



Institute of
Data

2024



Data Science and AI

Module 1

Part 1:

Python for Data Science



Agenda: Module 1 Part 1

- Python Fundamentals
- Python Environments and Libraries
 - NumPy
 - Pandas
- Software Engineering Best Practices
- Appendix – Version Control with Git & GitHub



Python Fundamentals

- What is programming?
- Importance of programming for data science
- Input and output function options
- Python variables and data types
- If/else, for loops, while loops
- Data structures in Python
- Writing functions in Python



What is programming?

- Programming is:
 - the process of creating a set of **instructions** that tell a computer how to perform a **task**.
 - thinking **systematically** and **critically**
 - breaking a task into steps. Examples include: a **recipe**, **directions** to a destination and **mathematical** problem solving
- A program usually takes an **input** and produce an **output**
- You can think of programming as a way to **solve a problem** to generate the **required output** from a **given input**
- Difference between **programming** and **coding**?
 - Programming is the skill to specify a program **independent** of any programming language
 - Coding is writing the program in a specific **programming language**



Programming is a fundamental skill for data science

- Data science involves **problem solving** at many levels and in each step of a project in an implicit (conceptual) or explicit form (programs)
- **Programming**, which is the main tool for data science, can be defined in its essential form as a problem-solving technique for data-driven problems
- **Python** is the most popular programming language for data science

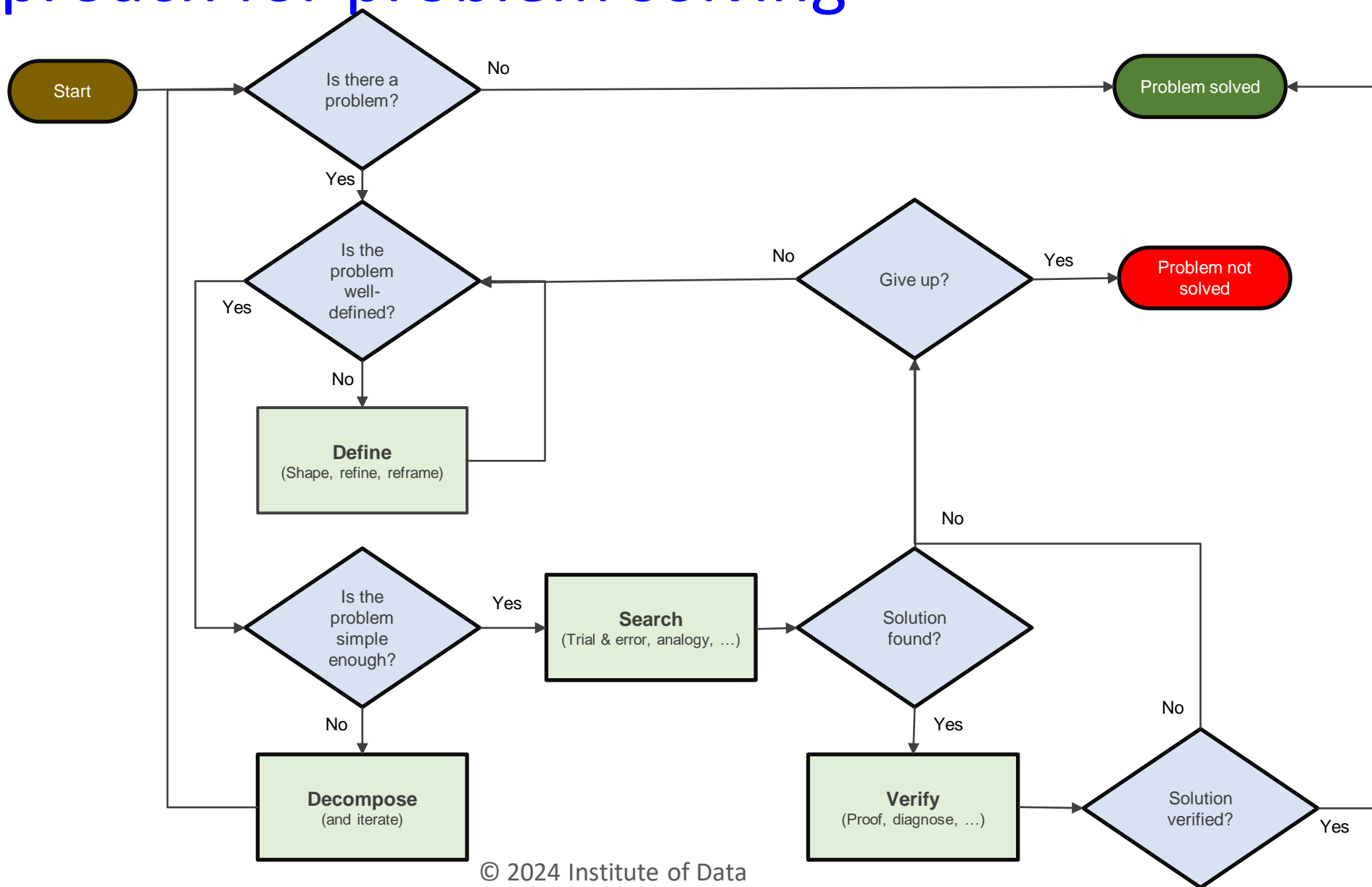


Problem solving

- Problem solving is the *process* of finding solutions to difficult or complex issue
- Scientific method involves stating problems in a manner that facilitate solving them *mathematically* and verify them *empirically*
- Problems can be solved using techniques that include a combination of the following actions:
 - Define
 - Decompose
 - Search
 - Validate



An approach for problem solving





Python programming language

- Python is a [high-level programming language](#), and its core design philosophy is all about code [readability](#) and a syntax which allows programmers to express concepts in a few lines of code
- Python is used for developing many different types of computer programs including:
 - [Data analysis](#)
 - [Data visualisation](#)
 - [Machine learning](#)



Python comments

- Single line comment

```
# This is a comment
```

- Multiple line comments

```
"""
```

```
Multiple line comment
```

```
"""
```



Python input and output functions

- Input function receives an input from the user

```
Data = input('Please enter your name:')
```

- Print function prints formatted text and variables

```
A = 100
```

```
print(f"This is a text and embedded variable {A}")
```



