

# Nguyen Thai Huu Huy

## Objective

---

- Passionate about Front-end Development, I have 1.5 years of experience in this field and am actively seeking opportunities to advance my career. I aim to secure a position where I can further hone my skills and contribute meaningfully to impactful projects. My long-term goal is to transition into a Full Stack Developer role within the next three years, leveraging both hands-on experience and continuous learning to master front-end and back-end technologies.

## Profile

---

- Address: Tan Binh District, Ho Chi Minh City
- Email: [huuhuy1801@gmail.com](mailto:huuhuy1801@gmail.com)
- Phone: 0335208171
- GitHub: <https://github.com/huynth1801>

## Education

---

### Ho Chi Minh City University of Technology

*Electronics and Telecommunication Engineering*

Ho Chi Minh City

2018 - 2022

### UEH University

*Software Engineering*

Ho Chi Minh City

2023 - 2024

## Experience

---

### Front-end Developer

September 2024 – May 2025

*CAS Corporation*

*Ho Chi Minh City*

- Worked as a Front-end Developer contributing to the development and maintenance of the company's internal CRM web application.
- Implemented new features and resolved bugs to enhance user experience and ensure smooth daily operations across departments.
- Utilized Angular framework to build scalable, maintainable, and modular UI components, following best practices in performance and state management.
- Developed an OCR (Optical Character Recognition) module to automatically extract information from scanned documents, significantly improving processing speed and accuracy for internal teams.
- Built SEO-optimized landing pages using Next.js, enhancing online visibility and improving organic search performance.
- Collaborated cross-functionally with designers, back-end engineers, and stakeholders to deliver high-quality, on-time deliverables.

### Front-end Developer (Short-term Collaboration)

May 2024 – August 2024

*Likelion*

*Ho Chi Minh City*

- Collaborated on a short-term internal project to develop a real-time web-based chat application for internal team communication.
- Took ownership of the front-end development using React.js, TailwindCSS, and modern JavaScript (ES6+), ensuring a responsive and user-friendly interface.
- Worked closely with back-end developers and designers to integrate APIs, manage chat states, and implement UI features such as message grouping, typing indicators, and notifications.
- Ensured cross-browser compatibility, responsive design, and maintained clean, reusable code following best practices.
- Contributed to optimizing performance and improving user experience through efficient component rendering and state management.

### Game Developer Intern

May 2023 – August 2023

*Onechain Game Studio*

*Ho Chi Minh City*

- Designed and developed hypercasual games using Cocos Creator and TypeScript.
- Implemented gameplay mechanics, player controls, scoring systems, and level progression.
- Optimized game performance for smooth gameplay on various devices.

## Personal Projects

---

### Personal Portfolio Website | *React.js, TailwindCSS*

February 2023 – Now

- The portfolio includes sections dedicated to showcasing my projects, with detailed descriptions, images, and links to live demos or repositories on platforms like GitHub. Deployed on Netlify for seamless accessibility.
- Github: <https://github.com/huynth1801/huuhuy-portfolio>
- Demo website: <https://huuhuy.netlify.app/>

### Movie Website | *React.js, TailwindCSS*

March 2023 – Now

- Toggle Dark Mode interface for optimal movie viewing and eye protection.
- Flexible API call schema from IMDB via Axios ensuring swift and efficient content updates.
- Content categories include Trending Movies, Top Rated Movies, Trending TV Shows, and Top Rated TV Shows. Deployed on Netlify, a modern hosting service supporting automatic deployment and performance optimization.
- Github: <https://github.com/huynth1801/react-movie>
- Demo website: <https://sunfix.netlify.app/>

### Real-Time Web Chat Application | *React.js, TailwindCSS, MongoDB, Express.js*

June 2024 – Now

- Implemented real-time notifications for new friend requests using Redux Saga for state management and real-time updates.
- Integrated Socket.IO to enable real-time, bi-directional communication between clients and server, ensuring instant message delivery.
- Implemented a speech-to-text functionality.
- Utilizing Redux toolkit for state management.
- Github: <https://github.com/Hieunmtse150772/GenZu-Chatting-FE>
- Demo website: <https://genzu-chat.netlify.app/>

### Flappy Bird | *Cocos Creator*

- Implemented Flappy Bird with Cocos Creator using Typescript.
- Github: <https://github.com/huynth1801/FlappyBird>

## Technical Skills

---

**Languages:** SQL Server, JavaScript, HTML/CSS, TailwindCSS, Typescript, Java

**Frameworks:** React.js, Next.js, Angular, TailwindCSS, MaterialUI, Bootstrap, shadcn/ui

**Developer Tools:** Git, VS Code, Visual Studio, PyCharm, IntelliJ

**Language:** Toeic: 610, Japanese

## Soft Skills

---

**Communication Skills**

**Time Management**

**Problem-Solving**

**Open-Mindedness**

**Teamwork**

**Positive Attitude**

**Attention to Detail**