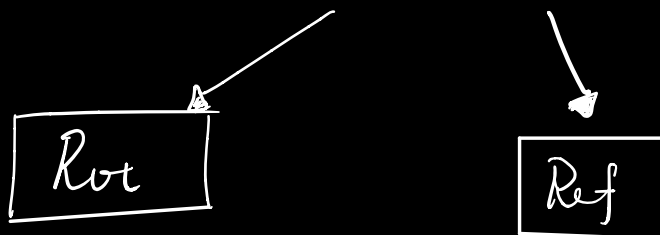


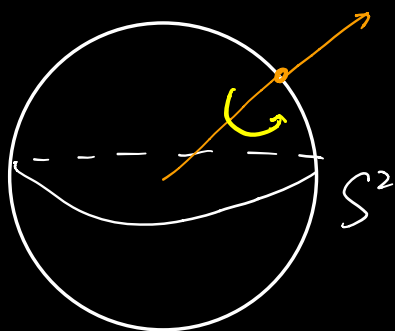
We defined $S^2 \in \mathbb{R}^3$ as a set, and endowed it w/ distance d_{S^2}

(i) What are isometries of (S^2, d_{S^2}) ?



§1. Rotations in S^2

For a rot we need: $P \in S^2$, $\theta \in S^1$
 or equivalently $\vec{\ell}$ axis
 in \mathbb{R}^3 and $\theta \in S^1$



through origin
& oriented.

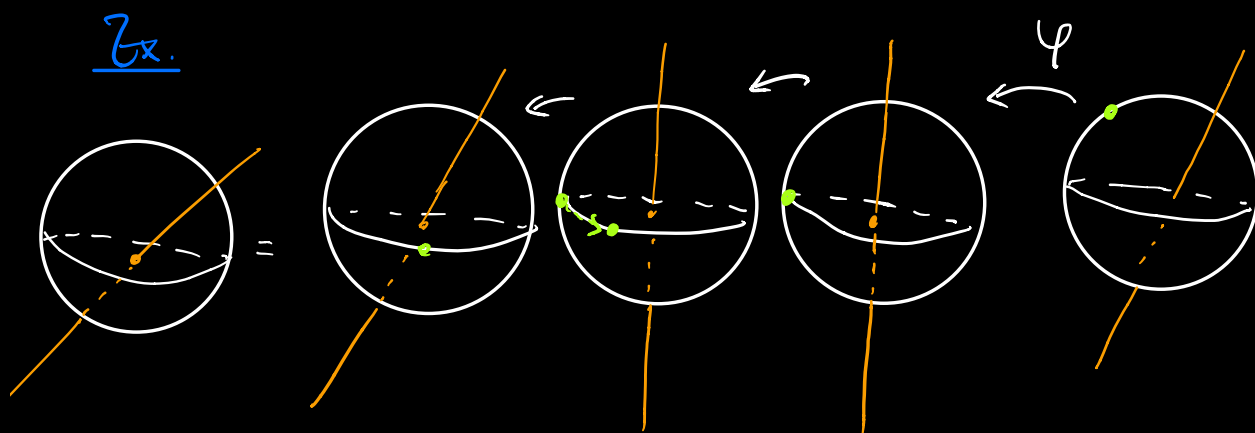
Note: $R_{\ell, \theta}$ or $R_{P, \theta}$ is
 a map $\mathbb{R}^3 \rightarrow \mathbb{R}^3$ which
 restrict to a map
 $S^2 \rightarrow S^2$

Def: The Rot $R_{z,\theta}$ along z -axis ($p=(0,0,1)$)
 is given by $(x,y,z) \mapsto (\cos\theta x - \sin\theta y, \sin\theta x + \cos\theta y, z)$

Rot of angle in \mathbb{R}^3
 spinned by

Remark: This restricted to map $R_{p,\theta}$
 $S^2 \rightarrow S^2$ because it preserves the
 distance $d_{\mathbb{R}^3}$, in particular
 it is an isometry for ds^2 .

Now, given any axis $\vec{l} \in \mathbb{R}^3$, the rot
 $R_{\vec{l},\theta}$ is defined as $R_{\vec{l},\theta} := \mathcal{U}^{-1} \circ R_{z,\theta} \circ \mathcal{U}$,
 where $\mathcal{U}: S^2 \rightarrow S^2$ is an isometry s.t.
 $\mathcal{U}(\vec{l}) = z\text{-axis}$



Prop: The rotation along x -axis, noted $R_{x,\theta}$

is given by $(x, y, z) \mapsto$

$$(x, \cos\theta y - \sin\theta z, \sin\theta y + \cos\theta z)$$

Proof: Choose $\varphi: S^2 \rightarrow S^2$ s.t. $\varphi(x\text{-axis}) = z\text{-axis}$

Let's find $\hat{\varphi}: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ s.t. $\hat{\varphi}(x\text{-axis}) = z\text{-axis}$

and $\hat{\varphi}$ isometry.

$$\hat{\varphi} = \begin{pmatrix} 0 & 0 & 1 \\ 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \text{ is an isometry that works.}$$

(Linear Algebra Interlude) $A: \mathbb{R}^3 \rightarrow \mathbb{R}^3$,

A preserve distances in $\mathbb{R}^3 \Leftrightarrow \langle Au, Aw \rangle = \langle u, w \rangle$

A preserve the inner product

$\Leftrightarrow \langle u, A^t A w \rangle = \langle u, w \rangle$ for all $u, w \in \mathbb{R}^3$

$\Leftrightarrow \boxed{A^t A = \text{id}}$ (Equivalently $AA^t = \text{id}$)

(Pf-cond) we want the composition $(\psi^{-1} \circ R_{z,\theta} \circ \psi)|_{S^2}$

$$(x, y, z) \xrightarrow{\psi} (z, -y, x) \xrightarrow{R_{z,\theta}} \begin{pmatrix} \cos\theta z + \sin\theta y, \\ \sin\theta z - \cos\theta y, \\ x \end{pmatrix}$$

$$\xrightarrow{\psi^{-1}} (x, \cos\theta y - \sin\theta z, \cos\theta z + \sin\theta y)$$

Remark: for $R_{y,\theta}$, a choice of $\hat{\psi}$ is

$$\hat{\psi} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix}$$

§2. Reflections in S^2

The data needed for reflections $F: S^2 \rightarrow S^2$ is a line $L \subseteq S^2$. But wait what is a line?

Def $L \subseteq S^2$ is a line $\iff \exists P, Q \in S^2$ s.t.

$$L = \{ R \in S^2, d_{S^2}(R, P) = d_{S^2}(R, Q) \}$$

\rightarrow 详见 Lecture 17