Python variables and data types

- **Variables** are used to store **information** to be referenced and manipulated in a computer program.
- Common data types
 - **Integer** <int> examples: 1, 1095, -2
 - **Float** <float> examples: 1.2, - 2974.074
 - **String** <str> examples: 'Bob', "This is a longer string \t with special char's"
 - **Boolean** <bool> examples: True, False
- Python allows you to **convert** variables between these types when needed
- **Type** command
 - `type(12.65) -> <class 'float'>`



Python operations

- Math operations
 - + plus - minus / divide * multiply
 - < less-than > greater-than <= less-than-equal
 - >= greater-than-equal
- Logic operations
 - and, or, not



If/else, for loops, while loops

- The **if/else** statement executes a block of code if a **specified condition** is true. If condition is not met, another block of code can be executed.
- **Loops** through a block of code a **number of times**
- **Loops** through a block of code while a specified **condition** is met
- continue
- break
- pass

```
var = 10
if (var >= 5):
    print('var is greater than or equal 5')
elif (var < 0):
    print('var is negative')
elif (var == 0):
    print('var is zero')
else:
    print('var is less than 5')
```

```
for i in range(10):
    print(i)
```

```
var = 10
while(var < 20):
    print('var is less than 20')
    var+=2
```



Data structures

- **lists**

- A list is the Python equivalent of an array, but is resizable and can contain elements of different types
- Functions: append, extend, insert, remove, pop, clear, index, count, sort, reverse, copy
- comprehensions

- **tuples**

- A tuple is an (immutable) ordered list of values.

- **sets**

- A set is an unordered collection with no duplicate elements.

- **dictionaries**

- A dictionary stores (key, value) pairs

```
Tuple_x = (2, 7)
```

```
List_y = [2, 4, 6, 8]
```

```
Dictionary_z = {"id": 123,  
"name": "Item 123"}
```



Functions

```
def funcName(param1, param2, defArg1 = 0, defArg2 = 100):  
    # code here  
    return someResult
```

- **Optional parameters** take default arguments if missing from function call
- **Arguments** are assigned to parameters in defined sequence unless named in call
- **return** statement
 - optional
 - can return multiple items
- **scope** is inherited from main (but not from a calling function)



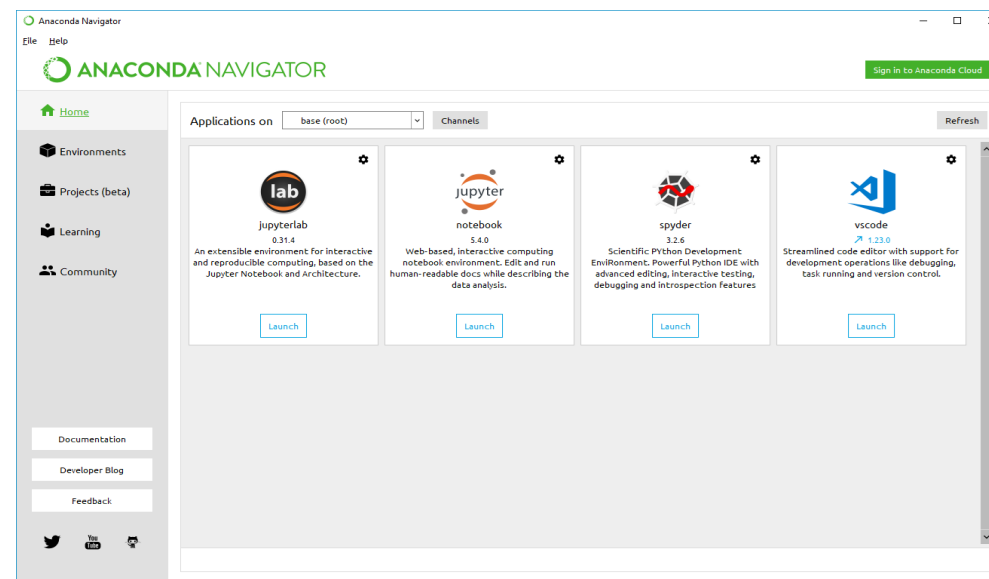
Python Environments and Libraries

- Developing and running Python
- Python environments
- Python libraries
 - NumPy
 - Visualisation libraries
 - Pandas



Developing and running Python

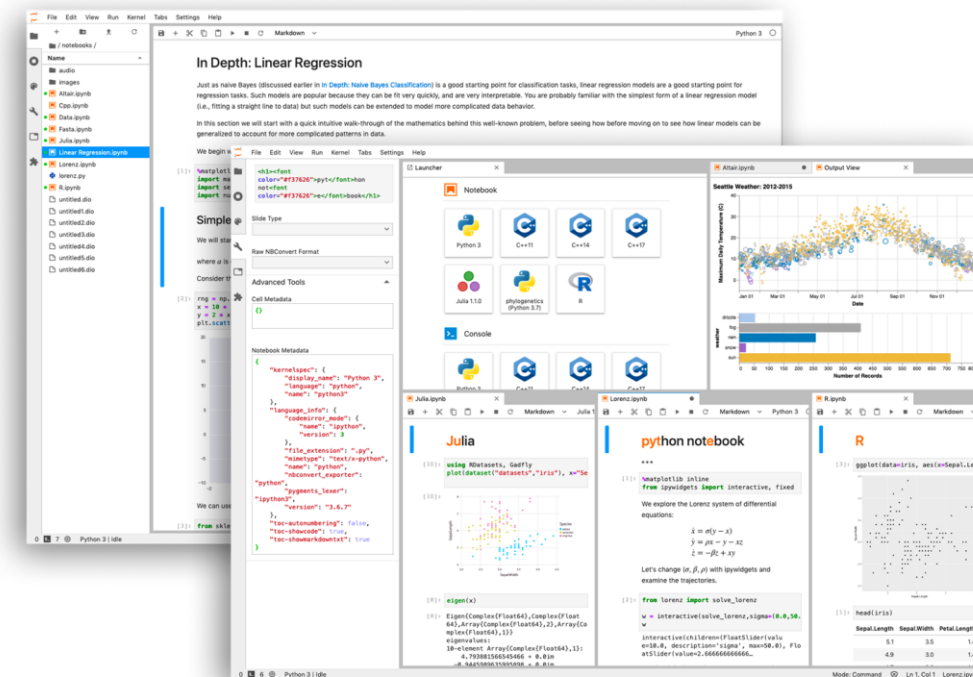
- Jupyter notebook
- Visual Studio Code (VSC)
 - VSC now has built-in Jupyter notebook support
- Jupyter Lab
- Command prompt
- Anaconda
 - Anaconda distribution is **the recommended way** to configure and manage your Python development and running environment(s).





