Android Mobile Pentest 101

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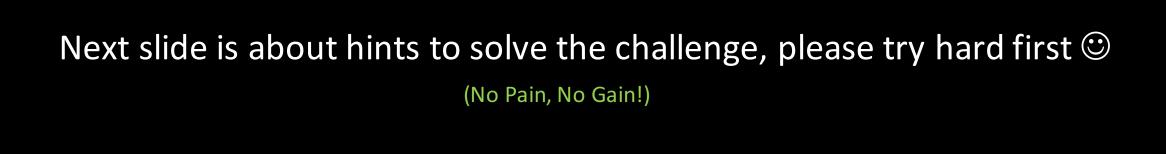
Lecture 7.5 – Lab: Practice Frida

Goal: Improve reversing & hooking skills

Task

- Install the challenge2_release.apk (This is challenge from h1-702 2018 CTF): https://github.com/tsug0d/AndroidMobilePentest101/blob/master/lab/frida_lab/challenge2_release.apk
- Try to reverse and use frida to crack the pin, then get the flag

Lecture End Here



Hint

- Brute-force pin
- public native void resetCoolDown();

Stuck? Here the solution...

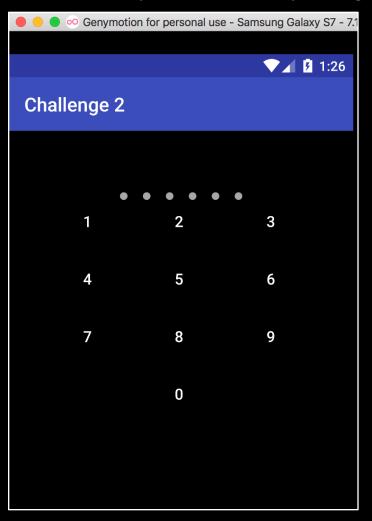
- Full script:

https://github.com/tsug0d/AndroidMobilePentest101/blob/master/lab/frida_lab/lab_frida.py

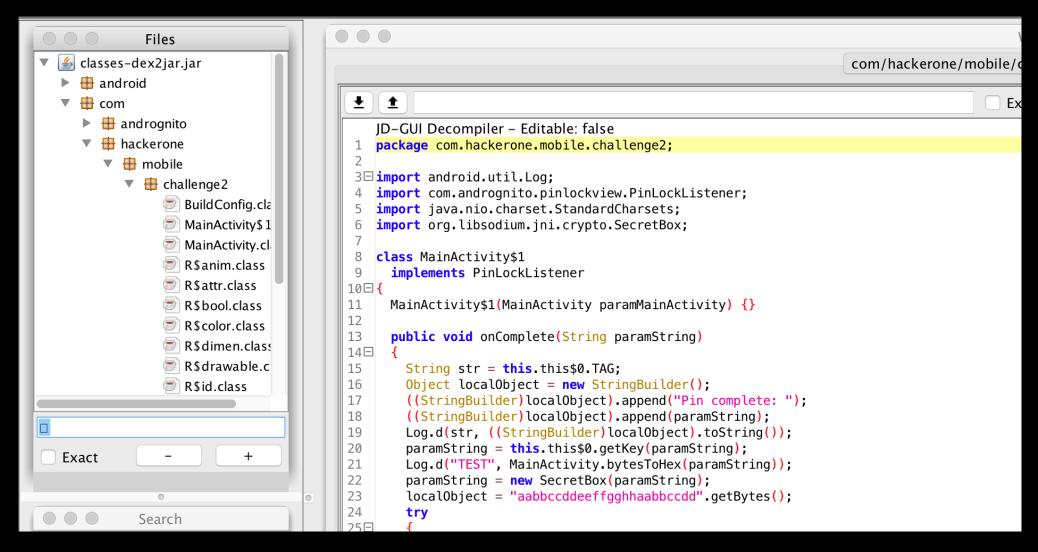
- Explanation:

(below slide)

- The app requires modern android device, so we cannot use our virtual galaxy s6 5.1.0 api 22 as usual
- I am going to use genymotion virtual Samsung Galaxy S7 7.1.0 API 25 instead.
- So install, then open it, look like we have to input the correct pin to get flag:



