

Basic: Limited to one mine per chapter. By spending 20 minutes of full engagement active roleplay in the mine a character may produce one scrap based on their level of Salvaging or Foraging. Up to three sessions, or 60 minutes, may be done before reporting to the public works. Basic salvaging/Foraging - Basic Scrap Proficient Salvaging/Foraging - Uncommon Scrap Master salvaging/Foraging - Rare Scrap Players may report for one hour of extra Casting time to receive 1 Named Scrap of their choice after completion.

Avonturr Or Scavenger: a Scavenger or Avontuur using the Helscape mine may bring up to 4 additional participants for extra Casting. Each participant receives 2 Named Scrap of their choice after completion instead of 1.