Jupyter notebook

- The **Jupyter** notebook is an open-source web application that allows you to create and share documents that contain live code, equations, visualisations and narrative text
- Interactive or batch execution
- Support for >40 languages including Big Data
 - Python, R, Scala, Spark, ...
- We will use Jupyter notebooks for exercises in this course





Environments

What is an environment?

A practical way to deal with Python's packages (libraries)

Issues:

- Many packages have not been around long enough to be tested with other packages that you might want to use with them
- Packages don't always get updated quickly in response to updated dependencies

Solution:

- Create virtual environments for hosting isolated projects using [Anaconda](#) Navigator



Installing Packages with pip

- install a package
- upgrade a package
- install a specific version
- install a set of requirements
- install from an alternate index
- install from a local archive

```
$ pip install anypkg
```

```
$ pip install --upgrade anypkg
```

```
$ pip install anypkg==1.0.4
```

```
$ pip install -r reqsfile.txt
```

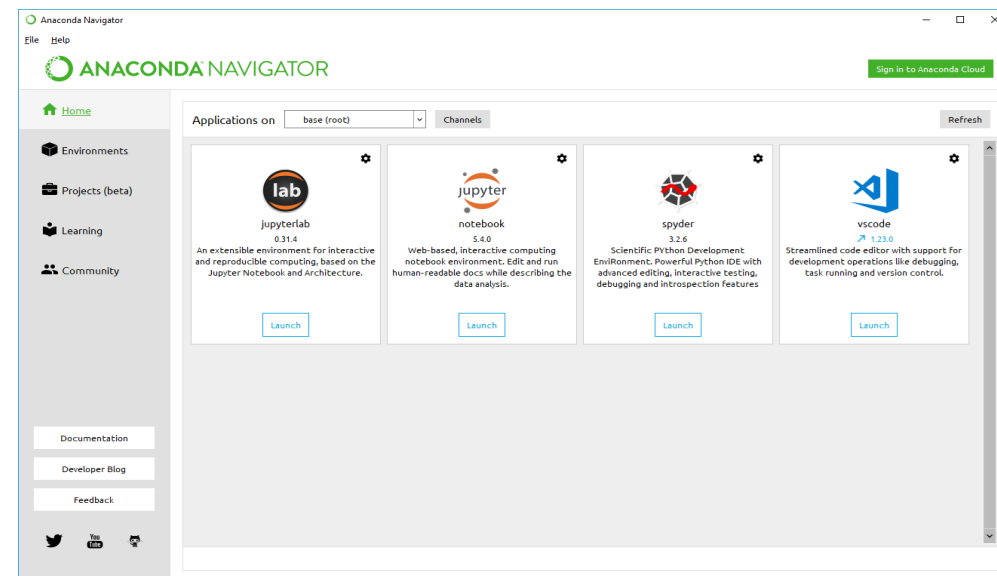
```
$ pip install --index-url  
http://my.package.repo/simple/ anypkg
```

```
$ pip install ./downloads/anypkg-  
1.0.1.tar.gz
```



Anaconda

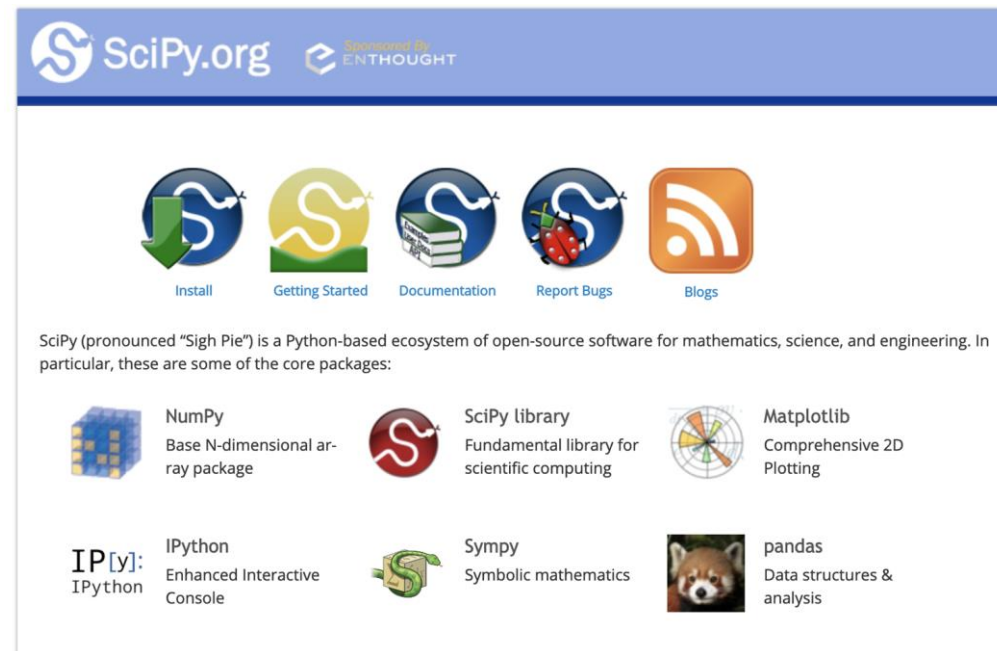
Anaconda Distribution is **the recommended way** to configure and manage your Python development and running environment(s).





