Huy Tran

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Skills and Abilities

- Proficient Understanding of C++ Coding
- Sufficient Understanding of Python
- Sufficient Understanding of C
- Proficient at Git Environment (Pulling, Branching, and Merging)
- Familiar with Agile methodologies and working in a Scrum development environment.

Experience

CSSI Web Portal - October 2023 – May 2024
- Learned fundamental HTML, CSS, and Typescript concepts for front-end development.
- Cooperated with two other team mates to accomplish a team-based workload.
- Learned to integrate a back-end PostgreSQL database with Python for front-end operations.

E-FIT Mentor - August 2023
- Provided engineering advice to new, upcoming students at the university.
- Maintained a responsible leadership role for a group of 8 students.
- Supervised the creation of two team projects for an engineering design contest.

Placed 2nd in Hackathon - April 2023
- Compiled working project within 36-hour deadline.
- Collaborated with a team of beginning programmers and designers.
- Experienced a new coding environment and learned a new game engine, Godot.

Education

University of Nevada Reno - Reno NV
- GPA: 3.916
- Major in CS and Engineering
- Minor in Math

Achievements and Activities

Built three computers from parts acquired - September 2023 – February 2024
- Learned about new components and how they are connected to each other on the pc.
- Garnered experience in connecting components from different CPU generations.
- Researched the compatibility between components needed for proper assembly.

Evaluated efficiency of appliances at Envirolution in Project Recharge - 2019
- Analyzed electrical usage for several appliances throughout the building.
- Compiled proposal of applicable changes to maximize energy efficiency.
- Extensive comparison made between appliance options in relation to given parameters.