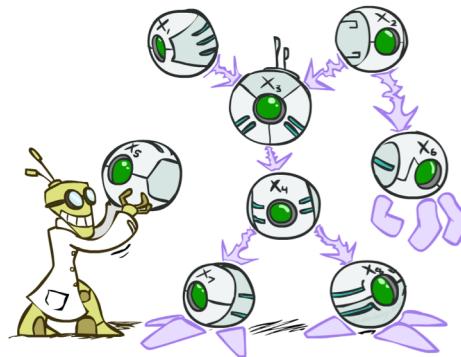


CSE P 573: Artificial Intelligence

Bayes Nets



Daniel Weld

[Most slides were created by Dan Klein and Pieter Abbeel for CS188 Intro to AI at UC Berkeley. All CS188 materials are available at <http://ai.berkeley.edu>.]

Probabilistic Inference

- Probabilistic inference =
"compute a desired probability from other known probabilities (e.g. conditional from joint)"
- We generally compute conditional probabilities
 - $P(\text{on time} \mid \text{no reported accidents}) = 0.90$
 - These represent the agent's *beliefs* given the evidence
- Probabilities change with new evidence:
 - $P(\text{on time} \mid \text{no accidents, 5 a.m.}) = 0.95$
 - $P(\text{on time} \mid \text{no accidents, 5 a.m., raining}) = 0.80$
 - Observing new evidence causes *beliefs to be updated*



Inference by Enumeration

- General case:

- Evidence variables: $E_1 \dots E_k = e_1 \dots e_k$
- Query* variable: Q
- Hidden variables: $H_1 \dots H_r$

X_1, X_2, \dots, X_n
All variables

- We want:

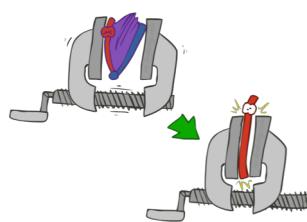
$$P(Q|e_1 \dots e_k)$$

* Works fine with multiple query variables, too

- Step 1: Select the entries consistent with the evidence

| x | P(x) |
|----|------|
| -3 | 0.05 |
| -1 | 0.25 |
| 1 | 0.2 |
| 5 | 0.01 |

- Step 2: Sum out H to get joint distribution of query and evidence



$$P(Q, e_1 \dots e_k) = \sum_{h_1 \dots h_r} P(Q, h_1 \dots h_r, e_1 \dots e_k)$$

- Step 3: Normalize

$$\times \frac{1}{Z}$$

$$Z = \sum_q P(Q, e_1 \dots e_k)$$

$$P(Q|e_1 \dots e_k) = \frac{1}{Z} P(Q, e_1 \dots e_k)$$

Example: Inference by Enumeration

$$P(W=\text{sun} | S=\text{winter})?$$

- Select data consistent with evidence

| S | T | W | P |
|--------|------|------|------|
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

Example: Inference by Enumeration

$P(W=\text{sun} \mid S=\text{winter})?$

1. Select data consistent with evidence
2. Marginalize away hidden variables
(sum out temperature)



| S | T | W | P |
|--------|------|------|------|
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
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Example: Inference by Enumeration

$P(W=\text{sun} \mid S=\text{winter})?$

1. Select data consistent with evidence
2. Marginalize away hidden variables
(sum out temperature)
3. Normalize



| S | W | P |
|--------|------|------|
| winter | sun | 0.25 |
| winter | rain | 0.25 |

| S | T | W | P |
|--------|------|------|------|
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |

Example: Inference by Enumeration

$P(W=\text{sun} \mid S=\text{winter})?$

1. Select data consistent with evidence
2. Marginalize away hidden variables
(sum out temperature)
3. Normalize

| S | W | P |
|--------|------|------|
| winter | sun | 0.50 |
| winter | rain | 0.50 |

| S | T | W | P |
|--------|------|------|------|
| summer | hot | sun | 0.30 |
| summer | hot | rain | 0.05 |
| summer | cold | sun | 0.10 |
| summer | cold | rain | 0.05 |
| winter | hot | sun | 0.10 |
| winter | hot | rain | 0.05 |
| winter | cold | sun | 0.15 |
| winter | cold | rain | 0.20 |



Inference by Enumeration

- Computational problems?
 - Worst-case time complexity $O(d^n)$
 - Space complexity $O(d^n)$ to store the joint distribution

Don't be Fooled

- It may look cute...