SciPy

- SciPy (pronounced “Sigh Pie”) is a Python-based ecosystem of open-source software for mathematics, science, and engineering
- Main libraries (packages) include numpy, scipy, matplotlib, ipython, jupyter, pandas, sympy, nose



<https://www.scipy.org/>



NumPy

- NumPy is the fundamental package for scientific computing with Python
- A powerful N-dimensional array object
- Tools for integrating C/C++ and Fortran code
- Useful linear algebra, Fourier transform, and random number capabilities and many, many more



Generic Data Types (native Python)

Numeric	Text	Other
integer <ul style="list-style-type: none">signed, unsigned	character <ul style="list-style-type: none">unicode	Boolean <ul style="list-style-type: none">true, false Binary <ul style="list-style-type: none">2^n
floating-point ('float') <ul style="list-style-type: none">double = 2 x float	string <ul style="list-style-type: none">character array0-based <i>or</i> 1-basednull-terminated <i>or</i> length-encodedusually immutable in OOP	unassigned <ul style="list-style-type: none">nullNA undefined <ul style="list-style-type: none">NA+, – infinity
complex <ul style="list-style-type: none">2 x double (real, imaginary)	document <ul style="list-style-type: none">key-value pairs (JSON strings)	BLOB <ul style="list-style-type: none">images, videosignals



NumPy Data Types

Type	Python	NumPy	Usage
byte byte array	<code>b'any string'</code> <code>bytearray()</code>		<ul style="list-style-type: none">• immutable• mutable
integer	<code>int()</code>	<ul style="list-style-type: none">• 11 types	<ul style="list-style-type: none">• signed, unsigned• 8, 16, 32, 64 bits, unlimited
floating-point	<code>float()</code>	<ul style="list-style-type: none">• 3 types	<ul style="list-style-type: none">• 16, 32, 64 bits
complex	<code>complex()</code>	<ul style="list-style-type: none">• 2 types	<ul style="list-style-type: none">• 64, 128 bits
unassigned	<code>None</code>		<ul style="list-style-type: none">• object• <code>myVar is not None</code>
missing	<code>nan</code>	<code>isnull()</code> , <code>notnull()</code> , <code>isnan()</code>	<ul style="list-style-type: none">• float, object



Visualisation libraries

matplotlib

- histograms
- bars
- curves
- surfaces
- contours
- maps
- legends
- annotations
- primitives

seaborn

- based on matplotlib
- prettier
- more informative
- more specialised



Pandas

- high-performance, easy-to-use data structures and data analysis tools
 - DataFrame class
 - IO tools
 - data alignment
 - handling of missing data
 - manipulating data sets
 - reshaping, pivoting
 - slicing, dicing, subsetting
 - merging, joining

```
import pandas as pd
```

<https://pandas.pydata.org/>



Pandas library

- Rich relational data analysis tool built on top of NumPy
- Easy to use and highly performing APIs
- A foundation for data wrangling, munging, preparation, etc in Python

	Name	Passport	Flight
0	John Muir	Z1248227	EK424
1	Ansel Adams	Z1248229	EK525
2	James Savage	Z1248242	LY126
3	Galen Clark	Z1248269	6E025

Pandas Data Frame



Loading and exploring data

- Pandas can load data from many sources including csv files, websites and databases
- Pandas load data into a data structure called a Data Frame which looks like a spreadsheet

```
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
weather =
pd.read_csv('https://raw.githubusercontent.com/alanjones2/dataviz/master/london2018.csv')
print(weather.head())
```

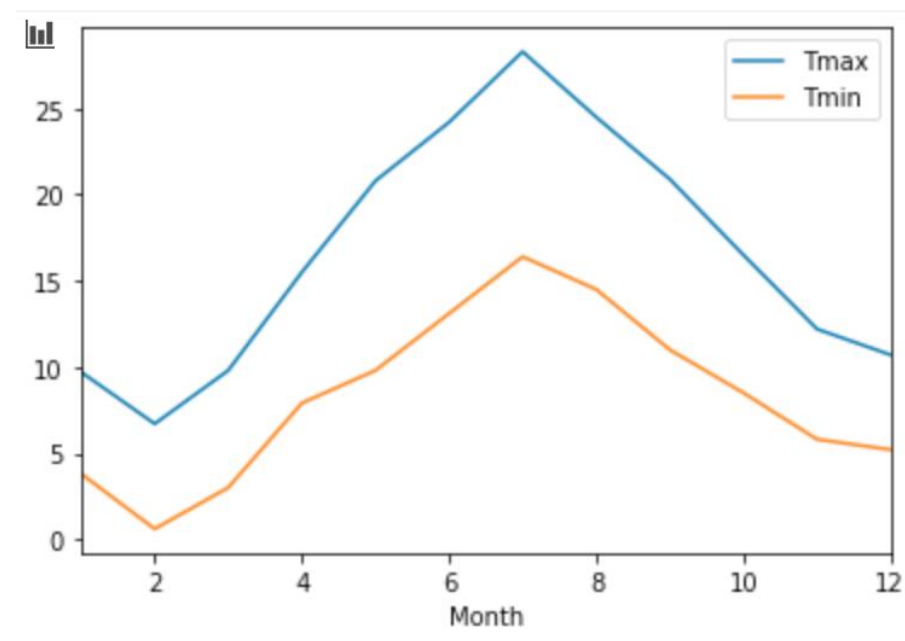
	Year	Month	Tmax	Tmin	Rain	Sun
0	2018	1	9.7	3.8	58.0	46.5
1	2018	2	6.7	0.6	29.0	92.0
2	2018	3	9.8	3.0	81.2	70.3
3	2018	4	15.5	7.9	65.2	113.4
4	2018	5	20.8	9.8	58.4	248.3



Data visualisation

- Data can be plotted directly from pandas' data frames using matplotlib
- There are many plot types available including:
 - Line chart
 - Bar chart
 - Scatter plot
 - Pie chart
 - Histograms
 - etc

```
weather.plot(y=['Tmax', 'Tmin'], x='Month')
```





Data statistics

- Pandas provides many functions that allow you to explore statistics of the data including:
 - Count
 - Mean
 - Standard deviation
 - Minimum
 - Maximum

```
from sklearn.datasets import load_iris
dataset=load_iris()
data=pd.DataFrame(dataset["data"],columns=["Petal length","Petal Width","Sepal Length","Sepal Width"])
data["Species"]=dataset["target"]
data["Species"]=data["Species"].apply(lambda x: dataset["target_names"][x])
print(data.head())
print(data.describe())
```

