Basic: Affected by Proficient and Master Faceplate effects as long as you possess the same Society Membership as that on the mask. Proficient: Spend 5 Mind to call 'Area of Effect: Upsurge 5 Armor All With Masks'. Targets must be wearing Basic Warlord's Faceplate

With Masks'. Targets must be wearing Basic Warlord's Faceplate (Society) to gain advantage and removing the mask ends the effect. **Master:** Spend 10 Mind to give 'Upsurge 5 Mind' to 3 Targets of Within Arms Reach. Targets must be wearing Basic Warlord's Faceplate (Society) to gain advantage and removing the mask ends the effect. This Mind may only be used on Combat Skills. **Overlord:** Spend 1 Resolve. For the next hour you may spend 1 Mind to

(Society) to gain advantage and removing the mask ends the effect. This Mind may only be used on Combat Skills.

Overlord: Spend 1 Resolve. For the next hour you may spend 1 Mind to point at an Ally within arm's reach and call 'Overlord's Privilege - Steal Upsurge' to transfer one Upsurge effect from the ally to yourself. May be used once per 10 seconds. Target ally must be wearing Warlord's Faceblate for this to function.