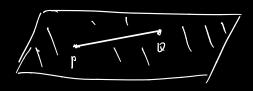
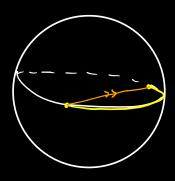
Lecture 14: Midtern Lecture 15 (Chap 3. Seet 3.1)

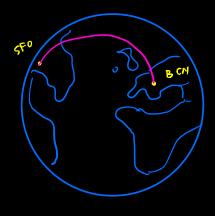
P2 Y(X, 47 predice in x



 $S^2 = \{(x,y,\xi) \in \mathbb{R}^3 : x^2 + y^2 + \xi^2 = 1\}$



<u>Ex.</u>



What is the shortest path between 2 points?"

"How do we compute in the 2-sphere 5?"

31. Euclidean Spore 2° and the 2-sphere.

Let Tuilidean Space R^3 is the set $R^3 = \{x, y, z\}, x, y, z \in R^3$ endoned With the distance

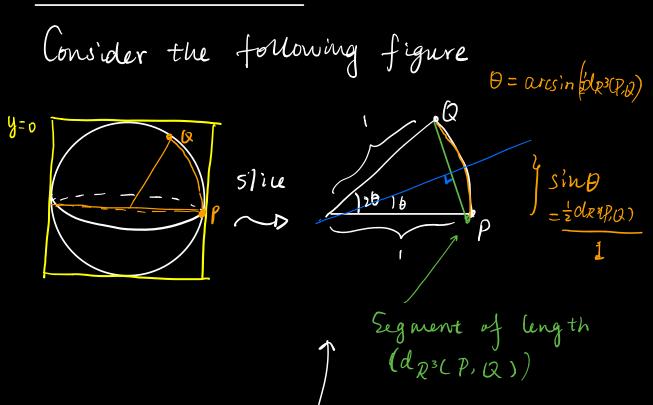
 $A(P,Q) = \sqrt{(x-x')^2 + (y-y')^2 + (z+z')^2}$ P = (x,y,z) Q = (x',y',z')

Def The 2-sphere $S^2 \subseteq \mathbb{R}^3$ is the Set of points $P \in \mathbb{R}^3$ S.z. d(P, O)=1

Equiv.
$$S^2 = \{(x,y,z) \in \mathbb{R}^3 = \sqrt{x^2 + y^2 + z^2} = 1\}$$

Pictorially (x,y)

32. Distance in 52



Det (from the figure)
$$ds^{2}(P,Q) := 2\theta = 2 \cdot sin^{-1} \left(\frac{1}{2} dR^{3}(P,Q)\right)$$
are sin

⇒ lesson " we learn to compute distance in S² by computing in R³ and using sin "

§ 3. Isometry of (S2, ds2)

First, we observe that there exists too classes.

Rotations: Rp, 0

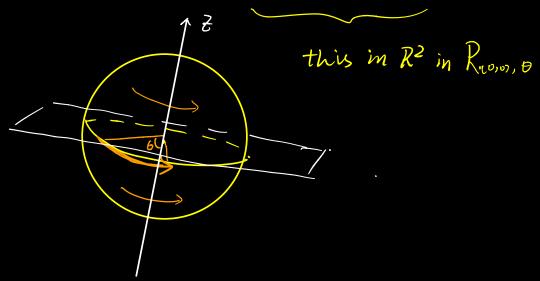
A axis defined by Op in R3

Txample: $R_{x,p} = notation of angle 0$ along $x-ax^3$

[Same Ry, & and Rz, &.]

In formula,

 $\mathcal{R}_{2,i\theta}$ $(x,y,z) = (x\cos\theta - y\sin\theta, x\sin\theta + y\cos\theta, z)$



(2) Reflections along lines in S2