



Université
de Limoges

Master 1 Cryptis Computer Science

Application de paris sportifs

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I. Introduction

The application that we had developed is a Football bet website with the most up-to-date matches, placing a bet on Football has never been so easy.

II. Implemented functionalities

In this project, we have done all the required function as in the project description and also some extra features:

- Using data from Football API
- Using MVC architecture
- Administrator
 - The Administrator is responsible for the creation, modification, deletion of Bettors and Bookmakers
 - Allow Administrator to create a Bookmaker, Parieur and assign a Match for them
- Bookmaker
 - The Bookmaker is responsible for feeding the game into a match.
 - A Match is characterized by a name, a place, a list of participants
- Bettor
 - Can register an account
 - By default, everyone starts with 1000 Limcoins in their pocket.
 - The Bettor can view all proposed Matches and place Bets on all Matches that interest him in the limit of funds available
 - Changing the bet and see their history bet
 - Can search for a particular Match that interests him
- By the result of the match all the Bettors who have succeeded in their bet will receive their coin and vice versa
- A ranking of Bettors is available in the app.cation. It is made on the amount of Limcoins they have
- Advanced features:
 - Implemented REST API for Parieur
 - REST services
 - Twitter notification:

- * Sending a message to user twitter account announcing there is a new Bet Match available
- * Notify user the result of the match every week

III. Programs, Materials, Architecture

In this project, we use IntelliJ with Java Platform, Enterprise Edition (Java EE) with GlassFish5 to build the web application, beside that, we also use some library for making an responsive website such as Bootstrap and NES css to quickly design and customize responsive for front-end part.

A clean codebase is always a pleasure to work with. A well organized codebase is easy to maintain, is robust, performs well, is testable and is self-documenting. In order to do that, the application will be written by using MVC - short for Model-View-Controller design pattern and also we use JSF alongside with javaEE.

Use-cases

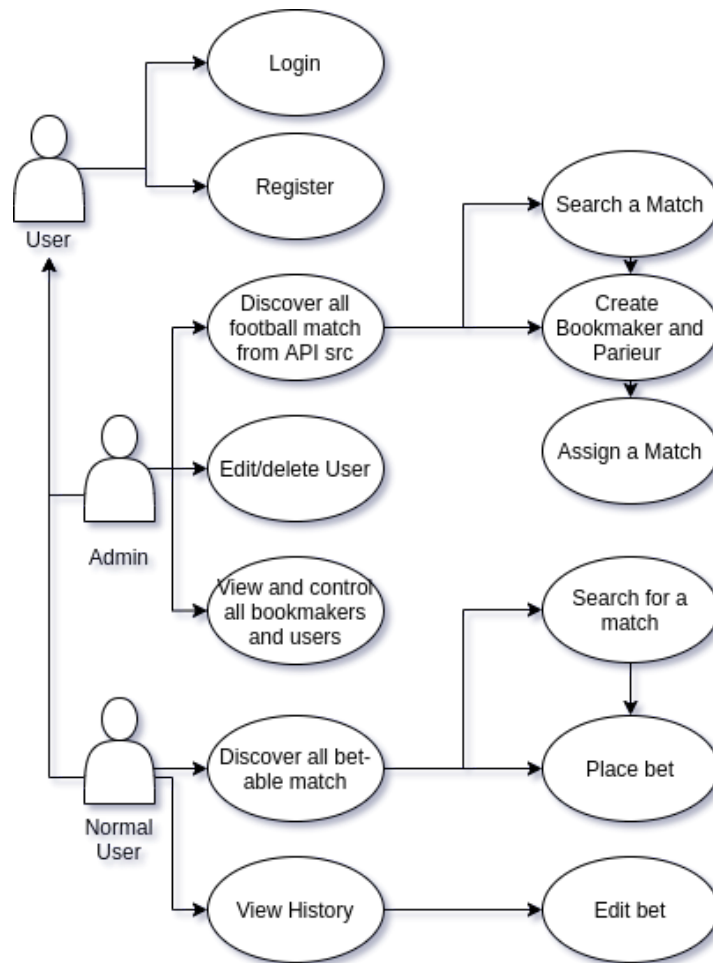


Figure 1: Use-case diagram

As the aim of this project is to create a football bet platform. The application has three main characters which is Normal User, Administrator and Bookmaker.

