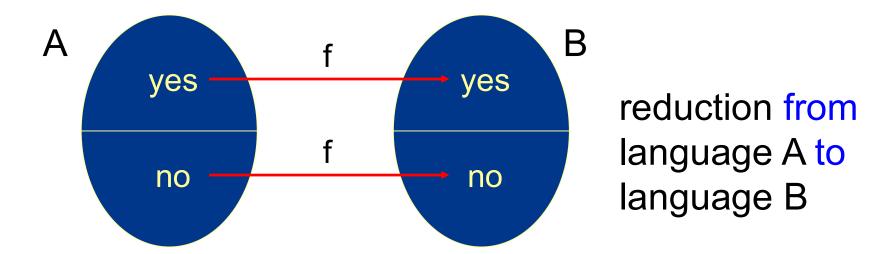
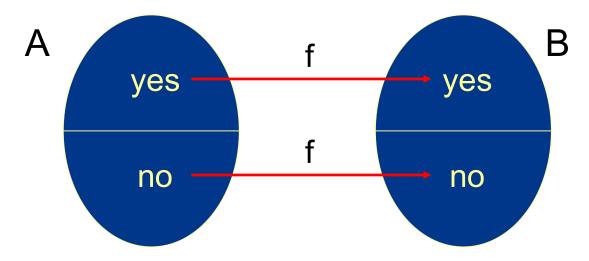
7. Time Complexity

- P and NP
 - Measuring complexity
 - The class P
 - The class NP
- NP-Completeness
 - Polynomial time reducibility
 - The definition of NP-Completeness
 - The Cook-Levin Theorem
- NP-Complete Problems

- Type of reduction we will use:
 - "many-one" poly-time reduction (commonly)
 - "mapping" poly-time reduction (book)





function f should be poly-time computable

<u>Definition</u>: $f: \Sigma^* \to \Sigma^*$ is poly-time computable if for some $g(n) = n^{O(1)}$ there exists a g(n)-time TM M_f such that on every $w \in \Sigma^*$, M_f halts with f(w) on its tape.

<u>Definition</u>: A ≤_P B ("A reduces to B") if there is a poly-time computable function f such that for all w

$$w \in A \Leftrightarrow f(w) \in B$$

- as before, condition equivalent to:
 - YES maps to YES and NO maps to NO
- as before, meaning is:
 - B is at least as "hard" (or expressive) as A

Theorem: if A ≤_P B and B ∈ P then A ∈ P.

Proof:

- A poly-time algorithm for deciding A:
 - on input w, compute f(w) in poly-time.
 - run poly-time algorithm to decide if f(w) ∈ B
 - if it says "yes", output "yes"
 - if it says "no", output "no"

NP-Completeness

Definition: A language B is NP-complete if it satisfies two conditions:

- 1. B is in NP, and
- 2. Every A in NP is polynomial time reducible to B.

B is called NP-hard if we omit the first condition.

Theorem: If B is NP-complete and $B \in P$, then P=NP.

Theorem: If B is NP-complete and B \leq_P C for C in NP, then C is NP-complete.

<u>SAT</u>

- A Boolean formula is satisfiable if some assignment of TRUE/FALSE to the variables makes the formula evaluate to TRUE.
- SAT = {<φ> | φ is a satisfiable Boolean formula}

$$-$$
 E.g. $\Phi = (\neg x \wedge y) \vee (x \wedge \neg z)$

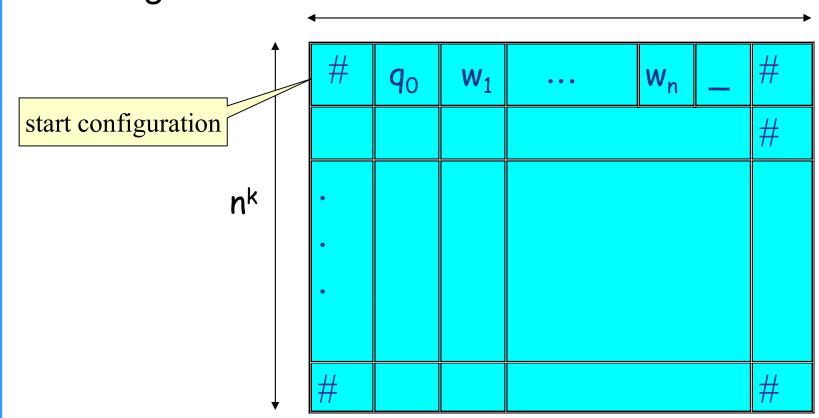
The Cook-Levin Theorem

• Theorem: SAT is NP-complete.

- Proof:
 - SAT is in NP
 - for any language A in NP, A is polynomial time reducible to SAT.

- SAT ∈ NP
 - guess an assignment to the variables, check the assignment
- A ≤_P SAT (for any A ∈ NP)
 - Proof idea: let M be a NTM that decides A in n^k time. For any input string w, we construct a Boolean formula $\phi_{M,w}$ which is satisfiable iff M accepts w.

Represent a computation by a table of configurations:



The variables of the formula

- $i, j \in [1, n^k]; s \in Q \cup \Gamma \cup \{\#\}$
- It stands for "Is s the content of cell[i, j]?"
 - TRUE: s is the content of cell[i, j]
 - FALSE: s is not the content of cell[i, j]

The formula



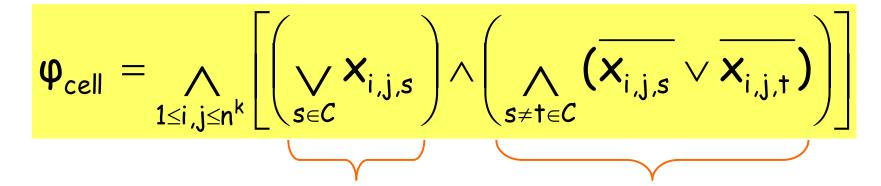
cell content consistency

input consistency

machine accepts

transition legal

Requirement on each cell:



must contain some symbol

The (i,j) cell It shouldn't contain different symbols.