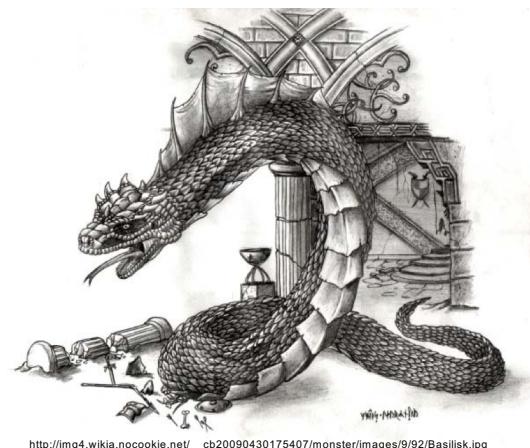
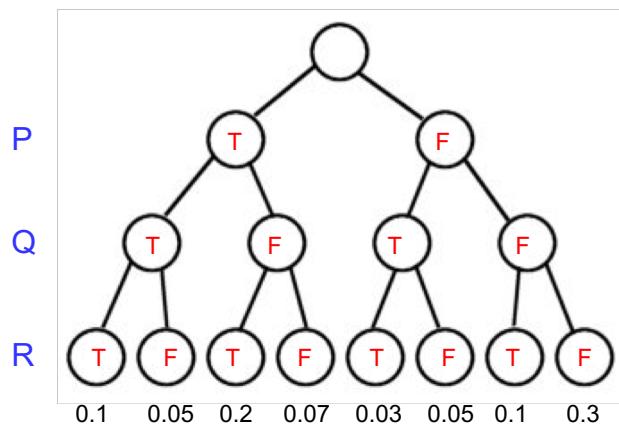


https://fc08.deviantart.net/fs71/i/2010/258/4/4/baby_dragon_charles_by_imsorrybuti-d2yt11.png

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Don't be Fooled

- It gets big...



http://img4.wikia.nocookie.net/__cb20090430175407/monster/images/9/92/Basilisk.jpg

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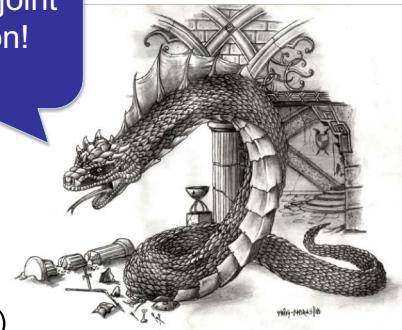
The Sword of Conditional Independence!



Slay
the
Basilisk!

harrypotter.wikia.com/

I am a BIG joint distribution!

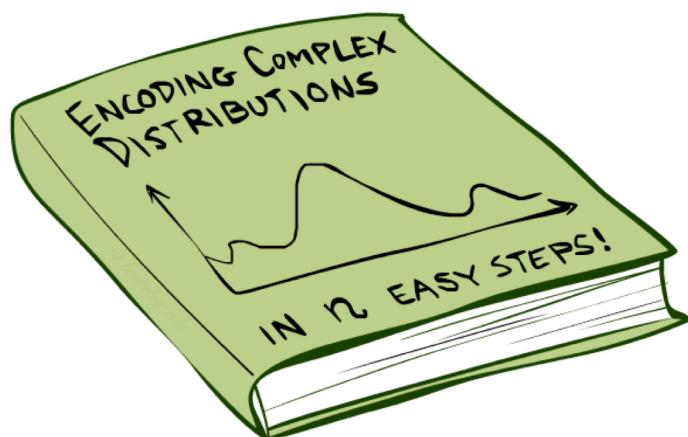


$X \perp\!\!\!\perp Y | Z$ Means: $\forall x, y, z : P(x, y | z) = P(x | z)P(y | z)$

Or, equivalently: $\forall x, y, z : P(x | z, y) = P(x | z)$

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Bayes'Nets: Big Picture

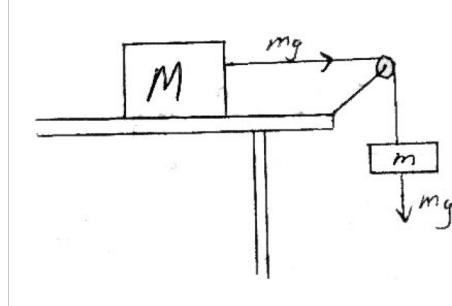


Bayes' Nets

- Representation & Semantics
- Conditional Independences
- Probabilistic Inference
- Learning Bayes' Nets from Data

