Lab 3d

Using an External Data File
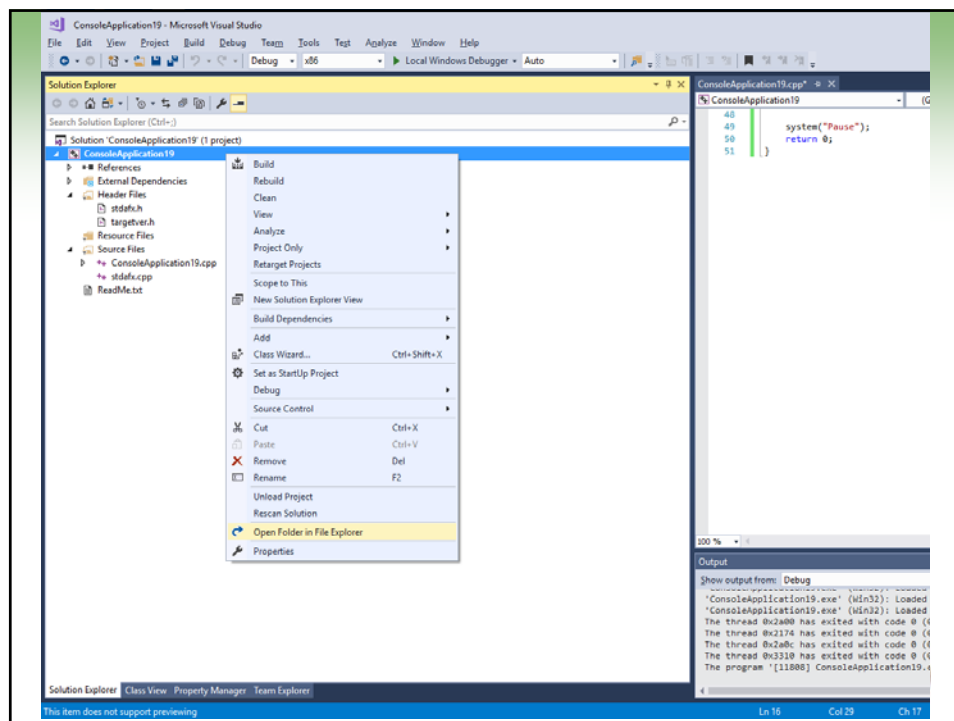
Where the File Should Go
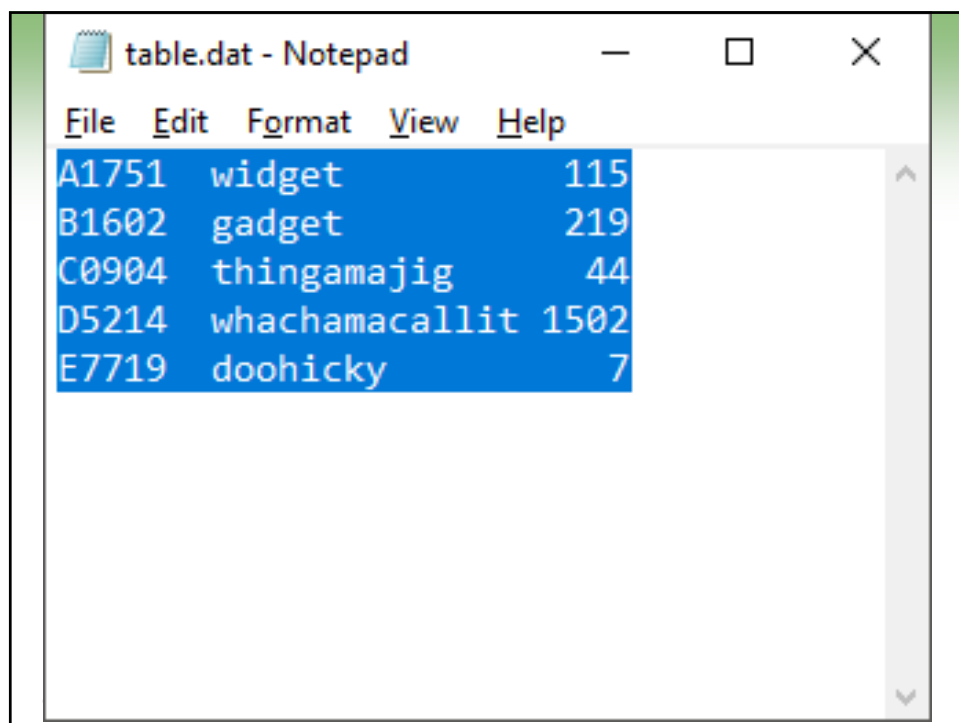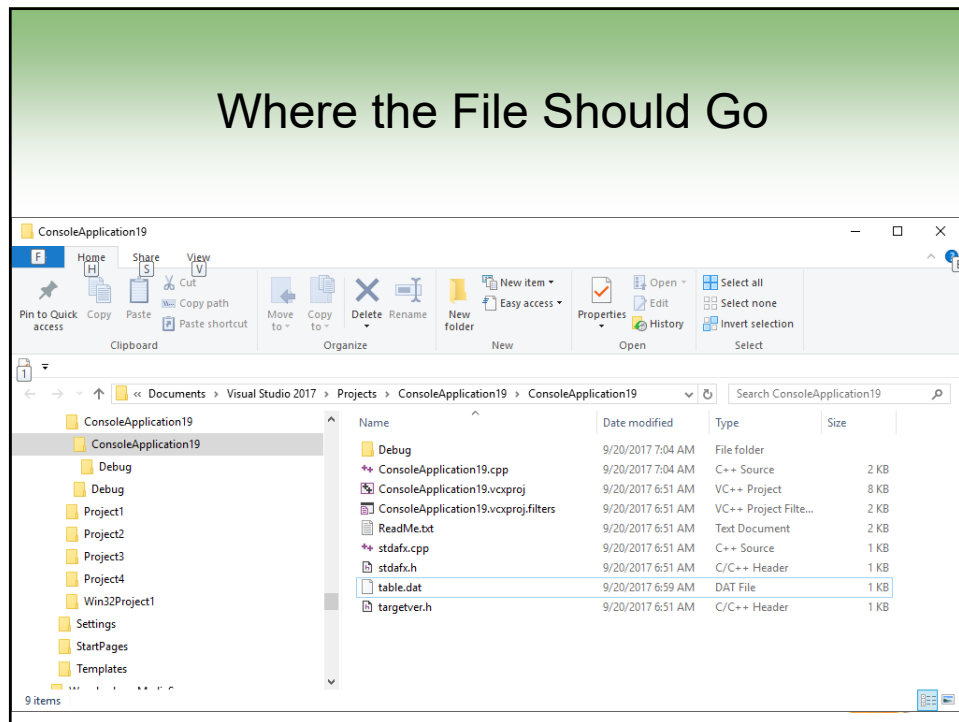
To Use a Data File

- You'll need to use the following code:

```
#include <fstream>
.
.
dataIn.open("table.dat");
```

- If you open a file, you need to close it!

```
dataIn.close();
```