- No clue, we have to reverse the apk file to read code
- Unzip it, use dex2jar to convert classes.dex to jar file, drag and drop the jar to Bytecode Viewer, we got the code:



- We see a lot of Log.d command, so first turn on logcat, then use the app to got an overview idea
- First pin number (1):

```
09-27 13:48:42.704 7691 7691 D PinLock : Pin changed, new length 1 with intermediate pin 1
```

- Second pin number (2):

```
09-27 13:48:42.704 7691 7691 D PinLock : Pin changed, new length 1 with intermediate pin 1 09-27 13:48:55.153 7691 7691 D PinLock : Pin changed, new length 2 with intermediate pin 12 09-27 13:48:55.483 265 570 D AudioFlinger: mixer(0xf0e03980) throttle end: throttle time(11)
```

- Third, Fourth, Fifth pin number (3...4...5):

```
09-27 13:48:42.704 7691 7691 D PinLock : Pin changed, new length 1 with intermediate pin 1 09-27 13:48:55.153 7691 7691 D PinLock : Pin changed, new length 2 with intermediate pin 12 09-27 13:48:55.483 265 570 D AudioFlinger: mixer(0xf0e03980) throttle end: throttle time(11) 09-27 13:49:11.286 7691 7691 D PinLock : Pin changed, new length 3 with intermediate pin 123 09-27 13:49:11.595 265 570 D AudioFlinger: mixer(0xf0e03980) throttle end: throttle time(11) 09-27 13:49:14.703 7691 7691 D PinLock : Pin changed, new length 4 with intermediate pin 1234 09-27 13:49:16.353 7691 7691 D PinLock : Pin changed, new length 5 with intermediate pin 12345
```

- Sixth pin number (6):

```
09-27 13:48:42.704 7691 7691 D PinLock: Pin changed, new length 1 with intermediate pin 1
09-27 13:48:55.153 7691 7691 D PinLock: Pin changed, new length 2 with intermediate pin 12
                          570 D AudioFlinger: mixer(0xf0e03980) throttle end: throttle time(11)
09-27 13:48:55.483
                    265
09-27 13:49:11.286
                   7691 7691 D PinLock: Pin changed, new length 3 with intermediate pin 123
                         570 D AudioFlinger: mixer(0xf0e03980) throttle end: throttle time(11)
09-27 13:49:11.595
                   7691 7691 D PinLock: Pin changed, new length 4 with intermediate pin 1234
09-27 13:49:14.703
09-27 13:49:16.353
                   7691 7691 D PinLock: Pin changed, new length 5 with intermediate pin 12345
09-27 13:49:24.337 7691 7691 D PinLock : Pin complete: 123456
09-27 13:49:24.337 7691 7691 D TEST
                                        : 6C034108003A2DF4DC02C4C2D8D63CF2ACA689FE7D70E3891CA70C34A59CF28F
09-27 13:49:24.337
                   7691 7691 I org.libsodium.jni.NaCl: librarypath=/system/lib:/vendor/lib
                   7691 7691 D PROBLEM : Unable to decrypt text
09-27 13:49:24.338
09-27 13:49:24.338
                   7691 7691 W System.err: java.lang.RuntimeException: Decryption failed. Ciphertext failed verification
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at org.libsodium.jni.crypto.Util.isValid(Util.java:47)
                                               at org.libsodium.jni.crypto.SecretBox.decrypt(SecretBox.java:56)
09-27 13:49:24.339
                   7691 7691 W System.err:
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at com.hackerone.mobile.challenge2.MainActivity$1.onComplete(MainActivity.java:42)
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at com.andrognito.pinlockview.PinLockView$1.onNumberClicked(PinLockView.java:56)
09-27 13:49:24.339
                   7691
                         7691 W System.err:
                                               at com.andrognito.pinlockview.PinLockAdapter$NumberViewHolder$1.onClick(PinLockAdapter.java:191)
                                               at android.view.View.performClick(View.java:5637)
09-27 13:49:24.339
                   7691
                         7691 W System.err:
                   7691 7691 W System.err:
                                               at android.view.View$PerformClick.run(View.java:22429)
09-27 13:49:24.339
09-27 13:49:24.339
                   7691
                         7691 W System.err:
                                               at android.os.Handler.handleCallback(Handler.java:751)
                   7691 7691 W System.err:
                                               at android.os.Handler.dispatchMessage(Handler.java:95)
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at android.os.Looper.loop(Looper.java:154)
09-27 13:49:24.339
                                               at android.app.ActivityThread.main(ActivityThread.java:6119)
09-27 13:49:24.339
                   7691
                         7691 W System.err:
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at java.lang.reflect.Method.invoke(Native Method)
                   7691 7691 W System.err:
                                               at com.android.internal.os.ZygoteInit$MethodAndArgsCaller.run(ZygoteInit.java:886)
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:776)
09-27 13:49:24.339
```