Bayes Nets = a Kind of Probabilistic Graphical **Model**

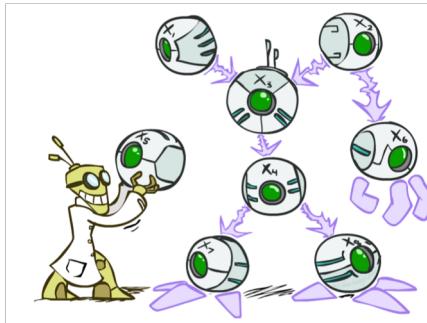
- Models describe how (a portion of) the world works
- **Models are always simplifications**
 - May not account for every variable
 - May not account for all interactions between variables
 - “All models are wrong; but some are useful.”
— George E. P. Box
- **What do we do with probabilistic models?**
 - We (or our agents) need to reason about unknown variables, given evidence
 - Example: explanation (diagnostic reasoning)
 - Example: prediction (causal reasoning)
 - Example: value of information



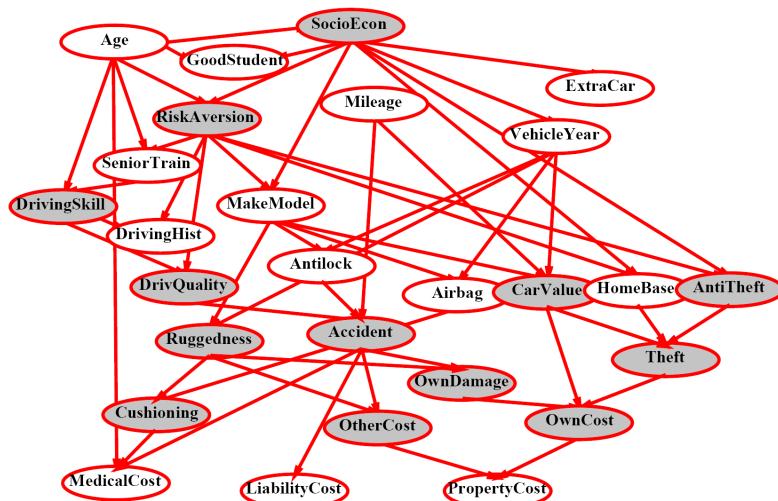
Friction,
Air friction,
Mass of pulley,
Inelastic string, ...

Bayes' Nets: Big Picture

- Two problems with using full joint distribution tables as our probabilistic models:
 - Unless there are only a few variables, the joint is WAY too big to represent explicitly
 - Hard to learn (estimate) anything empirically about more than a few variables at a time
 - Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
 - More properly ... aka probabilistic graphical model
 - We describe how variables locally interact
 - Local interactions chain together to give global, indirect interactions
 - For about 10 min, we'll be vague about how these interactions are specified



