

**Basic:** The wearer of the augmented gizmo may spend 10 Mind and with a successful clothespin attachment (as per Larceny) they may have a witnessing Guide give a card to the Target which is now in their pocket or bag. This ability can only be used with a Small or Florentine weapon a Brew a one handed Gizmo or anything that a guide rules can reasonably fit in one hand. Must know Proficient Larceny skill to use.