

E-Commerce Management System Report

Step 1: OOA Analysis

Idea:

A simple e-commerce system that can manage products, inventory, shopping cart, discounts, orders, and extended features (loyalty points, product reviews, order tracking).

Objects (Nouns)

- **Product**
- **Electronics (subclass of Product)**
- **InventoryList**
- **ShoppingCart**
- **Discount (interface)**
- **Order**

Attributes

- **Product:** id, name, price, stock, reviews
- **Electronics:** adds warranty fee
- **InventoryList:** list of products
- **ShoppingCart:** list of items, total price, loyalty points
- **Order:** id, status (pending, shipped, delivered)

Methods (Verbs)

- **Product:** update stock, add review, show reviews, display info
- **Electronics:** override displayInfo, override updateStock (with warranty fee)
- **InventoryList:** add, remove, showAll
- **ShoppingCart:** add product (operator+=), display cart, apply discount
- **Order:** update status, track order

Inheritance

- **Discount** as an **interface** → implemented by **Product** and **ShoppingCart**
- **Electronics** inherits **Product**
- Virtual methods (**displayInfo**, **updateStock**) allow polymorphism

Step 2: Class Design

- **Encapsulation:** attributes are protected/private, accessed by getters
 - **Inheritance:** Electronics extends Product, override methods
 - **Interface (Discount):** allows applying discounts to both products and shopping carts
 - **Polymorphism:** virtual functions make the system flexible
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Step 3: Code Walkthrough

- **Product:** base class for all products. Supports stock management, reviews, and discount application.
 - **Electronics:** specialized product with warranty fee, overrides stock update & display info.
 - **InventoryList (template):** manages generic product collections.
 - **ShoppingCart:** operator overloading (+=) to add products, manages total cost and loyalty points, applies discount.
 - **Order:** tracks order status, allows updates.
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Step 4: Test Results

Note:

🔗 All **test cases** below were **100% generated by AI (ChatGPT)**.

🔗 Only the **code** was written by me.

Example Output

```
===== TEST CASES START =====
===== Inventory List =====
Product Info
Name: Book
Price (VND): 100000
Stock: 5
...
p1 == p2 ? NO
p1 == p3 ? YES
Book added to cart
Laptop added to cart
LIST SHOPPING
...
Discount applied to cart: -2000000 VND
Reviews for Book:
- Good quality!
- Affordable price.
Update stock for Book:
Sold 2 units of Book
Remaining: 3
Not enough stock for product: Book Available: 3 Requested: 10
Update stock for Laptop (Electronics override):
Sold 1 units of Laptop
Remaining: 1
Fee applied : 500000 VND
Order#1
Status: Pending
Order#1
Status: Shipped
Order#1
Status: Delivered
===== TEST CASES END =====
```

Observations:

- Inventory list shows all products correctly.
 - `Operator==` compares products by ID.
 - ShoppingCart accumulates products, loyalty points increase by 10 each time.
 - Discount applied successfully reduces total.
 - Product reviews stored & displayed.
 - Stock update works, Electronics adds warranty fee.
 - Order tracking updates states (Pending → Shipped → Delivered).
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Step 5: LLM Usage

I used ChatGPT in these ways:

- **Brainstorming ideas:**
Suggested possible additional features like Loyalty Points, Order Tracking, and Product Reviews.
- **Debugging guidance:**
Asked how to override virtual functions (`updatestock`, `displayInfo`).
- **Syntax clarifications:**
Asked about operator overloading (`operator+=`) for adding products to the cart.
- **Report drafting help:**
Used ChatGPT to format this report in Markdown for easier PDF export.
- **Test Cases:**
All test cases in this report were generated entirely by ChatGPT.

Important:

All **code** was written by me.

The **LLM only provided brainstorming support, structural guidance, and generated test cases.**

Example prompt I asked:

"Give me some additional features to add into a simple e-commerce system besides the required ones."

It suggested **Loyalty Points, Order Tracking, and Product Reviews** → I adapted these directly into my project.