

# Non-quadratic Regularizers

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# L1 Regularizer

- **sum absolute** or **L1 regularizer** uses

$$r(w) = |w_1| + |w_2| + \cdots + |w_d|$$

- this is the same as **L1 norm** of the weight vector  
(we write it as  $w_{1:d}$  to emphasize that  $w_0$  is the weight of the constant term that should not be regularized)

$$\|w_{1:d}\|_1 \triangleq |w_1| + |w_2| + \cdots + |w_d|$$

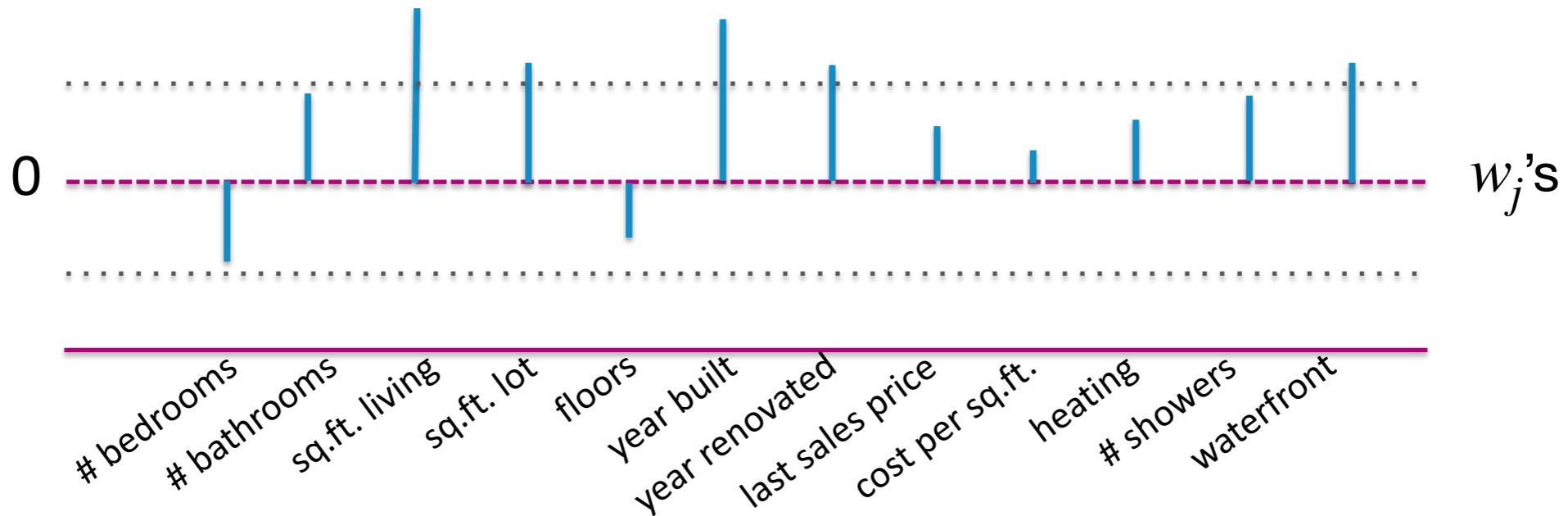
- we use empirical risk  $\mathcal{L}(w) = \sum_{i=1}^n (w^T x_i - y_i)^2$
- with L1 regularizer, it is called **Lasso regression**  
$$\text{minimize } \mathcal{L}(w) + \lambda \|w\|_1$$
- since it is a convex function, can be efficiently minimized using optimization  
(but unlike ridge regression, does not have a closed-form solution)
- it has interesting properties, making it attractive in practice (**sparsification**)

# Sparse coefficient vector

- suppose  $w$  is sparse, i.e. many of its entries are zero
- prediction  $\hat{y} = w^T x$  does not depend on features of  $x = (x[1], \dots, x[d])$  for which  $w_j = 0$
- this means we select **some** features to use (i.e. those with  $w_j \neq 0$ )
- (potential) practical benefits of **sparse**  $w$ 
  - true model might be sparse in real applications
    - e.g. polynomial fit
  - sparsity (i.e. the number of features used in prediction) is the simplest measure of complexity of a model
    - sparse models are natural choice of simple models
  - makes prediction model **simpler to interpret**
    - e.g. medical diagnosis
  - makes prediction faster (less computation)
  - but, manually engineering correct sparse set of features is extremely challenging

## Selecting sparse features based on Ridge regression (L2 regularizer) can be problematic

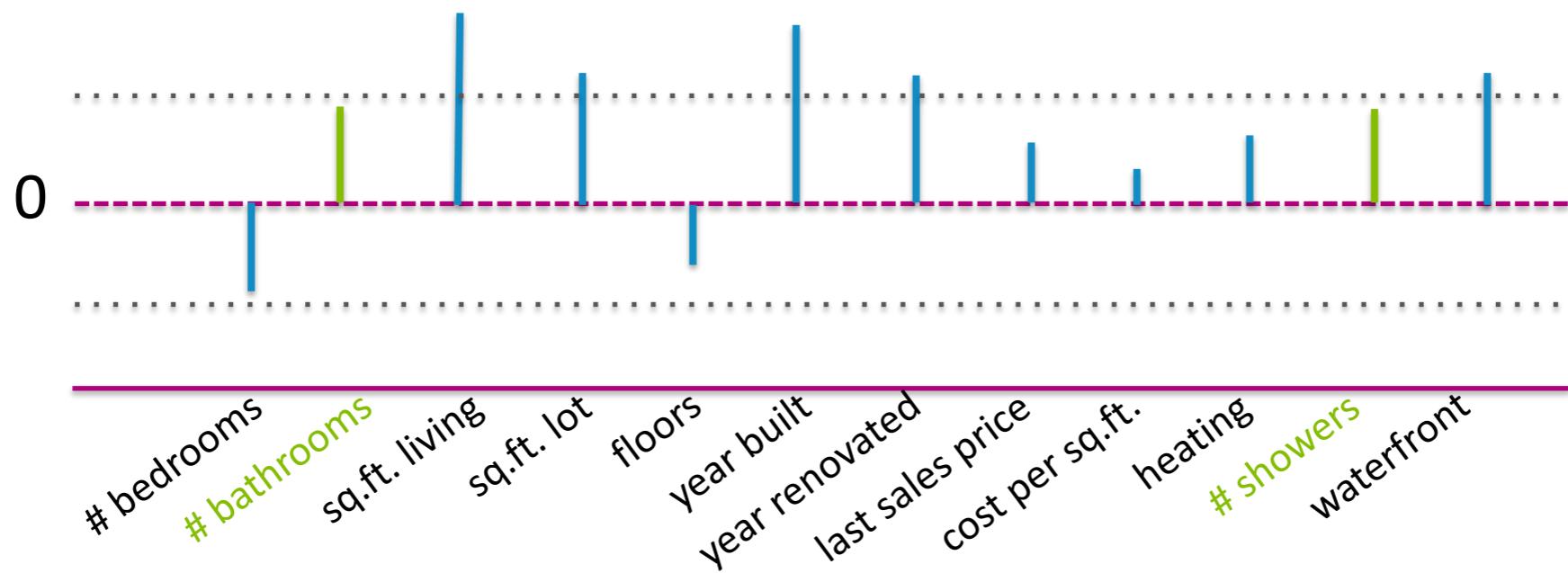
- sometimes sparse features are desired in practice
- consider running the following sparse feature selection method
  - run Ridge regression, with optimal lambda
  - Set to zero (shrink) those parameters that are smaller than a threshold



- Set threshold in order to keep the top 5, for example, parameters
- What is wrong with this approach?

## Selecting sparse features based on Ridge regression (L2 regularizer) can be problematic

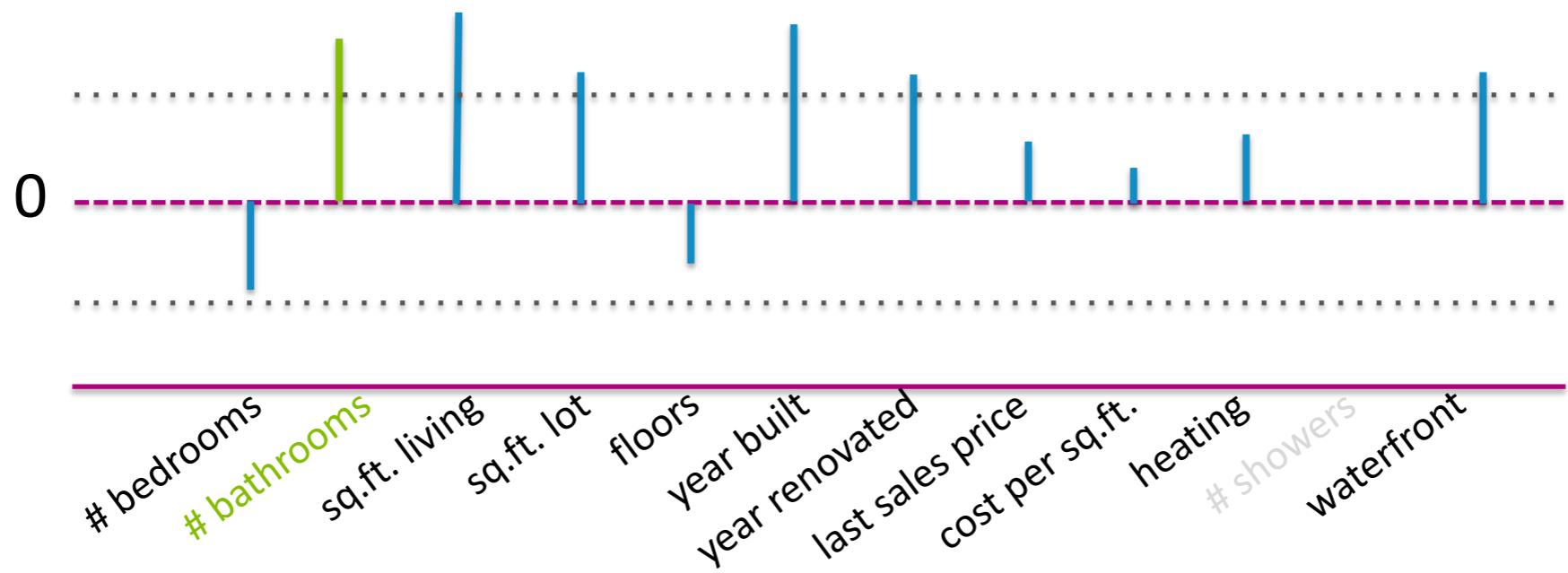
- sometimes sparse features are desired in practice
- consider running the following sparse feature selection method
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- nothing measuring bathrooms is included!!

Selecting sparse features based on Ridge regression (L2 regularizer) can be problematic

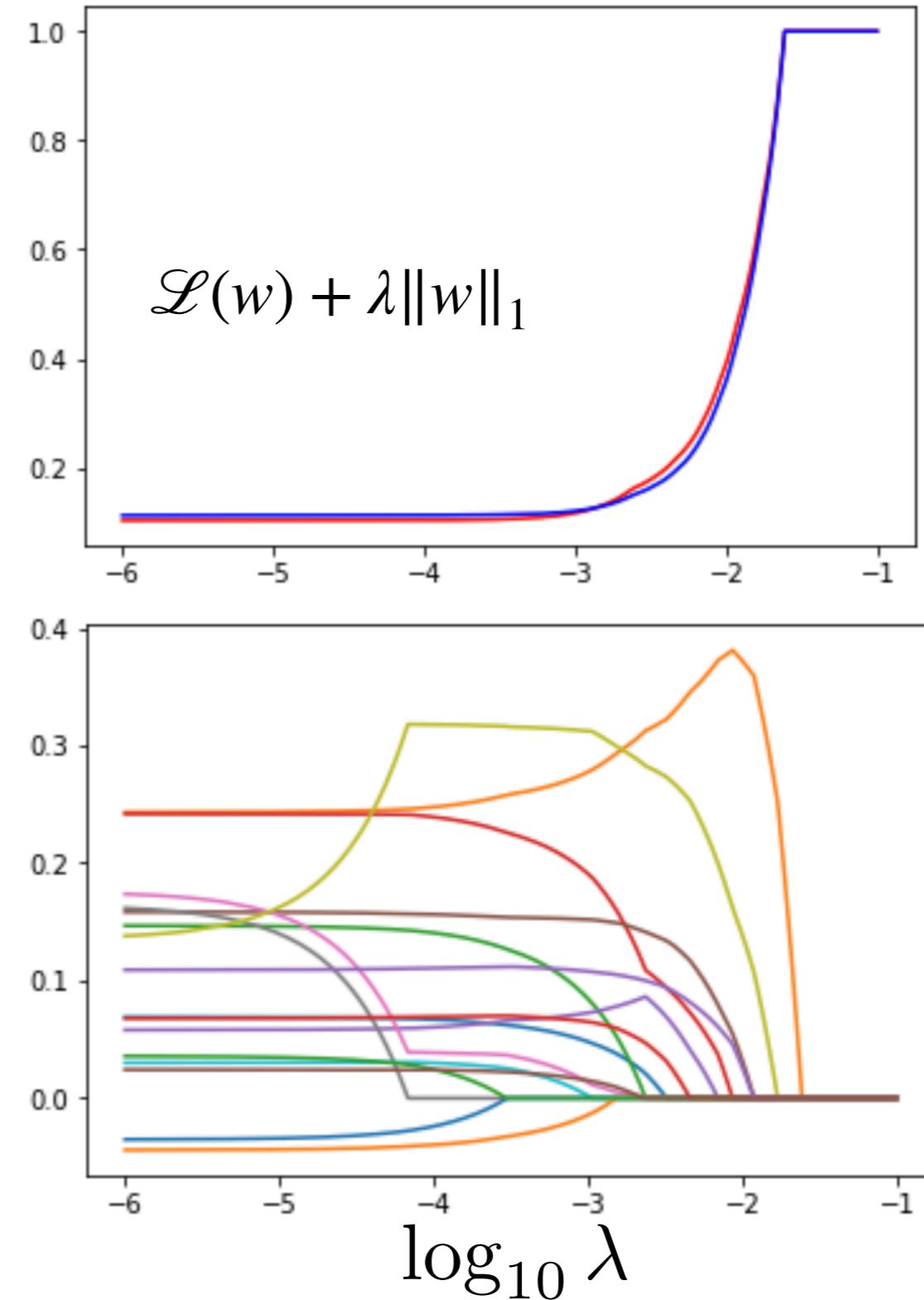
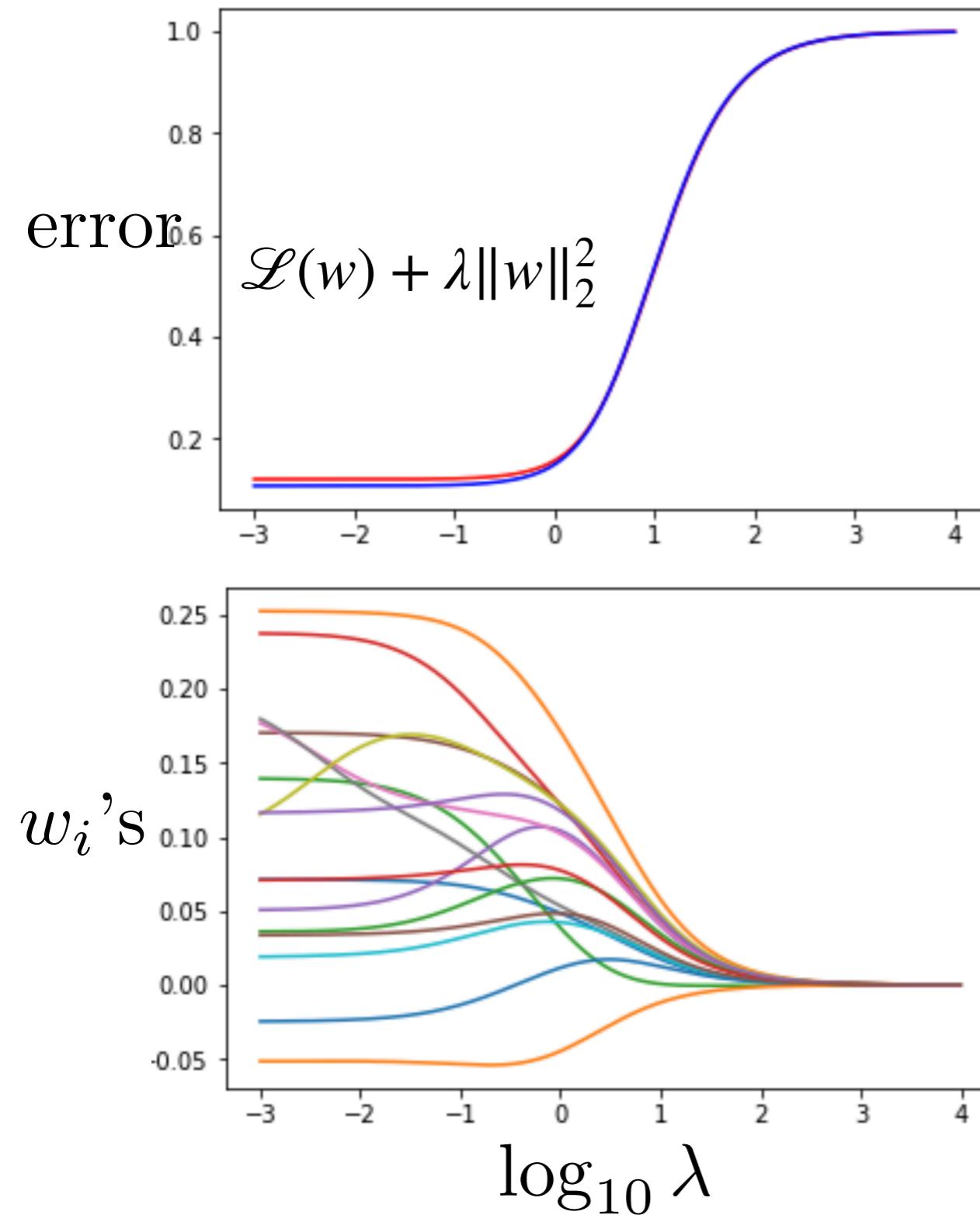
- If only one of the features were included when running Ridge regression, it would have survived



