

Huy LE | Curriculum Vitae

PERSONAL DATA

PLACE AND DATE OF BIRTH: Long An | Mar 1989
ADDRESS: Ehome 3, Ho Hoc Lam, Binh Tan Dist., Ho Chi Minh City
PHONE: +84 983 543 444
EMAIL: huy.lenq@gmail.com

WORK EXPERIENCE

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|----------------------------|---|
| <i>Current</i> JAN 2014 | Java Back-End Team Leader at SIMPLE SOLUTIONS TAIPAN VIETNAM <i>Background Processing</i> Developed a distributed, clustering processing system to be utilized on SeaGame 2015. Responsible for broadcasting messages via selected channels (emails, SMS...) and as a daemon continuously keeping data integrity and up-to-date in an efficient manner. |
| APRIL - DEC 2013 | Mobile Developer at ITSY BITS <i>Mobile Application & Mobile Game</i> Picked up BancIt series - BancIt Collections , BancIt FICO World . Developed GUI from the ground up (features cover flow, accordion...) with Lua in the game FICO Missão: Positivo . Mobile lead engineer of Dove Yeu Toc . |
| NOVEMBER 2012 - MAR 2013 | Part-time Developer at ITSY BITS <i>Mobile Application</i> |

PROJECTS

MobifoneCEO

End user mobile app for Mobifone's organization client. Key highlight is a in house chart drawing using both SVG and Canvas2D, specific back-end rendering is selected at runtime depends on the running platform (iOS/Android). Initiating [BancIt series](#) with [BancIt Scoring](#) using Sench Touch as the application framework.

SCALE: 3 persons in 1 month

TECHS: CoffeeScript, LESS, PhoneGap, jQuery Mobile, Jade, Paper.js

Banc-It Series

[| Links](#)

An series of mobile application, implemented as a single page web app, with internal achievements mechanism

SCALE: 4 persons in 2 months

TECHS: CoffeeScript, Sench Touch, SASS, OAuth

FICO Missão: Positivo

[| Links](#)

A mobile game, written in Lua using CoronaSDK. I wrote it's GUI from the ground up which feature cover flow, accordion,...

SCALE: 5 persons in 2 months
TECHS: <todo>

Dove Yeu Toc

[Links](#)

A sort of complex mobile app with social network feature <TODO: simplify> following, comments, like, find friends by contacts, take photos sliding menu UI...

SCALE: 7 persons in 2 months
TECHS: CoffeeScript, Sencha Touch

Commstree 4 - SeaGames 2015 Volunteer Broadcasting & Management System

Scale: 20 persons * 2 years
Techs: Vert.X, Spring (-MVC/-Data,...), Hibernate, Python, Groovy

EDUCATION

JULY 2008 Participated in COMPUTER SCIENCE at *HCM International University* (National Univerisy)

LANGUAGES

VIETNAMESE: Mothertongue
ENGLISH: Fluent

SKILL SET

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|-----------------------|---|
| PROGRAMMING LANGUAGES | Java, JavaScript/CoffeeScript, Lua, VimScript, Shell (fish, bash) Clojure, Python, Haskell |
| FRAMEWORKS/LIBRARIES | Vert.X, VSpec, Seesaw, Underscore, Sencha, grasp of Spring, Hibernate,... |
| TOOLS | IDEA, Vim, Tmux, Markdown, \LaTeX , Git... |

INTERESTS AND ACTIVITIES

Hacking, bizarre programming, critical thinking...
Speaker at [Barcamp 2012](#) “30 Minutes Game Development with Unity” and Techcamp 2014 “[Interactive Development with Vim](#)”.
A (tiny) Clojure user group organizer.

Links

Banc-It

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| <i>Homepage</i> | http://www.bankerslab.com/banc-it/ |
| <i>Banc-It Scoring - App Store</i> | https://itunes.apple.com/us/app/bancit-scoring/id599922020?mt=8 |
| <i>Banc-It Scoring - Google Play</i> | https://play.google.com/store/apps/details?id=com.bankerslab.scoring |
| <i>Banc-It Collections - App Store</i> | https://itunes.apple.com/au/app/bancit-collections/id618952101?mt=8 |
| <i>Banc-It Collections - Google Play</i> | https://play.google.com/store/apps/details?id=com.bankerslab.collections |
| <i>Banc-It FICO World - App Store</i> | https://itunes.apple.com/us/app/bancit-fico-world/id631150220?mt=8 |
| <i>Banc-It FICO World - Google Play</i> | https://play.google.com/store/apps/details?id=com.bankerslab.bancit-fico-world |