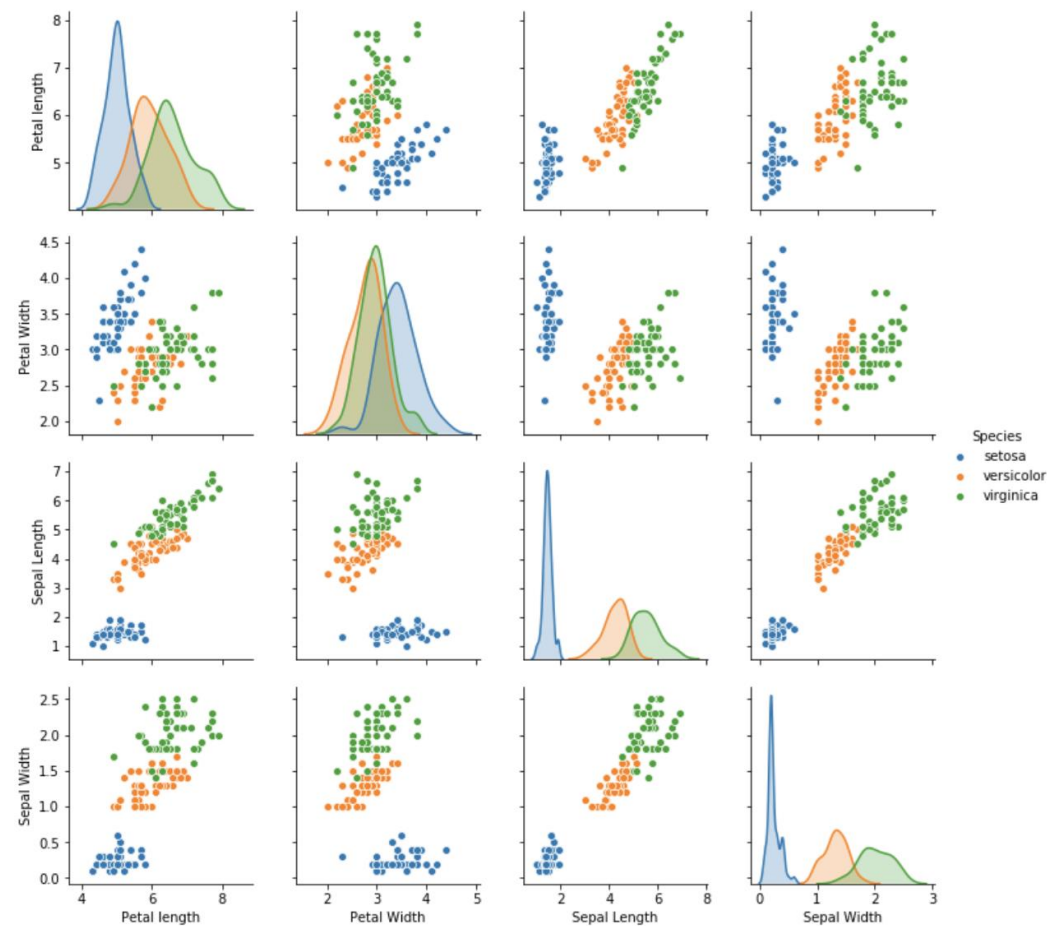
	Petal length	Petal Width	Sepal Length	Sepal Width	Species
0	5.1	3.5	1.4	0.2	setosa
1	4.9	3.0	1.4	0.2	setosa
2	4.7	3.2	1.3	0.2	setosa
3	4.6	3.1	1.5	0.2	setosa
4	5.0	3.6	1.4	0.2	setosa
	Petal length	Petal Width	Sepal Length	Sepal Width	
count	150.000000	150.000000	150.000000	150.000000	
mean	5.843333	3.057333	3.758000	1.199333	
std	0.828066	0.435866	1.765298	0.762238	
min	4.300000	2.000000	1.000000	0.100000	
25%	5.100000	2.800000	1.600000	0.300000	
50%	5.800000	3.000000	4.350000	1.300000	
75%	6.400000	3.300000	5.100000	1.800000	
max	7.900000	4.400000	6.900000	2.500000	



Analytical insights

- Using pandas, numpy and matplotlib you can not just describe and visualise the data. You can obtain insights that show deeper relationships between various data elements.

```
sns.pairplot(data, hue="Species")
```





Lab 1.1.1

This lab provides practice in:

1. Creating and manipulating lists
2. For loops
3. Creating dictionaries
4. Importing modules and functions
5. Plotting line, bar, and histogram charts using ``matplotlib``
6. Simple customisations when creating visualisations
7. Using the ``pandas`` module for data import and analysis
8. Using the ``seaborn`` module for data visualisation



Scikit-learn

- biggest library of ML functions for Python
 - classification
 - regression
 - clustering
 - dimensional reduction
 - model selection & tuning
 - preprocessing

\$ pip install -U scikit-learn

or

\$ conda install scikit-learn

<http://scikit-learn.org/stable/>



Other Python Packages for Data Science

- statsmodels
 - statistical modelling & testing
 - R-style formulae

```
import statsmodels.api as sm
import statsmodels.formula.api as smf
```

- BeautifulSoup
 - reading & parsing XML & HTML data

```
from bs4 import BeautifulSoup
```

- Natural Language Toolkit
 - tokenising, tagging, analysing text

```
import nltk
```



Software Engineering Best Practices

- Object-Oriented Programming
- Refactoring
- Coding for readability
- Coding for testability
- Documenting



Object-Oriented Programming

- an *object* encapsulates
 - data (*attributes*)
 - procedures (*methods*)
- a *class* is a prototype for an object
 - *instantiation*: creating an object (in memory) from a class definition

def: **encapsulation**

- attributes of the class should only be accessible by methods of the class
 - `get()`
 - `set()`



Creating and Using a Class in Python

```
class myclass:
    def __init__(self, param1, ...):
        # initialise class attributes

    def method1(self, ):
        # do something
        return (method1result)
```

```
obj1 = myclass(arg1, ...)
```

- define class by name
 - initialisation code
 - only **self** is mandatory
 - may use arguments passed from caller
 - define methods
 - only **self** is mandatory
 - may use arguments passed from caller
 - may use attributes
 - may return a value
- invoke class name in assignment to instantiate an object
 - omit **self**



An example of a class

```
class phasor:
    def __init__(self, r=0, p=0):
        self.r = r
        self.p = p
    def real(self):
        return (self.r * math.cos(self.p))
    def imag(self):
        return (self.r * math.sin(self.p))
```

```
z = phasor(2.7, 0.4 * math.pi)
```

- 2 underscores before/after init
- the **self** parameter is not explicitly mapped to the function call



