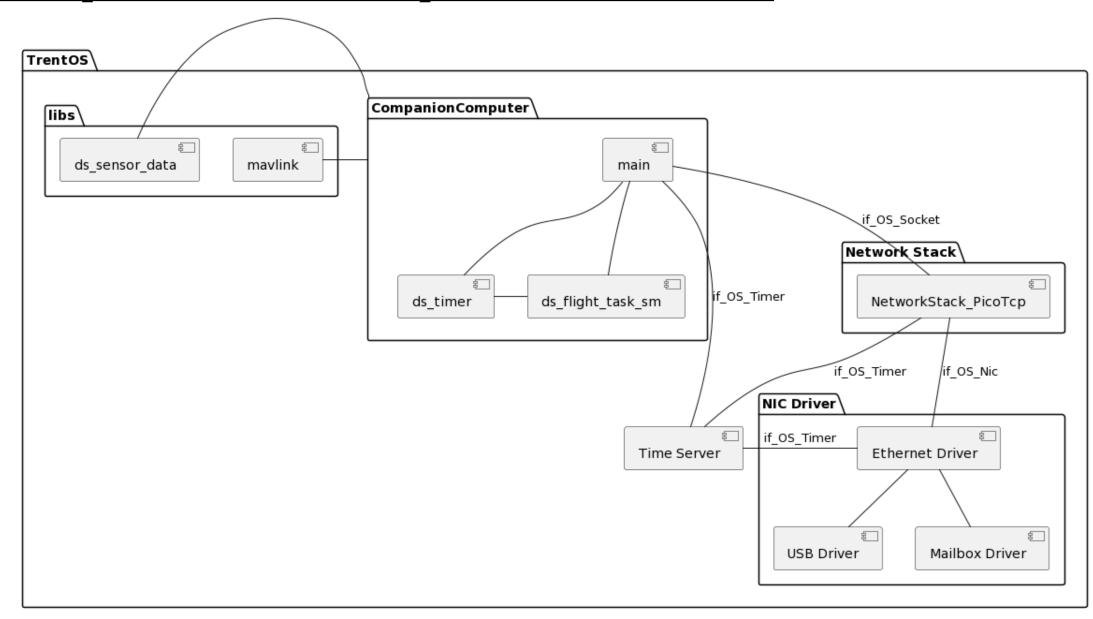
- Binary Telemetry Protocol
- Transport Agnostic Library

Some important Commands

- MAV_CMD_DO_SET_MODE
- MAV_CMD_COMPONENT_ARM_DISARM
- SET POSITION TARGET LOCAL NED
- MAV_CMD_NAV_LAND

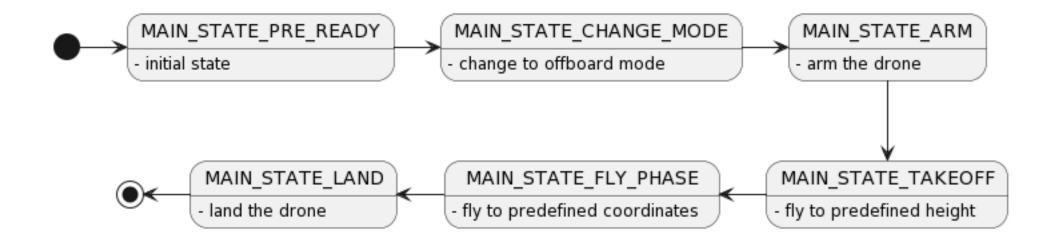


Companion computer



State Machine



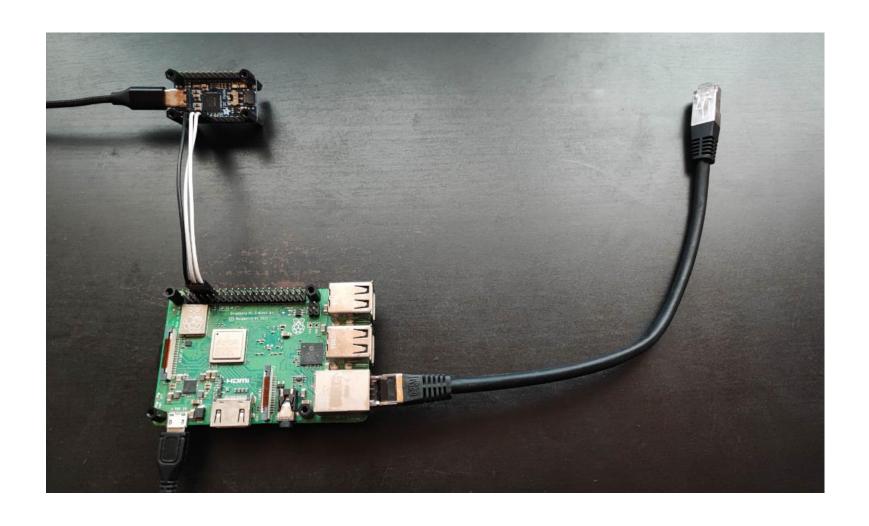




Final Setup

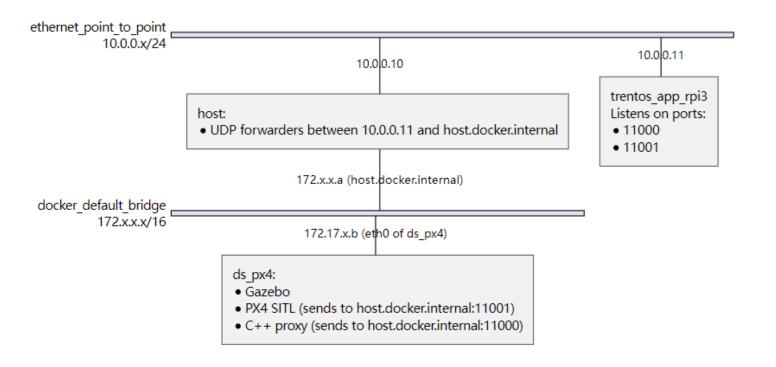
Hardware setup





Network Architecture





TrentOS on RPI3

TrentOS application connected to host PC via Ethernet interface



Project Details

Problems faced



- Jansson (`sys_clock_gettime()` not implemented)
- Docker GUI (disable X11 authentication)
- Firewall on NixOS
- Socket can't handle large traffic on QEMU
- `OS_Socket_recvfrom()` bug (or feature?): nothing received =>
 `srcAddr` set with last address from which something was received
- Can't use more complex world (some models take a lot to load)





UDP forwarding is a hassle

- Better utility scripts that sets up all the components of the system (instead of opening a lot of terminals)
- 'iptables' in a production setting

Make flight task even more robust

Handle scenario where PX4 and Gazebo are killed and restarted



Repository structure

```
Dockerfile
                  # Dockerfile for the `ds_px4` container
external
           # Where external dependencies are placed
  — mavlink/ # Pre-compiled MAVLink headers for C/C++
└── PX4-Autopilot/ # PX4 repository
Trentos
             # TrentOS folder added manually
            # TrentOS docker containers
  - docker/
 — sdk/
                  # TrentOS sdk
           # Patches to PX4-Autopilot
px4.patch
scripts/
                 # Utility script
                    # Source code
src
   apps
                  # C++ proxy source code
      trentos/ # TrentOS application (companion computer) source code
  - libs/
           # Modules shared between proxy/ and trentos/
```