Assuming the input string is w₁w₂...w_n, we can explicitly state the start configuration in the first step.

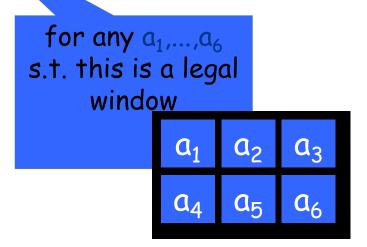
$$\begin{aligned} \varphi_{\text{start}} &= X_{(1,1,\#)} \wedge X_{(1,2,q_0)} \wedge \\ & X_{(1,3,w_1)} \wedge \cdots \wedge X_{(1,n+2,w_n)} \wedge \\ & X_{(1,n+3,_)} \wedge \cdots \wedge X_{(1,n^k-1,_)} \wedge X_{(1,n^k,\#)} \end{aligned}$$

The accepting state is visited during the computation.

$$\mathbf{\phi}_{accept} = \bigvee_{1 \le i,j \le n^k} \mathbf{x}_{i,j,q_{accept}}$$

 Legal transitions: all 2x3 windows in the tableau are legal.

$$\mathbf{\phi}_{\mathsf{move}} = \bigwedge_{1 \leq i, j \leq n^k} \bigvee_{a_1, \dots, a_6} \left(\mathbf{x}_{\mathsf{i}-1, \mathsf{j}, \mathsf{a}_1} \wedge \dots \wedge \mathbf{x}_{\mathsf{i}+1, \mathsf{j}+1, \mathsf{a}_6} \right)$$



• Legal windows, e.g.

а	q_1	b
q_2	a	С

а	q_1	b
а	a	q_2

а	a	q_1
а	а	b

#	b	а
#	b	a

а	b	а
а	b	q_2

b	b	b
С	b	b

• Illegal windows, e.g.

a	b	а
а	а	а

а	q_1	b
q_1	a	а

b	q_1	b
q_2	р	q_2

$$\phi_{\text{M,w}} = \phi_{\text{cell}} \wedge \phi_{\text{start}} \wedge \phi_{\text{move}} \wedge \phi_{\text{accept}}$$

- $|\phi_{M,w}| = |\phi_{cell}| + |\phi_{start}| + |\phi_{move}| + |\phi_{accept}|$ = $O(n^{2k}) + O(n^k) + O(n^{2k}) + O(n^{2k})$ = $O(n^{2k})$
- φ can be generated in polynomial time, and is satisfiable iff the TM accepts the input w.

3SAT

x, ¬x are literals; a clause is several literals connected with ∨s; a cnf-formula comprises several clauses connected with ∧s; it is a 3cnf-formula if all the clauses have three literals.

- E.g.
$$(x \lor y \lor \neg z) \land (\neg x \lor w \lor z)$$

• 3SAT = $\{ \langle \phi \rangle \mid \phi \text{ is a satisfiable 3cnf-formula} \}$

- 3SAT is in NP.
 - 3SAT is a special case of SAT, and is therefore clearly in NP.
- In order to show it's also NP-Complete, we alter the proof of SAT's NP-Completeness to generate a 3CNF formula.

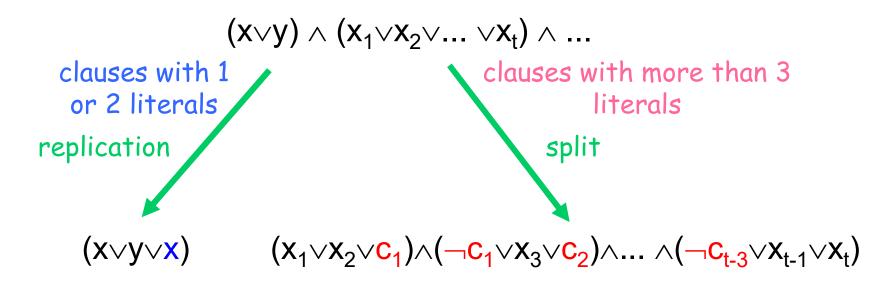
Given a TM and an input we've produced a conjunction of:

$$\phi_{\text{cell}} = \bigwedge_{1 \le i, j \le n^k} \left[\left(\bigvee_{s \in C} X_{i,j,s} \right) \wedge \left(\bigwedge_{s \ne t \in C} \left(\overline{X_{i,j,s}} \vee \overline{X_{i,j,t}} \right) \right) \right]$$

$$\phi_{\text{start}} \ = \textbf{X}_{1,1,\#} \ \land \textbf{X}_{1,2,q_0} \ \land \textbf{X}_{1,3,w_1} \ \land ... \land \textbf{X}_{1,n+2,_} \ \land ... \land \textbf{X}_{1,n^k,_} \ \land \textbf{X}_{1,n^k,\#}$$

$$\phi_{\text{move}} = \bigwedge_{1 \leq i, j \leq n^k \text{ legal } a_1, \dots, a_n} \left(\mathbf{X}_{i-1, j, a_1} \wedge \dots \wedge \mathbf{X}_{i+1, j+1, a_n} \right)$$

- \rightarrow CNF
 - All the sub-formulas, but ϕ_{move} , form a CNF formula. Using the distributive law, we can transform ϕ_{move} into a conjunction of clauses.
 - The size of the formula is increased only by a constant factor.
- $CNF \rightarrow 3CNF$



Search vs. Decision

- Definition: given a graph G = (V, E), an
 independent set in G is a subset V'⊆ V such that
 for all u,w ∈ V', (u,w) ∉ E
- A problem:

given G, find the largest independent set

- This is called a search problem
 - searching for optimal object of some type
 - comes up frequently