- As you see, we can guess that if our pin length < 6, it print current pin
- If pin length = 6, its generate something (look like the key) and fire the problem

```
D PROBLEM : Unable to decrypt text
```

Then print stack trace:

```
09-27 13:49:24.338 7691 7691 W System.err: java.lang.RuntimeException: Decryption failed. Ciphertext failed verification
09-27 13:49:24.339 7691 7691 W System.err:
                                               at org.libsodium.jni.crypto.Util.isValid(Util.java:47)
09-27 13:49:24.339 7691 7691 W System.err:
                                               at org.libsodium.jni.crypto.SecretBox.decrypt(SecretBox.java:56)
                                               at com.hackerone.mobile.challenge2.MainActivity$1.onComplete(MainActivity.java:42)
09-27 13:49:24.339 7691 7691 W System.err:
                                               at com.andrognito.pinlockview.PinLockView$1.onNumberClicked(PinLockView.java:56)
09-27 13:49:24.339 7691 7691 W System.err:
                                               at com.andrognito.pinlockview.PinLockAdapter$NumberViewHolder$1.onClick(PinLockAdapter.java:191)
09-27 13:49:24.339 7691 7691 W System.err:
09-27 13:49:24.339 7691 7691 W System.err:
                                               at android.view.View.performClick(View.java:5637)
09-27 13:49:24.339 7691 7691 W System.err:
                                               at android.view.View$PerformClick.run(View.java:22429)
09-27 13:49:24.339 7691 7691 W System.err:
                                               at android.os.Handler.handleCallback(Handler.java:751)
09-27 13:49:24.339 7691 7691 W System.err:
                                               at android.os.Handler.dispatchMessage(Handler.java:95)
09-27 13:49:24.339
                   7691 7691 W System.err:
                                               at android.os.Looper.loop(Looper.java:154)
                                               at android.app.ActivityThread.main(ActivityThread.java:6119)
09-27 13:49:24.339
                   7691 7691 W System.err:
09-27 13:49:24.339 7691 7691 W System.err:
                                               at java.lang.reflect.Method.invoke(Native Method)
                                               at com.android.internal.os.ZygoteInit$MethodAndArgsCaller.run(ZygoteInit.java:886)
09-27 13:49:24.339 7691 7691 W System.err:
09-27 13:49:24.339 7691 7691 W System.err:
                                               at com.android.internal.os.ZygoteInit.main(ZygoteInit.java:776)
```

- Maybe "123456" is not the correct pin => "Ciphertext failed verification" => Error!