- thresholding Ridge regression parameters unnecessarily penalizes multiple similar features
- Lasso is a more principled way of selecting sparse features

# Example: house price with 16 features

test error is red and train error is blue



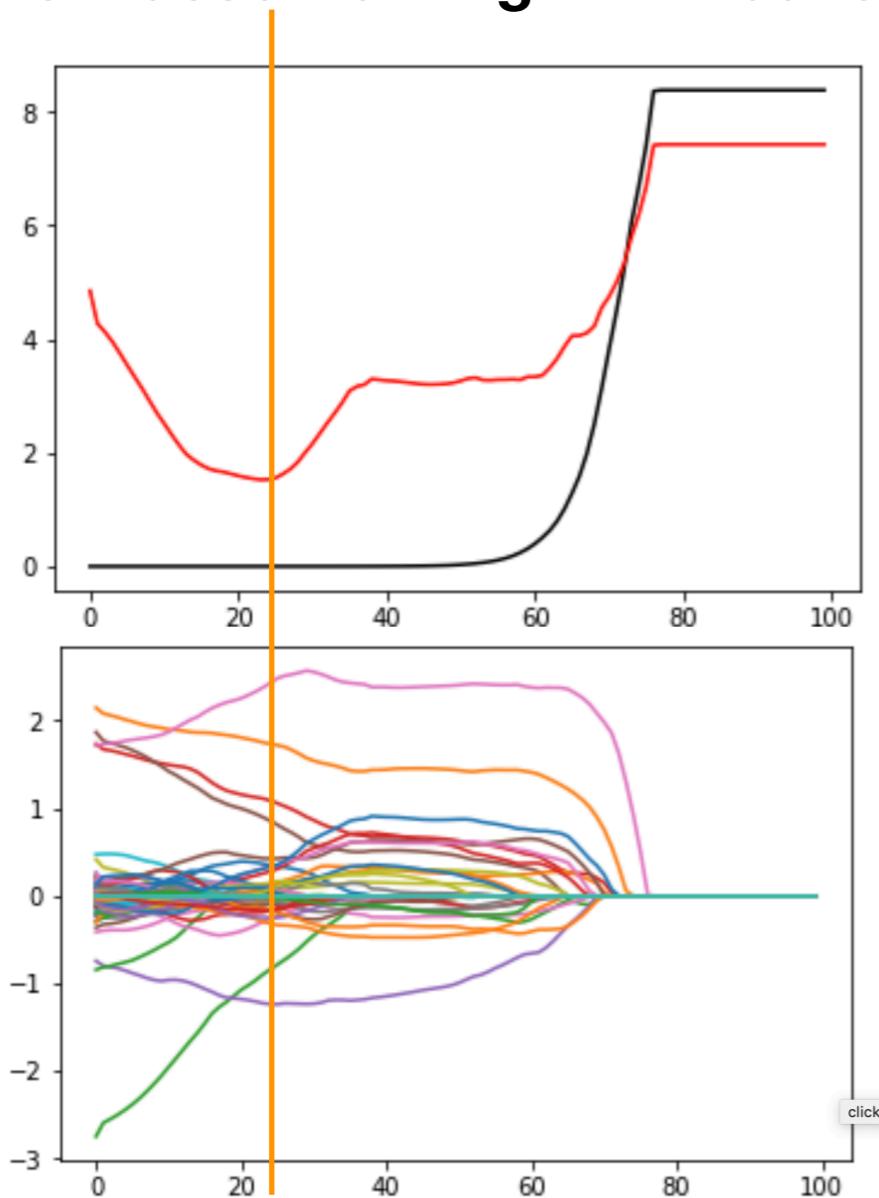
Ridge regression

Lasso regression

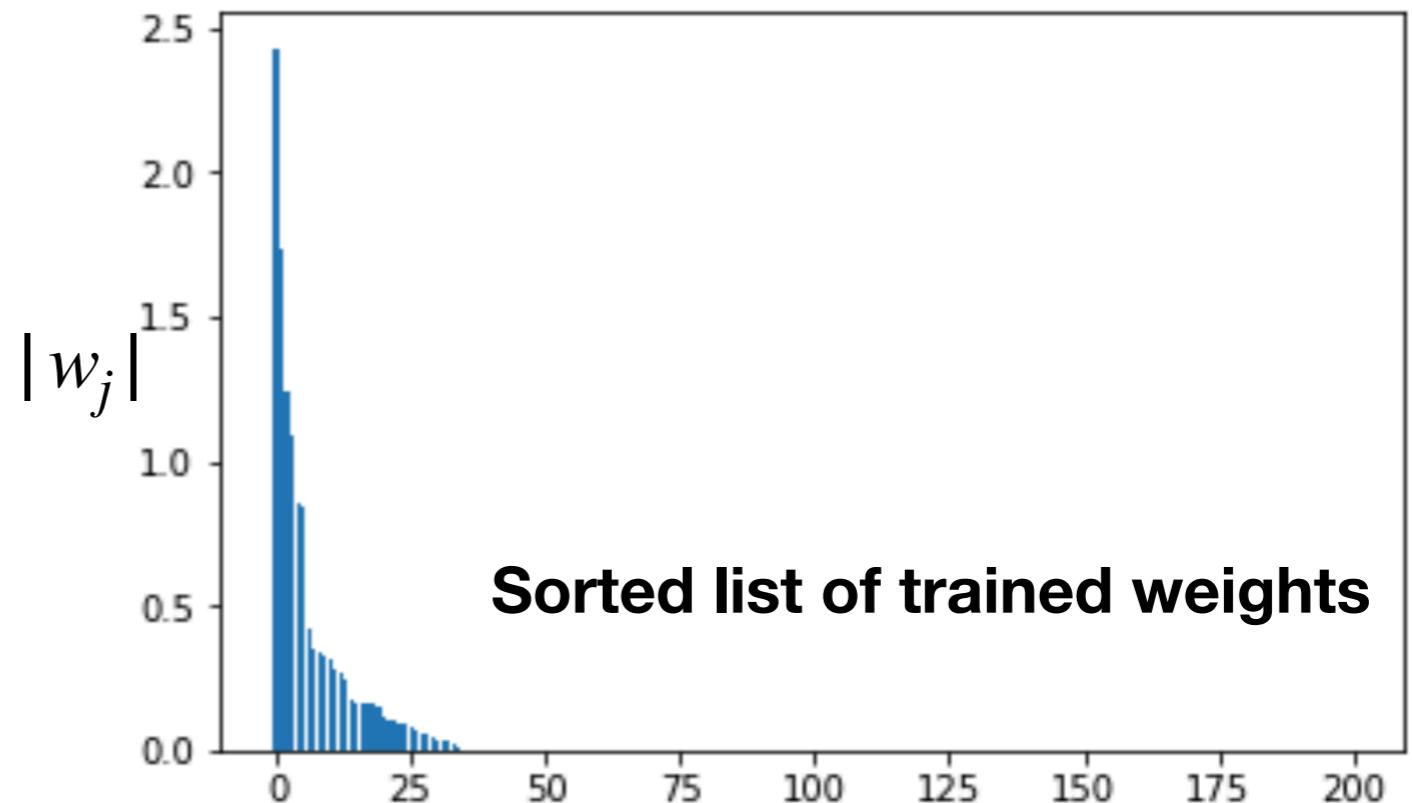
# Lasso regression naturally gives sparse features

- **feature selection** with Lasso regression
  1. choose which features to keep based on cross validation error
  2. keep only those features with non-zero parameters in  $w$  at optimal  $\lambda$
  3. **retrain** with the sparse model and  $\lambda = 0$

## Example: Lasso training with 200 features



- Lasso has only 35 non-zero components



# Example: piecewise-linear fit

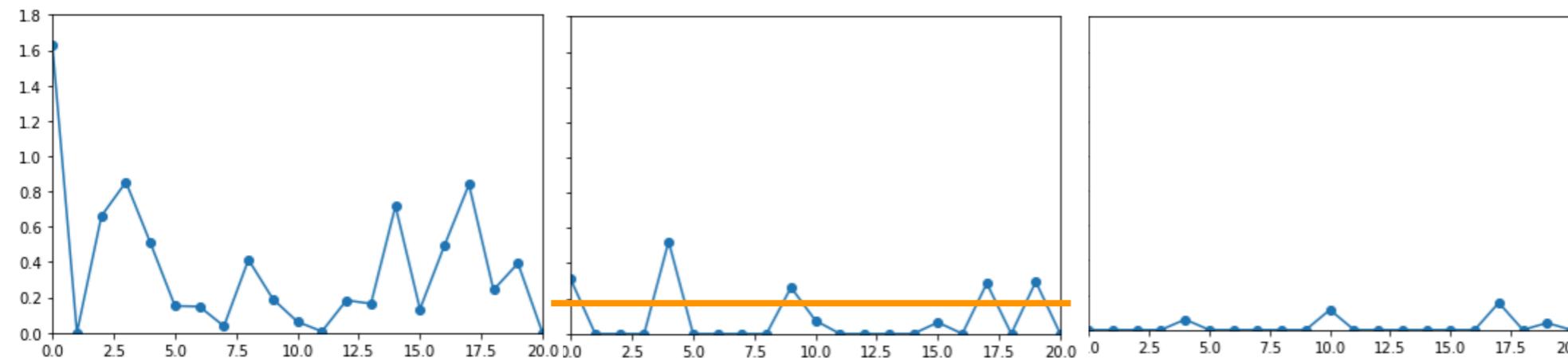
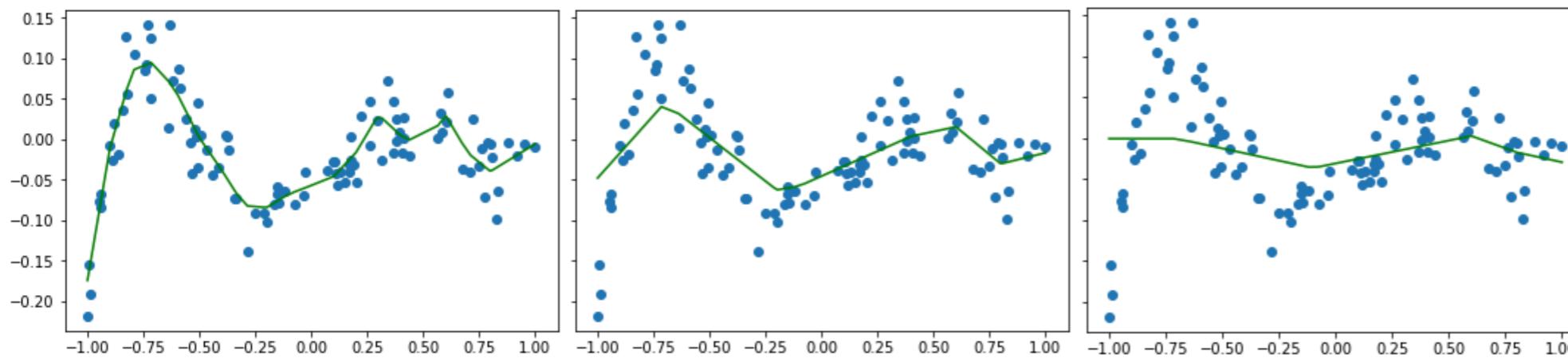
- We use Lasso on the piece-wise linear example

$$h_0(x) = 1$$

$$h_i(x) = [x + 1.1 - 0.1i]^+$$

$$\text{minimize}_w \quad \mathcal{L}(w) + \lambda \|w\|_1$$

$$\text{minimize}_w \quad \mathcal{L}(w)$$



$$\lambda = 10^{-8}$$

$$\lambda = 10^{-4}$$

$$\lambda = 2 \times 10^{-4}$$

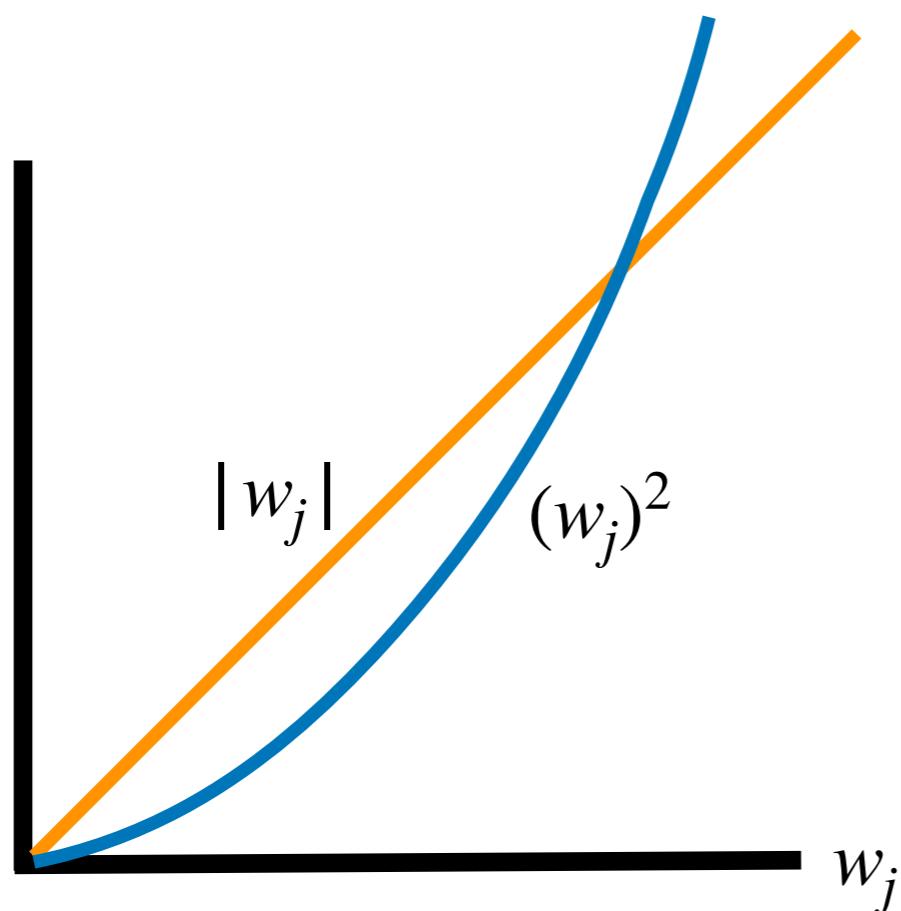
$$\lambda = 0$$

- de-biasing (via re-training) is critical!