Example Bayes' Net: Insurance



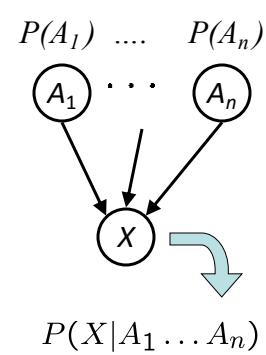
Bayes' Net Semantics



Bayes' Net Semantics

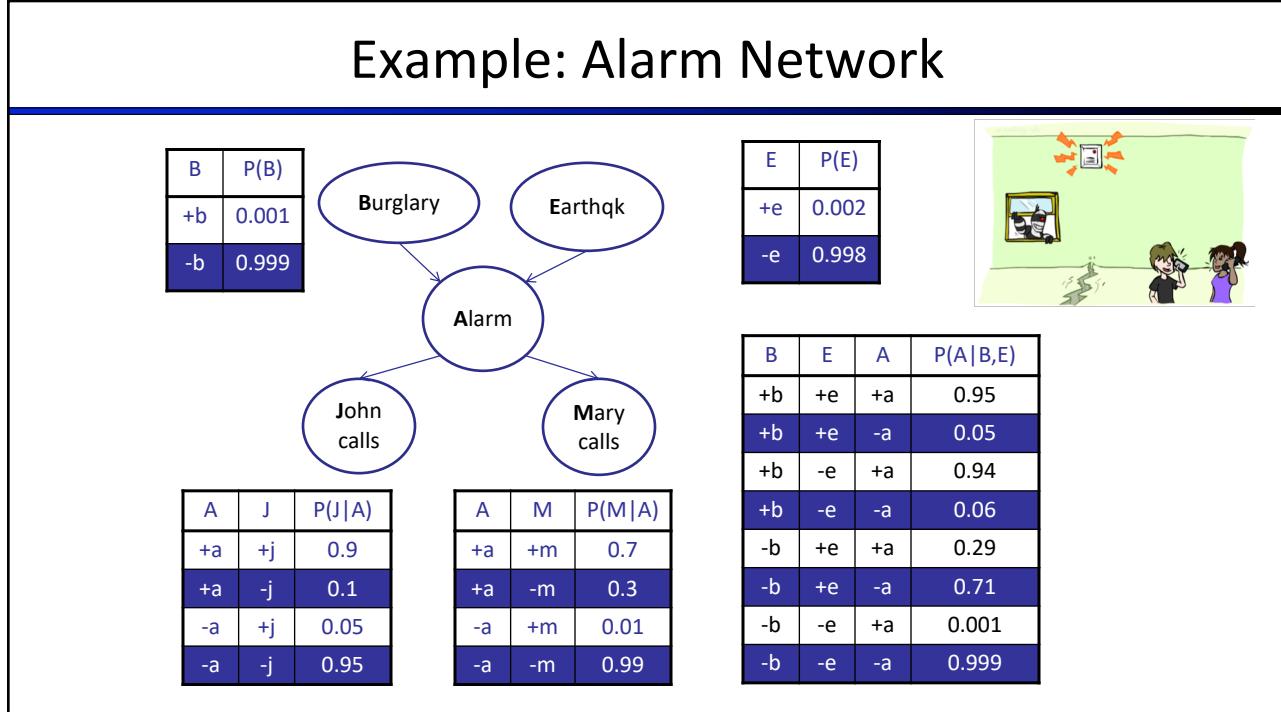


- A set of nodes, one per random variable
- A directed, **acyclic** graph
- A conditional distribution for each node
 - A collection of distributions over X , one for each combination of parents' values
 - $P(X|a_1 \dots a_n)$
 - Called a “conditional probability table” (CPT)
 - May be thought of as a description of a noisy “causal” process

