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# Constraints and Triggers

## Learning Maps

Sequence	Title
1	Introduction to databases
2	Relational Databases
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4	Structured Query Language – Part 1
5	Structured Query Language – Part 2
6	Constraints and Triggers
7	Entity Relationship Model
8	Functional Dependency
9	Normalization
10	Storage - Indexing
11	Query Processing
12	Transaction Management – Part 1
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## Intro > Overview



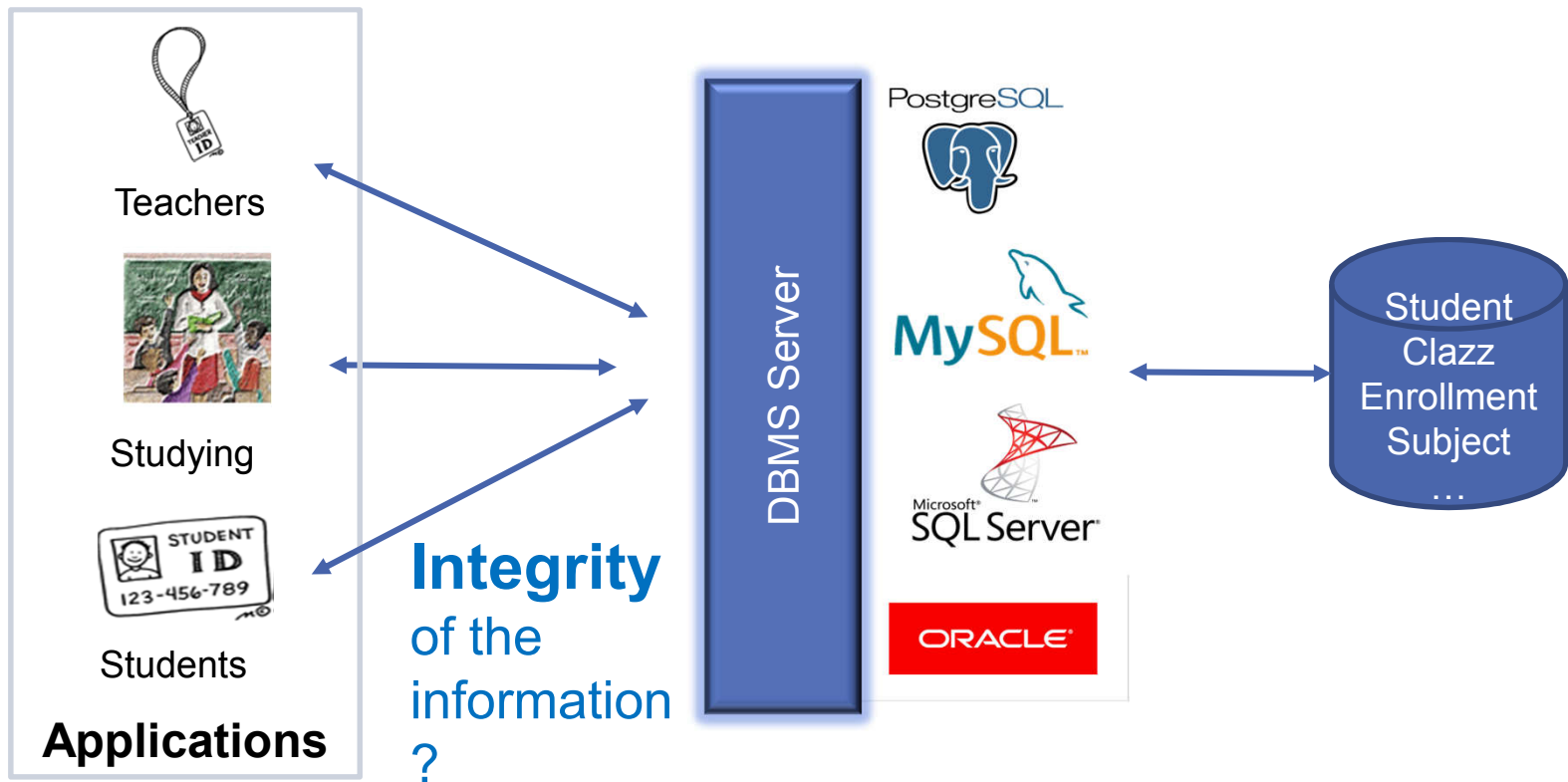
- ☐ A : Voice and PPT Overview
- ☐ B : Text-based Overview
- ☒ C : Video and PPT Overview

