

JOHNSON HUYNH

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UX Designer & Front-End Developer

Offer a balanced understanding of technology and design to deliver smooth, effective, and engaging applications based on user behavior and needs

Education

University of Washington (Seattle, WA) | Graduation: June 2014

B.S. in Human Centered Design & Engineering: Human-Computer Interaction

Major GPA: 3.93 | Cumulative GPA: 3.64 | Dean's List: 6 quarters

Skills

Human Centered Design & Engineering coursework and projects have provided a solid foundation in:

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|----------------------------|------------------------------------|--|
| ▪ UI/UX Design | ▪ User Research & Persona Creation | ▪ Adobe Photoshop, Fireworks, Illustrator, & Dreamweaver |
| ▪ Web/Mobile/Tablet Design | ▪ Usability Testing & Engineering | ▪ Microsoft Visio & Axure RP |
| ▪ Responsive Design | ▪ Info. Architecture & Databases | ▪ HTML, CSS, & JavaScript |
| ▪ Front-End Development | ▪ Wireframe & Prototype Production | ▪ Python & Java |
| ▪ Application Development | ▪ REST API, AngularJS, & Bootstrap | |

Experience

Completed three relevant projects to improve skills in web and mobile application development

Trip Tips (Renton, WA)

Web Developer Intern, Summer 2013

- Utilized the latest web technologies of Bootstrap 3 and AngularJS to design the whole interface and build a quick and fully responsive multi-page web application. Provided a way to load, filter, sort, and transfer JSON data from a server with routing and deep linking.

AT&T Inc. (Bothell, WA)

Student Intern – Technical (UX Designer), Summer 2013

- Analyzed and evaluated mobile business intelligence executive dashboard application used by C-level executives on Apple devices. Generated high-fidelity wireframes, sitemaps, and architectural diagrams for proposed and existing solution. Recommended changes with focus on improving the user experience. Proposed a more intuitive navigation and cleaner user-interface that greatly enhanced speed and functionality. Participated in final screen design, usability testing, and deployment of application.

UW HCDE Department (Seattle, WA)

UX Designer & Researcher, September 2012 – June 2013

- Managed usability testing efforts for WebLabUX dashboard in preparation for web application redesign. Recruited users, facilitated tests, and analyzed and reported results. Collaborated with team members to produce mockups and wireframes that contributed to a more user-centered software tool.

Global Connections HS (SeaTac, WA)

Graphic Designer, September 2009 – June 2010

- Designed newsletters, edited videos, and directed and produced films for students.