CSE 154: Web Programming

Exam 1 "Cheat Sheet"

Note that this is not a comprehensive cheat sheet for HTML/CSS/JS, but provides a quick reference for common tags, terminology, styles, properties, etc. you may find helpful during a CSE 154 exam.

HTML

Tags Used in the <head> Section

Tag	Description
<title> text </title>	title shown on page tab
<meta attribute="value"/>	page metadata
<pre><link href="filepath" rel="stylesheet"/></pre>	links to a CSS style sheet
<pre><script src="filepath"></script></pre>	link to JavaScript code
comments	comment (can appear in head or body)

Tags Used in the <body> Section

Tag	Display	Description
text	Block	paragraph
<h1>text </h1>	Block	(h1 for largest to h6 for smallest)
<h2>text </h2>		
<h6>text </h6>		
<hr/>	Block	horizontal rule (line)
 	Inline	line break
text 	Block	anchor (link)
<pre></pre>	Inline-block	image
text	Inline	emphasis (italic)
text 	Inline	strong emphasis (bold)
	Block	ordered (o1) and unordered (u1) list;
text 		list item (li)
text 		
<1i>>		
		
nested item text		
nested item text		

Tags Used in the <body> Section (Continued)

Tag	Display	Description
 	Block	block-level quotation
text		
<q>text </q>	Inline	inline-level quotation
<code>text </code>	Inline	computer code (monospace)
<pre><pre><pre></pre></pre></pre>	Inline	pre-formatted text (preserves whitespace)
	Block	table of data (table)
<caption>text </caption>		description of table
		(caption) table row (tr)
heading 1		table heading cell (hr)
heading 2		normal table cell (td)
cell 1		
cell 2		
<div> </div>	Block	block-level section of a page
<pre> </pre>	Inline	inline-level section of a page

HTML5 Semantic Grouping Tags (all block elements)

Tag	Description	
<header></header>	Container for a header of a document	
<main></main>	Specifies the main content of a document. The content inside should be unique to the document and not contain content that is repeated across pages (e.g., sidebars, nav links, search bars, etc.)	
<footer></footer>	Container for a footer of a document	
<article></article>	A standalone piece of content (e.g., entire blog post including title, author, etc.)	
<section></section>	A piece of content that is part of another (e.g., a chapter section of a reading)	
<aside></aside>	Defines some content aside from the content it is placed in (e.g., a sidebar in an article)	
<nav></nav>	Defines content in a navigation bar	

HTML Input Tags

Tag	Display	Description
<pre><button>content</button></pre>	Inline	button element
<pre><input name="name" type="type"/></pre>	Inline	<pre>form element input tag type can be text, number, checkbox, radio, file, etc.</pre>
<pre><textarea cols="num" rows="num"> initial text </textarea></pre>	Inline	multi-line text input box
<pre><label></label> <label for="input-id">text</label></pre>	Inline	clickable text label around a form control or linked to a form control using the control's id in for attribute
<pre><select> <option>text </option> </select></pre>	Inline	drop-down selection box (select); each option within the box (option);

HTML Entities Reference

Result	Description	Entity Name
	non-breaking space	
<	less than	<
@	at symbol	@
>	greater than	>
&	ampersand	&
©	copyright	©

CSS

Selector Types

Name	Description	Example(s)
Element	Any element of a given type	h1 { }
Grouping	Multiple elements of different types	h1, h2, li.bordered, { }
Class	Elements with the given class name	.example { }
ld	Single element with the given id	#example { }
Descendant	Elements that are children at any level of another specified element	section header { }
Child	Elements that are direct children of another specified element	section > header { }
Attribute	Elements that have the specified attribute	<pre>input[disabled] - inputs that have the disabled (boolean) attribute input[name='test']- inputs that have a name 'test'</pre>

Color Values

Value	Description
colorname	Standard name of color, such as red, blue, purple, etc.
<pre>rgb(redval, greenval, blueval)</pre>	Example: red = rgb(255, 0, 0) or red = rgb(100%, 0, 0)
#RRGGBB	Example: red = #FF0000, green = #00FF00, white = #FFFFFF

For the following property and value tables, anything *emphasized* represents values that should be replaced with specific units (e.g., length should be replaced with a px, pt, or em for many properties, and color should be replaced with a valid color value such as a hex or rgb code).