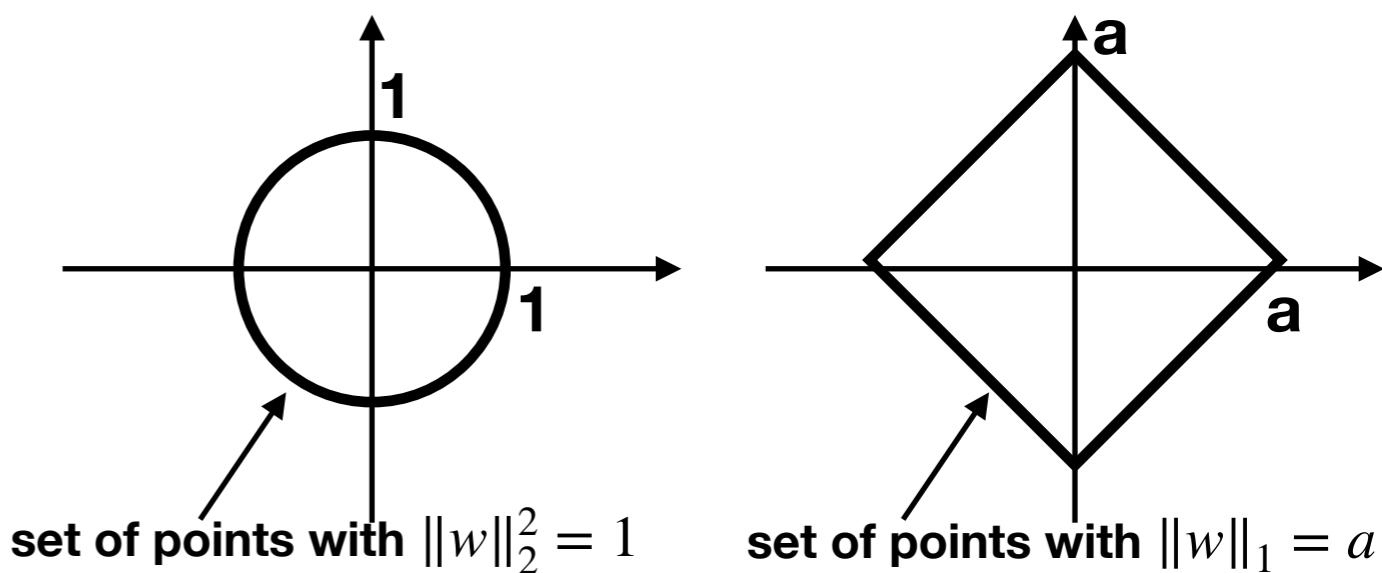
but only use selected features

# Why does Lasso give sparse solutions?

- $\underset{w}{\text{minimize}} \sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_1$
- comparing L1 with L2:
  - for L2 regularizer, once  $w_j$  is small,  $(w_j)^2$  is very small
  - so not much incentive to make coefficients go all the way to zero
  - for L1 regularizer, incentive to make  $w_j$  smaller keeps up all the way until it is zero



**Q. among all 2-dimensional vectors with**  
 $\|w\|_2^2 = w_1^2 + w_2^2 = 1$   
**Which one has the smallest L1-norm,**  
 $\|w\|_1 = |w_1| + |w_2|$ , ?



# Why does Lasso give sparse solutions?

- consider the optimal solution of a problem:

$$\hat{w}_\lambda = \arg \min_w \sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_1$$

- for each given  $\lambda$ , there exists a  $\mu$  such that the following problem has the exactly same solution

$$\hat{w}_\mu = \arg \min_w \sum_{i=1}^n (w^T x_i - y_i)^2$$

subject to  $\|w\|_1 \leq \mu$

- that is for any  $\lambda$  there exists a  $\mu$  such that

$$\hat{w}_\lambda = \hat{w}_\mu$$

- just as  $\hat{w}_\lambda$  becomes sparse with increasing  $\lambda$ ,  
 $\hat{w}_\mu$  becomes sparse with decreasing  $\mu$
- hence, we study sparsity of the optimal solution of the second problem

# Why does Lasso give sparse solutions?

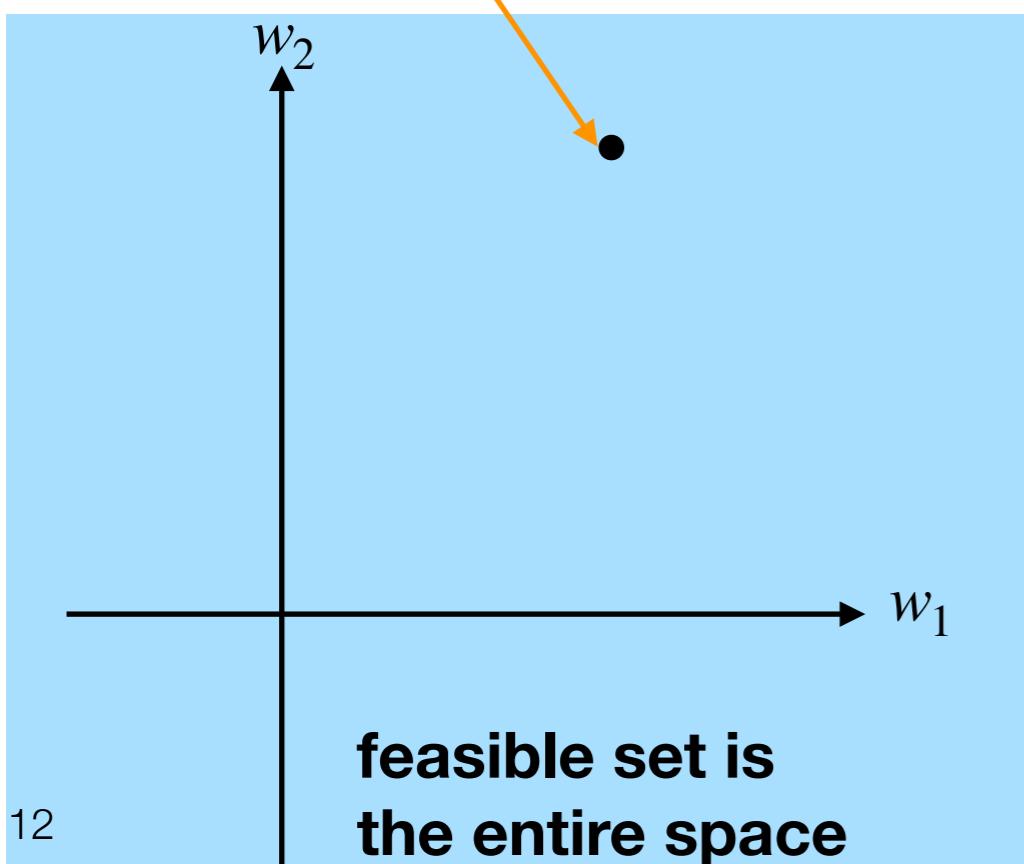
$$\underset{w}{\text{minimize}} \underbrace{\sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_1}_{\mathcal{L}(w)}$$

$$\underset{w}{\text{minimize}} \sum_{i=1}^n (w^T x_i - y_i)^2$$

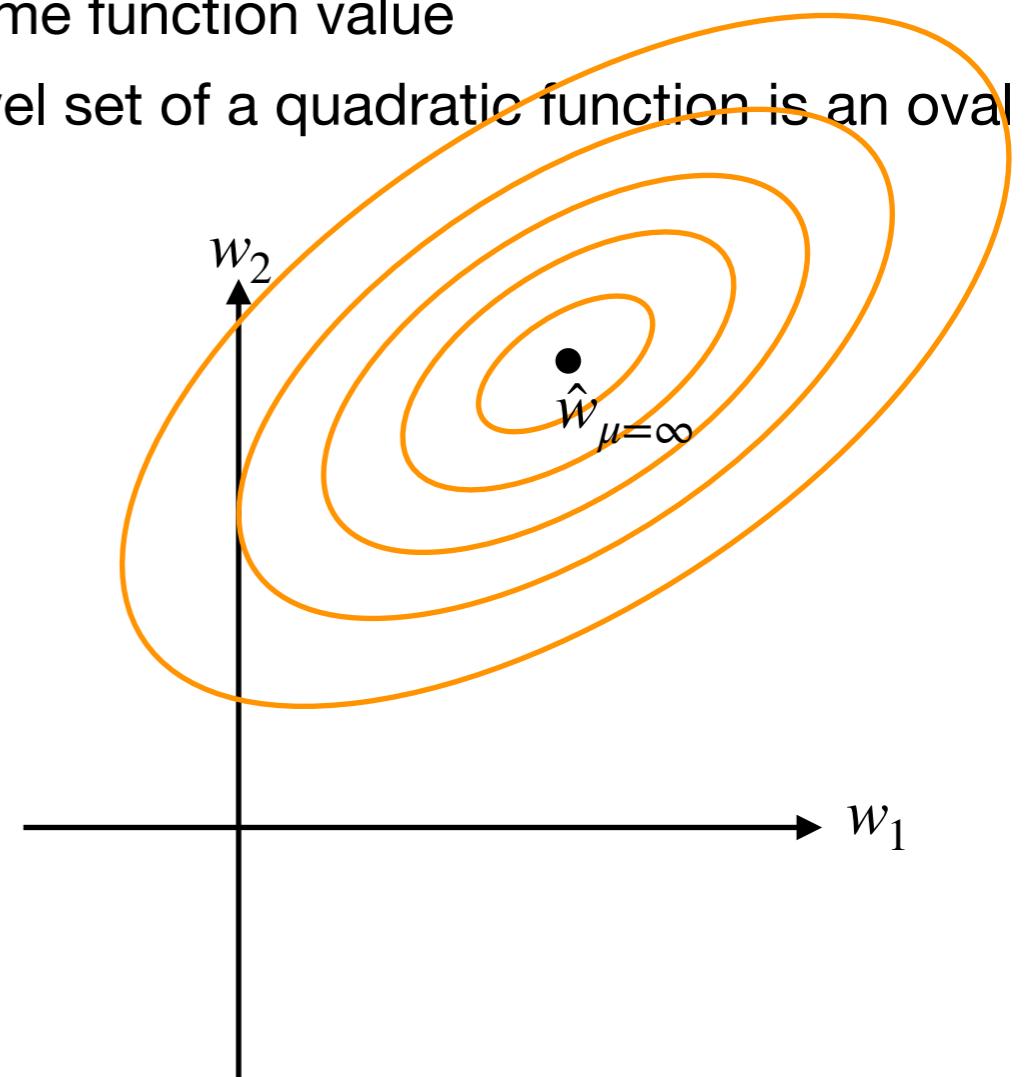
subject to  $\|w\|_1 \leq \mu$

**Optimal solution**  $\hat{w}_{\mu=\infty}$

**when  $\lambda = 0$  (equivalent to  $\mu = \infty$ )**



- the **level set** of a function  $\mathcal{L}(w_1, w_2)$  is defined as the set of points  $(w_1, w_2)$  that have the same function value
- the level set of a quadratic function is an oval

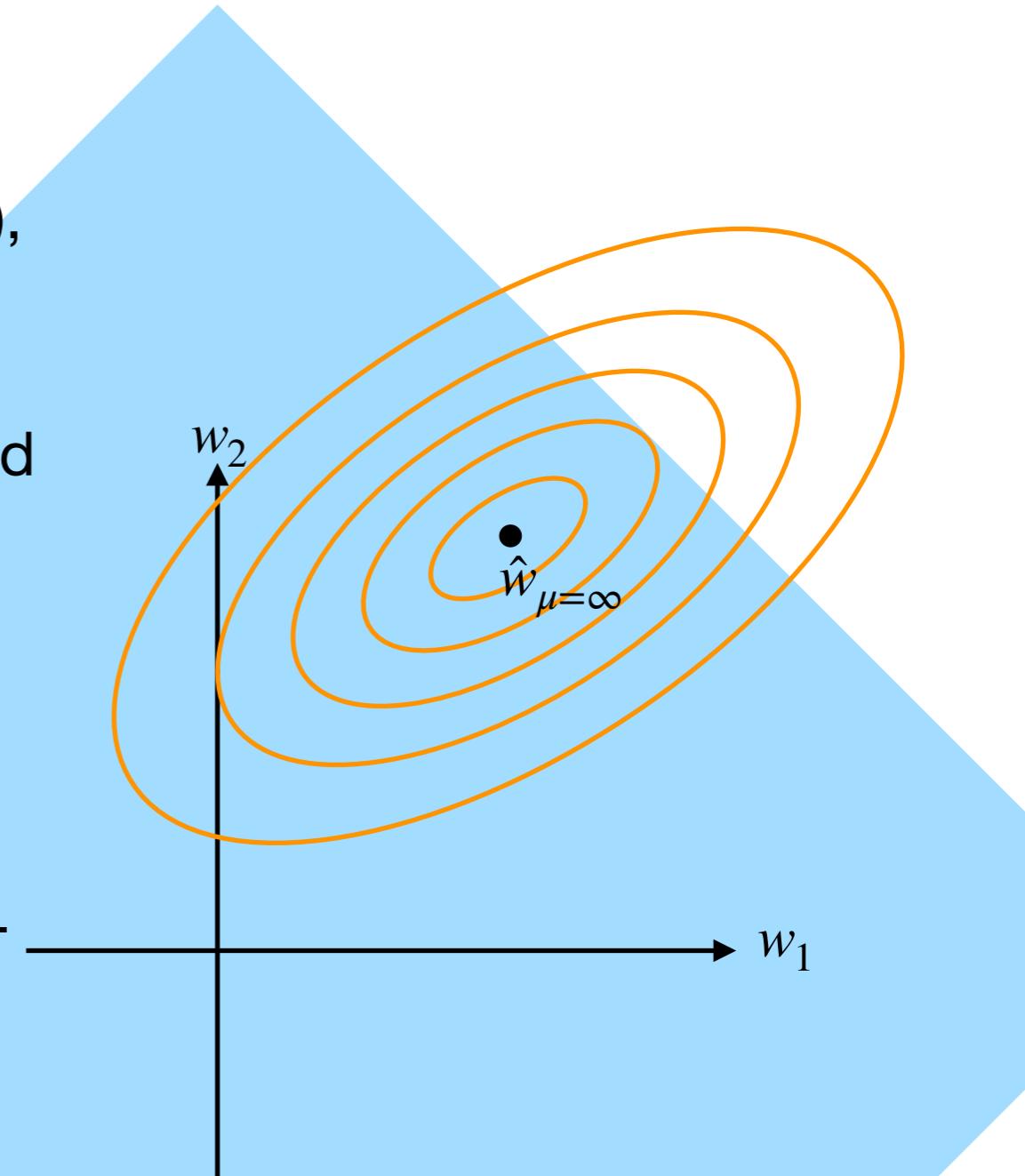


# Why does Lasso give sparse solutions?

$$\underset{w}{\text{minimize}} \underbrace{\sum_{i=1}^n (w^T x_i - y_i)^2}_{\mathcal{L}(w)} + \lambda \|w\|_1$$

$$\underset{w}{\text{minimize}} \sum_{i=1}^n (w^T x_i - y_i)^2 \text{ subject to } \|w\|_1 \leq \mu$$

- as we decrease  $\mu$  from infinity (which is the same as increasing regularization parameter  $\lambda$ ), the feasible set becomes smaller
- the shape of the **feasible set** is what is known as  $L_1$  ball, which is a high dimensional diamond
- In 2-dimensions, it is a diamond
 
$$\{(w_1, w_2) \mid |w_1| + |w_2| \leq \mu\}$$
- when  $\mu$  is large enough such that  $\mu > \|\hat{w}_{\mu=\infty}\|_1$ , then the optimal solution does not change as the feasible set includes the unregularized optimal solution



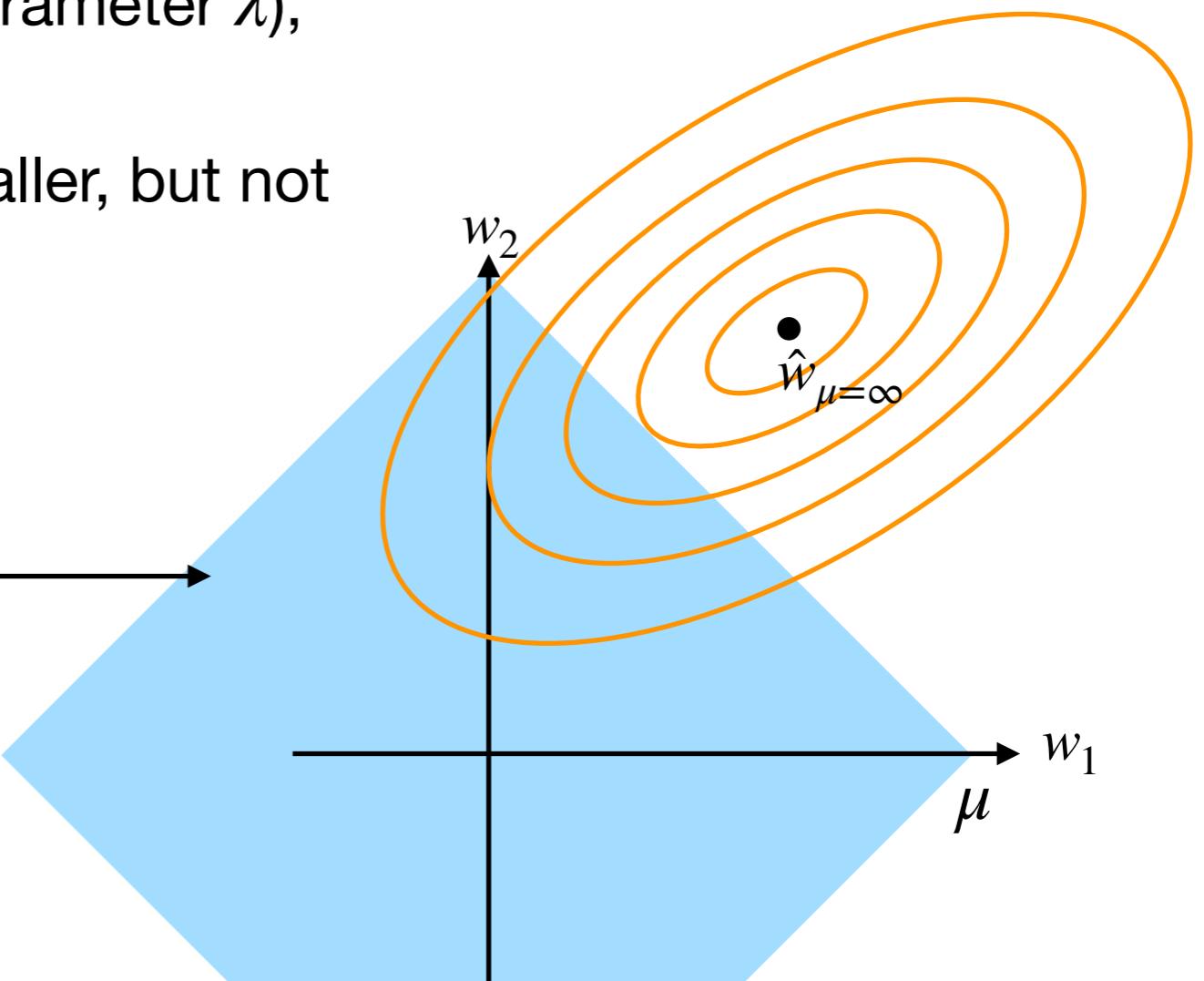
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- as we decrease  $\mu$  from infinity, (which is the same as increasing regularization parameter  $\lambda$ ), the **feasible set** becomes smaller
- initially, both  $w_1$  and  $w_2$  become smaller, but not zero