- Now we are going to review the code to know what's going on here
- The MainActivity.class:

```
public class MainActivity
11
     extends AppCompatActivity
12⊟{
     private static final char[] hexArray = "0123456789ABCDEF".toCharArray();
13
14
     String TAG = "PinLock";
     private byte[] cipherText;
     IndicatorDots mIndicatorDots;
     private PinLockListener mPinLockListener = new MainActivity.1(this);
18
     PinLockView mPinLockView;
19
20
     static
21⊟
       System.loadLibrary("native-lib");
23
24
25
     public static String bytesToHex(byte[] paramArrayOfByte)
26⊞
37
     public native byte[] getKey(String paramString);
38
39
40
     protected void onCreate(Bundle paramBundle)
41⊟
       super.onCreate(paramBundle);
43
       setContentView(2131296283);
44
       this.cipherText = new Hex().decode("9646D13EC8F8617D1CEA1CF4334940824C700ADF6A7A3236163CA2C9604B9BE4BDE770AD698C02070F571A0B612BBD3572D81F99"
45
       this.mPinLockView = ((PinLockView)findViewById(2131165263));
46
       this.mPinLockView.setPinLockListener(this.mPinLockListener);
47
       this.mIndicatorDots = ((IndicatorDots)findViewById(2131165241));
48
       this.mPinLockView.attachIndicatorDots(this.mIndicatorDots);
49
50
51
     public native void resetCoolDown();
52
```

- onCreate method will set the view and initialize the variable:

```
protected void onCreate(Bundle paramBundle)
{
    super.onCreate(paramBundle);
    setContentView(2131296283);
    this.cipherText = new Hex().decode("9646D13EC8F8617D1CEA1CF4334940824C700ADF6A7A3236163CA2C9604B9BE4BDE770AD698C02070F571A0B612BBD3572D81F99");
    this.mPinLockView = ((PinLockView)findViewById(2131165263));
    this.mPinLockView.setPinLockListener(this.mPinLockListener);
    this.mIndicatorDots = ((IndicatorDots)findViewById(2131165241));
    this.mPinLockView.attachIndicatorDots(this.mIndicatorDots);
}
```

- We can see something interesting here, the cipherText is take the value from the result of Hex().decode, keep it in mind ©
- Then it use PinLockListener to perform the pin check ui
- In MainActivity\$1.class, we can see:

```
public void onPinChange(int paramInt, String paramString)
{
   String str = this.this$0.TAG;
   StringBuilder localStringBuilder = new StringBuilder();
   localStringBuilder.append("Pin changed, new length ");
   localStringBuilder.append(paramInt);
   localStringBuilder.append(" with intermediate pin ");
   localStringBuilder.append(paramString);
   Log.d(str, localStringBuilder.toString());
}
```

- And:

```
public void onComplete(String paramString)
  String str = this.this$0.TAG;
  Object localObject = new StringBuilder();
  ((StringBuilder)localObject).append("Pin complete: ");
  ((StringBuilder) localObject).append(paramString);
  Log.d(str, ((StringBuilder)localObject).toString());
  paramString = this.this$0.getKey(paramString);
  Log.d("TEST", MainActivity.bytesToHex(paramString));
  paramString = new SecretBox(paramString);
  localObject = "aabbccddeeffgghhaabbccdd".getBytes();
  try
    localObject = paramString.decrypt((byte[])localObject, MainActivity.access
    paramString = new java/lang/String;
    paramString.<init>((byte[])localObject, StandardCharsets.UTF 8);
    Log.d("DECRYPTED", paramString);
  catch (RuntimeException paramString)
    Log.d("PROBLEM", "Unable to decrypt text");
    paramString.printStackTrace();
```

 onPinChange and onComplete act like the idea we guess based on logcat, we focus on onComplete to see what happen when we input 6-length pin

- After Log "Pin complete: XXXXXX", the pin is passed to getKey(string) function, which is a native function:

```
public native byte[] getKey(String paramString);
```

- Android provides developers to create C/C++ binaries and load the functions from it if present inside the jniLibs/ directory. Hence, it loads getKey() native function to our application
- Come to lib/x86/ folder, we found the lib:
 - ~/Desktop/mobile/h1702-2018/lib/x86/ ls
 libnative-lib.so
- Open it in IDA:

f timeval_addMsecs(timeval *,uint)	.text
f timeval_toMsecs(timeval *)	.text
f timeval_sub(timeval *,timeval *)	.text
f timeval_add(timeval *,timeval *)	.text
<pre>f timeval_durationFromNow(timeval *)</pre>	.text
<pre>get_key_cooldown(void)</pre>	.text
<u>f</u> sub_8E0	.text
Java_com_hackerone_mobile_challenge2_MainActivity_reset	.text
Java_com_hackerone_mobile_challenge2_MainActivity_getKey	.text
<u></u> f sub_A20	.text
<u>f</u> cxa_finalize	extern
fcxa_atexit	extern
fstack_chk_fail	extern
f gettimeofday	extern
f strien	extern

