# **ERIC HUYNH**

2516 Piedmont Ave Apt 4 Berkeley, CA 94704 erichuynhing.com ericehhuynh@berkeley.edu (714) 310-8273

#### **EDUCATION**

University of California, Berkeley Bachelor of Arts in Computer Science

GPA: 3.88

rience

Graduation: May 2017

Spring 2016 Coursework

**Relevant Coursework** 

Structure & Interpretation of Computer Programs
Data Structures
Machine Structures (Computer Architecture)
Linear Algebra & Differential Equations

Artificial Intelligence Efficient Algorithms and Intractable Problems Database Systems

PERSONAL PROJECTS

Discrete Math & Probability

#### MyGeneralManager

- Java command line program that web scrapes basketball statistics, stores them in various data structures, and serializes them.
- Custom team building feature that extrapolates potential statistical performance.
- Optimization algorithms for quick retrieval of specific statistical queries.

#### SoundFyre (soundfyre.net)

- Social media website for local musical artists to share their tracks and albums.
- Implemented using Google Maps API, Parse (backend), JavaScript, jQuery, CSS, and HTML.
- Group project with 3 other people.

#### EricHuynhing.com

Personal website made from scratch with HTML, CSS, and jQuery.

#### **TECHNICAL EXPERIENCE**

### University of California, Berkeley in Berkeley, CA Undergraduate Researcher

11/15 - Present

• Work with Ph.D. student to develop web-based API using WebRTC for the Affectiva SDK.

## ASUC Office of the Chief Technology Officer in Berkeley, CA Backend Engineer for Project Campanile (BerkeleyTime.com)

10/15 - Present

- Work with a team of other engineers to update and improve backend parsing to compensate for changes made to the database of academic classes.
- Design and develop tests to diagnose and resolve backend bugs.
- Develop, organize, and write internal and external search API using Django REST framework.

#### Structure and Interpretation of Computer Programs in Berkeley, CA Lab Assistant

06/15 - Present

• Help and assist students with course work (homework, labs, and projects) in order to further their understanding of the main concepts and ideas of computer programming.

#### **TECHNICAL SKILLS**

Java, Python, C, HTML, JavaScript, jQuery, CSS, Scheme, SQL, Bootstrap, Git