**feasible set:**  $\{w \in \mathbb{R}^2 \mid \|w\|_1 \leq \mu\}$

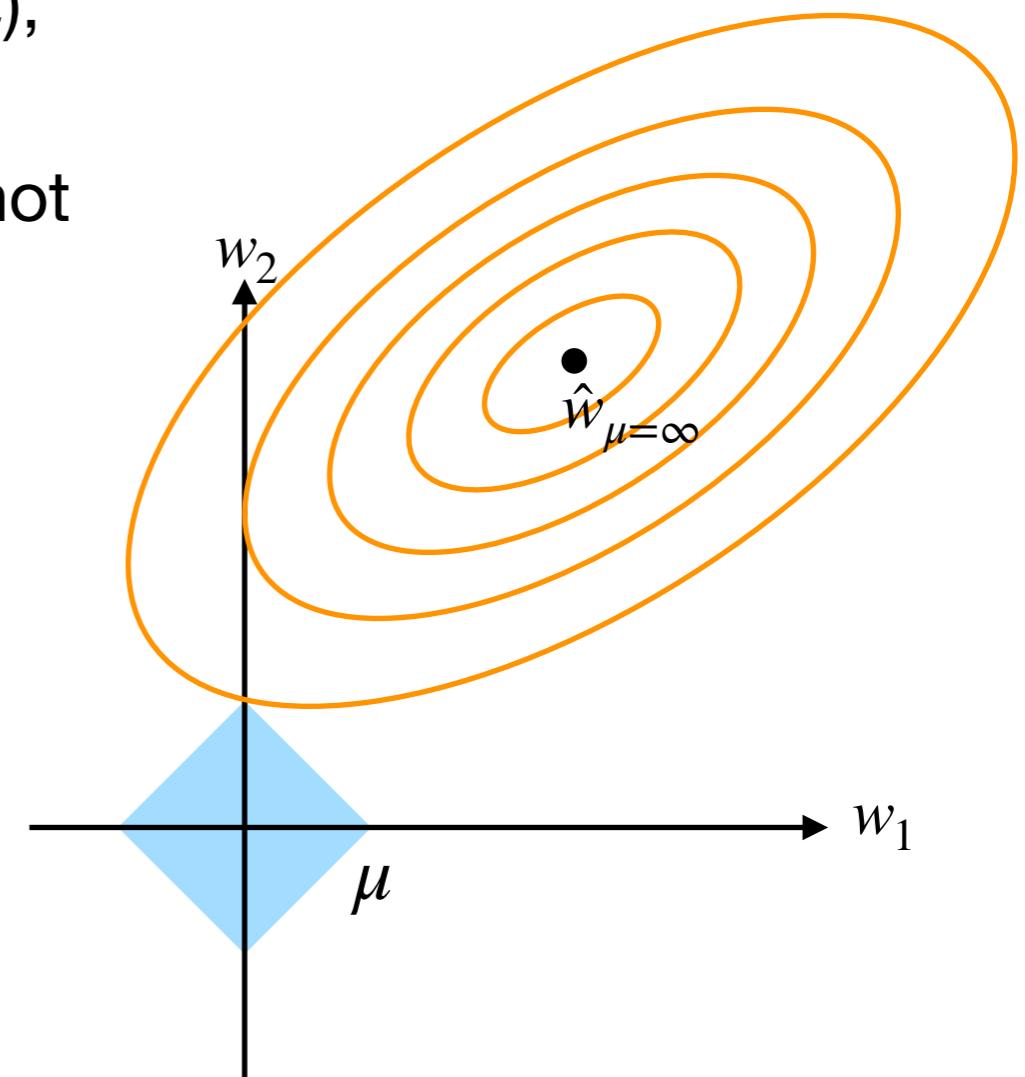
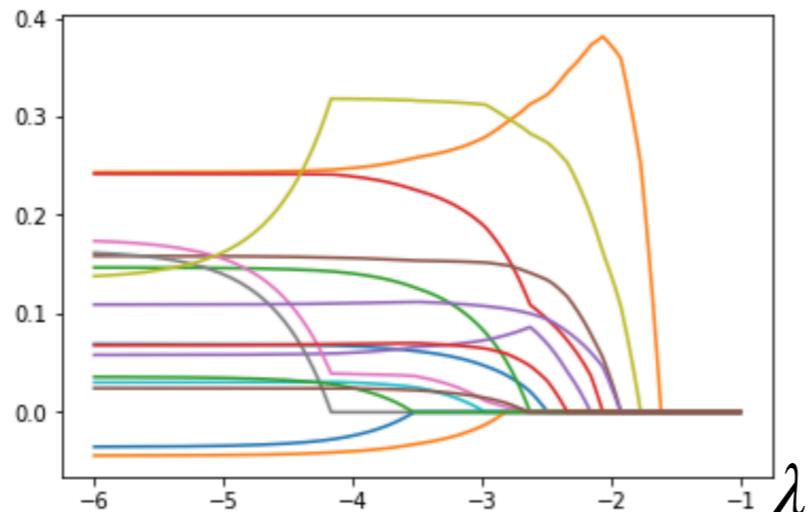


# Why does Lasso give sparse solutions?

$$\text{minimize}_w \underbrace{\sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_1}_{\mathcal{L}(w)}$$

$$\text{minimize}_w \sum_{i=1}^n (w^T x_i - y_i)^2 \text{ subject to } \|w\|_1 \leq \mu$$

- as we decrease  $\mu$  from infinity, (which is the same as increasing regularization parameter  $\lambda$ ), the feasible set becomes smaller
- initially, both  $w_1$  and  $w_2$  become smaller, but not zero
- eventually,  $w_j$ 's become zero one by one
- this explains the regularization path of **Lasso**

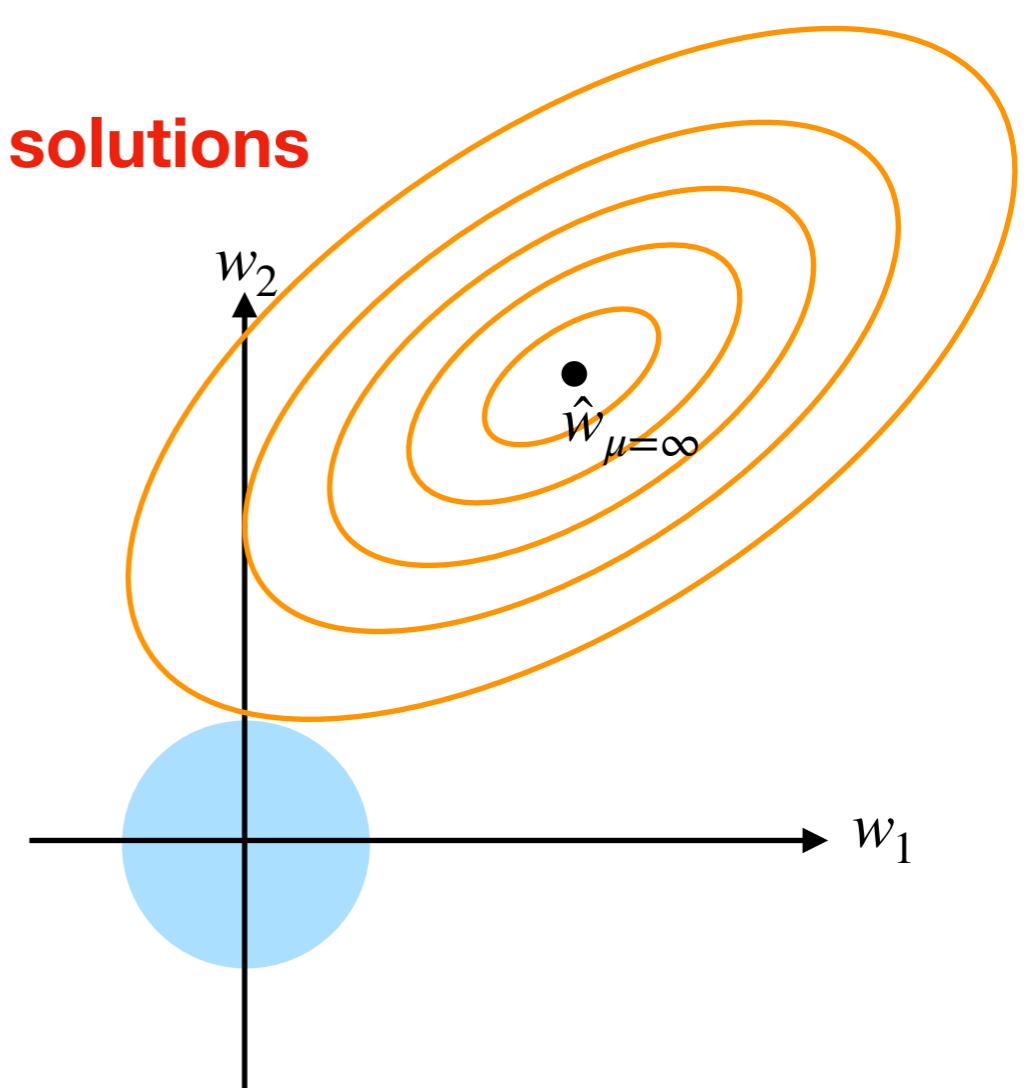
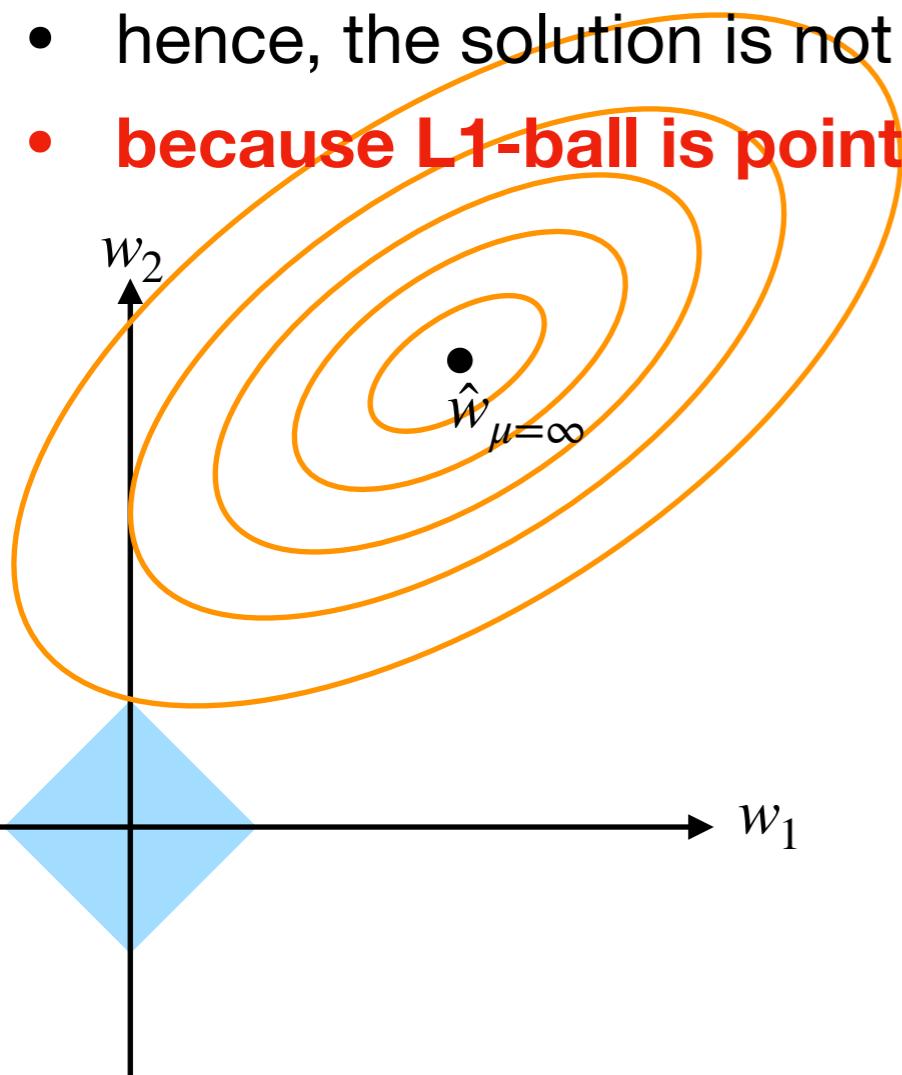


# In the case of Ridge regression

$$\underset{w}{\text{minimize}} \underbrace{\sum_{i=1}^n (w^T x_i - y_i)^2 + \lambda \|w\|_2^2}_{\mathcal{L}(w)}$$