A use of I refers to separation of possible values (where you cannot provide two of these possible values for one property) and [value value] refers to a grouping of possible values that can optionally be used together (e.g., [width style color] for the border shorthand).

Font and Text Styles

Property	Values
font-style	normal italic oblique inherit
font-family	fontname
font-size	length %
font-weight	normal bold inherit
text-align	left right center justify
text-decoration	none [underline overline line-through]
text-transform	none capitalize uppercase lowercase

Background Styles

Property	Values
background-color	color transparent
background-image	url none
background-size	length % auto cover contain
background-repeat	repeat repeat-x repeat-y no-repeat

Note for margin, padding, and border (Box Model): Replace "" with any side of the box model (top, right, left, bottom) for the desired effect. Example style: "border: 2px solid red" applies a solid red border with a 2px width to all four sides, while "border-left: 2px solid red" only applies to the left border.

Border Styles

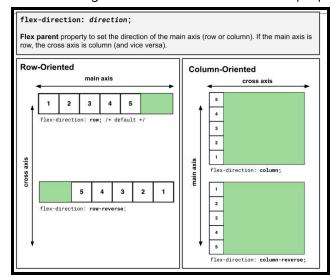
Property	Values
Shorthands for border, border-*	[width style color]
border-width, border-*-width	thin medium thick length
border-style,border-*-style	none hidden dotted dashed solid
border-color, border-*-color	color
border-radius	length

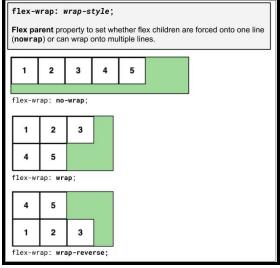
Box Model/Layout

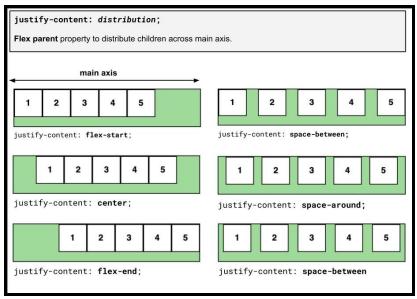
Property	Values
height, width	auto length %
min-height, max-height	none length %
min-width, max-width	
margin, margin-*	auto length %
padding, padding-*	length %
display	none inline block inline-block flex
float	left right none
overflow, overflow-x, overflow-y	visible hidden scroll auto
clear	left right both none
position	absolute relative static fixed sticky

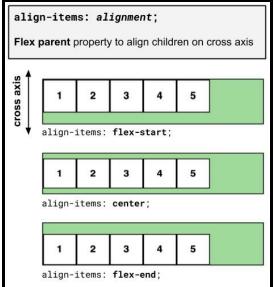
Flex Layout

Below are diagrams of the most common flex properties for flex containers/items.









JavaScript

window Methods and Properties

Method/Property	Description
document	Returns a reference to the document contained in the window
	Returns an object that reports the values of all CSS properties of an
<pre>getComputedStyle(element)</pre>	element after applying active stylesheets and resolving any basic
	computation those values may contain

document Methods

Method/Property	Description
<pre>getElementById(id)</pre>	Returns a DOM object whose id property matches the specified string. If no matches are found, null is returned.
querySelector(sel)	Returns the first DOM element that matches the specified selector, or group of selectors. If no matches are found, null is returned.
querySelectorAll(sel)	Returns a list of the document's elements that match the specified group of selectors. If no matches are found, null is returned.
<pre>createElement(tagName)</pre>	Creates and returns an Element node with the given tag name

DOM Element Methods and Properties

Method/Property	Description
el.id	Sets or returns the value of the id attribute of an element
el.getAttribute(attr)	Returns the specified attribute value attr of el
el.textContent	Sets or returns the text content of the specified node
el.innerHTML	Sets or returns the HTML content of an element
el.classList	Returns the class name(s) of el
el.className	Sets or returns the value of the class attribute of el
el.addEventListener(event, fn)	Attaches an event handler function fn to the specified
	element el to listen to event
el.removeEventListener(event, fn)	Removes the event handler fn to the specified el
	listening to event
el.children	Returns a collection of the child elements of el
el.parentNode	Returns the parent node of el
el.appendChild(child)	Adds a new child node to el as the last child node
el.insertBefore(newNode, refNode)	Adds newNode to parent el before el's child refNode
	position
el.removeChild(child)	Removes a child node from a parent element

