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# Report for Dumpster Diving

Note: you will want to change environment variables DUMPSTER and PARTITION at the top of test\_script.sh before running it. DUMPSTER is the path to the dumpster. PARTITION is the path of the other partition. Also, you want to be in the test directory.

## Design

a) What programs/scripts you ran and what they did (use pseudo-code)

I used measure\_time (compiled from measure\_time.c) and test\_script.sh.

### Pseudocode for test\_script.sh

Set dumpster path

Set partition path

# Testing ./rm on SAME partition in milliseconds for files

Create files

Call measure\_time to remove the files

# Testing ./rm on DIFFERENT partition in milliseconds for an empty directory

Create directory named empty in partition

Call measure\_time to remove empty

# Testing ./rm on DIFFERENT partition in milliseconds for files

Create files

Call measure\_time to remove the files

# Testing ./rm on DIFFERENT partition in milliseconds for LARGE directory

Create directory named large with structure:

```
large
  sublarge1
    file1.txt
    file2.txt
    file3.txt
    file4.txt
    file5.txt
    file6.txt
    file7.txt
    file8.txt
    file9.txt
    file10.txt
    File11.txt
  sublarge2
  ...
  sublarge10
```

Where sublarge2, ..., sublarge10 has the same contents as sublarge1.  
Call measure\_time to remove large

### Pseudocode for measure\_time.c

```
start = get current time
child_pid = Fork child process
If (child_pid == 0)
  Call rm using execvp()
  Print error // If execvp returns, it must have failed
Else
  Wait for child process
  Sync
  end = get current time
  print(start-end)
  Return child status
```

### b) How many runs you performed

For each case of same partition and different partitions, I performed 7 runs. Specifically, the file size increases by 10 times for every subsequent run. The program rm was also tested using a folder named large with 10 subdirectories, each contained 11 files with size 64KB.

### c) How you recorded your data

I used `measure_time.c` to record time. Specifically, for every file, I recorded the time right before running `rm` (1). Then, I created a child process to run `rm` and made the parent process wait for it. Then, when the child process is finished, I used `sync()`, and then measure the current time again (2). Finally, the time difference between (2)-(1) is the time taken to move the file to the dumpster.

### d) What the system conditions were like

The experiment was conducted on MacBook Pro (Retina, 13-inch, Early 2015) with macOS High Sierra. I made sure that the scripts run on the Linux VM for this course. The reason why I decided to run the tests on my actual OS because I experienced problems with `gettimeofday()` in VMs in OS class.

### e) And any other details you think are relevant.

# Results

## Same Partition

File Size (in KB)	Time Taken (in milliseconds)	Time Taken (in microseconds)		
64	145	145213		
640	129	128689		
6400	127	127042		
64000	109	108695		
640000	119	118716		
6400000	110	110380		
64000000	105	105026		
Mean	120.5714286	120537.286		
Standard deviation	14.14045194	14171.4495		

