Basic: 2 Damage **Proficient:** Spend 5 Mind to do 5 damage on next attempted Strike. **Master:** Spend 10 Mind to do 15 damage

on next attempted Strike.

Bonebreaker: Spend 20 Mind or 1
Resolve. For the next minute - 2 minutes if a Resolve was spent - add 'No Defend' to any calls of Mangle I imb with this weapon