Search vs. Decision

- We want to talk about languages (or decision problems)
- Most search problems have a natural, related decision problem by adding a bound "k"; for example:
 - search problem: given G, find the *largest* independent set
 - decision problem: given (G, k), is there an independent set of size at least k

Theorem: the following language is NP-complete:

IS = $\{ \langle G, k \rangle \mid G \text{ has an IS of size } \geq k \}$

- Proof:
 - Part 1: IS \in NP. Proof?
 - Part 2: IS is NP-hard.
 - reduce from 3-SAT

We are reducing from the language:

```
3SAT = { <\phi> | \phi is a 3-CNF formula that has a satisfying assignment }
```

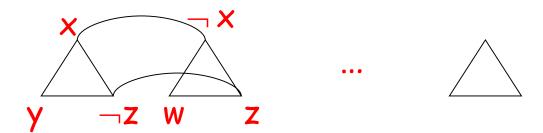
to the language:

IS = $\{\langle G, k \rangle \mid G \text{ has an IS of size } \geq k\}$

The reduction f: given

$$\varphi = (x \vee y \vee \neg z) \wedge (\neg x \vee w \vee z) \wedge \dots \wedge (\dots)$$

we produce graph G_{φ} :



- one triangle for each of m clauses
- edge between every pair of contradictory literals
- set k = m

$$\varphi = (x \vee y \vee \neg z) \wedge (\neg x \vee w \vee z) \wedge \dots \wedge (\dots)$$

$$f(\langle \phi \rangle) = \langle G_{\phi}, \# clauses \rangle$$
 $y - z w z$
...

- Is f poly-time computable?
- YES maps to YES?
 - 1 true literal per clause is satisfying assignment A
 - choose corresponding vertices (1 per triangle)
 - IS, since no contradictory literals in A

$$\varphi = (x \vee y \vee \neg z) \wedge (\neg x \vee w \vee z) \wedge \dots \wedge (\dots)$$

$$f(\langle \phi \rangle) = \langle G_{\phi}, \# clauses \rangle$$
 $y - z w z$
...

- NO maps to NO?
 - IS can have at most 1 vertex per triangle
 - since IS, no contradictory vertices
 - can produce satisfying assignment by setting these literals to true

Vertex Cover

- Definition: given a graph G = (V, E), a vertex cover in G is a subset V'⊆ V such that for all (u,w) ∈ E, u ∈ V' or w ∈ V'
- A search problem:

given G, find the smallest vertex cover

corresponding language (decision problem):

 $VC = \{ \langle G, k \rangle \mid G \text{ has a } VC \text{ of } size \leq k \}.$

Theorem: the following language is NP-complete:

 $VC = \{ \langle G, k \rangle \mid G \text{ has a } VC \text{ of size } \leq k \}$

- Proof:
 - Part 1: VC ∈ NP. Proof?
 - Part 2: VC is NP-hard.
 - reduce from?

We are reducing from the language:

IS = $\{ \langle G, k \rangle \mid G \text{ has an IS of size } \geq k \}$

to the language:

 $VC = \{ \langle G, k \rangle \mid G \text{ has a } VC \text{ of size } \leq k \}$

How are IS, VC related?

- Given a graph G = (V, E) with n nodes
 - if $V' \subseteq V$ is an independent set of size k
 - then V-V' is a vertex cover of size n-k
- Proof:
 - suppose not. Then there is some edge with neither endpoint in V-V'. But then both endpoints are in V'. contradiction.

How are IS, VC related?

- Given a graph G = (V, E) with n nodes
 - if V' ⊂ V is a vertex cover of size k
 - then V-V' is an independent set of size n-k
- Proof:
 - suppose not. Then there is some edge with both endpoints in V-V'. But then neither endpoint is in V'. contradiction.

The reduction:

- given an instance of IS: <G, k>, f produces the pair <G, n-k>
- f poly-time computable?
- YES maps to YES?
 - IS of size \geq k in G \Rightarrow VC of size \leq n-k in G
- NO maps to NO?
 - VC of size ≤ n-k in G \Rightarrow IS of size ≥ k in G

Clique

- Definition: given a graph G = (V, E), a clique in G is a subset V'⊆ V such that for all u, v ∈ V', (u, v) ∈ E
- A search problem:

given G, find the largest clique

corresponding language (decision problem):

CLIQUE = $\{ \langle G, k \rangle \mid G \text{ has a clique of size } \geq k \}$.

Clique is NP-Complete

Theorem: the following language is NP-complete:

CLIQUE = $\{ \langle G, k \rangle \mid G \text{ has a clique of size } \geq k \}$

- Proof:
 - Part 1: CLIQUE ∈ NP. Proof?
 - Part 2: CLIQUE is NP-hard.
 - reduce from?

We are reducing from the language:

IS = $\{ \langle G, k \rangle \mid G \text{ has an IS of size } \geq k \}$

to the language:

CLIQUE = $\{ \langle G, k \rangle \mid G \text{ has a CLIQUE of size } \geq k \}$.

- How are IS, CLIQUE related?
- Given a graph G = (V, E), define its complement G'
 = (V, E' = {(u,v) | (u,v) ∉ E})
 - if $V' \subseteq V$ is an independent set in G of size k
 - then V' is a clique in G' of size k
- Proof:
 - suppose not. Then there are u,v ∈V' with (u,v) ∉ E'
 which implies (u,v) ∈ E. But then both endpoints of edge (u,v) in G are in V'. contradiction.

