

Basic: Spend 5 Mind and go to the Public Works to receive 1 randomized herb once per event. Guide may choose to give you a story in how you got it. Cannot use more than once per event even with multiple cycles.

Proficient: Add 1 more year to expiration date. Spend 5 Mind and visit Public Works to receive 1 randomized scrap once per event. Guide may give you a story in how you got it. Cannot use more than once per event even with multiple cycles.

Master: Add 1 more year to expiration date. Spend 10 Mind and visit Public Works to receive 1 randomized blueprint once per event. Guide may give you a story in how you got it. Cannot use more than once per event even with multiple cycles.

Avonturr: Spend 1 Resolve and go to the Public Works. Receive 1 randomized armor shield or brew. Guide may choose to give a story with the item. Cannot use more than once per event even with multiple cycles.