Other OOP Concepts

def: **abstraction**

- data and procedures that do not need to be accessible to the caller should be hidden within the class

def: **inheritance**

- new classes can be based on and extend an existing class

def: **polymorphism**

- a class can implement multiple methods with the same name and function, but which operate on different parameters (type and/or number)



Refactoring

def: Restructuring existing code without changing its behaviour

Examples

- abstract reused code to functions
 - generalise functions (polymorphism?)
- use get, set methods
- simplify structure of nested loops, logic
- minimise use of global variables
 - in Python, this includes all variables defined in main program



Coding for Readability (Maintainability)

Examples

- indent blocks
 - mandatory in Python
- white space
 - between groups of lines
 - between symbols
- comments: inline (to explain logic, return values, etc.)
 - sectional (to explain functional blocks)
 - header (to explain program or module)
 - purpose, authors, date
 - dependences, assumptions
- comments are for coders
 - maintaining or extending your code
- documentation is for users
 - explaining what the application is for and how to use it



Coding for Testability

Examples

- avoid side-effects in functions
- enable testing via compiler flags

```
##define TEST_MODE  
#if TEST_MODE  
print("test mode activated")  
#endif
```

- write tests *before* functions
 - specify return type(s) supported
 - test return type(s), validity
 - pass sample data as arguments
 - print result

- test *frequently*
 - avoid marathon coding sessions
- code top-down
 - create wireframe code to test logic, structures
 - fill in the details later

pytest

<https://docs.pytest.org/en/latest/>



More on NumPy

- Numpy arrays have elements of the same type, so are faster to manipulate than lists which may have elements of mixed types and are stored differently in memory.
- Arrays having more than one dimension have axes: a two-dimensional array has axis 0 running downwards along rows, axis 1 running horizontally across columns.
- Boolean indexing allows arrays satisfying a True/False condition to be returned.

e.g.

```
arr = np.array([5,3,7,2])  
arr > 3                # returns array([True, False, True, False])  
arr[arr > 3]           # returns array([5, 7])
```

- np.where returns the indices where a True/False condition is satisfied

e.g.

```
np.where(arr > 3)       # returns array([0, 2])
```



Lab 1.1.2: Numpy

1. Explain the following NumPy methods and create working examples in Jupyter notebook using the data created for you in the beginning of the Lab notebook:
2. Structure your code using functions (prepare to discuss the value of using functions).

- `ndim`
- `shape`
- `size`
- `itemsize`
- `data`
- `linspace`
- `mean`
- `min`
- `max`
- `cumsum`
- `std`
- `sum`

...

3. Stretch exercise. Use matplotlib to explore the data



More on Pandas

- The ``set_index`` function enables one to assign the index column to another list or series
- The ``reset_index`` function resets the index to the default (numbering starts at 0)
- loc vs iloc: ``loc`` enables indexing by [label](#), ``iloc`` enables indexing by [integer](#)
- Discuss: what's the difference between `df.loc[1:3]` and `df.iloc[1:3]`?



Lab 1.1.3: Pandas

1. Explore Employee Attrition file from Kaggle
(<https://www.kaggle.com/HRAnalyticRepository/employee-attrition-data>)
2. Explain the following Pandas methods and create working examples in the lab Jupyter notebook.
3. Structure your code using functions (prepare to discuss the value of using functions).
 - `read_csv`
 - `describe`
 - `loc`
 - `iloc`
 - `index`
 - `sort_index`
 - `set_index`
 - `sample`
 - ...
4. Stretch exercise: use matplotlib to explore some of the data in the data frame.

Questions?

Appendices



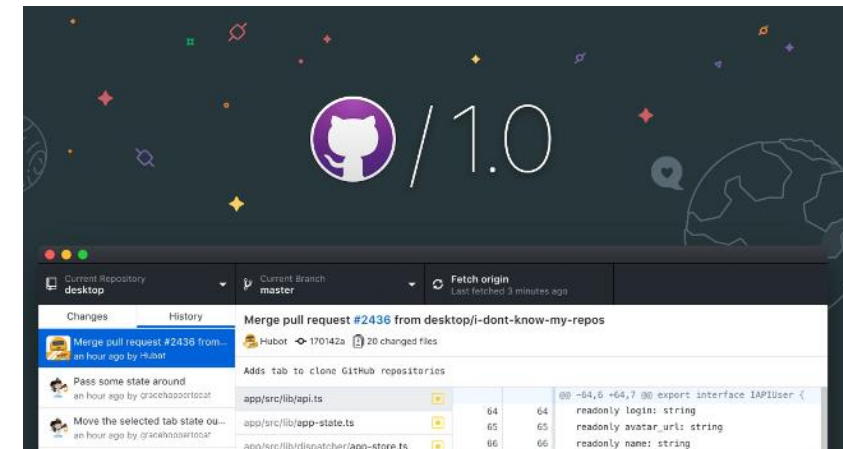
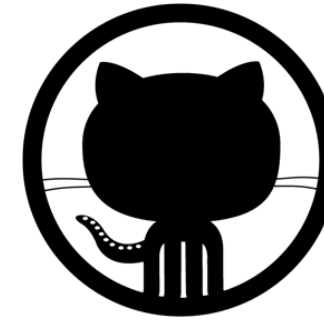
Version Control with Git & GitHub

- Forking
- Cloning
- Communicating issues
- Managing notifications
- Creating branches
- Making commits
- Introducing changes with Pull Requests



Git & GitHub

- web-based, API
- host code, data, resources
- version control
 - integrates with open-source and commercial IDE tools
- share, collaborate
 - branching
- showcase achievements
- command line & desktop versions