- How are IS, CLIQUE related?
- Given a graph G = (V, E), define its complement G'
 - $= (V, E' = \{(u,v) \mid (u,v) \notin E\})$
 - if V' ⊆ V is a clique in G' of size k
 - then V' is an independent set in G of size k
- Proof:
 - suppose not. Then there are u,v ∈V' with (u,v) ∈ E which implies (u,v) ∉ E'. But then there is no edge between u and v in G'. contradiction.

The reduction:

- given an instance of IS: <G, k>, f produces the pair <G', k>
- f poly-time computable?
- YES maps to YES?
 - IS of size ≥ k in G \Rightarrow CLIQUE of size ≥ k in G'
- NO maps to NO?
 - CLIQUE of size ≥ k in G' \Rightarrow IS of size ≥ k in G

Hamilton Path

 Definition: given a directed graph G = (V, E), a Hamilton path in G is a directed path that touches every node exactly once.

A language (decision problem):

HAMPATH = {<G, s, t> | G has a Hamilton path from s to t}

Theorem: the following language is NP-complete:

HAMPATH = {<G, s, t> | G has a Hamilton path from s to t}

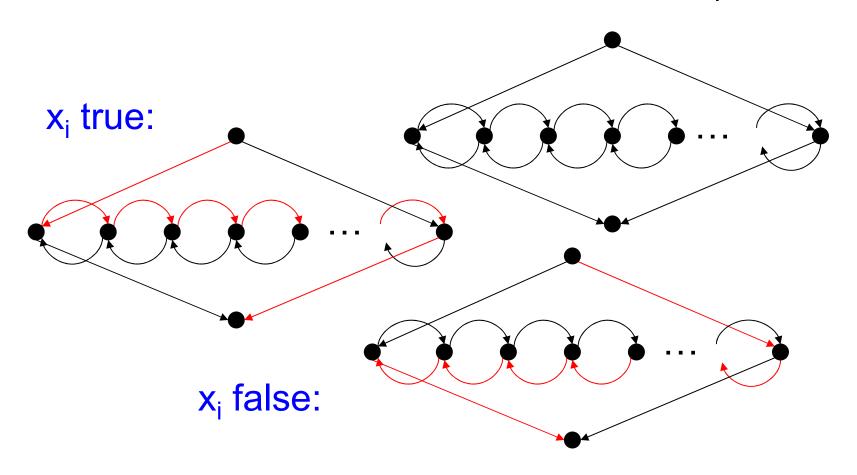
- Proof:
 - Part 1: HAMPATH ∈ NP. Proof?
 - Part 2: HAMPATH is NP-hard.
 - reduce from?

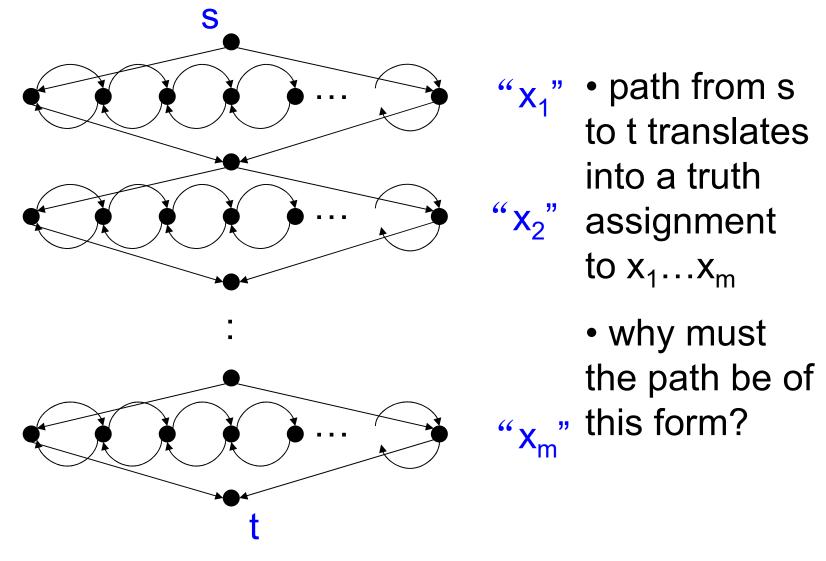
We are reducing from the language:

```
3SAT = { <\phi> | \phi is a 3-CNF formula that has a satisfying assignment } to the language: HAMPATH = {<G, s, t> | G has a Hamilton path from s to t}
```

- We want to construct a graph from φ with the following properties:
 - a satisfying assignment to φ translates into a Hamilton
 Path from s to t
 - a Hamilton Path from s to t can be translated into a satisfying assignment for φ
- We will build the graph up from pieces called gadgets that "simulate" the clauses and variables of φ.

The variable gadget (one for each x_i):