Reverse the getKey function:

```
int __cdecl Java_com_hackerone_mobile_challenge2_MainActivity_getKey(int a1, int a2, int a3, __int16 a4, int a5,

const char *v12; // esi
struct timeval tv; // [esp+10h] [ebp-4Ch]
int savedregs; // [esp+5Ch] [ebp+0h]

v12 = (const char *)(*(int (__cdecl **)(int, int, _DWORD))(*(_DWORD *)a1 + 676))(a1, a3, 0);
gettimeofday(&tv, 0);
tv.tv_usec %= 1000000;
JUMPOUT(dword_2004, 51, &loc_A79);
return sub_A20((int)&savedregs, tv.tv_usec, v12, a1, a2, (int *)a3, a4, a5, a6, a7, a8, a9, a10, a11, a12);

12
}
```

- This function seems calculate some value based on gettimeofday(), then pass it and our 6 digits pin to sub_A20, so we check it.
- sub_A20 is very long, and I gave up in reverse it, but since it performed many calculate code, we know it will get back to us the key of 6 digits pin input, the program will use the key & nonce to decrypt the cipherText

```
try
{
    localObject = paramString.decrypt((byte[])localObject, MainActivity.access$000(this.this$0));
    paramString = new java/lang/String;
    paramString.<init>((byte[])localObject, StandardCharsets.UTF_8);
    Log.d("DECRYPTED", paramString);
}
```

- What we got so far:
- 1 cipherText='9646D13EC8F8617D1CEA1CF4334940824C700ADF6A7A3236163CA2C9604B9BE4BDE770AD698C02070F571A0B612BBD3572D81F99'.decode('hex')
- 2 nonce='aabbccddeeffgghhaabbccdd'
- 3 key=getKey(string)
- So the idea now is, use frida to hook the getKey(pin), then let it do its job, pin is brute force from 999999 -> 000000

- Here the code:

```
hook_script="""
     function rpad(width, string, padding)
16
17
         return (width <= string.length) ? string : rpad(width, padding + string, padding)</pre>
18
19
     function genPin(pin)
         return rpad(6, pin.toString(), '0')
23
24
25
     Java.perform
27
         function ()
28
             console.log("inside hook script");
             nonce = Java.array('byte',[ 97, 97, 98, 98, 99, 99, 100, 100, 101, 101, 102, 102, 103, 103, 104, 104, 97, 97, 98, 98, 99, 99, 100, 100]);
             cipherText = Java.array('byte',[ 150, 70, 209, 62, 200, 248, 97, 125, 28, 234, 28, 244, 51, 73, 64, 130, 76, 112, 10, 223, 106, 122, 50, 54,
             Java.choose("com.hackerone.mobile.challenge2.MainActivity",{
                 "onMatch": function(instance)
                         console.log("[*] Instace found: "+instance);
                         counter = 0;
                         for(var i = 999999; i >= 0; i--)
38
39
                             pin = genPin(i.toString());
40
                             key = instance.getKey(pin);
                             console.log("Pin: " + pin + "- Key: " + instance.bytesToHex(key));
42
                 "onComplete":function()
                     console.log("Done");
46
47
             });
48
49
     000
```

Let check:

