

**Basic:** 2 Damage

**Proficient:** Spend 5 Mind to do 5 damage on next attempted Strike.

**Master:** Spend 10 Mind to do 15 damage on next attempted Strike.

**Bad-Ass:** Spend 20 Mind or 1 Resolve to gain Bane for 2 minutes - 5 minutes if the Resolve is spent to activate this ability. Any one lineage can be chosen when this ability is used.