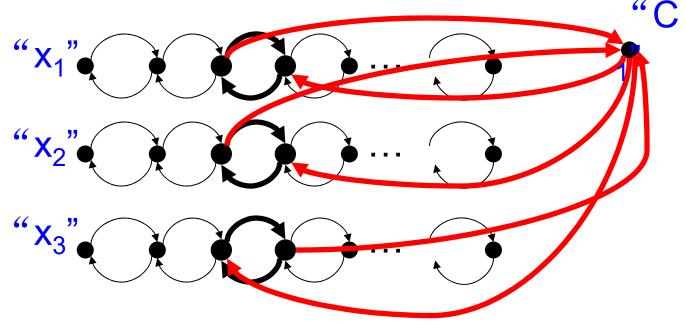




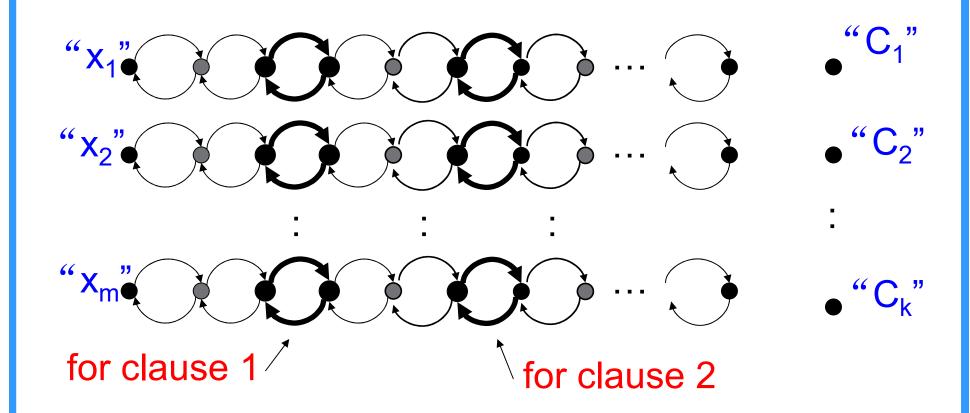
$$\varphi = (x_1 \lor x_2 \lor \neg x_3) \land (\neg x_1 \lor x_4 \lor x_3) \land \dots \land (\dots)$$

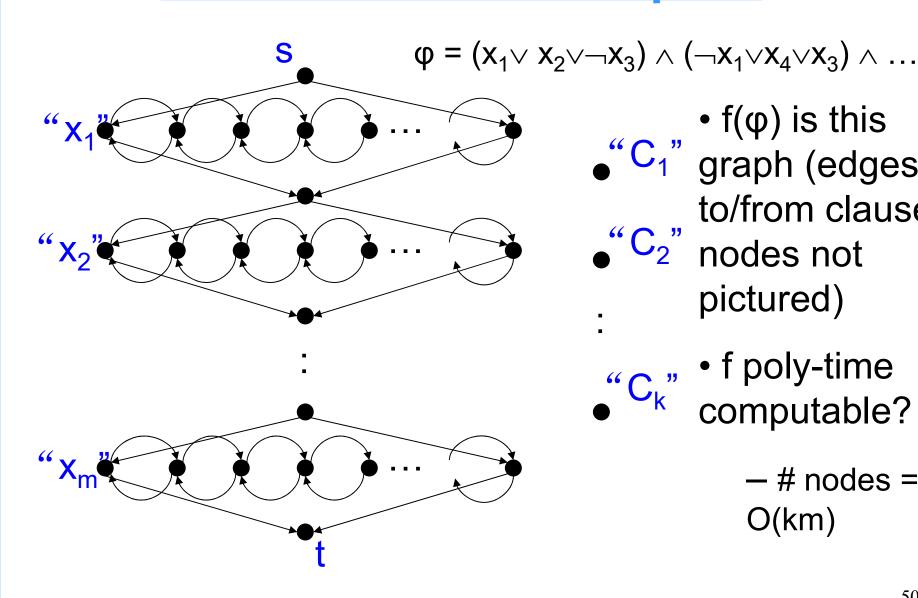
- How to ensure that all k clauses are satisfied?
- need to add nodes for "clauses"
 - can be visited in path if the clause is satisfied
 - if visited in path, implies the clause is satisfied by the assignment given by path through variable gadgets

- $\varphi = (x_1 \lor x_2 \lor \neg x_3) \land (\neg x_1 \lor x_4 \lor x_3) \land \dots \land (\dots)$
- Clause gadget allows "detour" from "assignment path" for each true literal in clause



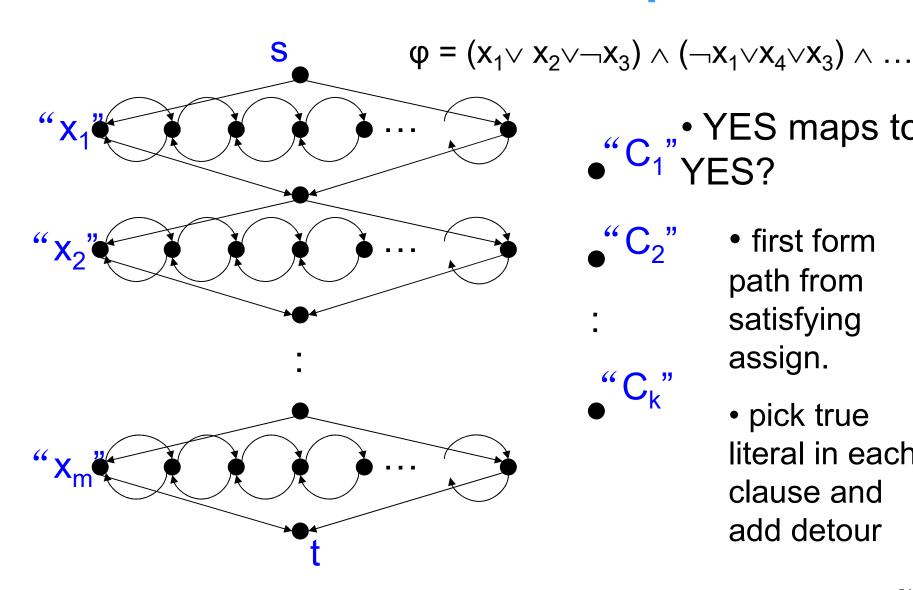
One clause gadget for each of k clauses:





- f(φ) is this graph (edges to/from clause "C₂" nodes not pictured)
 - "C_k" f poly-time computable?