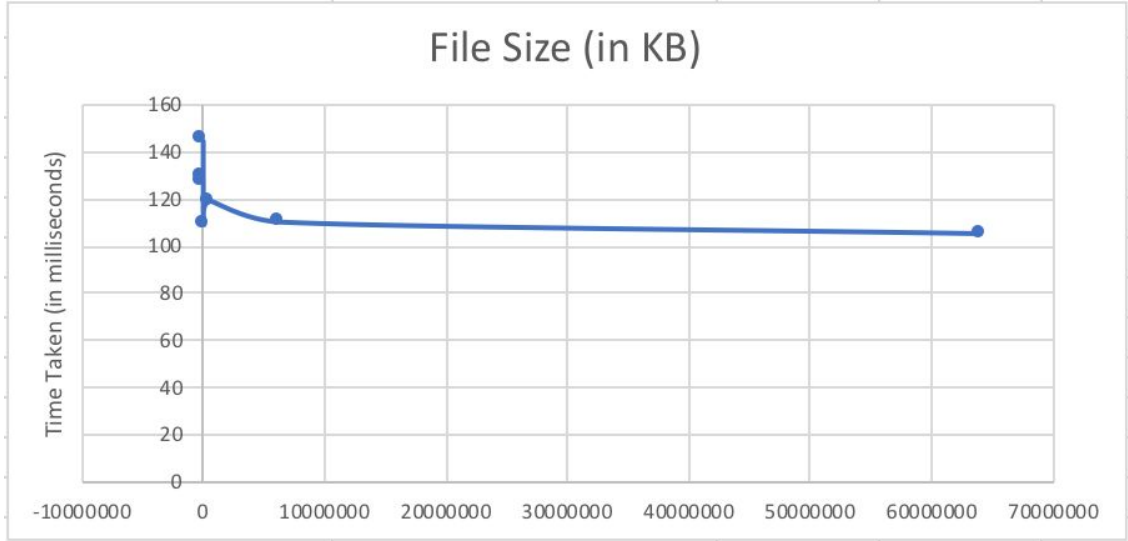
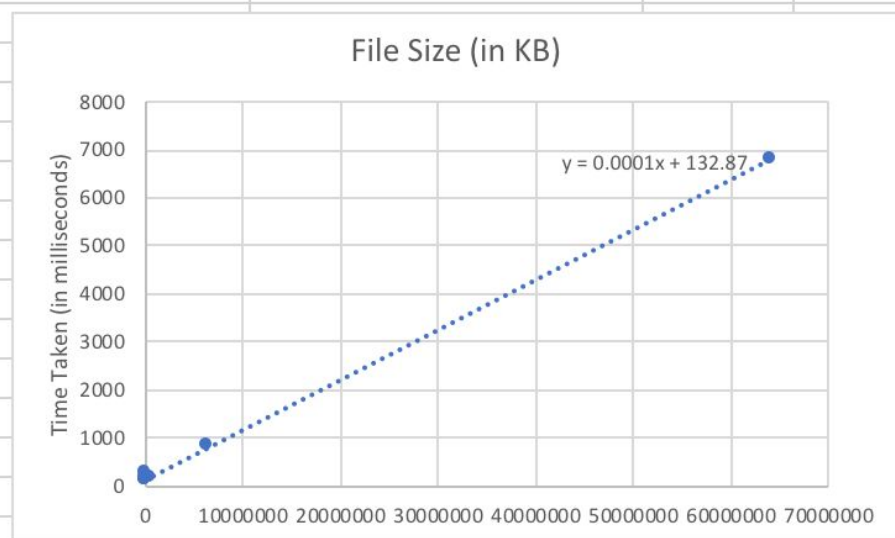


Figure 1: The relationship between file size (in KB) and time taken (in ms) when moving files within the same partition

## Different Partitions

	File Size (in KB)	Time Taken (in milliseconds)	Time Taken (in microseconds)
	64	223	222779
	640	120	120011
	6400	106	105594
	64000	109	109202
	640000	158	157795
	6400000	822	821828
	64000000	6780	6780193
	Mean	1188.285714	1188200.3
	Standard deviation	2478.982769	2479102.2



*Figure 2: The relationship between file size (in KB) and time taken (in ms) when moving files across different partitions*

## Large Directory

Time taken is 161020 microseconds, or ~161 milliseconds.

## Empty Directory

Time taken is 92868 microseconds, or ~93 milliseconds.

# Analysis

## Same Partition

The time taken is of the same order of magnitude. In fact, the horizontal line in the graph indicates that the time taken could be a constant. This makes sense because all the OS does is unlinking one directory entry and linking a new one at the destination, so the file size does not have an impact on the time.

## Different Partitions

The time taken forms a straight line. This indicates a linear relationship between file size (in KB) and time taken (in ms). This makes sense since the OS has to copy the file to the destination and delete the original. This process involves reading and writing the file contents and its metadata.

## Large Directory

First, it is beneficial to compute the expected time taken to move large directory based on the equation in figure 2, and the time to remove an empty directory.

Expected time taken = Time to remove directories + Time to remove files

Expected time taken =  $93 * 11 + (0.0001 * 11 * 10 * 64 + 132.87)$  (since there are 11 directories, and 11\*10 files, each with size 64KB)

Expected time taken = 1156.574 (ms)

The time is a lot shorter than what was actually measured. The reason is the equation does not accurately predict the time for 64KB files. As we see in the table in figure 2, the time taken to move a 64KB file is actually more than moving a 640KB file due to random read (since seek time is more). Therefore, the fact that the actual time is larger than the expected time makes sense.