<b>Opening Message</b>	→ In this lesson, we will study.
<b>Lesson topic</b>	1. .... 2. .... 3. ...
<b>Learning Goals</b>	Upon completion of this lesson, students will be able to: 1. .... 2. ....

## Intro > Keywords

Keyword	Description
<b>Constraints</b>	Constraints are the rules enforced on the data columns of a table. Constraints could be either on a column level or a table level
<b>Triggers</b>	A trigger is a SQL procedure that initiates an action (i.e., fires an action) when a n event (INSERT, DELETE or UPDATE) occurs. They are stored in and managed by the DBMS
<b>PL/SQL</b>	Procedural Language/Structured Query Language is Oracle Corporation's procedural extension for SQL and the Oracle relational database

## Lesson > Topic 1: Introduction



# Database Schema

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```
student(student_id, first_name, last_name, dob, gender,  
        address, note, email, clazz_id)  
clazz(clazz_id, name, lecturer_id, monitor_id, number_students)  
subject(subject_id, name, credit, percentage_final_exam)  
enrollment(student_id, subject_id, semester, midterm_score, final_score)  
lecturer(lecturer_id, first_name, last_name, dob, gender, address, email)  
teaching(subject_id, lecturer_id)  
grade(code, from_score, to_score)
```

1. ....

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## ▶ 1.1 Constraints and Triggers

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- A *constraint* is a relationship among data elements that the DB MS is required to enforce
  - *Example*: key constraints
- *Triggers* are only executed when a specified condition occurs, e.g., insertion of a tuple
  - Easier to implement than complex constraints

## Lesson > Topic 2: Constraints





## Slide 8

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Oanh, 27/08/2018

## 2. ....

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### ► Kinds of Constraints

- Keys
- Foreign-key, or referential-integrity
- Value-based constraints
  - Constrain values of a particular attribute.
- Tuple-based constraints
  - Relationship among components
- Assertions: any SQL boolean expression

## 2. ....

### ► 2.1 Keys : PRIMARY KEY vs. UNIQUE

- Declaring: similar syntax as primary key
- Example:

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL,  
    first_name VARCHAR(20) NOT NULL,  
    last_name VARCHAR(20) NOT NULL,  
    ...  
    email varchar(50) UNIQUE,  
    clazz_id CHAR(8),  
    CONSTRAINT student_pk PRIMARY KEY (student_id));
```

## 2. ....

### ► 2.1 Keys : PRIMARY KEY vs. UNIQUE

	PRIMARY KEY	UNIQUE KEY
Number defined on table	One	Multiple
Null columns allowed	No	Yes
Default index	CLUSTERED	NON-CLUSTERED
Purpose	Enforce Entity Integrity	Enforce Unique Data
Number of columns	One or more columns	One or more columns
Referenced by a Foreign Key Constraint	Yes	Yes

## 2. ....

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### ► 2.2 Foreign keys Expressing Foreign Keys

- Use keyword **REFERENCES**, either:
  1. After an attribute (for one-attribute keys)
  2. As an element of the schema:  
[**CONSTRAINT** <name>] **FOREIGN KEY** (<list of attributes>)  
**REFERENCES** <relation> (<attributes>)
- Referenced attributes must be declared **PRIMARY KEY** or **UNIQUE**