- It sleep at 999949, then run next, and for some reason, the program timeout kill us

```
Pin: 999855- Key: 00000000499B77D800B1D4D9492AA301ACA689FEACA689FEAC175D27AC175D27
Pin: 999854- Key: 00000000499B77D800B1D4D9402AF584ACA689FEA5A6DF7BAC175D27AC175D27
Pin: 999853- Kev: 00000000499B77D800B1D4D9952867C3ACA689FE70A44D3CAC175D27AC175D27
Pin: 999852- Key: 00000000499B77D800B1D4D94010D870ACA689FEA59CF28FAC175D27AC175D27
Pin: 999851- Kev: 00000000499B77D800B1D4D9F92B26CBACA689FE1CA70C34AC175D27AC175D27
Pin: 999850- Key: 00000000499B77D800B1D4D9492AA301ACA689FEACA689FEAC175D27AC175D27
Pin: 999849- Key: 00000000499B77D809B1825C499B77D8A5A6DF7BAC175D27AC175D27AC175D27
Pin: 999848- Key: 00000000499B77D809B1825C00000000A5A6DF7BE58C2AFFAC175D27AC175D27
Pin: 999847- Key: 00000000499B77D809B1825C2DE2E6E5A5A6DF7BC86ECC1AAC175D27AC175D27
Pin: 999846- Key: 00000000499B77D809B1825C98FCC976A5A6DF7B7D70E389AC175D27AC175D27
Pin: 999845- Key: 00000000499B77D809B1825C492AA301A5A6DF7BACA689FEAC175D27AC175D27
Traceback (most recent call last):
  File "/Users/tsug0d/Desktop/mobile/lab1_frida.py", line 55, in <module>
    script.load()
  File "/usr/local/lib/python2.7/site-packages/frida/core.py", line 192, in load
    self._impl.load()
frida.TransportError: timeout was reached
```

- This is frida timeout, to avoid it, we wrap our hook script with setTimeout() function

- But, if we pause for each 51 times, the brute-force process is very slow, and it's not good to hack the program like this ©

We can figure it in Java_com_hackerone_mobile_challenge2_MainActivity_getKey

- It move the count value into eax, then compare it with 51, if below, jump to loc_A79, else fail, so that why it stop at 999949
- It obviously prevent us to bruteforce the pin, so we stuck? There is one function that we haven't looked yet!

It is Java_com_hackerone_mobile_challenge2_MainActivity_resetCoolDown()

```
Attributes: bp-based frame
public Java com hackerone mobile challenge2 MainActivity resetCoolDown
Java com hackerone mobile challenge2 MainActivity resetCoolDown proc near
   unwind {
push
        ebp
mov
        ebp, esp
        esp,
            OFFFFFFFCh
and
call
        $+5
pop
        eax
        eax, 1675h
add
        ds:(dword 2004 - 1FE0h)[eax], 0
mov
        esp, ebp
mov
pop
        ebp
retn
      starts at 960
Java com hackerone mobile challenge2 MainActivity resetCoolDown endp
```

- You can see it move 0 to the counter, so it reset the value of counter (or just look at its name ☺), by using it, we never reach the branch greater than 51

- So we define counter=0, increase it each loop, if it equal to 50, call resetCoolDown() to reset, we avoid!

```
Java.choose("com.hackerone.mobile.challenge2.MainActivity",{
32
33
                 "onMatch":function(instance)
34
                          console.log("[*] Instace found: "+instance);
35
36
                          counter = 0;
                          for(var i = 9999999; i >= 0; i--)
37
38
                              pin = genPin(i.toString());
39
                              key = instance.getKey(pin);
40
                              console.log("Pin: " + pin + "- Key: " + instance.bytesToHex(key));
41
42
                              counter+=1;
                              if(counter==50)
43
44
45
                                  instance.resetCoolDown();
46
                                  counter=0;
47
48
49
                 "onComplete":function()
50
51
                     console.log("Done");
52
53
54
             });
```

Run a script, we are facing new problem, the result is stop at 949284 (look at the image)

```
Pin: 949288 - Key: 0000000003A2DF4499B77D84010D870E58C2AFFE58C2AFFAC175D27A5A6DF7B
Pin: 949287 - Key: 00000000003A2DF4499B77D86DF23E95E58C2AFFC86ECC1AAC175D27A5A6DF7B
Pin: 949286 - Key: 0000000003A2DF4499B77D8D8EC1106E58C2AFF7D70E389AC175D27A5A6DF7B
Pin: 949285 - Key: 00000000003A2DF4499B77D8093A7B71E58C2AFFACA689FEAC175D27A5A6DF7B
Pin: 949284 - Key: 0000000003A2DF4499B77D8003A2DF4E58C2AFFA5A6DF7BAC175D27A5A6DF7B
```