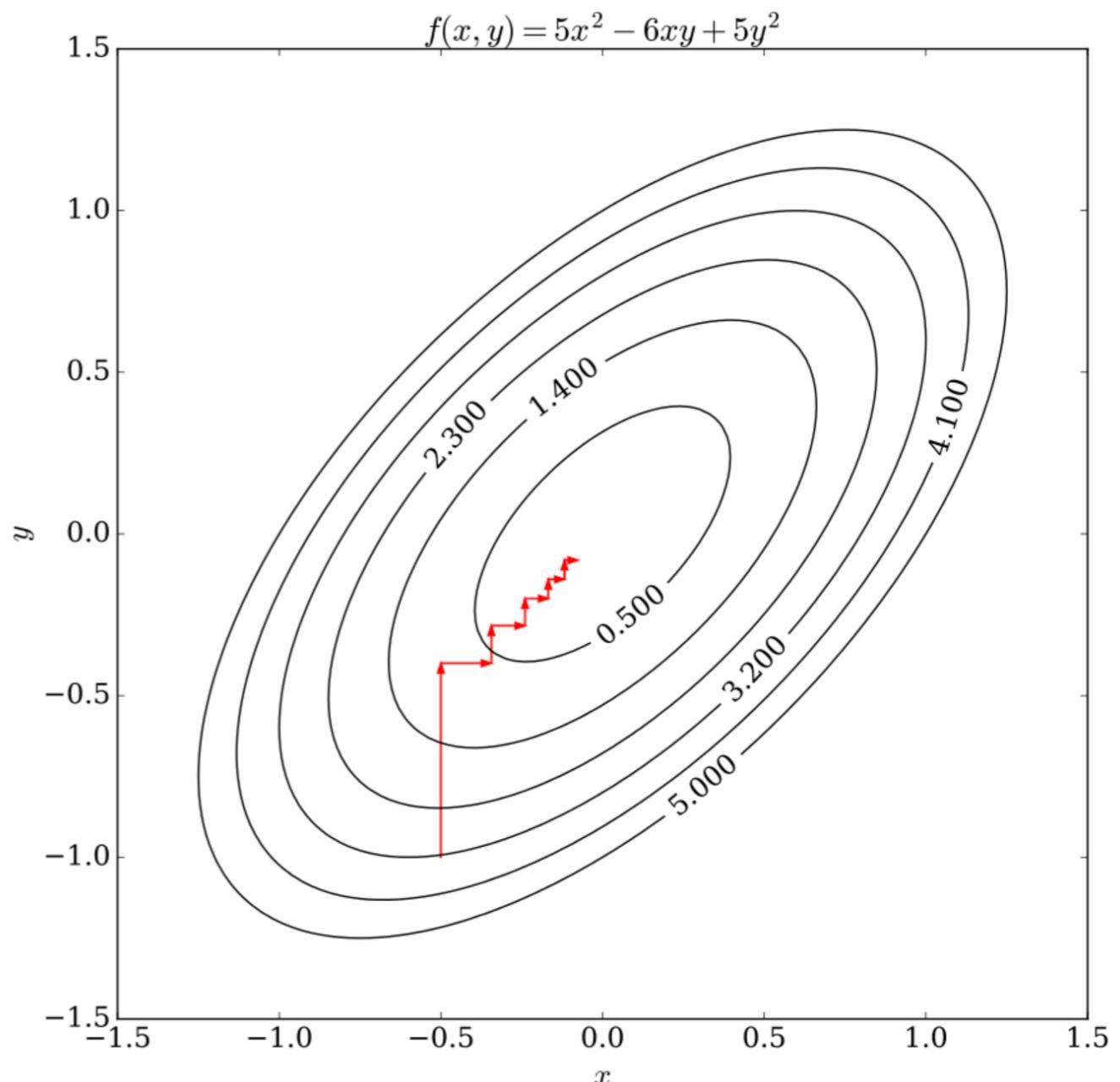
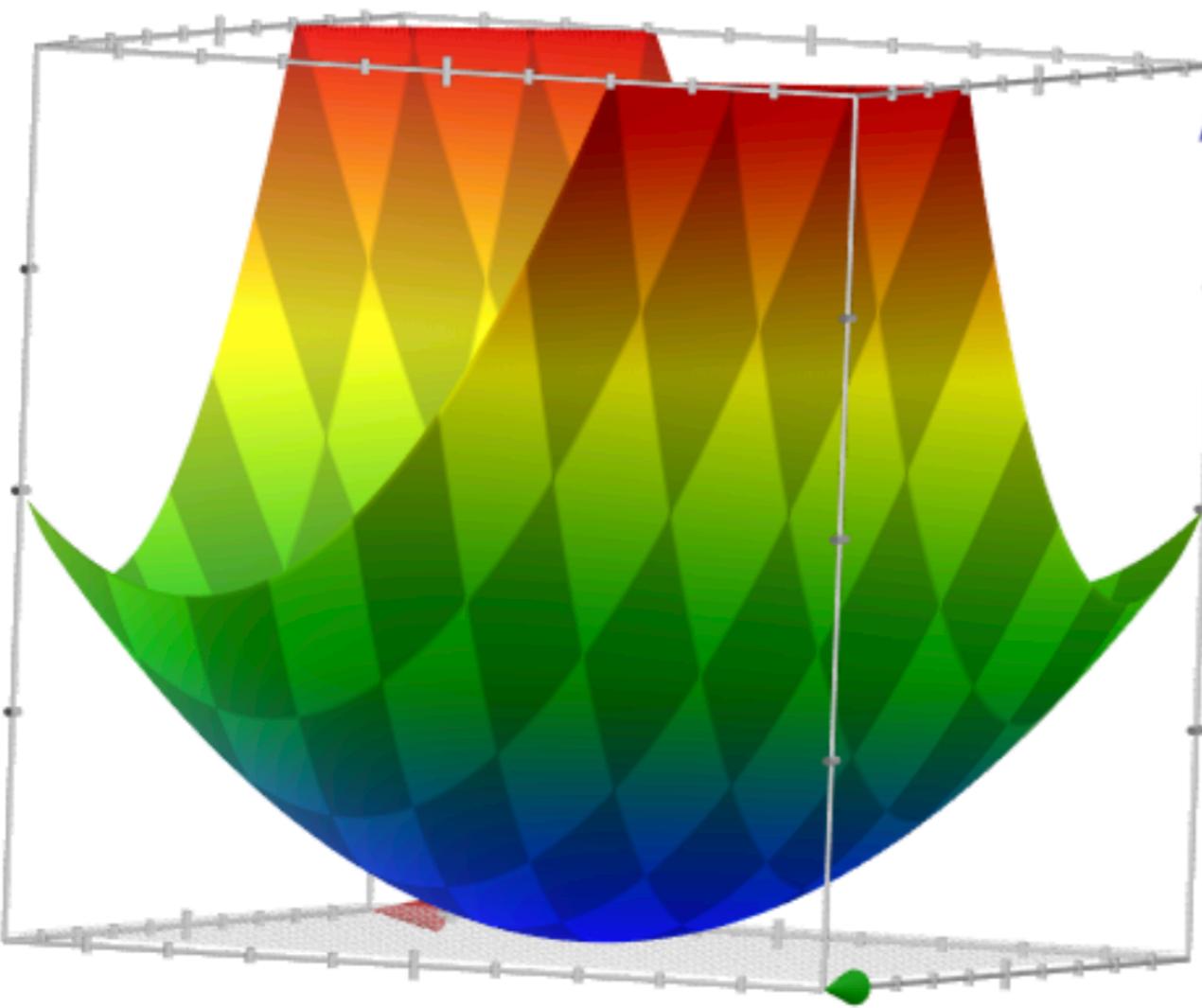
$$\underset{w}{\text{minimize}} \sum_{i=1}^n (w^T x_i - y_i)^2 \quad \text{subject to } \|w\|_2^2 \leq \mu$$

- for ridge regression, the feasible set is an  $L_2$ -norm ball, which is actually a **ball**  
 $\{(w_1, w_2) \mid w_1^2 + w_2^2 \leq \mu\}$
- hence, the solution is not sparse
- **because L1-ball is pointy, we get sparse solutions**



# Optimization: how do we solve Lasso?

- among many methods to find the solution, we will learn **coordinate descent method**
- as an illustrating example, we show coordinate descent updates on finding the minimum of  $f(x, y) = 5x^2 - 6xy + 5y^2$



$$\min_{w_1, \dots, w_d} f(w_1, \dots, w_d) = \|Xw - y\|_2^2 + \lambda \|w\|_1$$

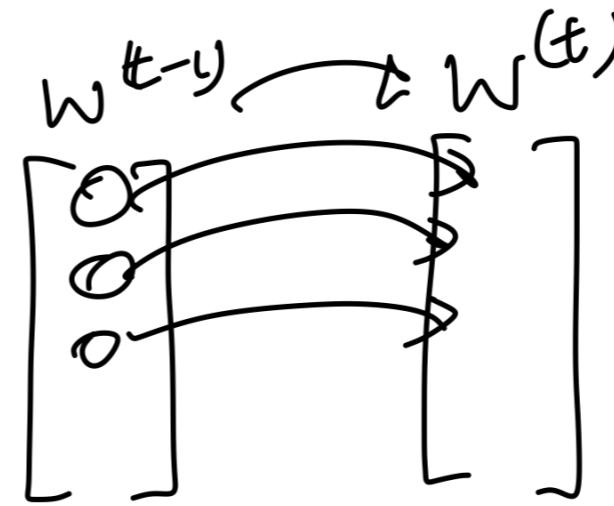
Input: Strain, T

Initialize  $w^{(0)} = 0$

for  $t=1, \dots, T$

For  $j=1, \dots, d$

$$w_j^{(t)} \leftarrow \underset{w_j}{\operatorname{arg\,min}} f \left( \begin{bmatrix} w_1^{(t)} \\ \vdots \\ w_{j-1}^{(t)} \\ w_j \\ w_{j+1}^{(t-1)} \\ \vdots \\ w_d^{(t-1)} \end{bmatrix} \right)$$



# Optimization: how do we solve Lasso?

- $\underset{w}{\text{minimize}} \quad \|Xw - y\|_2^2 + \lambda \|w\|_1$
- we will study one method (coordinate descent) to solve the problem and find the minimizer  $\hat{w}_{\text{lasso}}$
- **Coordinate descent**
  - **input:** training data  $S_{\text{train}}$ , **max # of iterations**  $T$
  - **initialize:**  $w^{(0)} = \mathbf{0} \in \mathbb{R}^d$
  - **for**  $t = 1, \dots, T$ 
    - **for**  $j = 1, \dots, d$ 
      - **fix**  $w_1^{(t)}, \dots, w_{j-1}^{(t)}$  **and**  $w_{j+1}^{(t-1)}, \dots, w_d^{(t-1)}$ , **and**

$$w_j^{(t)} \leftarrow \arg \min_{w_j \in \mathbb{R}} \mathcal{L} \begin{pmatrix} w_1^{(t)} \\ \vdots \\ w_{j-1}^{(t)} \\ w_j \\ w_{j+1}^{(t-1)} \\ \vdots \\ w_d^{(t-1)} \end{pmatrix} + \lambda \begin{pmatrix} w_1^{(t)} \\ \vdots \\ w_{j-1}^{(t)} \\ w_j \\ w_{j+1}^{(t-1)} \\ \vdots \\ w_d^{(t-1)} \end{pmatrix}_1$$

this is a one-dimensional optimization, which is much easier to solve

# Coordinate descent for (un-regularized) linear least squares

- let us understand what coordinate descent does on a simpler problem of linear least squares, which minimizes

$$\text{minimize}_w \mathcal{L}(w) = \|\mathbf{X}w - \mathbf{y}\|_2^2$$

- note that we know that the optimal solution is

$$\hat{w}_{\text{LS}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$

so we do not need to run any optimization algorithm

- we are solving this problem with coordinate descent for illustration purpose

- the main challenge we want to address is, how do we update  $w_j^{(t)}$ ?

- let us derive an **analytical rule** for updating  $w_j^{(t)}$

$t$ -th iteration,  $S=1$

$$w_1^{(t)} \leftarrow \arg \min_{w_1} \|X_w - y\|_2^2$$

$$\begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{bmatrix} \xrightarrow{\times} \begin{bmatrix} X_1 & | & X_{2:d} \end{bmatrix} \begin{bmatrix} w_1 \\ \vdots \\ w_{-1} \end{bmatrix} = \left\| X_1 \cdot w_1 - (y - X_{2:d} \cdot w_{-1}) \right\|_2^2$$

$$w_1^{(t)} \leftarrow \boxed{(X_1^\top X_1)^{-1} X_1^\top \cdot (y - X_{2:d} w_{-1})}$$

# Coordinate descent for (un-regularized) linear least squares

- we will study the case  $j = 1$ , for now (other cases are almost identical)
- when updating  $w_1^{(t)}$ , recall that

$$w_1^{(t)} \leftarrow \arg \min_{w_1} \|\mathbf{X}_w - \mathbf{y}\|_2^2$$

where  $w = [w_1, w_2^{(t-1)}, \dots, w_d^{(t-1)}]^T$

- first step is to write the objective function in terms of the variable we are optimizing over, that is  $w_1$ :

$$\mathcal{L}(w) = \left\| \mathbf{X}[:,1]w_1 + \mathbf{X}[:,2:d]w_{-1} - \mathbf{y} \right\|_2^2$$

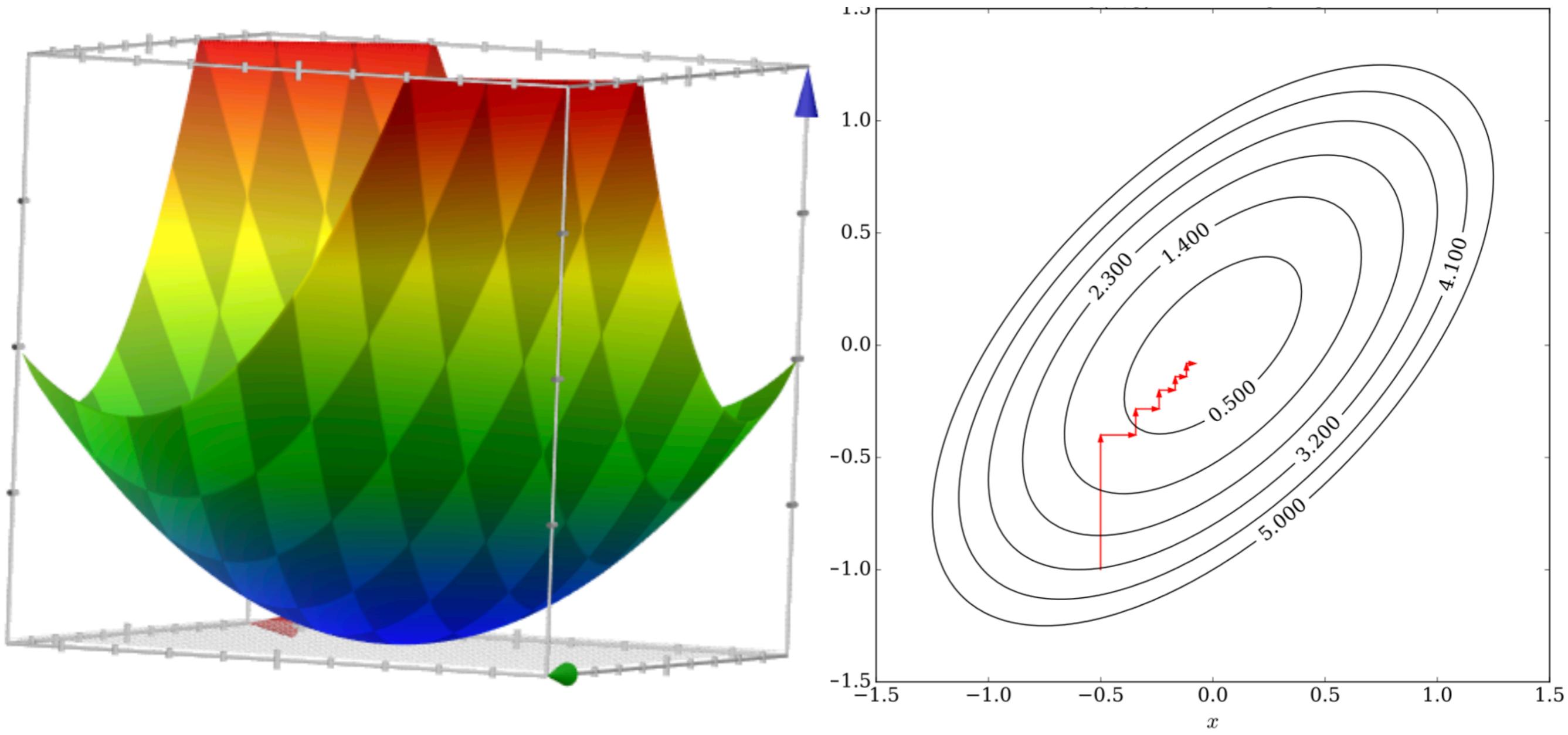
where  $w_{-1} = [w_2^{(t-1)}, \dots, w_d^{(t-1)}]^T$

$$\begin{array}{c|c} \mathbf{X}[:,1] & \mathbf{X}[:,2:d] \\ \hline & \end{array} \begin{matrix} w_1 \\ w_{-1} \end{matrix} - \begin{matrix} y \end{matrix} = \mathbf{X}[:,1] \begin{matrix} w_1 \end{matrix} + \left( \mathbf{X}[:,2:d] \begin{matrix} w_{-1} \end{matrix} - \begin{matrix} y \end{matrix} \right)$$

- we know from linear least squares that the minimizer is

$$w_1^{(t)} \leftarrow (\mathbf{X}[:,1]^T \mathbf{X}[:,1])^{-1} \mathbf{X}[:,1]^T (\mathbf{y} - \mathbf{X}[:,2:d]w_{-1})$$

- Coordinate descent applied to a quadratic loss



# Coordinate descent for Lasso

- let us apply coordinate descent on Lasso, which minimizes  
 $\text{minimize}_w \mathcal{L}(w) + \lambda \|w\|_1 = \|\mathbf{X}w - \mathbf{y}\|_2^2 + \lambda \|w\|_1$
- the goal is to derive an **analytical rule** for updating  $w_j^{(t)}$ 's
- let us first write the update rule explicitly for  $w_1^{(t)}$ 
  - first step is to write the loss in terms of  $w_1$