GitHub: Forking & Cloning a Repo

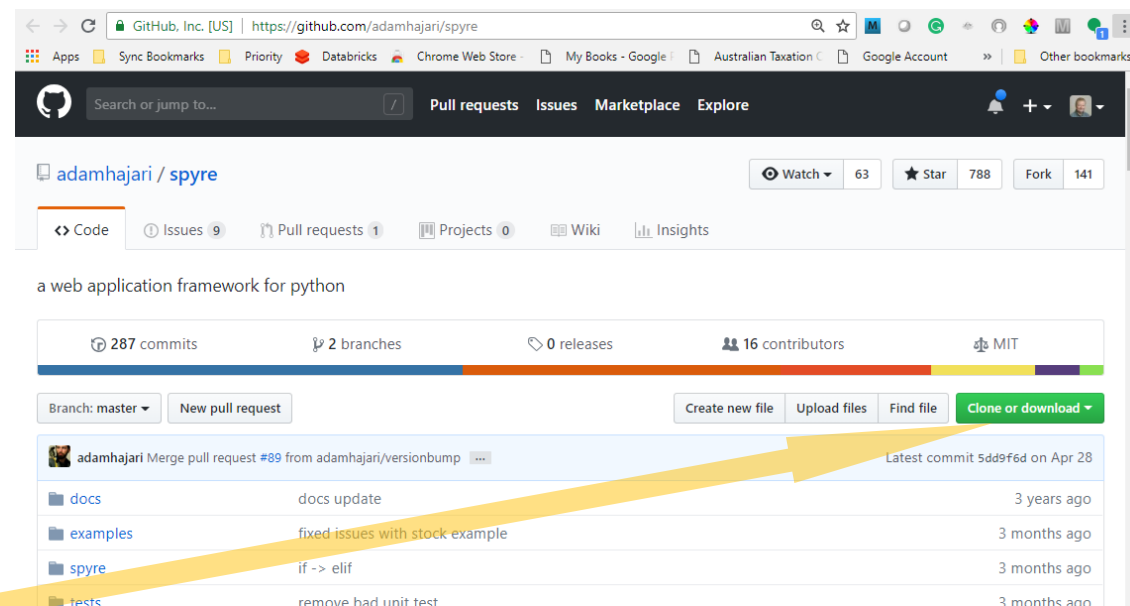
- *fork*: make your own copy of someone else's repo, on GitHub

1. click <Fork>

- *clone*: create a (working) copy of the repo on your computer

- GitHub Desktop procedure:

1. click <Clone or download>
2. click <Open in Desktop>
3. navigate to target (local) folder
4. click <Clone>



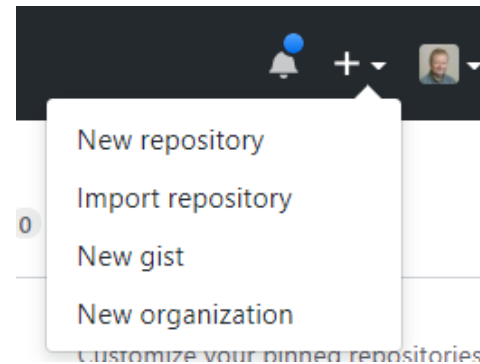
- command-line procedure:

1. `$ cd yourpath`
2. `$ git clone https://github.com/yourgithubname/yourgithubrepo`



GitHub: Creating a New Repo

- from your GitHub home page
 1. <New repository>
 2. clone the repo to your local drive
 3. copy files, folders into it
 4. commit changes
 5. generate a *pull* request
- Creating a branch
 - to allow development in isolation from source repo
 - protects your changes from changes to source
 - rejoin main branch when ready

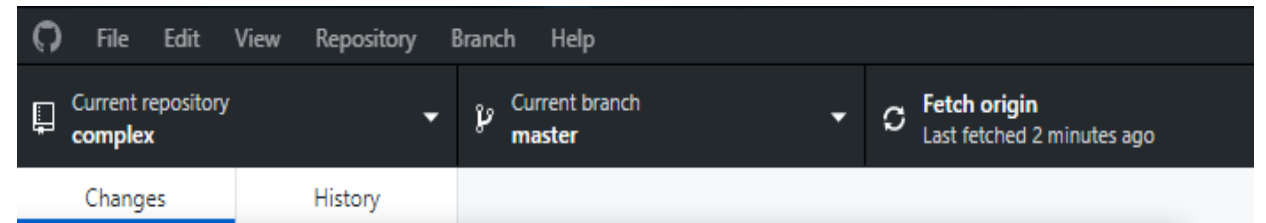




GitHub: Refreshing Local Repo from Source

Desktop

- <Fetch origin>



Command-line

```
$ git checkout master  
$ git fetch upstream  
$ git merge upstream/master
```

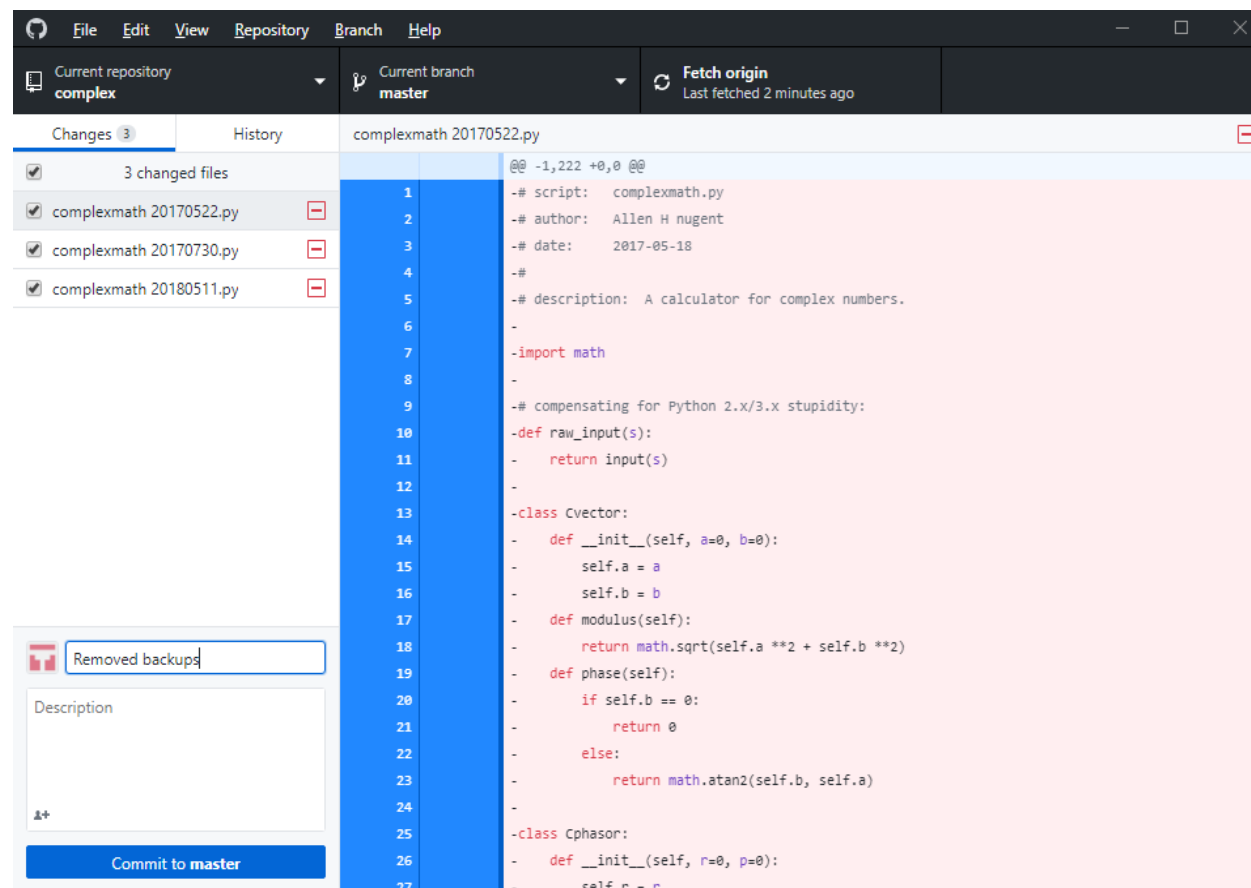
- Ensure you're in the master branch
- Grab the latest changes from the master
- Merge the master changes with your repo



