Basic: 2 Damage **Proficient:** Spend 5 Mind to do 10 damage on next attempted Strike. **Master:** Spend 10 Mind to do 20 damage

on next attempted Strike.

Flanker: Spend 20 Mind to call 'Upsurge:
Next 5 Strikes Stun' Must call 'Stun' with
next 5 Strikes with this weapon.