Boosting

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Topics we'll cover

- Weak learners
- 2 The AdaBoost learning algorithm

Weak learners

It is often easy to come up with a **weak classifier**, one that is marginally better than random guessing:

$$\Pr(h(X) \neq Y) \leq \frac{1}{2} - \epsilon$$

A learning algorithm that can consistently generate such classifiers is called a **weak learner**.

Is it possible to systematically boost the quality of a weak learner?

The blueprint for boosting

Given: data set $(x^{(1)}, y^{(1)}), \dots, (x^{(n)}, y^{(n)}).$

- Initially give all points equal weight.
- Repeat for t = 1, 2, ...:
 - ullet Feed weighted data set to the weak learner, get back a weak classifier h_t
 - ullet Reweight data to put more emphasis on points that h_t gets wrong
- Combine all these h_t 's linearly

AdaBoost

Data set $(x^{(1)}, y^{(1)}), \dots, (x^{(n)}, y^{(n)})$, labels $y^{(i)} \in \{-1, +1\}$.

- 1 Initialize $D_1(i) = 1/n$ for all i = 1, 2, ..., n
- **2** For t = 1, 2, ..., T:
 - ullet Give D_t to weak learner, get back some $h_t:\mathcal{X} o [-1,1]$
 - Compute h_t 's margin of correctness:

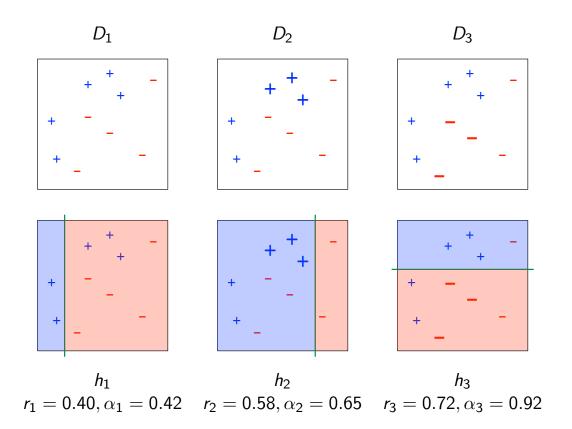
$$r_t = \sum_{i=1}^n D_t(i) y^{(i)} h_t(x^{(i)}) \in [-1, 1]$$
 $lpha_t = rac{1}{2} \ln rac{1 + r_t}{1 - r_t}$

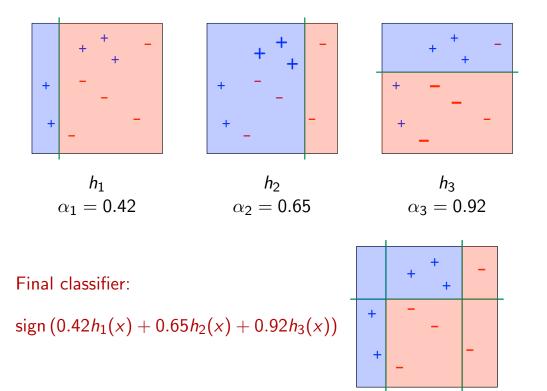
- Update weights: $D_{t+1}(i) \propto D_t(i) \exp\left(-\alpha_t y^{(i)} h_t(x^{(i)})\right)$
- 3 Final classifier: $H(x) = \operatorname{sign}\left(\sum_{t=1}^{T} \alpha_t h_t(x)\right)$

Example (Freund-Schapire)

Training set:

Use "decision stumps" (single-feature thresholds) as weak classifiers





The surprising power of weak learning

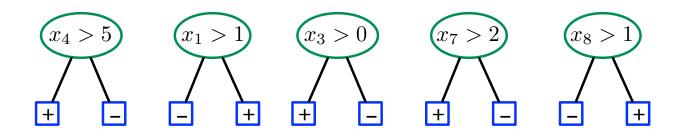
Suppose that on each round t, the weak learner returns a rule h_t whose error on the time-t weighted data distribution is $\leq 1/2 - \gamma$.

Then, after T rounds, the training error of the combined rule

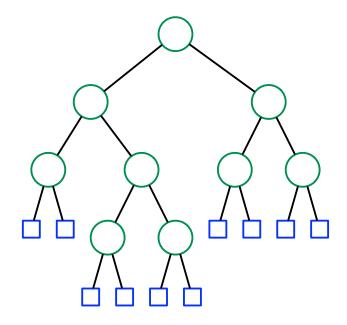
$$H(x) = \operatorname{sign}\left(\sum_{t=1}^{T} \alpha_t h_t(x)\right)$$

is at most $e^{-\gamma^2 T/2}$.

Boosting decision stumps and trees



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