

**Basic:** Spend 1 minute in prayer and spend either 1 Mind to heal 1 Body on Target or spend 5 Mind to heal 10 Body on Target. Only works on members of user's faith.

**Proficient:** Spend 5 Mind and give a rousing faithful speech for one minute to heal a Target 5 Mind. Does not work on self. Only works on members of user's faith.

**Master:** Spend 10 Mind and give a rousing faithful speech for 1 minute to heal 3 Targets for 5 Body. Does not work on self. Only works on members of user's faith.

**Doctrinarian:** Spend 1 Resolve and engage in Active Role-Play for up to one hour; during this time the effects of the room can be used on those not of the room's faith. The Doctrinarian cannot take hostile actions or take damage without breaking the effect but can utilize the effects of the room or faith anomaly skills.