```
def propagateStages():
 initialize propagationFrontier with user annotated nodes
 while propagationFrontier is not empty:
    currentNode = propagationFrontier.degueue
   visit (currentNode)
    for child in currentNode.children:
      propagationFrontier.engueue(child)
    end
 end
end
def visit (node):
 if(stageNumberMap(node).length == 0):
    propagationFrontier.enqueue(node)
 else if (stageNumberMap(node).length == 1):
    if(all of node's children are ready for propagation):
      propagate node's stage number to its children
    else:
      propagationFrontier.engueue(node)
    end
 end
end
```