In logcat, we found:

```
JNI ERROR (app bug): global reference table overflow (max=51200)
global reference table dump:
    Last 10 entries (of 51200):
    51199: 0x130aa0a0 byte[] (32 elements)
    51198: 0x130aa070 byte[] (32 elements)
    51197: 0x1309afd0 byte[] (32 elements)
    51196: 0x1309afa0 byte[] (32 elements)
    51195: 0x1309af70 byte[] (32 elements)
    51194: 0x1309af40 byte[] (32 elements)
    51193: 0x1309af10 byte[] (32 elements)
    51191: 0x1309aeb0 byte[] (32 elements)
    51191: 0x1309aeb0 byte[] (32 elements)
```

- Maybe using garbage collection solve this, but I am unable to do => We only can brute-force around ~50000 pin, so in a very bad case (assume that the pin in 000000->050000), we have to run script 1000000/50000=20 times

- We are going to define the signal to stop our script if the pin is correct
- The decryption phase is as below:

```
paramString = this.this$0.getKey(paramString);

paramString = new SecretBox(paramString);

localObject = paramString.decrypt((byte[])localObject, MainActivity.access$000(this.this$0));
```

 It's using SecretBox class of libsodium, so we use frida to create this class instance, then call the decrypt method

```
secretBoxClass = Java.use("org.libsodium.jni.crypto.SecretBox");
decrypt_result = secretBoxClass.$new(key).decrypt(nonce,cipherText);
```

- Note that if the decryption fail, the script is stop, we have to include it in try catch finally statement
- The Idea is, we init the variable flag = false, when the decryption success, we turn it to true and break the loop

- Here the code:

```
flag = false;
secretBoxClass = Java.use("org.libsodium.jni.crypto.SecretBox");
Java.choose("com.hackerone.mobile.challenge2.MainActivity",{
    "onMatch":function(instance)
            console.log("[*] Instace found: "+instance);
            counter = 0;
            for(var i = 930000; i >= 0; i--)
               pin = genPin(i.toString());
                key = instance.getKey(pin);
                console.log("Pin: " + pin + " - Key: " + instance.bytesToHex(key));
                try
                    decrypt_result = secretBoxClass.$new(key).decrypt(nonce,cipherText);
                    flag = true;
                catch(err)
                    //Do nothing
                finally
                    if ( flag == true )
                        console.log("Found");
                        console.log("Pin: "+ pin );
                        break;
```

Run the script, we found the correct pin:

```
Pin: 918278 - Key: 499B77D8B93BFEBB2DE2E6E54010D870C86ECC1AE58C2AFFAC175D271CA70C34
Pin: 918277 - Key: 499B77D8B93BFEBB2DE2E6E56DF23E95C86ECC1AC86ECC1AAC175D271CA70C34
Pin: 918276 - Key: 499B77D8B93BFEBB2DE2E6E5D8EC1106C86ECC1A7D70E389AC175D271CA70C34
Pin: 918275 - Key: 499B77D8B93BFEBB2DE2E6E5093A7B71C86ECC1AACA689FEAC175D271CA70C34
Pin: 918274 - Key: 499B77D8B93BFEBB2DE2E6E5003A2DF4C86ECC1AA5A6DF7BAC175D271CA70C34
Pin: 918273 - Key: 499B77D8B93BFEBB2DE2E6E5D538BFB3C86ECC1A70A44D3CAC175D271CA70C34
Pin: 918272 - Key: 499B77D8B93BFEBB2DE2E6E500000000C86ECC1AA59CF28FAC175D271CA70C34
Pin: 918271 - Key: 499B77D8B93BFEBB2DE2E6E5B93BFEBBC86ECC1A1CA70C34AC175D271CA70C34
Pin: 918270 - Key: 499B77D8B93BFEBB2DE2E6E56DF23E95C86ECC1AC86ECC1AAC175D271CA70C34
Pin: 918269 - Key: 499B77D8B93BFEBB98FCC976098BAFA87D70E389AC175D27AC175D271CA70C34
Pin: 918268 - Key: 499B77D8B93BFEBB98FCC9764010D8707D70E389E58C2AFFAC175D271CA70C34
Pin: 918267 - Key: 499B77D8B93BFEBB98FCC9766DF23E957D70E389C86ECC1AAC175D271CA70C34
Pin: 918266 - Key: 499B77D8B93BFEBB98FCC976D8EC11067D70E3897D70E389AC175D271CA70C34
Pin: 918265 - Key: 499B77D8B93BFEBB98FCC976093A7B717D70E389ACA689FEAC175D271CA70C34
Pin: 918264 - Key: 499B77D8B93BFEBB98FCC976003A2DF47D70E389A5A6DF7BAC175D271CA70C34
Found
Pin: 918264
```