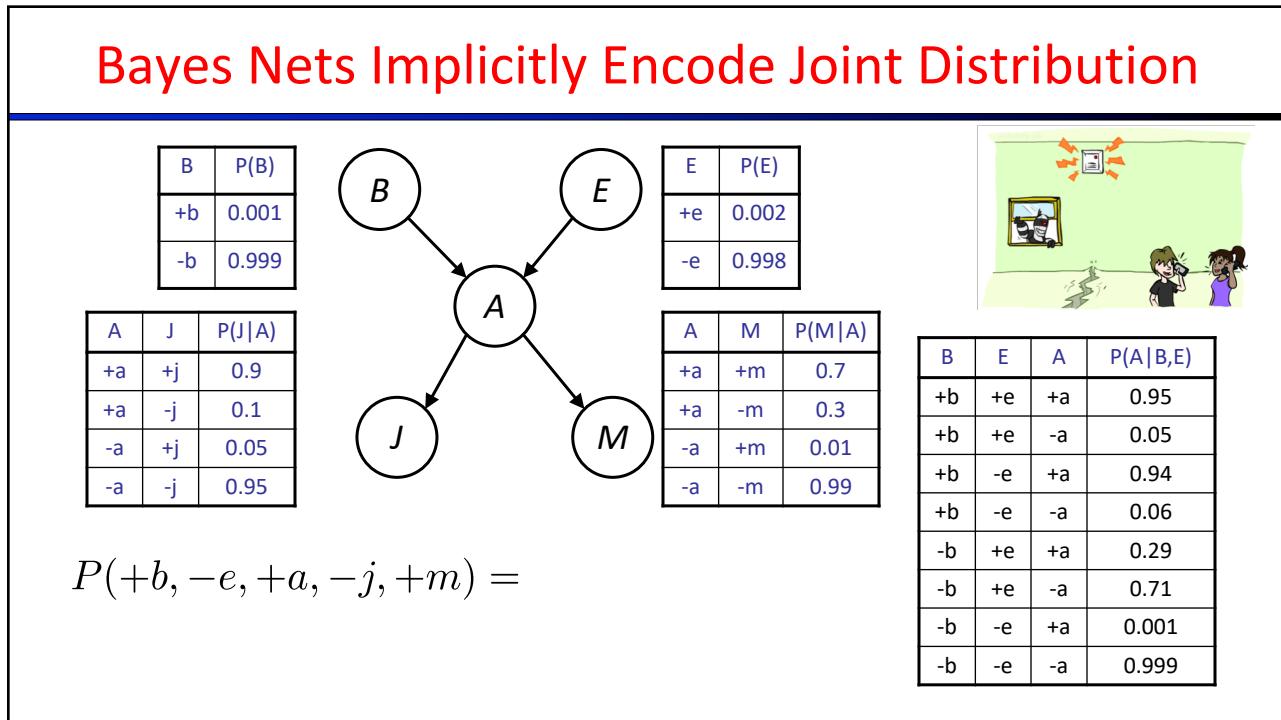


A Bayes net = Topology (graph) + Local Conditional Probabilities

Example: Alarm Network



Bayes Nets Implicitly Encode Joint Distribution

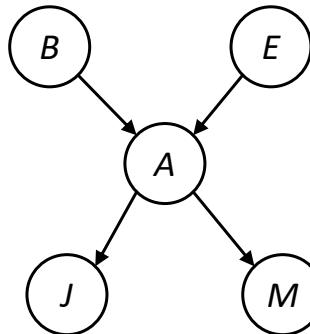


$$P(+b, -e, +a, -j, +m) =$$

Bayes Nets Implicitly Encode Joint Distribution

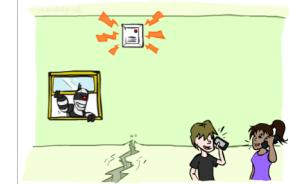
| B | P(B) |
|----|-------|
| +b | 0.001 |
| -b | 0.999 |

| A | J | P(J A) |
|----|----|--------|
| +a | +j | 0.9 |
| +a | -j | 0.1 |
| -a | +j | 0.05 |
| -a | -j | 0.95 |



| E | P(E) |
|----|-------|
| +e | 0.002 |
| -e | 0.998 |

| A | M | P(M A) |
|----|----|--------|
| +a | +m | 0.7 |
| +a | -m | 0.3 |
| -a | +m | 0.01 |
| -a | -m | 0.99 |



| B | E | A | P(A B,E) |
|----|----|----|----------|
| +b | +e | +a | 0.95 |
| +b | +e | -a | 0.05 |
| +b | -e | +a | 0.94 |
| +b | -e | -a | 0.06 |
| -b | +e | +a | 0.29 |
| -b | +e | -a | 0.71 |
| -b | -e | +a | 0.001 |
| -b | -e | -a | 0.999 |

$$P(+b, -e, +a, -j, +m) =$$

$$P(+b)P(-e)P(+a|+b, -e)P(-j|+a)P(+m|+a) =$$

$$0.001 \times 0.998 \times 0.94 \times 0.1 \times 0.7$$

Joint Probabilities from BNs



- Why are we guaranteed that setting results in a proper joint distribution?

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$

- Chain rule (valid for all distributions):

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | x_1 \dots x_{i-1})$$

- Assume conditional independences:

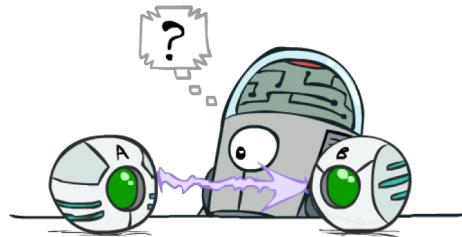
$$P(x_i | x_1, \dots, x_{i-1}) = P(x_i | \text{parents}(X_i))$$

→ Consequence: $P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$

- Every BN represents a joint distribution, but
- Not every distribution can be represented by a specific BN
- The topology enforces certain conditional independencies

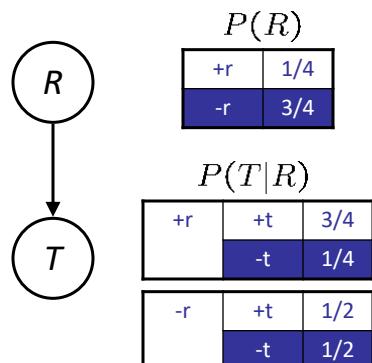
Causality?

- When Bayes' nets reflect the true causal patterns:
 - Often simpler (nodes have fewer parents)
 - Often easier to think about
 - Often easier to elicit from experts
- BNs need not actually be causal
 - Sometimes no causal net exists over the domain (especially if variables are missing)
 - E.g. consider the variables *Traffic* and *Drips*
 - End up with arrows that reflect correlation, not causation
- What do the arrows really mean?
 - Topology may happen to encode causal structure
 - **Topology really encodes conditional independence**
$$P(x_i|x_1, \dots x_{i-1}) = P(x_i|\text{parents}(X_i))$$



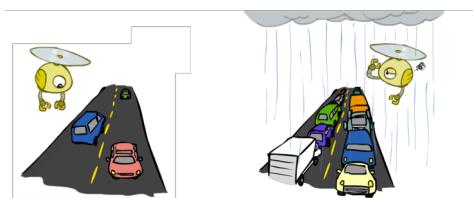
What Causes Bad Traffic?