The administrator has the role to create a bookmaker and assign them with a real football match (which is fetch from Football API) and also can handle basic user data information or delete user account.

The client can browse all the available match which was hosted by administrator and a bookmaker and place a bet on it They also can edit their bet later.

The application service later will fetch the result of these match and update the user money based their bet result. And also, every time there is a new match which is available for bet, our

service application will send an message announcing to user through twitter. And also we use twitter notification to announce the match result which is an advance feature.

Flow chart

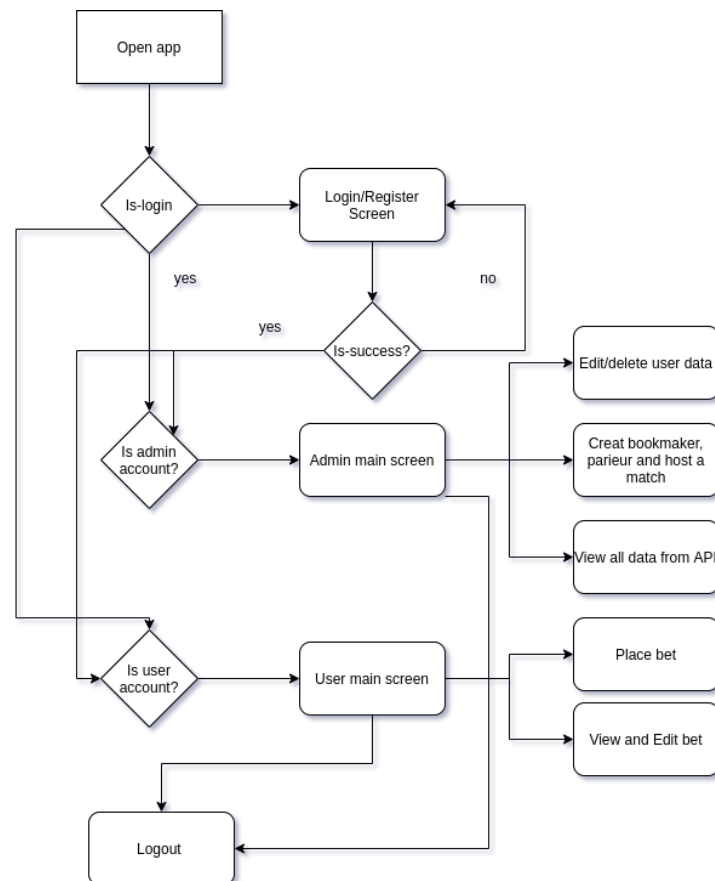


Figure 2: Flow chart

Appendix

Login and Register View

LocalBet

Login

Username
Enter Username*

Password
Enter Password*

Register

Username
Enter Username*

Full Name
Enter your name*

Password
Enter Password*

Confirm Password
Enter Confirm Password*

Twitter
Enter Twitter Username*

Figure 3: Login Page

Administrator Page

Paries Table

User ID	Name	Money	
1	huy	13000	<input type="button" value="Edit"/> <input type="button" value="Delete"/>

Bookmakers

Bookmaker Table

User ID	Username	Match ID
3	bookmaker1	303937
4	bookmaker2	303945
5	bookmaker3	303946
6	bookmaker4	303938

Figure 4: Admin Page (View all user data)

Game list

Username for Bookmaker
bookmaker4

Password

Available matches

Search...