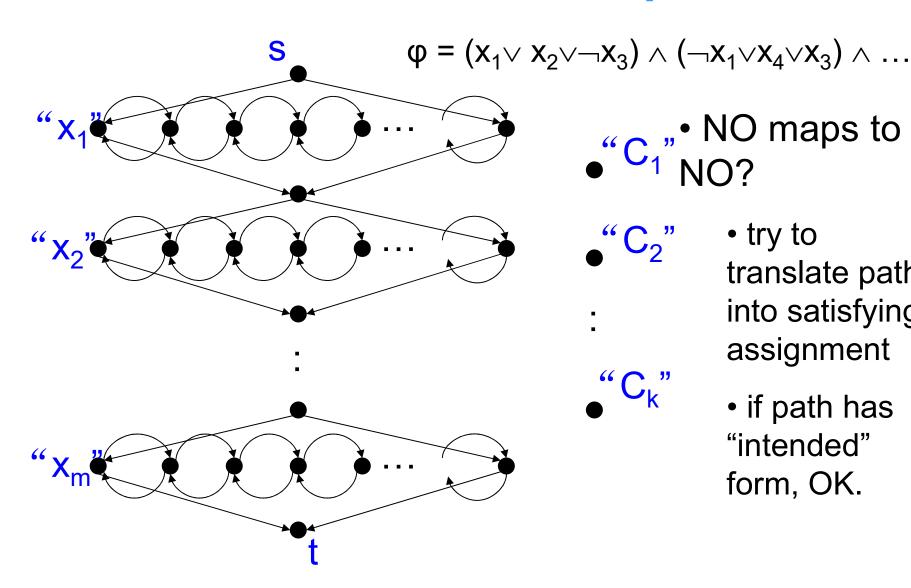
- # nodes = O(km)



• YES maps to
• YES?

first form path from satisfying assign.

• pick true literal in each clause and add detour



"C₁"• NO maps to

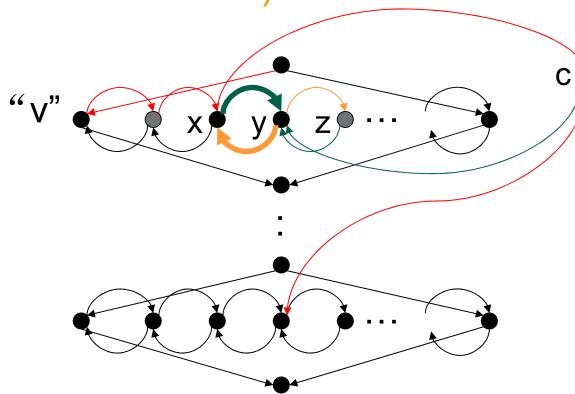
try to translate path into satisfying assignment

if path has "intended" form, OK.

- What can go wrong?
 - path has "intended form" unless return from clause gadget to different variable gadget

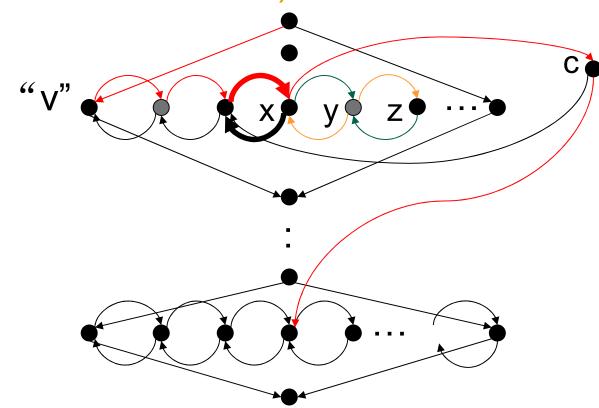
we will argue that this cannot happen: "X_h"

Case 1 (positive occurrence of v in clause):



- path must visity
- must enterfrom x, z, or c
- must exit to z (x is taken)
- x, c are taken.can't happen

Case 2 (negative occurrence of v in clause):



- path must visity
- must enterfrom x or z
- must exit to z (x is taken)
- x is taken.can't happen

Undirected Hamilton Path

- HAMPATH refers to a directed graph.
- Is it easier on an undirected graph?

A language (decision problem):

UHAMPATH = {<G, s, t> | undirected G has a Hamilton path from s to t}

Theorem: the following language is NP-complete:

UHAMPATH = {<G, s, t> | undirected graph G has a Hamilton path from s to t}

- Proof:
 - Part 1: UHAMPATH ∈ NP. Proof?
 - Part 2: UHAMPATH is NP-hard.
 - reduce from?

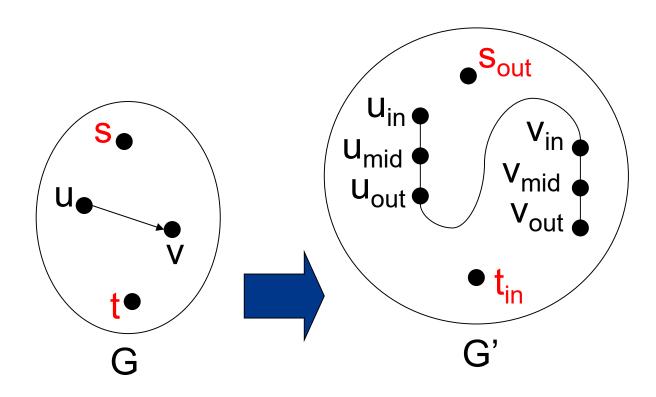
We are reducing from the language:

HAMPATH = {<G, s, t> | directed graph G has a Hamilton path from s to t}

to the language:

UHAMPATH = {<G, s, t> | undirected graph G has a Hamilton path from s to t}

The reduction:



- replace each node with three (except s, t)
- (u_{in}, u_{mid})
- (u_{mid}, u_{out})
- (u_{out}, v_{in}) iff
 G has (u,v)

Does the reduction run in poly-time?