- Causal direction



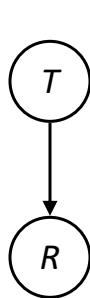
Probability table:

| | | $P(T, R)$ |
|----|----|-----------|
| +r | +t | 3/16 |
| +r | -t | 1/16 |
| -r | +t | 6/16 |
| -r | -t | 6/16 |



Example: Reverse Traffic

- Reverse causality?



| $P(T)$ | |
|--------|--------|
| $+t$ | $9/16$ |
| $-t$ | $7/16$ |

| $P(R T)$ | | |
|----------|------|-------|
| $+t$ | $+r$ | $1/3$ |
| $-t$ | $-r$ | $2/3$ |

| $-t$ | $+r$ | $1/7$ |
|------|------|-------|
| $-t$ | $-r$ | $6/7$ |



$P(T, R)$

| $+r$ | $+t$ | $3/16$ |
|------|------|--------|
| $+r$ | $-t$ | $1/16$ |
| $-r$ | $+t$ | $6/16$ |
| $-r$ | $-t$ | $6/16$ |

Summary: Bayes' Net Semantics

- A directed, acyclic graph, one node per random variable
- A conditional probability table (CPT) for each node

- A collection of distributions over X , one for each combination of parents' values

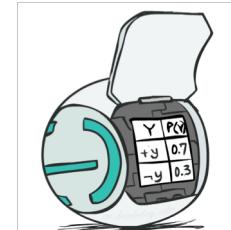
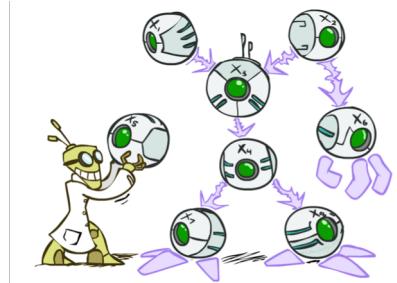
$$P(X|a_1 \dots a_n)$$

- Bayes' nets **compactly** encode joint distributions

- As a product of local conditional distributions

- To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \dots, x_n) = \prod_{i=1}^n P(x_i | \text{parents}(X_i))$$



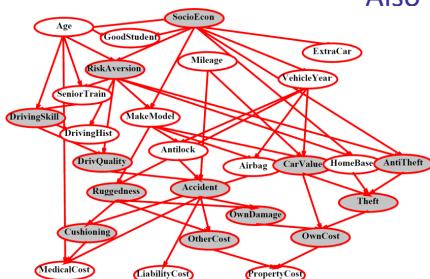
Size of a Bayes' Net

- How big is a joint distribution over N Boolean variables?

$$2^N$$

- How big is an N-node Bayes net if nodes have up to k parents?

$$O(N * 2^k)$$



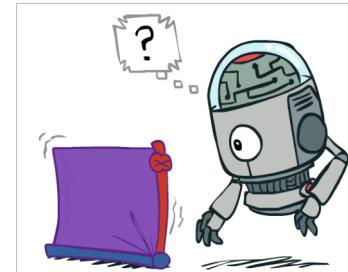
- Both give you the power to calculate

$$P(X_1, X_2, \dots, X_n)$$

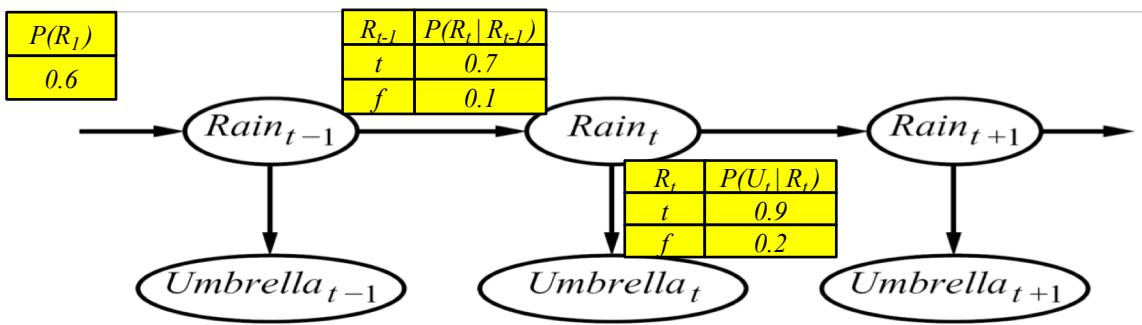
- BNs: Huge space savings!