Accessing DOM Element Attributes

Recall that if you have an HTML element on your page that has attributes, you can set those properties through JavaScript as well. For instance:

```
<img id="dog-tag" src="img/doggie.jpg" alt="My Cute Dog" />
```

Your could do the following in your JavaScript code (using the id alias for document.getElementById):

```
id("dogtag").alt = "My really cute dog";
```

Example DOM Element attributes include (other than src, and alt above) are:

Property	Description
disabled	Whether or not this DOM element is disabled on the page (boolean)
value	The current value of form elements (input, textarea, checkbox radio, select, etc.)
name	The value of the name attribute of a form element

DOM Element .classList Methods and Properties

Method/Property	Description
add(class)	Adds specified class values. These values are ignored if they already exist in the list
remove(class)	Removes the specified class value if it exists
toggle(class)	Toggles the listed class value. If the class exists, then removes it and returns false, otherwise adds it to the list and returns true
contains(class)	Returns true if the specified class value exists in the classList

Common Event Types

load	mouseout	mouseup	keydown	change
click	mouseover	mouseenter	keyup	error
dblclick	mousedown	submit	select	success

JavaScript Methods Useful with JSON/Objects { key : value, key : value, ... }

Function	Description
parse(string)	Returns the given string of JSON data as the equivalent JavaScript object
stringify(object)	Returns the given object as a string of JSON data
Object.keys(data)	Returns an array of keys of the given object

Other handy JavaScript Methods

Function	Description
T + / 7)	Returns the integer representation of the given value, if it starts with a
parseInt(value)	Number-like type
	Examples:
	parseInt("12px") evaluates to 12, parseInt(10.5) evaluates to 10
console.log(data)	Outputs the data to the JavaScript console

JavaScript string Methods and Properties

Method/Property	Description
length	Returns the length of a string
charAt(index)	Returns the character at the specified index
indexOf(str)	Returns the position of the first occurrence of a specified value in a string (-1 if not found)
split(delimiter)	Splits a string into an array of substrings based on delimiter
substring(start, end)	Extracts the characters from a string between two specified indices (start is inclusive, end is exclusive)
trim()	Removes whitespace from both ends of a string
toLowerCase()	Returns a lowercase version of a string
toUpperCase()	Returns an uppercase version of a string

JavaScript Array Methods and Properties

Method/Property	Description
length	Sets or returns the number of elements in an array
push(el)	Adds new elements to the end of an array and returns the new length
pop()	Removes and returns the last element of an array
unshift(el)	Adds new elements to the beginning of an array and returns the new length
shift()	Removes and returns the first element in an array
sort()	Sorts the elements of an array
indexOf(el)	Returns the index of the element in the array, or -1 if not found

JavaScript Timer Functions

Method	Description
<pre>setTimeout(fn, ms)</pre>	Executes a function fn after a delay of ms milliseconds. Returns a Number value representing the ID of the timeout being set.
setInterval(fn, ms)	Executes a function fn at every given time-interval (in milliseconds). Returns a Number value representing the ID of the interval being set.
<pre>clearTimeout(timerId)</pre>	Stops the execution of the delay timer specified by timerId
clearInterval(timerId)	Stops the execution of the interval timer specified by timerId

JavaScript Math Functions

Method	Description
Math.random()	Returns a double between 0 (inclusive) and 1 (exclusive)
Math.abs(n)	Returns the absolute value of n
Math.min(a, b,)	Returns the smallest of 0 or more numbers
Math.max(a, b,)	Returns the largest of 0 or more numbers
Math.round(n)	Returns the value of n rounded to the nearest integer
Math.ceil(n)	Returns the smallest integer greater than or equal to n
Math.floor(n)	Returns the largest integer less than or equal to n

The Module Pattern

Whenever writing JavaScript, you should use the module pattern, wrapping the content of the code (window load event handler and other functions) in an anonymous function. Below is a template for reference:

```
"use strict";
(function() {

    // any module-globals (limit the use of these when possible)
    window.addEventListener("load", init);

function init() {
    ...
    }
    // other functions
})();
```

Helper Alias Functions

You may use any of the following alias functions in your exam without defining them:

```
function id(idName) {
  return document.getElementById(idName);
}

function qs(selector) {
  return document.querySelector(selector);
}

function qsa(selector) {
  return document.querySelectorAll(selector);
}

function gen(tagName) {
  return document.createElement(tagName);
}
```