Basic: 2 Damage
Proficient: Spend 5 Mind to do 5 damage on next attempted Strike.
Master: Spend 10 Mind to do 15 damage on next attempted Strike.
Apocatastian Templar: Spend 20 Mind or 1 Resolve to call 'Area of Effect All swing Bane (undead raider or critter) 1 minute' 2 minutes if a Resolve is spent