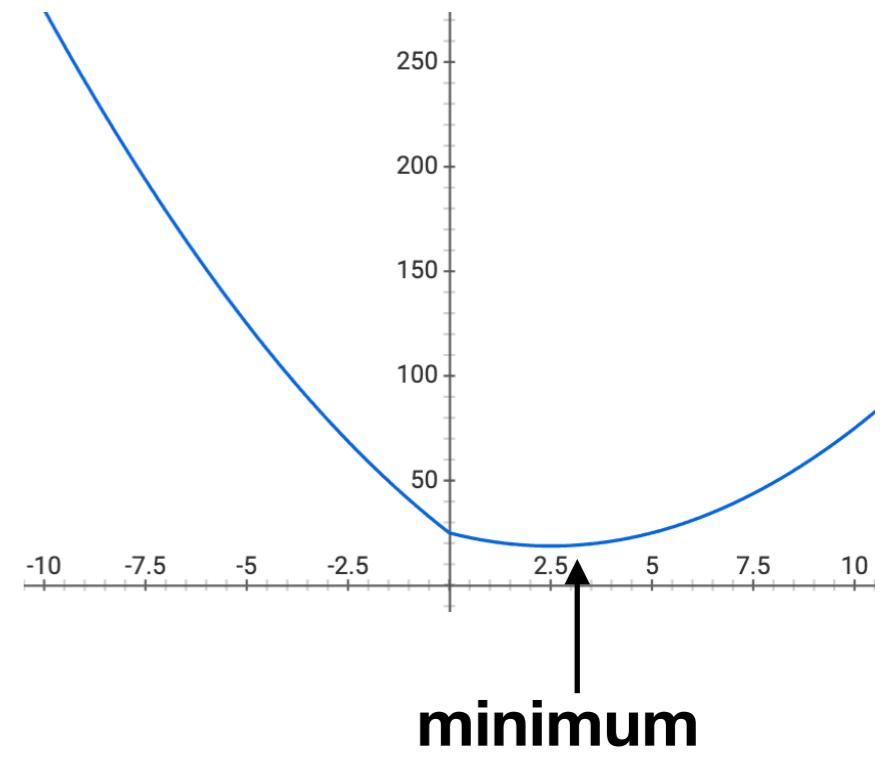
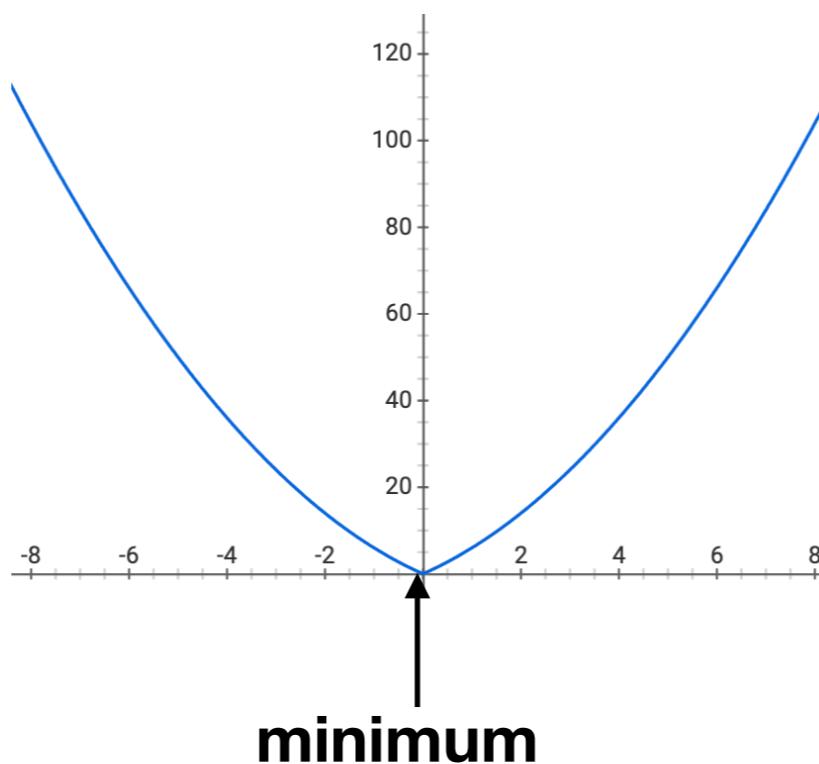
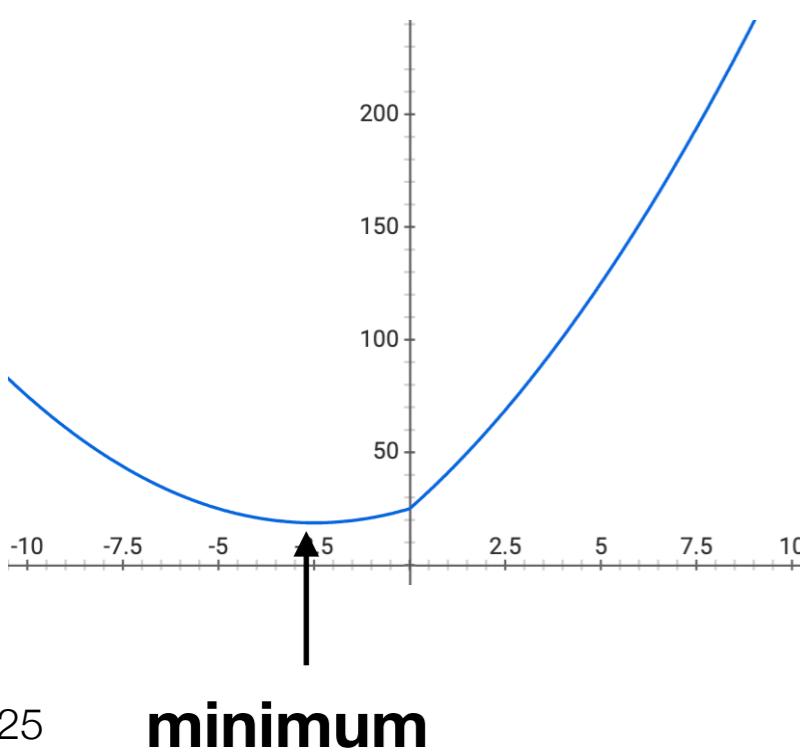
$$\left\| \mathbf{X}[:,1]w_1 - (\mathbf{y} - \mathbf{X}[:,2:d]w_{-1}) \right\|_2^2 + \lambda \underbrace{\left( |w_1| + \|w_{-1}\|_1 \right)}_{\text{constant}}$$

- hence, the coordinate descent update boils down to

$$w_1^{(t)} \leftarrow \arg \min_{w_1} \underbrace{\left\| \mathbf{X}[:,1]w_1 - (\mathbf{y} - \mathbf{X}[:,2:d]w_{-1}) \right\|_2^2}_{f(w_1)} + \lambda |w_1|$$

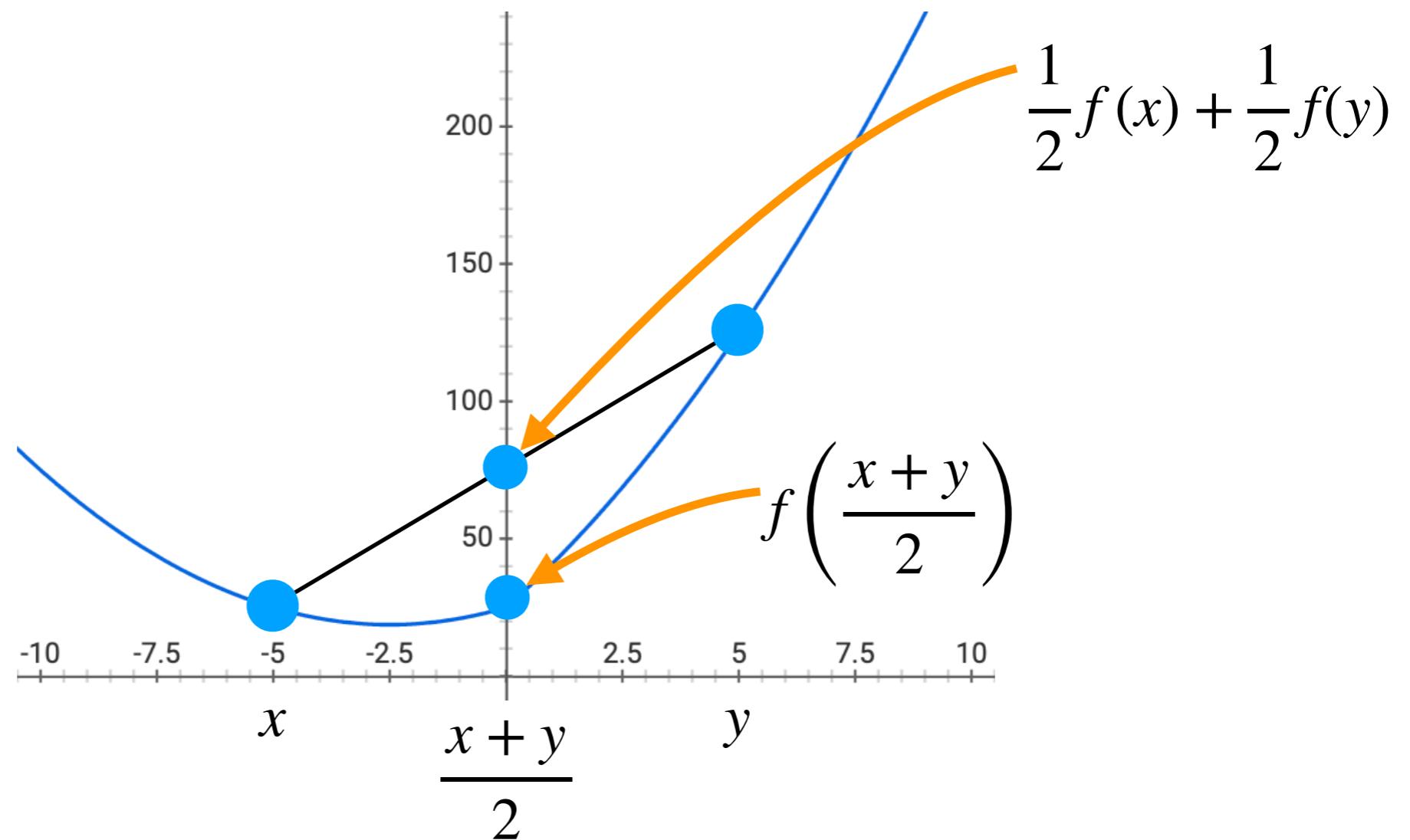
# Convexity

- to find the minimizer of  $f(w_1)$ , let's study some properties
- for simplicity, we represent the objective function as
$$f(w_1) = (aw_1 - b)^2 + \lambda |w_1|$$
- this function is
  - **convex**, and
  - **non-differentiable**
- depending on the values of a and b, the function looks like one of the three below



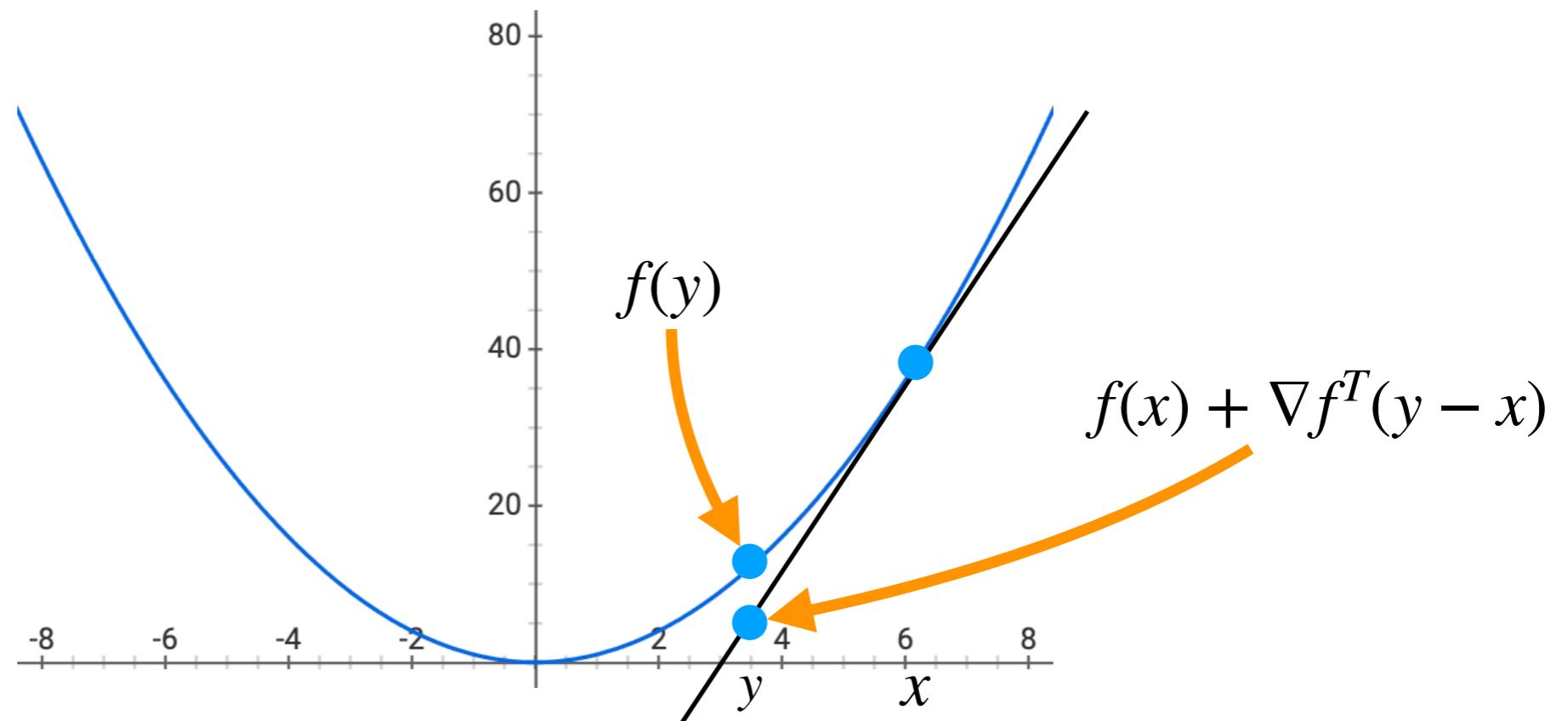
# Convexity

- A function  $f(x)$  is **convex** if and only if
  - $f(ax + (1 - a)y) \leq af(x) + (1 - a)f(y)$  for all  $a \in [0,1]$  and all  $x, y$



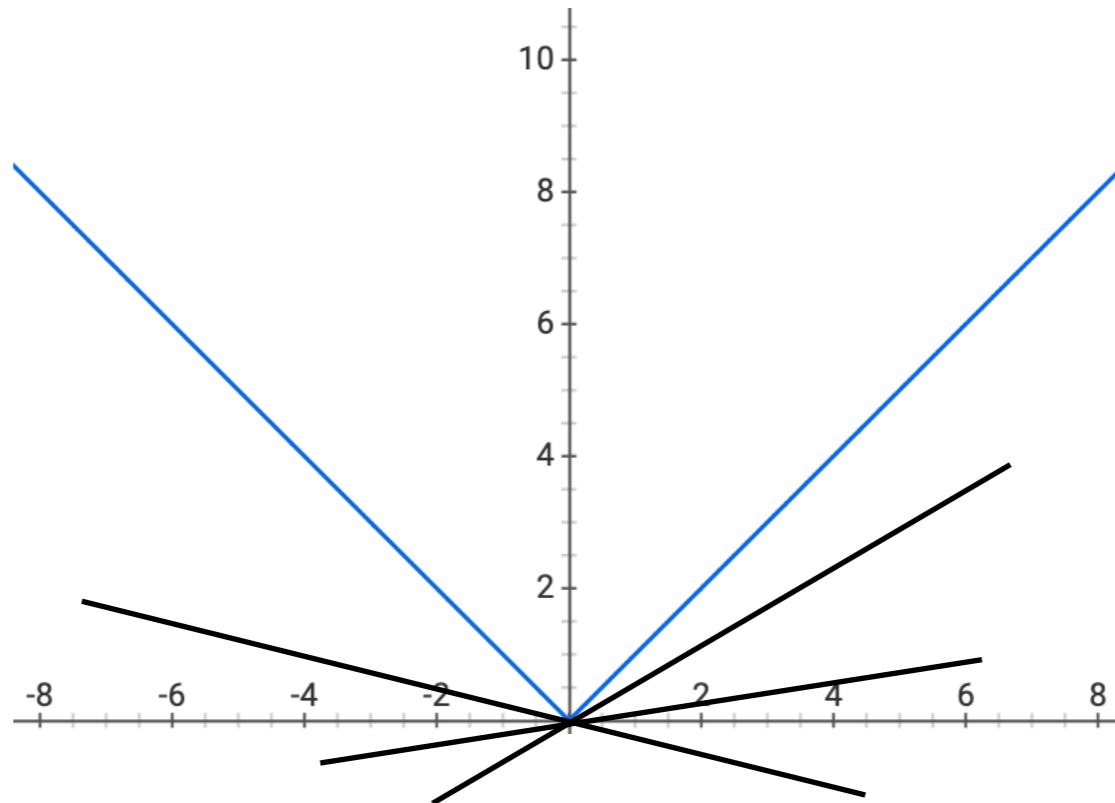
# Convexity

- function  $f(x)$  is **differentiable** if and only if
  - partial derivative  $\frac{\partial f(x)}{\partial x_j}$  exists for all  $x$  and  $j \in \{1, \dots, d\}$
- for a differentiable function  $f(x)$ , there is another definition of **convexity**
  - $f(y) \geq f(x) + \nabla f(x)^T(y - x)$   
for all  $x, y$