## 2. ....

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### ► 2.2 Foreign keys

#### Example

```
CREATE TABLE clazz (  
    clazz_id CHAR(8) NOT NULL PRIMARY KEY,  
    name VARCHAR(20), ... );
```

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL,  
    ... ,  
    clazz_id CHAR(8),  
    CONSTRAINT student_pk PRIMARY KEY (student_id));
```

```
ALTER TABLE student ADD CONSTRAINT student_fk_class  
FOREIGN KEY (clazz_id) REFERENCES clazz(clazz_id);
```

## 2. ....

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### ► 2.2 Foreign keys

#### Enforcing constraint

- An insert or update to **student** that introduces a **non-existent class\_id** (class\_id value is not found in **class**)  
    ➔ **Reject**
- A deletion or update to **class** that **removes a class\_id value** found in some tuples of **student** ?
  - **Default**: reject the modification
  - **Cascade**: make the same changes in **student**
  - **Set NULL**: change class\_id in **student** to NULL

## 2. ....

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### ► 2.2 Foreign keys

#### Choosing policy

```
ALTER TABLE student
    ADD CONSTRAINT student_fk_class FOREIGN KEY
    (clazz_id) REFERENCES clazz(clazz_id)
    ON DELETE SET NULL
    ON UPDATE CASCADE;
```



## 2. ....

### ► 2.3 Attribute-based checks

#### Declaring

- Constraints on the value of a particular attribute
  - Add **CHECK(<condition>)** to the declaration for the attribute or add as **relation-schema element**
  - The condition may use the name of the attribute, but **any other relation or attribute name must be in a subquery**

- Example:

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL PRIMARY KEY, ...,  
    gender CHAR(1),  
    clazz_id CHAR(8) CHECK (clazz_id IN (SELECT clazz_id FROM  
clazz)),  
    CONSTRAINT student_chk_gender CHECK (gender = 'F' OR  
gender = 'M') );
```

## 2. ....

### ► 2.3 Attribute-based checks

#### Timing of checks

- Only when a value for that attribute is inserted or updated

```
CREATE TABLE student (  
    student_id CHAR(8) NOT NULL PRIMARY KEY, ...,  
    gender CHAR(1),  
    clazz_id CHAR(8) CHECK (clazz_id IN (SELECT  
clazz_id FROM clazz)),  
    CONSTRAINT student_chk_gender CHECK (gender = 'F'  
OR gender = 'M') );
```

Not checked if a class is deleted  
from **clazz**

## 2. ....

### ► 2.4 Tuple-based checks

- **CHECK (<condition>)** may be added as a **relation-schema element**.
- The condition may **refer to any attribute** of the relation
  - But other attributes or relations require a subquery
- Timing of checks: on **insert or update only**.

```
CREATE TABLE grade (  
    code CHAR(1) NOT NULL,  
    from_score DECIMAL(3,1) NOT NULL,  
    to_score DECIMAL(3,1) NOT NULL, ...,  
    CONSTRAINT grade_chk_toScore CHECK (to_score >  
    from_score) );
```

2...

## ► 2.5 Assertions

### Declaring

- Database-schema elements, like relations or views
- Defined by:

**CREATE ASSERTION** <name>

**CHECK** (<condition>);

- Condition may refer to **any relation or attribute** in the database schema
- Drop an assertion:

**DROP ASSERTION** <assertion name>;

2...

## ► 2.5 Assertions

### Example

```
CREATE ASSERTION teachingSubject CHECK (  
    (SELECT COUNT(*) FROM teaching) >=  
    (SELECT COUNT(*) FROM subject) );  
  
CREATE ASSERTION numberStdInClass CHECK (  
    NOT EXISTS (  
        SELECT * FROM clazz c  
        WHERE number_students <>  
            (SELECT count(*) FROM student  
             WHERE clazz_id = c.clazz_id)  
    )  
);
```

## 2. ...

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### ► 2.5 Assertions

#### Timing of Assertion Checks

- In principle, we must check every assertion after **every modification to any relation** of the database
- A **clever system** can observe that only certain changes could cause a given assertion to be violated
  - No change to **student** can affect **teachingSubject**
  - Neither can an insertion to **teaching**
- Very **hard to implement** assertions efficiently

## 3. Triggers

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### ▶ 3.1 What is a database trigger?