- Also easier to elicit local CPTs

- Also faster to answer queries (coming)



Hidden Markov Model: Example



- An HMM is defined by:

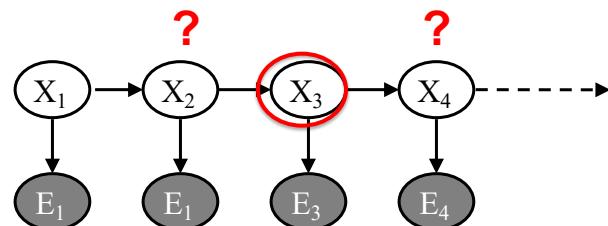
- Initial distribution:
- Transitions:
- Emissions:

$$\begin{aligned} & P(X_1) \\ & P(X_t | X_{t-1}) \\ & P(E | X) \end{aligned}$$

Conditional Independence

HMMs have two important independence properties:

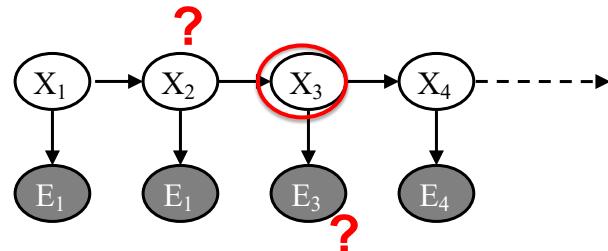
- Future independent of past given the present



Conditional Independence

HMMs have two important independence properties:

- Future independent of past given the present
- Current observation independent of all else given current state



What about Conditional Independence *in Snapshot*

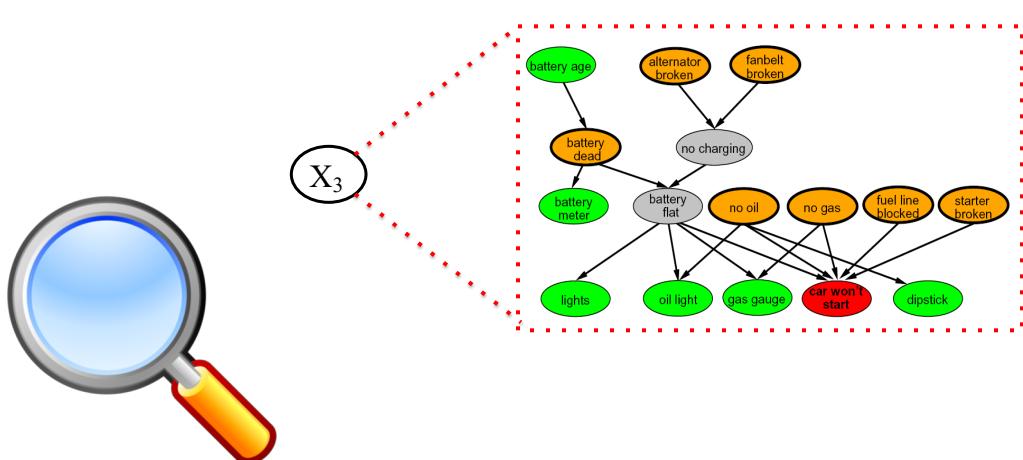
- Can we do something here?
- Factor X into product of (conditionally) independent random vars?