- YES maps to YES?
 - Hamilton path in G: s, u₁, u₂, u₃, ..., u_k, t
 - Hamilton path in G':

$$s_{out}$$
, $(u_1)_{in}$, $(u_1)_{mid}$, $(u_1)_{out}$, $(u_2)_{in}$, $(u_2)_{mid}$, $(u_2)_{out}$, ... $(u_k)_{in}$, $(u_k)_{mid}$, $(u_k)_{out}$, t_{in}

- NO maps to NO?
 - Hamilton path in G':

```
s_{out}, v_1, v_2, v_3, v_4, v_5, v_6, ..., v_{k-2}, v_{k-1}, v_k, t_{in}

-v_1 = (u_{i1})_{in} for some i_1 (only edges to ins)

-v_2 = (u_{i1})_{mid} for some i_1 (only way to enter mid)

-v_3 = (u_{i1})_{out} for some i_1 (only way to exit mid)

-v_4 = (u_{i2})_{in} for some i_2 (only edges to ins)

-\dots
```

Hamilton path in G: s, u_{i1}, u_{i2}, u_{i3}, ..., u_{ik}, t

Undirected Hamilton Cycle

- Definition: given a undirected graph G = (V, E), a Hamilton cycle in G is a cycle in G that touches every node exactly once.
- Is finding one easier than finding a Hamilton path?
- A language (decision problem):
 - UHAMCYCLE = {<G> | G has a Hamilton cycle}

UHAMCYCLE is NP-Complete

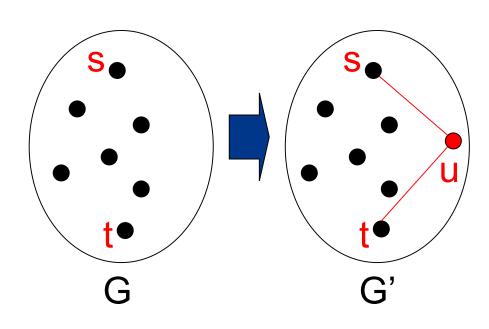
Theorem: the following language is NP-complete:

UHAMCYCLE = {<G> | G has a Hamilton cycle}

- Proof:
 - Part 1: UHAMCYCLE ∈ NP. Proof?
 - Part 2: UHAMCYCLE is NP-hard.
 - reduce from?

UHAMCYCLE is NP-Complete

The reduction (from UHAMPATH):



- H. path from s to t implies H. cycle in G'
- H. cycle in G' must visit u via red edges
- removing red edges gives H. path from s to t in G

Traveling Salesperson Problem

- Definition: given n cities $v_1, v_2, ..., v_n$ and inter-city distances d_{ij} , a TSP tour in G is a permutation π of $\{1...n\}$. The tour's length is $\sum_{i=1...n} d_{\pi(i)\pi(i+1)}$ (where n+1 means 1).
- A search problem:
 given the {d_{ii}}, find the shortest TSP tour
- corresponding language (decision problem):
 - TSP = {<{ d_{ij} : 1≤i<j≤n}, k> | these cities have a TSP tour of length ≤ k}

Theorem: the following language is NP-complete:

TSP = $\{<\{d_{ij} | 1 \le i < j \le n\}, k > | \text{ these cities have a TSP tour of length } \le k\}$

- Proof:
 - Part 1: TSP ∈ NP. Proof?
 - Part 2: TSP is NP-hard.
 - reduce from?

We are reducing from the language:

UHAMCYCLE = {<G> | G has a Hamilton cycle}

to the language:

TSP = $\{<\{d_{ij}: 1 \le i < j \le n\}, k > | \text{ these cities have a TSP tour of length } \le k\}$

- The reduction:
 - given G = (V, E) with n nodes

produce:

n cities corresponding to the n nodes

$$-d_{uv} = 1 \text{ if } (u, v) \in E$$

$$-d_{uv} = 2$$
 if $(u, v) \notin E$

$$- set k = n$$

- YES maps to YES?
 - if G has a Hamilton cycle, then visiting cities in that order gives TSP tour of length n
- NO maps to NO?
 - if TSP tour of length ≤ n, it must have length exactly n.
 - all distances in tour are 1. Must be edges
 between every successive pair of cities in tour.

Subset Sum

• A language (decision problem):

SUBSET-SUM = {
$$<$$
S = { a_1 , a_2 , a_3 , ..., a_k }, B $>$ | there is a subset of S that sums to B}

example:

$$S = \{1, 7, 28, 3, 2, 5, 9, 32, 41, 11, 8\}, B = 30$$

 $30 = 7 + 3 + 9 + 11$. yes.

SUBSET-SUM is NP-Complete

Theorem: the following language is NP-complete:

SUBSET-SUM = {<S = { a_1 , a_2 , a_3 , ..., a_k }, B> | there is a subset of S that sums to B}

- Proof:
 - Part 1: SUBSET-SUM ∈ NP. Proof?
 - Part 2: SUBSET-SUM is NP-hard.
 - reduce from?

SUBSET-SUM is NP-Complete

We are reducing from the language:

```
3SAT = \{ < \phi > | \phi \text{ is a 3-CNF formula that has a satisfying assignment } \}
```

to the language:

```
SUBSET-SUM = {<S = {a_1, a_2, a_3, ..., a_k}, B> | there is a subset of S that sums to B}
```

•
$$\varphi = (x_1 \lor x_2 \lor \neg x_3) \land (\neg x_1 \lor x_4 \lor x_3) \land \dots \land (\dots)$$

- Need integers to play the role of truth assignments
- For each variable x_i include two integers in our set
 S:
 - x_i^{TRUE} and x_i^{FALSE}
- set B so that exactly one must be in sum

$$X_1^{TRUE} = 10000...0$$
 $X_1^{FALSE} = 10000...0$
 $X_2^{TRUE} = 0100...0$
 $X_2^{FALSE} = 0100...0$
...
 $X_m^{TRUE} = 00000...1$
 $X_m^{FALSE} = 1111...1$