# Convexity

$$f(x) = |x|$$



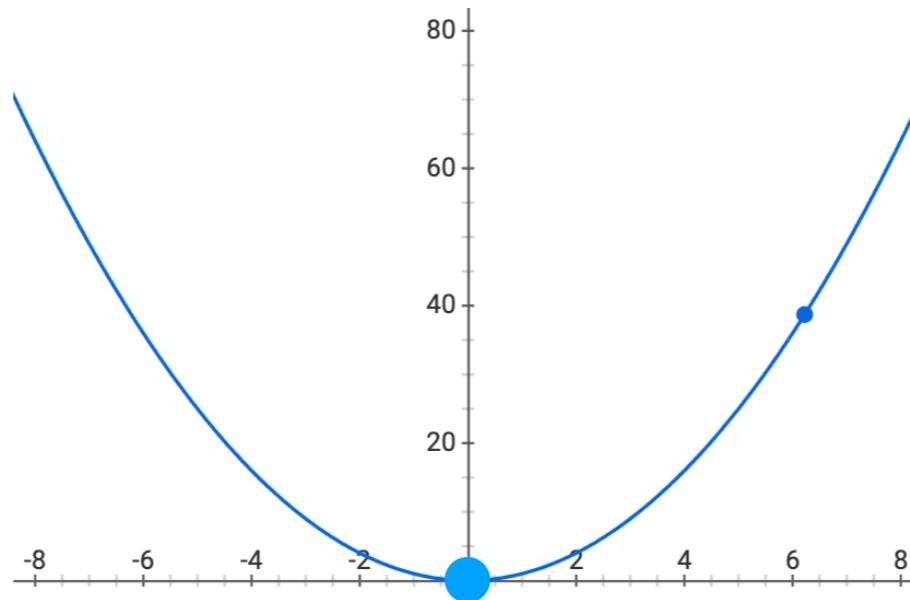
- for a **non-differentiable** function, gradient is not defined at some points, for example at  $x = 0$  for  $f(x) = |x|$
- at such points, **sub-gradient** plays the role of gradient
  - sub-gradient at a differentiable point is the same as the gradient
  - sub-gradient at a non-differentiable point is a set of vector satisfying

$$\partial f(x) = \{ g \in \mathbb{R}^d \mid f(y) \geq f(x) + g^T(y - x), \text{ for all } y \in \mathbb{R}^d \}$$

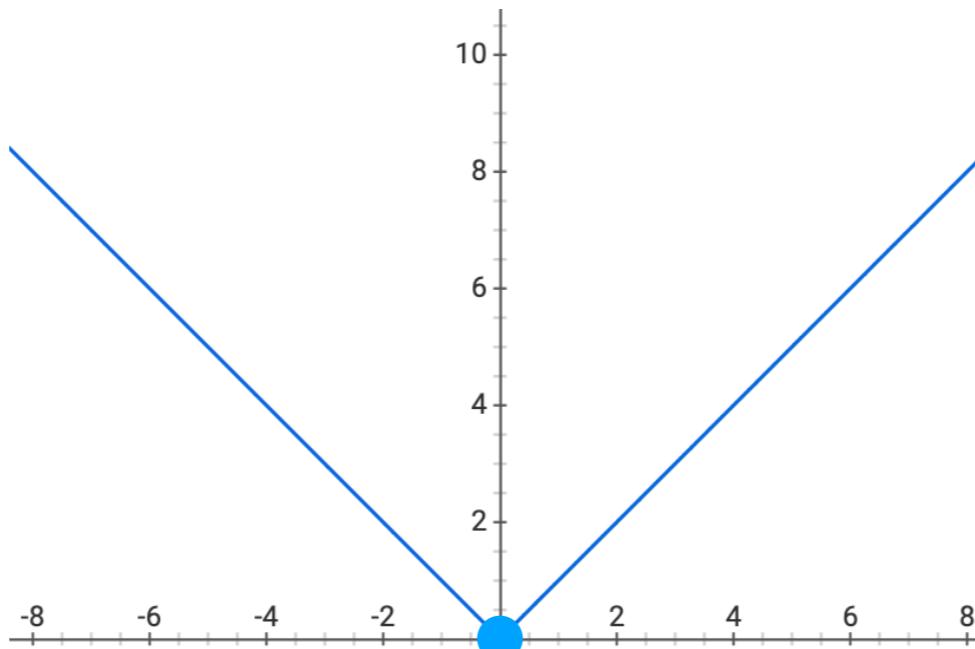
$$\bullet \text{ for example, } \partial |x| = \begin{cases} +1 & \text{for } x > 0 \\ [-1, 1] & \text{for } x = 0 \\ -1 & \text{for } x < 0 \end{cases}$$

# Convexity

- for convex differentiable functions, the minimum is achieved at points where gradient is zero



- for convex non-differentiable functions, the minimum is achieved at points where sub-gradient includes zero



$$\omega_1^{(t)} \leftarrow \arg \min_{\omega_1} \underbrace{\| X_1 \cdot \omega_1 - (y - X_{2:d} \cdot \omega_{-1}) \|_2^2 + \lambda |\omega_1|}_{f(\omega_1)}$$

$$f(\omega_1) = (a\omega_1 - b)^2 + \lambda |\omega_1| + \text{const}$$

$$= \underbrace{X_1^T X_1 \cdot \omega_1^2}_{GR} - \omega_1 \cdot 2 \underbrace{X_1^T (y - X_{2:d} \cdot \omega_{-1})}_{GR} + \lambda |\omega_1| + \text{const}$$

$$= \underbrace{(\sqrt{X_1^T X_1} \cdot \omega_1)}_a - \underbrace{\frac{X_1^T (y - X_{2:d} \cdot \omega_{-1})}{\sqrt{X_1^T X_1}}}_b^2 + \lambda |\omega_1| + \text{const}$$


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$$\begin{aligned}\partial f(w_1) &= \partial (aw_1 - b)^2 + \partial \lambda |w_1| \\ &= 2a(aw_1 - b) + \lambda \cdot \begin{cases} +1 & w_1 > 0 \\ [-\zeta, +1] & w_1 = 0 \\ -1 & w_1 < 0 \end{cases}\end{aligned}$$

$$\partial f(w_1) = \begin{cases} 2a(aw_1 - b) + \lambda & \text{if } w_1 > 0 \\ [-2ab - \lambda, -2ab + \lambda] & w_1 = 0 \\ 2a(aw_1 - b) - \lambda & w_1 < 0 \end{cases}$$

# Coordinate descent update on Lasso

$$w_1^{(t)} = \arg \min_{w_1} \underbrace{\left\| \mathbf{X}[:, 1] w_1 - (\mathbf{y} - \mathbf{X}[:, 2:d] w_{-1}) \right\|_2^2 + \lambda |w_1|}_{f(w_1)}$$

- this is  $f(w_1) = (aw_1 - b)^2 + \lambda |w_1| + \text{constants}$ , with
  - $a = \sqrt{\mathbf{X}[:, 1]^T \mathbf{X}[:, 1]}$ , and
  - $b = \frac{\mathbf{X}[:, 1]^T (\mathbf{y} - \mathbf{X}[:, 2:d] w_{-1})}{\sqrt{\mathbf{X}[:, 1]^T \mathbf{X}[:, 1]}}$
- $f(w_1)$  is non-differentiable, and its sub-gradient is

$$\partial f(w_1) = (2a(aw_1 - b) + \lambda \partial |w_1|$$

$$= \begin{cases} 2a(aw_1 - b) + \lambda & \text{for } w_1 > 0 \\ [-2ab - \lambda, -2ab + \lambda] & \text{for } w_1 = 0 \\ 2a(aw_1 - b) - \lambda & \text{for } w_1 < 0 \end{cases}$$

$$\partial f(w_1) = \begin{cases} 2a(aw_1 - b) + \lambda & \text{if } w_1 \geq 0 \\ \end{cases}$$

Case 1: if  $2a(aw_1 - b) + \lambda = 0$  for some  $w_1 \geq 0$

$$2a^2 w_1^* = \frac{-\lambda + 2ab}{2a^2} \geq 0$$

$$w_1^{(t)} \leftarrow \frac{b}{a} - \frac{\lambda}{2a^2} \quad \text{if } 2ab > \lambda$$

$$\partial f(w_1) = 2a(aw_1 - b) - \lambda \quad \text{if } w_1 < 0$$

Case 2:  $w_1^* = \frac{\lambda + 2ab}{2a^2} < 0$

$$w_1^{(t)} \leftarrow \frac{b}{a} + \frac{\lambda}{2a^2} \quad \text{if } 2ab < -\lambda$$

---

$$\partial f(w_1) = [-2ab - \lambda, -2ab + \lambda], \quad w_1^* = 0$$

Case 3:

$$\begin{cases} \psi \\ 0 \end{cases}$$

$$-2ab - \lambda \leq 0 \leq -2ab + \lambda$$

$$w_1^{(t)} \leftarrow 0, \quad -\lambda \leq 2ab \leq \lambda$$

# How do we find the minimizer?

- the minimizer  $w_1^{(t)}$  is when zero is included in the sub-gradient

$$\partial f(w_1) = \begin{cases} 2a(aw_1 - b) + \lambda & \text{for } w_1 > 0 \\ [-2ab - \lambda, -2ab + \lambda] & \text{for } w_1 = 0 \\ 2a(aw_1 - b) - \lambda & \text{for } w_1 < 0 \end{cases}$$

- case 1:

- $2a(aw_1 - b) + \lambda = 0$  for some  $w_1 > 0$

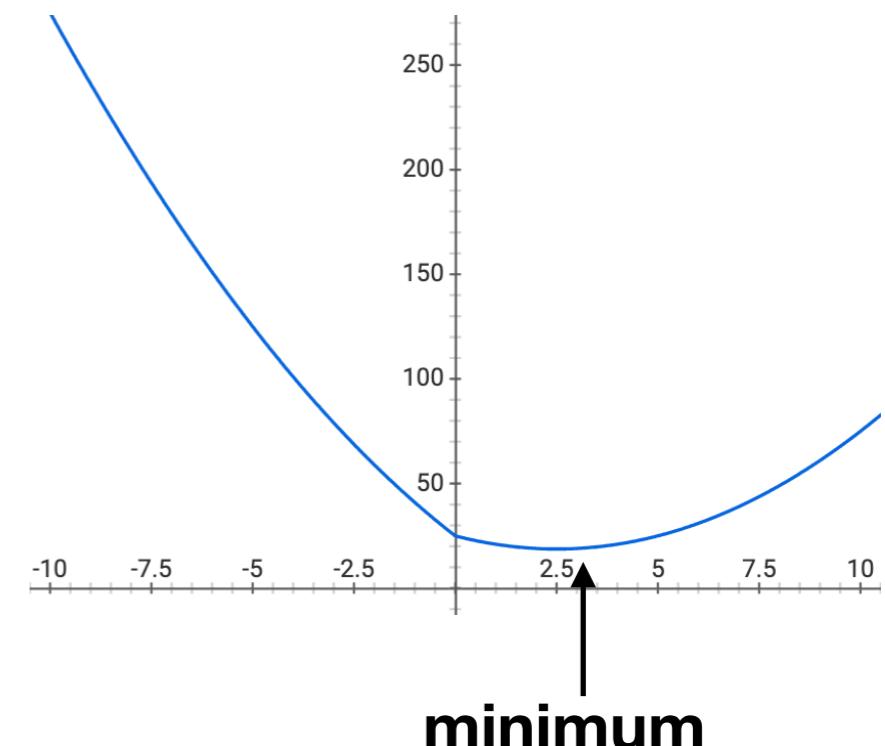
- this happens when

$$w_1 = \frac{-\lambda + 2ab}{2a^2} > 0$$

- hence,

$$w_1^{(t)} \leftarrow \frac{b}{a} - \frac{\lambda}{2a^2},$$

if  $\lambda < 2ab$



- case 2:

- $2a(aw_1 - b) - \lambda = 0$  for some  $w_1 < 0$

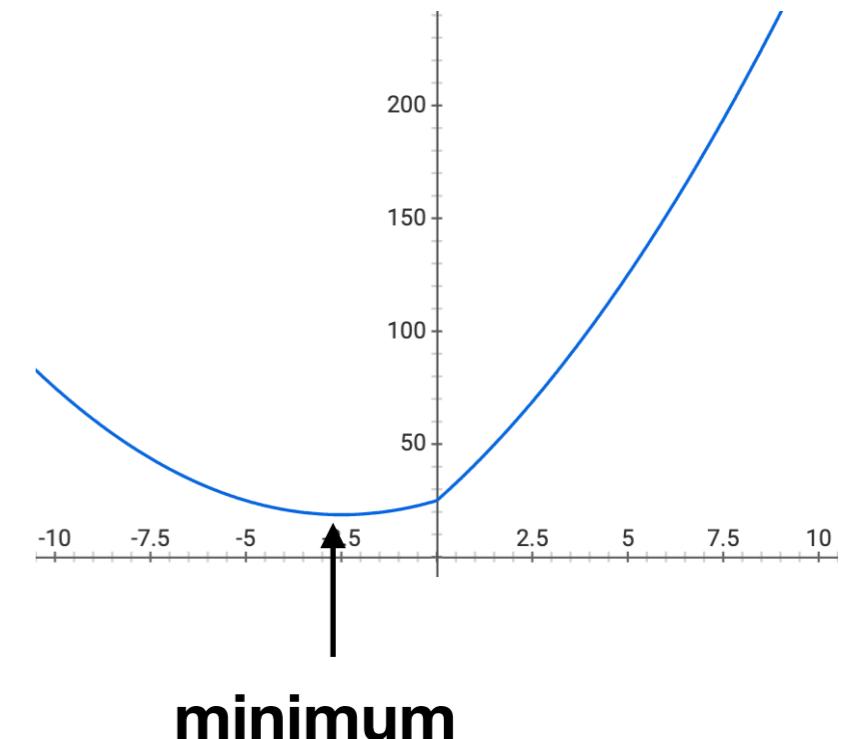
- this happens when

$$w_1 = \frac{\lambda + 2ab}{2a^2} < 0$$

- hence,

$$w_1^{(t)} \leftarrow \frac{b}{a} + \frac{\lambda}{2a^2},$$

if  $\lambda < -2ab$



- case 3:

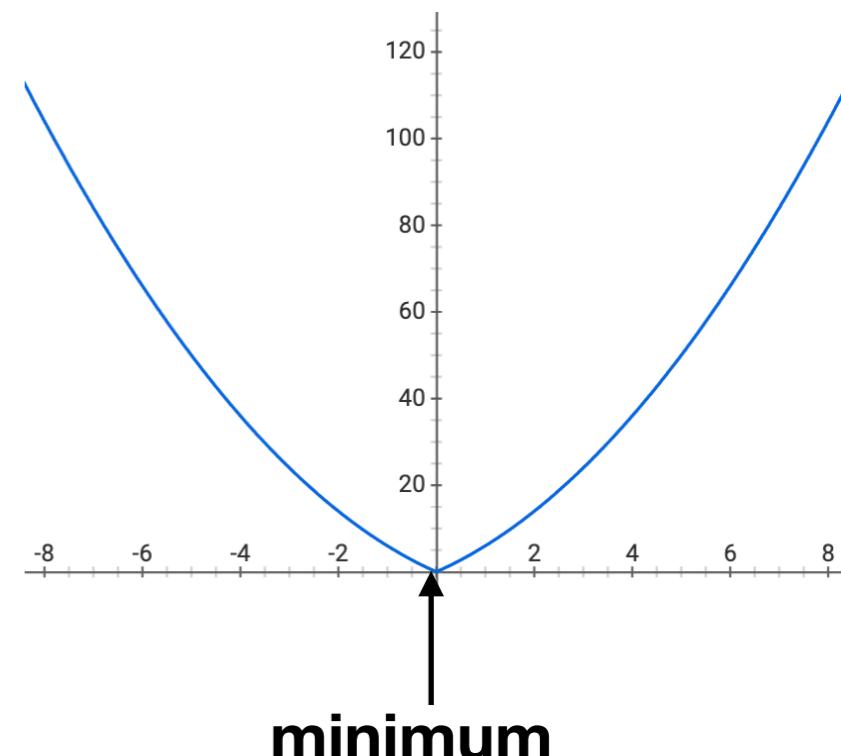
- $0 \in [-2ab - \lambda, -2ab + \lambda]$

