

Basic: Requires Basic Sailing. Reduce the time by 10 minutes when using Basic Hunting to gather Fish or Shellfish. This can be combined with the Shipyard's effects.

Proficient: Add 1 more year to expiration date. After successful completion a Sailing Mod each participant gains 1 additional Proficient Sailing Voucher. Only 1 additional voucher per participant may be gained this way regardless of the number of Angry Anchor Work Ships.

Master: Add 1 more year to expiration date. Requires Master Sailing to use. When using Basic Hunting to gather Fish or Shellfish you may have up to four assistants (who do not need the Hunting skill) who remain within ten feet of you during the 'fishing trip'. Each assistant may spend 1 Mind to add 1 to the amount of produce gathered.

Bluejacket: Spend 20 Mind or 1 Resolve during a Sailing module to say 'Area of Effect all allies immune to Knockback and Takedown 10 Minutes.'