GitHub: Commit & Pull Request

Desktop

- enter comments in text box
- <Commit to master>
- Repository > Push
or
<Push origin>





GitHub: Commit & Pull Request

Command-line

- commit

\$ git status

\$ git add filename

\$ git add .

\$ git commit -m your_comments

\$ git status

- pull request

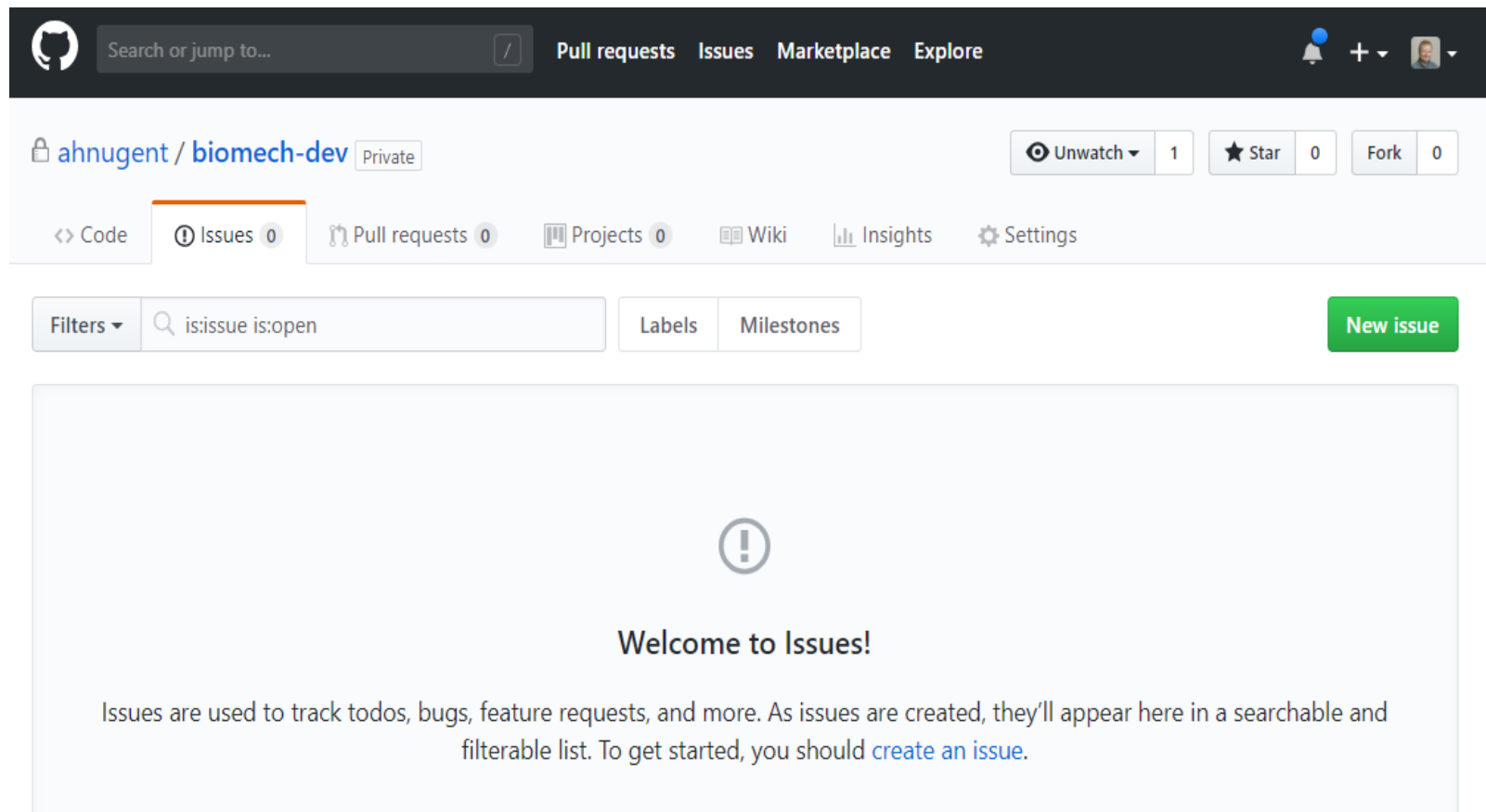
\$ git push origin master

- show changes
- stage one file
- stage all change
- commit file(s), with comments
- origin = your GitHub repo (forked from source repo)
- master = source repo



GitHub: Issues

- track
 - issues / bugs
 - to-do items
 - feature requests
- search
- filter





GitHub: Notifications

Triggers

- you, a team member, or a parent team are mentioned
- you're assigned to an issue or pull request
- a comment is added in a conversation you're subscribed to
- a commit is made to a pull request you're subscribed to
- you open, comment on, or close an issue or pull request
- a review is submitted that approves or requests changes to a pull request you're subscribed to
- you or a team member are requested to review a pull request
- you or a team member are the designated owner of a file affected by a pull request
- you create or reply to a team discussion

End of Presentation!