

Basic: Spend 30 minutes resting in this space to regain 5 Body.

Proficient: Spend 30 minutes resting in this space to regain 10 Body. Replaces benefits of Basic crafting.

Master: Spend 10 Mind and 5 minutes boasting about yours and other achievements and stories to cause a target to regain 10 Mind.

Avonturr: Spend 5 minutes bragging and telling a story about your adventures then spend 20 Mind and call 'Area of Effect: all allies immune to Fear for the next 1 hour.'