

Basic: Expend 1 Basic Scrap to activate the Electro-Welder for 30 minutes. During this time the Electro-Welder works as a 2-handed Firearm and does 5 Raider Bane. (Weapon cannot be used without expenditure)

Proficient: Expend 1 Uncommon Scrap and 5 Mind to point to someone within 10 feet and call 'Stun No Defend'.

Master: Expend 1 Conductive Metal and 10 Mind to point at 2 Targets Spend 30 seconds of Active Role-Play and call 'Jury Rig: Repair Armor for 1 Hour' (Armor is now fully repaired until broken again or one hour passes)

Techno Savant: Spend 1 Resolve plus normal blueprint costs to complete an item on an Artisan blueprint to any level in 5 minutes.