

Basic: Anyone who is staying in that room is considered to have access to the space. List of character names may be kept if needed. Door is considered to have a basic lock.

Proficient: Anyone who is staying in that room is considered to have access to the space. List of character names may be kept if needed. Door is considered locked with a Proficient Lock. Requires 2 uses of Break to Break the door. This replaces the benefits of basic crafting

Master: Anyone who is staying in that room is considered to have access to the space. List of character names may be kept if needed. Door is considered locked with a Master Lock. Requires 3 uses of Break to Break the door. This replaces the benefits of proficient crafting.