Education

**Sept. 2014 -
June 2017**

University of Washington - Seattle
BS in Human Centered Design & Engineering

Experience

**June 2016 -
Aug. 2016**

Avanade
User Experience Intern

- Managed, designed, and presented 10+ Axure RP wireframe projects to software development team on multi-million client web app that troubleshoots client tasks and improves project workflow
- Designed Excel timesheet (Gantt Chart) to showcase project schedule on web application for stakeholders

**June 2015 -
July 2016**

Global 2 Local
User Experience Design Intern

- Redesigned entire website through implementing agile methodology to provide better user experience and better display organization information for community members and sponsors
- Conducted over 10 usability tests, including 3 A/B tests on community members

Projects

**Jan. 2017 -
June 2017**

RECOVERY: Earthquake Edition
UX & Visual Designer

- Designed card game that teaches players about earthquake recovery
- Collaborated with 3 team members to conduct web research, affinity analysis, competitive analysis, & user survey of 54 participants; developed a persona and scenario, 24 unique low fidelity paper prototype cards, and high fidelity Adobe Illustrator prototypes; conducted 2 structured usability tests with 7 participants total
- Won Peoples Choice Runner Up Award at the Capstone Open House Showcase

**Sept. 2016 -
Dec. 2016**

atomiC
UX Designer

- Designed mobile carbon tracking application to help users with sustainability and track carbon allotment
- Collaborated with three team members to conduct web research, user tests with 7 participants; created sketches, a storyboard, low-fidelity prototype, and high fidelity Sketch mockups

**Jan. 2016 -
March 2016**

Washington Trails Association Redesign
Visual Designer

- Redesigned entire visual system of Washington Trails Association across multiple platforms, including the logo, website, mobile page, and business card
- Implemented visual hierarchy, content management, color scheme, typography, branding, and logo design

Shelley Eang
UX Designer

Contact

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Specialties

Interaction Design | Interface Design | Prototype

Skills

Interaction Design
Prototyping
Web Design
Usability Tests
Information Architecture
User Research
Agile Methodologies
User Interface Design
Visual Design
HTML/CSS/Bootstrap

Tool Proficiencies

Tool	Proficiency
Adobe Illustrator	● ● ● ● ● ● ● ● ● ●
Adobe XD	● ● ● ● ● ● ● ● ● ○
Axure RP	● ● ● ● ● ● ● ● ● ○
Sketch	● ● ● ● ● ● ● ● ○ ○
Figma	● ● ● ● ● ● ● ○ ● ●
Adobe InDesign	● ● ● ● ● ● ● ● ○ ○
Balsamiq	● ● ● ● ● ● ● ● ○ ○
Invision	● ● ● ● ● ● ● ○ ● ○
HTML/CSS	● ● ● ● ● ● ○ ● ○ ○
Bootstrap	● ● ● ● ● ○ ● ● ● ○