- Turn on logcat, input the pin found, we got flag:

```
09-27 20:03:30.902 11681 11681 D PinLock : Pin complete: 918264
09-27 20:03:30.903 11681 11681 D TEST : 499B77D8B93BFEBB98FCC976003A2DF47D70E389A5A6DF7BAC175D271CA70C34
09-27 20:03:30.903 11681 11681 I org.libsodium.jni.NaCl: librarypath=/system/lib:/vendor/lib
09-27 20:03:30.904 11681 11681 D DECRYPTED: flag{wow_yall_called_a_lot_of_func$}
```

- Remember the resetCoolDown() function? Why the hell on earth got this ??:D ??, I think it should not been in the code ©
- Assume that if we fail, app exit, so the resetCoolDown() is not necessary here ©
- We are going to solve this challenge without resetCoolDown()!

- As I said above, if the counter reach 51, the program is pausing, so the task is obvious: Make counter not reach 51 (of course without resetCoolDown() function)
- Frida provide the method to change the memory dynamically (more like enter god-mode ©)
- So the first things is get the base address of the loaded libnative-lib library using Module.findBaseAddress

libnative = Module.findBaseAddress("libnative-lib.so");

• Module findBaseAddress (name): returns the base address of the name module, or null if the module isn't loaded

- Locate the variable relative to the libraries base address, so now, we have to find address of the counter
- In IDA, from Java_com_hackerone_mobile_challenge2_MainActivity_getKey:

```
int __cdecl Java_com_hackerone_mobile_challenge2_MainActivity_getKey(int a1, int a2, int a3, __int16 a4, int a
{
    const char *v12; // esi
    struct timeval tv; // [esp+10h] [ebp-4Ch]
    int savedregs; // [esp+5Ch] [ebp+0h]

    v12 = (const char *)(*(int (__cdecl **)(int, int, _DWORD))(*(_DWORD *)a1 + 676))(a1, a3, 0);
    gettimeofday(&tv, 0);
    tv.tv_usec %= 1000000;
    JUMPOUT(dword_2004, 51, &loc_A79);
    return sub_A20((int)&savedregs, tv.tv_usec, v12, a1, a2, (int *)a3, a4, a5, a6, a7, a8, a9, a10, a11, a12);
}
```

We can see that the JUMPOUT compare value at dword_2004 with 51, so we know that is our variable we need, let check:

```
.bss:00002004 dword_2004 dd ?
.bss:00002004 _bss ends
.bss:00002004 _ bss
```

virtual address = base address + offset, we calculate it:

```
counter_address = libnative.add(ptr("0x00002004"));
```

- Now, set the variable to 1 (which is below 51)

Memory.writeInt(counter_address,1);

```
Memory.writeS8(address, value)
Memory.writeU8(address, value)
Memory.writeS16(address, value)
Memory.writeU16(address, value)
Memory.writeS32(address, value)
Memory.writeU32(address, value)
Memory.writeShort(address, value)
Memory.writeUShort(address, value)
Memory.writeInt(address, value)
Memory.writeUInt(address, value)
Memory.writeFloat(address, value)
Memory.writeDouble(address, value) : write the number value to
the signed or unsigned 8/16/32/etc. or float/double value at address
A JavaScript exception will be thrown if address isn't writable.
```

- Putting it all together, here the full PoC script:

https://github.com/tsug0d/AndroidMobilePentest101/blob/master/lab/frida_lab/lab_frida_bonus.py