#### Motivation

- **Assertions**
  - powerful,
  - but the DBMS often **can't tell when** they need to be checked
- **Attribute- and tuple-based checks**
  - checked at **known times**,
  - but are **not powerful**
- **Triggers** let the **user decide** when to check for any condition

## 3. Triggers

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### ▶ 3.1 What is a database trigger?

#### ECA Rules

- A trigger defines an operation that is performed when a specific **event occurs on a relation**:
  - inserts a new record / updates an existing record / deletes a record
- Trigger functions have **access to special variables** from the data base engine
- Called also ECA rules (**Event-Condition-Action**)
  - **Event**: type of database modification
  - **Condition**: Any SQL Boolean-valued expression
  - **Action**: Any SQL statements



## 3. Triggers

### ► 3.1 What is a database trigger?

#### Example

**Constraint:** when a new student is inserted into student relation, the number of students in his class must be increased

student(student\_id, first\_name, last\_name, dob, gender, address, note, email, *clazz\_id*)

clazz(clazz\_id, name, lecturer\_id, monitor\_id, number\_students)

```
CREATE TRIGGER clazz_changes_tg
```

```
AFTER INSERT ON student
```

```
REFERENCING NEW ROW AS nnn
```

```
FOR EACH ROW
```

```
WHEN (nnn.clazz_id IS NOT NULL)
```

```
BEGIN
```

```
    update clazz
```

```
    set number_students = number_students + 1
```

```
    where clazz_id = nnn.clazz_id;
```

```
END;
```

Event

Condition

Action

## 3. Triggers

### ► 3.2 Trigger Definition

#### Syntax

- Creating a trigger:

```
CREATE [OR REPLACE] TRIGGER <trigger_name>
    {BEFORE | AFTER | INSTEAD OF }
    {INSERT | DELETE | UPDATE [OF <attribute_name>]}
    ON <table_name>
    REFERENCING {NEW | OLD} {ROW | TABLE} AS <name>
    [FOR EACH ROW ]
    [WHEN (<condition>) ]
    BEGIN
        <trigger body goes here >
    END;
```

- Dropping a trigger:

```
DROP TRIGGER <trigger_name>;
```

## 3. Triggers

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### ▶ 3.2 Trigger Definition Event

- **AFTER, BEFORE, INSTEAD OF:**
  - AFTER, BEFORE: used for **tables / views**
  - INSTEAD OF: used **only for views**
    - A way to execute view modifications: triggers translate them to appropriate modifications on the base tables
- **INSERT, DELETE, UPDATE , UPDATE OF**
  - UPDATE OF <columns> : update on a particular column

## 3. Triggers

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### ▶ 3.2 Trigger Definition

#### Triggers level

- Row-level trigger:
  - Indicated by option **FOR EACH ROW**
  - Trigger executes once for each modified tuple
- Statement-level trigger:
  - **Without option** **FOR EACH ROW** or with **FOR EACH STATEMENT**
  - Trigger execute once for a SQL statement, regardless how many tuples are modified

## 3. Triggers

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### ► 3.2 Trigger Definition

#### REFERENCING

- **INSERT** statements imply a new tuple (for row-level) or new table (for statement-level)
  - The table is the set of inserted tuples
- **DELETE** implies an old tuple or table
- **UPDATE** implies both
- Refer to these by  
    **REFERENCING** [**NEW** | **OLD**] [**TUPLE** | **TABLE**] **AS** <name>
- Each DBMS has its own implementation, REFERENCING may not be used:
  - Access directly to special variables from the database engine: NEW, OLD,...

