



Education

Sept. 2014 -
June 2017

University of Washington - Seattle
BS in Human Centered Design & Engineering



Experience

June 2016 -
Aug. 2016

Avanade
User Experience Intern

- Managed, designed, and presented 10+ Axure RP wireframe projects to software development team on multi-million client web app that troubleshoots client tasks and improves project workflow
- Designed Excel timesheet (Gantt Chart) to showcase project schedule on web application for stakeholders

June 2015 -
July 2016

Global 2 Local
User Experience Design Intern

- Redesigned entire website through implementing agile methodology to provide better user experience and better display organization information for community members and sponsors
- Conducted over 10 usability tests, including 3 A/B tests on community members



Projects

Jan. 2017 -
June 2017

RECOVERY: Earthquake Edition
UX & Visual Designer

- Designed card game that teaches players about earthquake recovery
- Collaborated with 3 team members to conduct web research, affinity analysis, competitive analysis, & user survey of 54 participants; developed a persona and scenario, 24 unique low fidelity paper prototype cards, and high fidelity Adobe Illustrator prototypes; conducted 2 structured usability tests with 7 participants total
- Won Peoples Choice Runner Up Award at the Capstone Open House Showcase

Sept. 2016 -
Dec. 2016

atomiC
UX Designer

- Designed mobile carbon tracking application to help users with sustainability and track carbon allotment
- Collaborated with three team members to conduct web research, user tests with 7 participants; created sketches, a storyboard, low-fidelity prototype, and high fidelity Sketch mockups

Jan. 2016 -
March 2016

Washington Trails Association Redesign
Visual Designer

- Redesigned entire visual system of Washington Trails Association across multiple platforms, including the logo, website, mobile page, and business card
- Implemented visual hierarchy, content management, color scheme, typography, branding, and logo design



Shelley Eang
UX Designer

Contact

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Design Proficiency

Illustrator	● ● ● ● ● ● ● ● ● ●
Axure RP	● ● ● ● ● ● ● ● ● ●
Figma	● ● ● ● ● ● ● ● ● ●
Balsamiq	● ● ● ● ● ● ● ● ● ●
Invision	● ● ● ● ● ● ● ● ● ●

Specialties

		
Interaction Design	Interface Design	Prototype

Skills

Interaction Design
Prototyping
Web Design
Usability Tests
Information Architecture
User Research
Agile Methodologies
User Interface Design