303937	Wolverhampton Wanderers FC	West Bromwich Albion FC	16-01-2021 12:30	<input type="button" value="Select"/>
303945	West Ham United FC	Burnley FC	16-01-2021 15:00	<input type="button" value="Select"/>

Figure 5: Admin Page (Host a Match)

Client Page



Figure 6: Client Main page

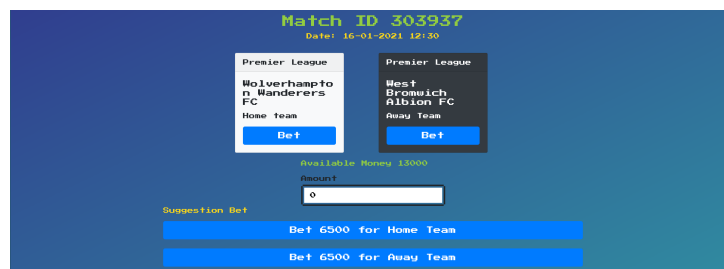


Figure 7: Client Bet page

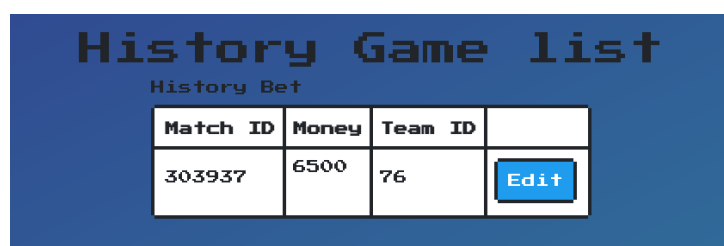


Figure 8: Client History Bet page



A screenshot of a 'Hall of Fame' interface with a dark blue background. The title 'Hall of Fame' is in a large, pixelated font, with 'Players Ranking' below it in a smaller, white font. A table with two columns, 'User Name' and 'Money', is displayed. The table has three rows: the first row has 'huy' and '6500', the second row has 'hoang' and '1000'. The table is white with black borders.

User Name	Money
huy	6500
hoang	1000

Figure 9: Hall of fame

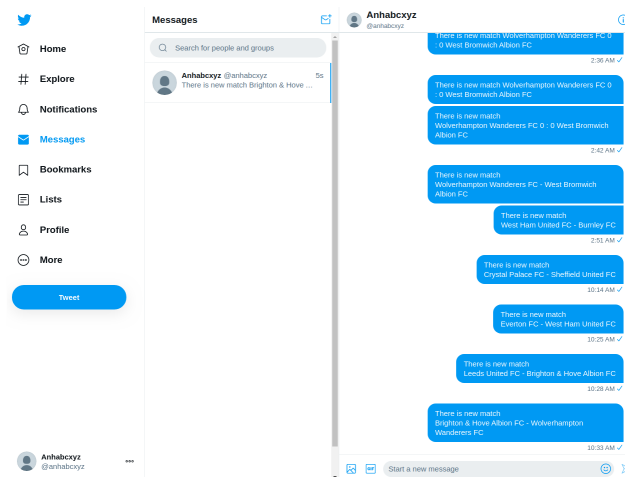


Figure 10: Twitter announcing new match

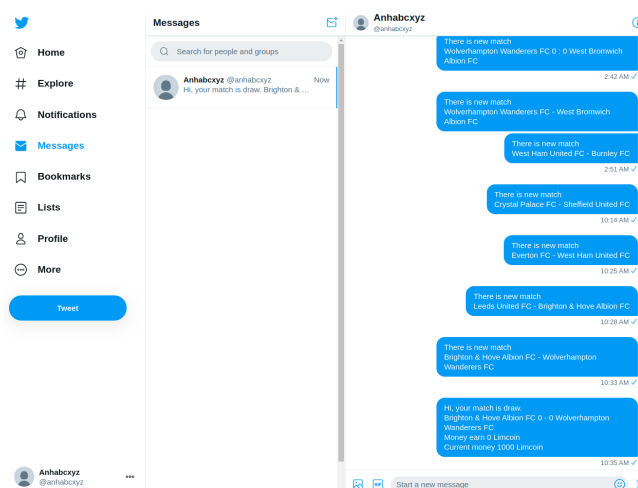


Figure 11: Twitter announcing result match

IV. Conclusion and Future work

In this project, we have fulfilled the standard requirements and also advanced feature set out from the beginning in a short amount of time. We have presented the details of the implementation and also our special features. In the future work, we want to add Authentication security to strengthen our site , also improving the twitter notification feature and improving the web performance and scalability.