

# Lê Ngọc Huy

**Machine Learning** 

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#### INTRODUCTION

Because of being interested in Artificial Intelligent, I want to become an expert of Machine Learning. I am also a programmer who usually code with two programming languages - C/C++ and Python. Besides, I am quite good at thinking and did many practices, small and medium projects in my school. I wish I can help your company to solve many problems with my strengths.

### **INTERESTS**

I like programming, playing game and expanding my knowledge. I also want to watch video about animal, comedy and explore the world for relax.

# **EDUCATION**

September 2014 - June 2017 Lê Quý Đôn High School for the Gifted - Ninh Thuận

Major: Informatics GPA: 8.6/10

September 2017 - June 2021 University of Information Technology

Major: Information Security (but i like Machine Learning)

GPA: 8.55/10

## **HONORS & AWARDS**

2015	Silver Medal of Olympic 30/4 in Informatics
2016	Gold Medal of Olympic 30/4 in Informatics
2016	Third award of National Young Informatics in Programming Competitive (Tin học trẻ)

### **SKILLS**

Language	- Read and understand English documentation.
Document Writing	- Write report clearly with Word, Powerpoint, Markdown
Programming Language	- Familiar with C#, AutoIT.

- Relatively good at C/C++. Deep knowledge about pointer and memory

under C/C++.

- Fluent in Python.

Machine Learning and Deep Learning	<ul> <li>- Understand many algorithms in traditional Machine Learning.</li> <li>- Studied about CNN and GAN.</li> <li>- Be familiar with Pytorch and Keras (with tensorflow backend) framework.</li> </ul>
Data Structure and Algorithm	- Understand all basic data structures and algorithms Know some advanced ones.
ООР	- A strong fundamental understanding of OOP.
Github	- Be a newbie in github. Bad at using github with team.
os	- Usually work on Windows, but I am also familiar with Linux kernel.

# **PROJECT**

Jun 2020 - Jul 2020	Packer https://github.com/huykingsofm/Packed-Infected-PE - Create my own basic packer Written in C.
Jan 2020 - Jul 2020	Detect Fake Facebook Account with Machine Learning https://github.com/huykingsofm/TMHDetector - Using traditional Machine Learning and try using Deep Learning to detect whether a facebook account is fake or not Written in Python.
Sep 2019 - Oct 2019	Keylogger https://github.com/huykingsofm/Keylogger - A simple keylogger It has some features such as intelligent log, send log via mail Written in Python.
Jul 2019 - Now	PyUtils https://github.com/huykingsofm/PyUtils - A Python utilities library for multiple purposes such as computation, GUI, easily training Pytorch models,
May 2019 - Jun 2019	CardGame - Tien Len Mien Nam  https://github.com/huykingsofm/CardGame-TienLen  - Write a GUI online game to deeply understand network architecture.  - I team up with two friends and handle writing server of this software.  - My server implement 2 features: load balancing and backup (a.k.a server cluster).  - Written in C#.