
3D Modelling with Unreal Engine

DO Duy Huy Hoang

University of Science and Technology Hanoi

ICT Department



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I. Introduction

II. Project Plan

- 17 - 21/06: Learn Basic and testing with Unreal Engine.
- 22/06: Take pictures from all the floor, lecturer rooms, lab rooms in USTH building.
- 23 - 15/07: Create all the basic object and material in USTH Building.
- 15/07 - ? : Starting to develop the first floor in USTH.

Documentation

- <https://docs.unrealengine.com/en-US/GettingStarted/index.html?fbclid=IwAR3EfsTL4cphDulQsby80o93qsbYAjK>
- **Video:** https://www.youtube.com/user/UnrealDevelopmentKit/playlists?sort=dd&shelf_id=17&view=50&fbclid=IwAR3EfsTL4cphDulQsby80o93qsbYAjK