- and  $w_1 = 0$

- hence,

$$w_1^{(t)} \leftarrow 0,$$

if  $-\lambda \leq 2ab \leq \lambda$

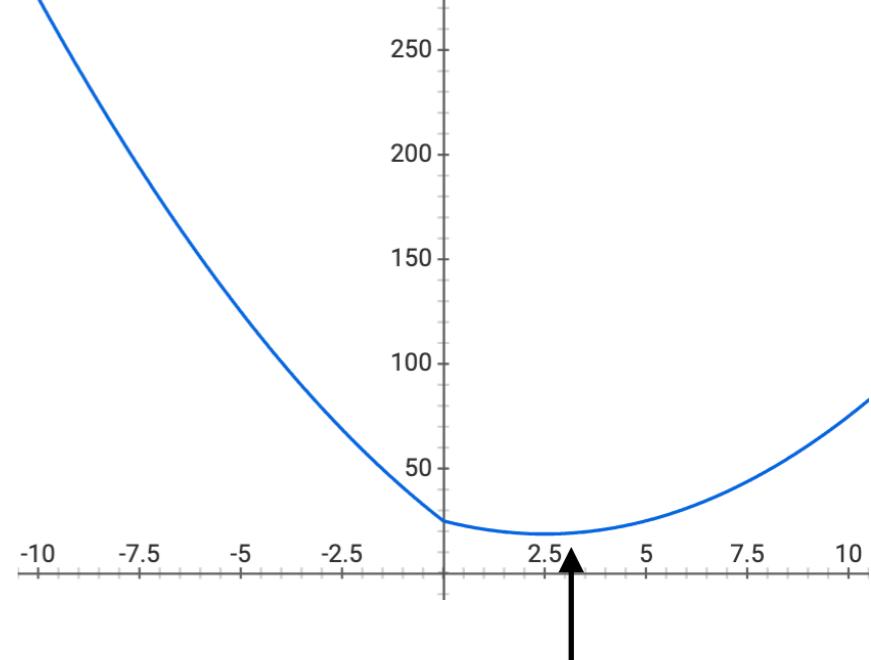
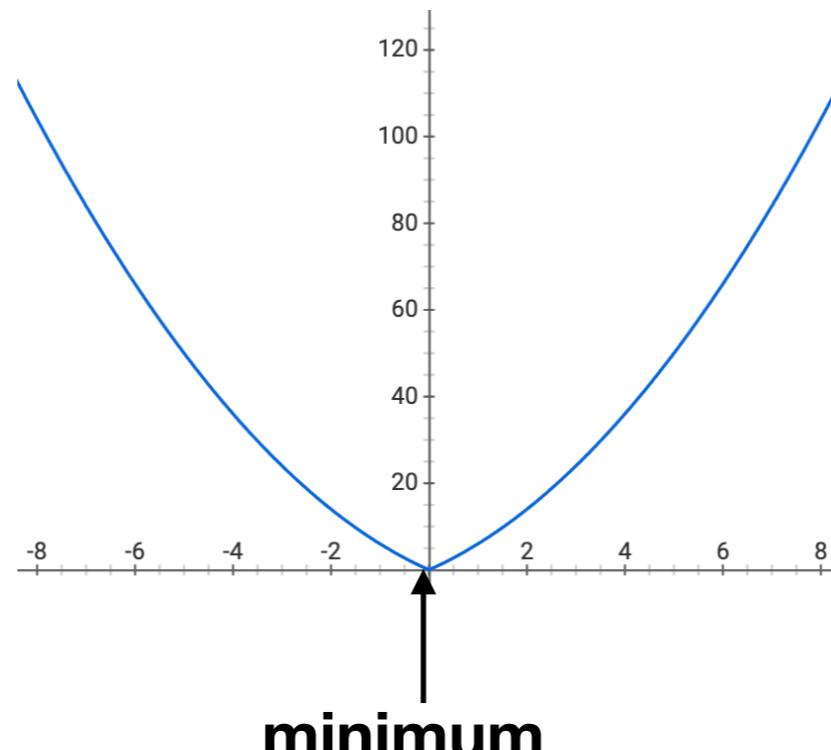
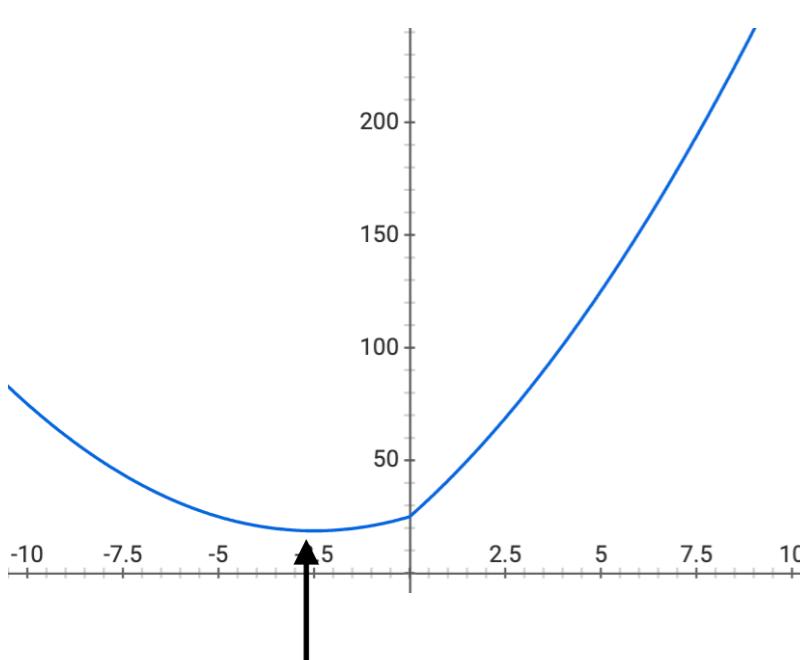


# Coordinate descent on Lasso

- considering all three cases, we get the following update rule by setting the sub-gradient to zero

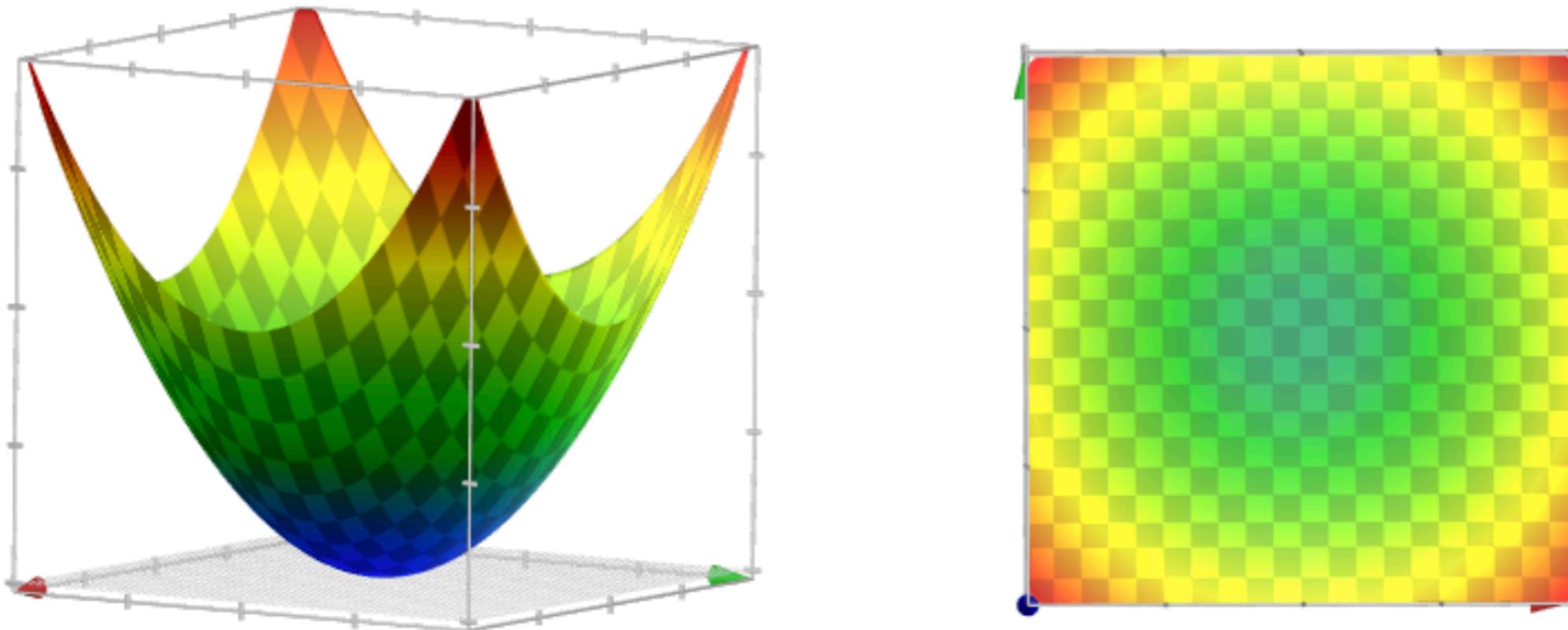
$$w_1^{(t)} \leftarrow \begin{cases} \frac{b}{a} - \frac{\lambda}{2a^2} & \text{for } 2ab > \lambda \\ 0 & \text{for } -\lambda \leq 2ab \leq \lambda \\ \frac{b}{a} + \frac{\lambda}{2a^2} & \text{for } \lambda < -2ab \end{cases}$$

- where  $a = \sqrt{\mathbf{X}[:,1]^T \mathbf{X}[:,1]}$ , and  $b = \frac{\mathbf{X}[:,1]^T (\mathbf{y} - \mathbf{X}[:,2:d] w_{-1})}{\sqrt{\mathbf{X}[:,1]^T \mathbf{X}[:,1]}}$



# When does coordinate descent work?

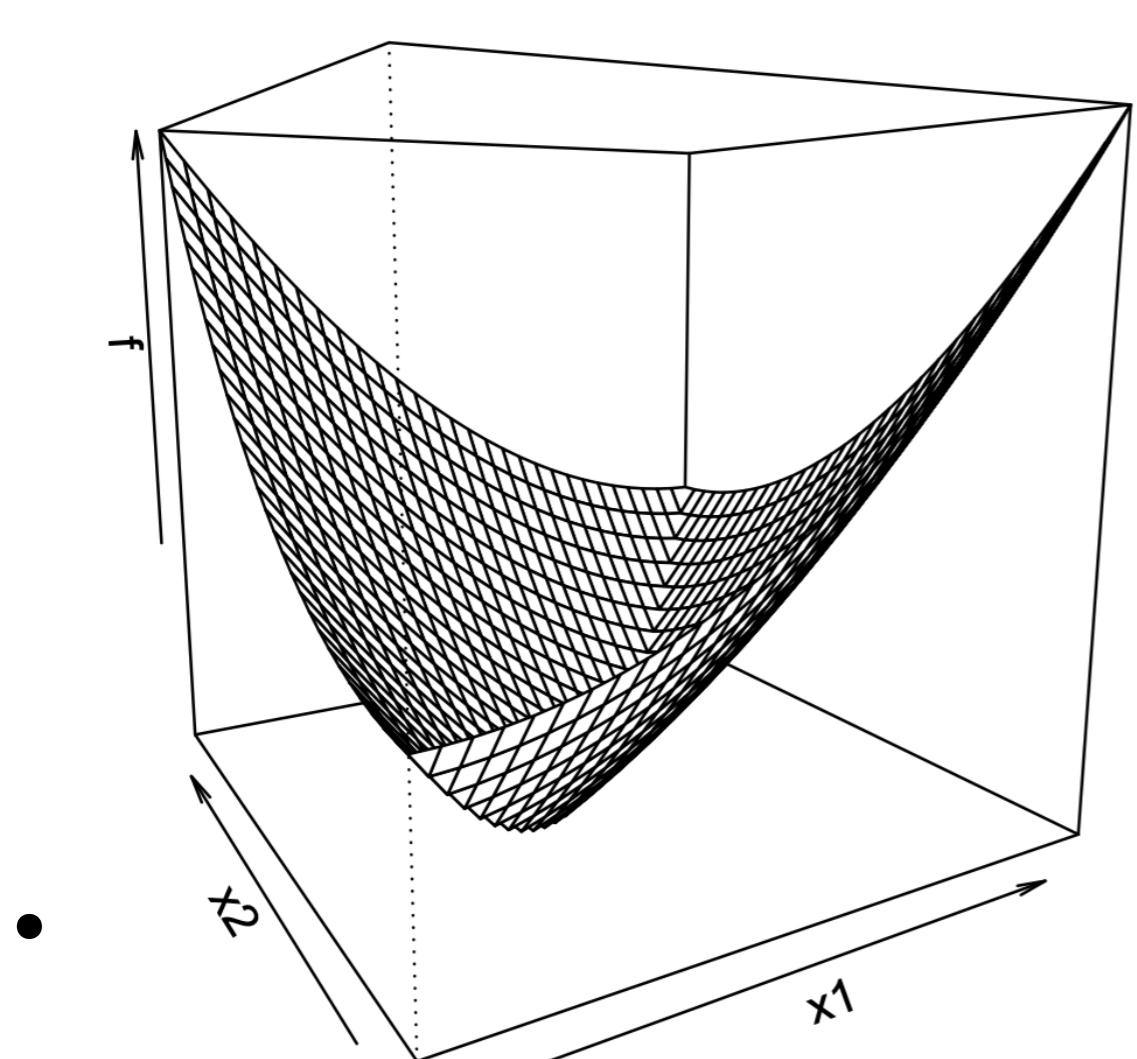
- Consider minimizing a **differentiable convex** function  $f(x)$ , then coordinate descent converges to the global minima



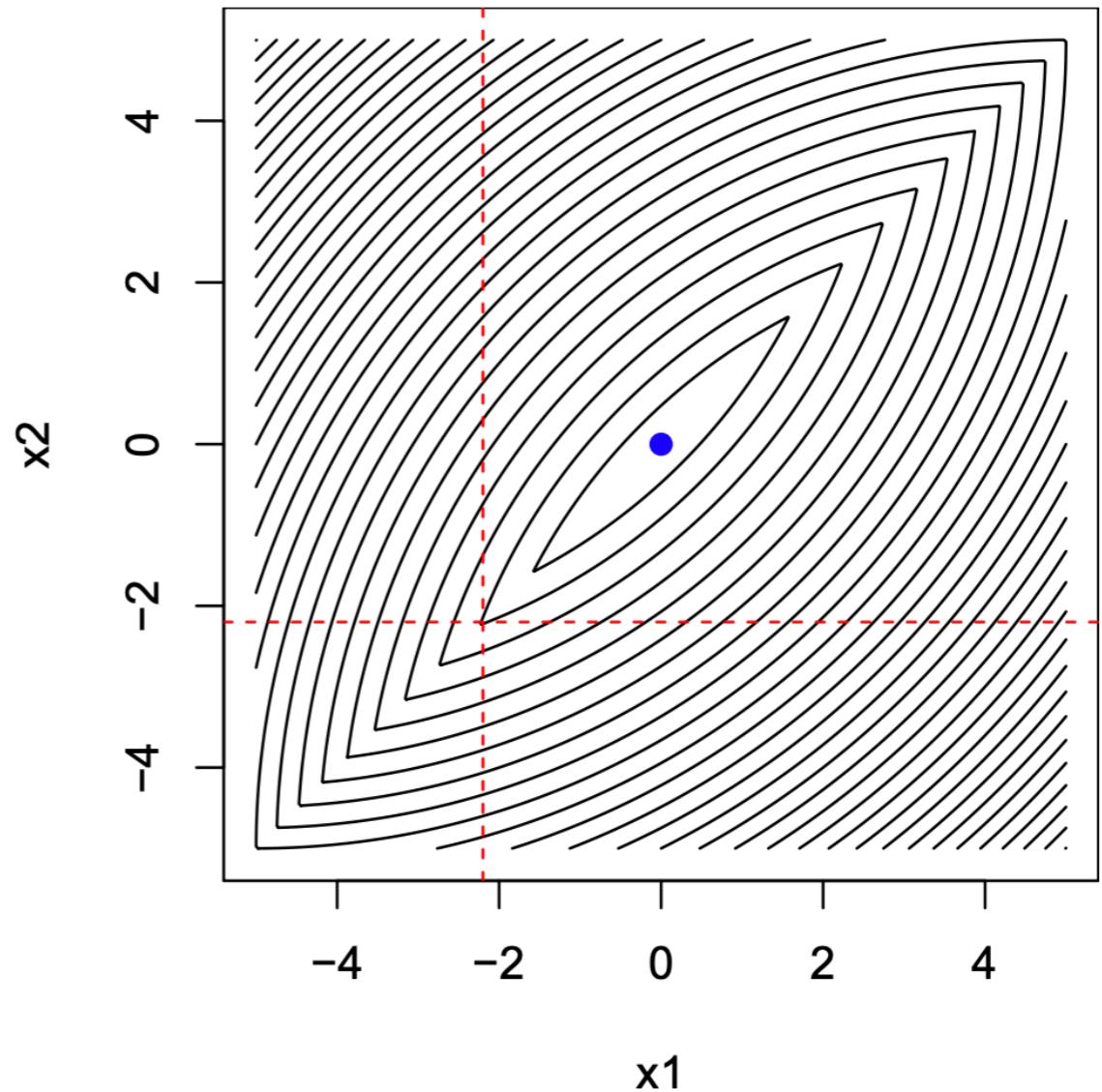
- when coordinate descent has stopped, that means
$$\frac{\partial f(x)}{\partial x_j} = 0 \text{ for all } j \in \{1, \dots, d\}$$
- this implies that the gradient  $\nabla_x f(x) = 0$ , which happens only at minimum

# When does coordinate descent work?

- Consider minimizing a **non-differentiable convex** function  $f(x)$ , then coordinate descent can get stuck



- 



# When does coordinate descent work?

- then how can coordinate descent find optimal solution for Lasso?
- consider minimizing a **non-differentiable convex** function but has a

structure of  $f(x) = g(x) + \sum_{j=1}^d h_j(x_j)$ , with differentiable convex

function  $g(x)$  and coordinate-wise non-differentiable convex functions  $h_j(x_j)$ 's, then coordinate descent converges to the global minima