## 3. Triggers

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### ▶ 3.2 Trigger Definition Condition

- Any **boolean-valued** condition
- **Evaluated on the database** as it would exist before or after the triggering event, depending on whether BEFORE or AFTER is used.
  - But always before the changes take effect.
- **Access the new/old tuple/table through the names** in the REFERENCE clause

## 3. Triggers

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### ▶ 3.2 Trigger Definition

#### Action

- Can be more than one SQL statement:
  - Surround by **BEGIN** .. **END**
- Language:
  - Simple SQL statements
  - Extension of SQL: procedural languages, depends on each DBMD
    - PL/SQL (Oracle), PL/pgSQL (PostgreSQL), T-SQL(SQL Server) ,...

## 3. Triggers

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### ▶ 3.3 Using triggers

#### When?

- **Auditing** data modification (keeping history of data), providing transparent event logging
- Validation and business security **checking** if so is desired
  - Eg. column formatting before and after inserts into database
- Enforcing **complex integrity constraints**
- Enforcing complex **business rules**
- Maintaining **replicate tables**
- Building **complex views that are updatable**
- ...



## 3. Triggers

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### ▶ 3.3 Using triggers

#### Guidelines for designing triggers

- Do **not** define triggers that **duplicate database features**
  - do not define triggers to reject bad data if you can do the same checking through constraints
- Use triggers **only for centralized, global operations** that must fire for the triggering statement, regardless of which user or database application issues the statement
- Do **not** create **recursive triggers**
- Use **triggers on DATABASE** judiciously (servererror, logon, logoff,...):
  - they are executed for *every user every time* the event occurs on which the trigger is created

## 3. Triggers

### ► 3.4 Examples

#### Oracle

- Add a new column in **clazz** relation

```
alter table clazz
add column number_students integer not null default 0;
```

- Create a trigger on **student** relation

```
CREATE TRIGGER clazz_changes_tg
AFTER UPDATE ON student
FOR EACH ROW
WHEN (:NEW.clazz_id <> :OLD.clazz_id)
BEGIN
    update clazz set number_students= number_students+1
    where clazz_id = :NEW.clazz_id;
    update clazz set number_students = number_students-1
    where clazz_id = :OLD.clazz_id;
END;
```

## 3. Triggers

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### ► 3.4 Examples

#### PostgreSQL

```
CREATE FUNCTION public.tg_fnc_change_clazz()  
    RETURNS trigger LANGUAGE 'plpgsql' AS $$  
BEGIN  
    update clazz set number_students = number_students+1  
        where clazz_id = new.clazz_id;  
    update clazz set number_students = number_students-1  
        where clazz_id = old.clazz_id;  
    return new;  
END; $$  
  
CREATE TRIGGER tg_af_update_clazz  
    AFTER UPDATE OF clazz_id  
    ON public.student  
    FOR EACH ROW  
    EXECUTE PROCEDURE public.tg_fnc_change_clazz();
```

## Remarks

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- Constraints, Assertions, Triggers:
  - How to declare
  - Timing of checks
  - Differences
- Only use them if you really need to, especially triggers
- Each DBMS has its own variation in implementation:
  - Options
  - Syntax: triggers as an example
  - ➔ Reading documentation for each DBMS used

## Outro > Summary



No	Topic	Summary
1	Introduction	<ul style="list-style-type: none"><li>- Why we need constraints and triggers?</li></ul>
2	Constraints	<ul style="list-style-type: none"><li>- Keys</li><li>- Foreigne key</li><li>- Check constraints</li><li>- Assertion</li></ul>
3	Triggers	<ul style="list-style-type: none"><li>- Motivation</li><li>- Triggers definition</li><li>- Using triggers</li></ul>

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You've just have an overview of .....

Next lesson:

## Entity Relationship Model

1. ....
  2. ....
  3. ....
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