

Basic: Acts as a Supply Bag. If bag is pickpocketed the bags owner can choose to give the closest to expiration unexpired Herb card from their pack as the stolen item.

Proficient: Acts as Supply Bag. Spend 5 Mind to cause a Target who targets the bag with a use of Larceny to lose 5 Body. (The Guide will inform the Target when they are given the item they stole)

Master: Acts as Supply Bag. Spend 10 Mind to cause a Target who targets the bag with a use of Larceny to receive Mangle on the arm they used. (The Guide will inform the Target when they are given the item they stole)

Scavenger: Spend 20 Mind to cause a Target who targets the bag with a use of Larceny to receive Mangle on both arms and gain a Fracture. (The Guide will inform the Target when they are given the item they stole)