- every choice of one from each (X_i^{TRUE}, X_i^{FALSE}) pair sums to B
- every subset that sums to B must choose one from each (X_i^{TRUE}, X_i^{FALSE}) pair

•
$$\varphi = (x_1 \lor x_2 \lor \neg x_3) \land (\neg x_1 \lor x_4 \lor x_3) \land \dots \land (\dots)$$

- Need to force subset to "choose" at least one true literal from each clause
- Idea:
 - add more digits
 - one digit for each clause
 - set B to force each clause to be satisfied.

$$- \varphi = (\mathbf{x}_1 \lor \mathbf{x}_2 \lor \neg \mathbf{x}_3) \land (\neg \mathbf{x}_1 \lor \mathbf{x}_4 \lor \mathbf{x}_3) \land \dots \land (\dots)$$

$$x_1^{TRUE} = 10000...0100$$
 clause 1
 $x_1^{FALSE} = 10000...0010$ clause 2
 $x_2^{TRUE} = 01000...010$ clause 3
 $x_2^{FALSE} = 01000...001$ clause 3
 $x_3^{TRUE} = 00100...001$ clause k
 $x_3^{FALSE} = 00100...011$ clause k
 $x_3^{FALSE} = 1111...1777$? ? ?

- B = 1 1 1 1 1 ... 1 ? ? ? ... ?
- if clause i is satisfied, sum might be 1, 2, or 3 in corresponding column.
- want ? to "mean" ≥ 1
- solution: set ? = 3
- add two "filler" elements for each clause i:
- $-FILL1_i = 0 0 0 0 \dots 0 0 \dots 0 1 0 \dots 0$
- $-FILL2_i = 0 0 0 0 ... 0 0 ... 0 1 0 ... 0$

column for clause i

- Reduction: m variables, k clauses
 - for each variable x_i:
 - x_i^{TRUE} has ones in positions i and {m+j | clause j includes literal
 x_i}
 - x_i^{FALSE} has ones in positions i and {m+j | clause j includes literal $\neg x_i$ }
 - for each clause j:
 - FILL1_i and FILL2_i have one in position m+j
 - bound B has 1 in positions 1...m, and 3 in positions m+1...m+k

- Reduction computable in poly-time?
- YES maps to YES?
 - choose one from each (x_i^{TRUE}, x_i^{FALSE}) pair corresponding to a satisfying assignment
 - choose 0, 1, or 2 of filler elements for each clause i depending on whether it has 3, 2, or 1 true literals
 - first m digits add to 1; last k digits add to 3

- NO maps to NO?
 - first m digits of B force subset to choose exactly one from each (x_i^{TRUE}, x_i^{FALSE}) pair
 - last k digits of B require at least one true literal per clause, since can only sum to 2 using filler elements
 - resulting assignment must satisfy φ

A Scheduling Problem

- each of n jobs has
 - processing time t_i
 - deadline d_i
 - profit p_i
- objective: schedule jobs to maximize profit
- schedule: s₁, s₂, s₃, ...,s_n
 - no overlaps: $[s_i, s_i + t_i]$ disjoint from $[s_i, s_i + t_i]$ $\forall i \neq j$
- profit: sum of p_i for all i such that s_i + t_i ≤ d_i

A Scheduling Problem

Theorem: the following language is NP-complete:

```
SCHEDULE = {<(t_1, d_1, p_1), (t_2, d_2, p_2), ..., (t_n, d_n, p_n), k |
there is a schedule for these jobs with profit \geq k}
```

- Proof:
 - Part 1: SCHEDULE ∈ NP. Proof?
 - Part 2: SCHEDULE is NP-hard.
 - reduce from?

SCHEDLE is NP-Complete

We are reducing from the language:

SUBSET-SUM = {
$$<$$
S = { a_1 , a_2 , a_3 , ..., a_n }, B $>$ | there is a subset of S that sums to B}

to the language:

SCHEDULE = {<(
$$t_1$$
, d_1 , p_1), (t_2 , d_2 , p_2), ..., (t_n , d_n , p_n), k> |
there is a schedule for these jobs with profit $\geq k$ }

SCHEDULE is NP-Complete

Given instance

$$S = \{a_1, a_2, a_3, ..., a_n\}, B$$

produce the instance

$$(t_1, d_1, p_1) = (a_1, B, a_1)$$

 $(t_2, d_2, p_2) = (a_2, B, a_2)$
...
 $(t_n, d_n, p_n) = (a_n, B, a_n), k = B$

SCHEDULE is NP-Complete

Does the reduction run in polynomial time?

YES maps to YES

$$-a_{i_1}+a_{i_2}+a_{i_3}+...+a_{i_m}=B$$

– schedule:

$$<(t_1=a_1, d_1=B, p_1=a_1),$$

 $(t_2=a_2, d_2=B, p_2=a_2), ...,$
 $(t_n=a_n, d_n=B, p_n=a_n),$
 $k=B>$

$$s_{i_1}=0$$
, $s_{i_2}=s_{i_1}+a_{i_1}$, $s_{i_3}=s_{i_2}+a_{i_2}$, ..., $s_{i_m}=s_{i_{m-1}}+a_{i_{m-1}}$ (rest don't matter)

- profit =
$$a_{i_1} + a_{i_2} + a_{i_3} + ... + a_{i_m} = B = k$$

SCHEDULE is NP-Complete

- NO maps to NO
 - schedule:

```
s_1, s_2, s_3, ..., s_n
with profit \geq k
```

```
<(t_1=a_1, d_1=B, p_1=a_1),

(t_2=a_2, d_2=B, p_2=a_2), ...,

(t_n=a_n, d_n=B, p_n=a_n),

k=B>
```

- profit: sum of p_i for all i such that $s_i + t_i \le d_i$
- sum of a_i for all i such that $s_i + a_i \le B$
- profit must be exactly B