

**Basic:** Lose 1 Resolve; for the next 5 minutes user may spend 5 Mind to call “Overload” after they’ve used an Anomaly ability that was resisted with Basic Mental Endurance. They may then immediately call the same Anomaly skill again for no additional cost. After the duration ends user gains Downsurge: all Anomaly skills cost double Mind. This Downsurge cannot be resisted. Crafting creates 3 injectables.

**Artisanal Cuisiner:** When crafting spend 1 Resolve and expend 1 extra Quinine to create 1 extra injectable of this type.