X_3

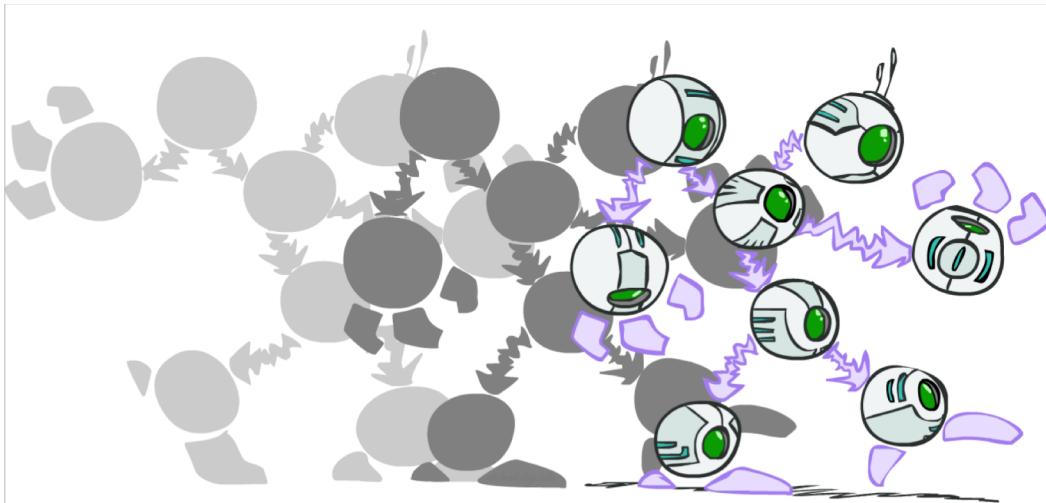
- Maybe also factor E

E_3

Yes! with Bayes Nets

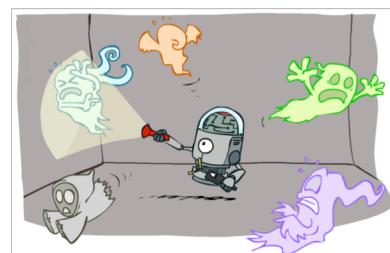
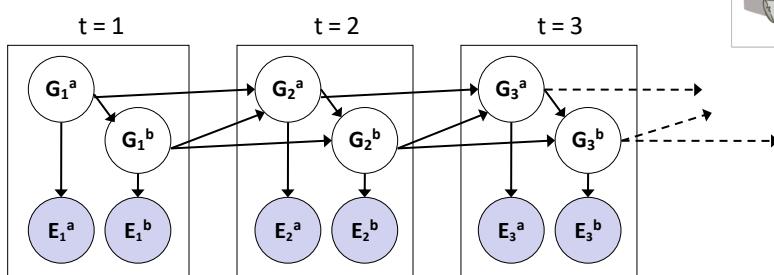


Dynamic Bayes Nets



Dynamic Bayes Nets (DBNs)

- We want to track multiple variables over time, using multiple sources of evidence
- Idea: Repeat a fixed Bayes net structure at each time
- Variables from time t can condition on those from $t-1$



- Dynamic Bayes nets are a generalization of HMMs

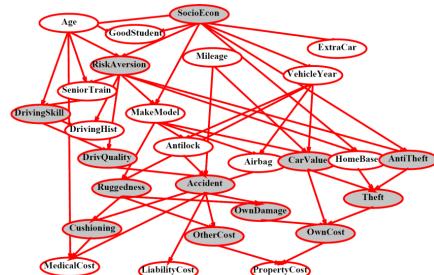
DBN Particle Filters

- A particle is a complete sample for a time step
- **Initialize:** Generate prior samples for the t=1 Bayes net
 - Example particle: $\mathbf{G}_1^a = (3,3)$ $\mathbf{G}_1^b = (5,3)$
- **Elapse time:** Sample a successor for each particle
 - Example successor: $\mathbf{G}_2^a = (2,3)$ $\mathbf{G}_2^b = (6,3)$
- **Observe:** Weight each entire sample by the likelihood of the evidence conditioned on the sample
 - Likelihood: $P(E_1^a | \mathbf{G}_1^a) * P(E_1^b | \mathbf{G}_1^b)$
- **Resample:** Select prior samples (tuples of values) in proportion to their likelihood

What's Next with Bayes' Nets

Questions we can ask:

- **Definition:** $P(X = x)$
- **Representation:** given a BN graph, what kinds of distributions can it encode?
- **Modeling:** what BN is most appropriate for a given domain?
- **Inference:** given a fixed BN, what is $P(X | e)$?
- **Learning:** Given data, what is best BN encoding?



Remember....

- X, Y independent $X \perp\!\!\!\perp Y | Z$
if and only if:

$$\forall x, y : P(x, y) = P(x)P(y)$$

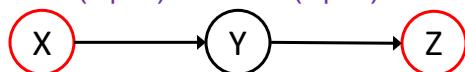
- X and Y are conditionally independent given Z : $X \perp\!\!\!\perp Y | Z$
if and only if:

$$\forall x, y, z : P(x, y | z) = P(x | z)P(y | z)$$

Conditional Independence in a BN

Important question about a BN:

- Are two nodes independent *given certain evidence?*
- If yes, must prove using algebra (tedious in general)
- If no, can prove with a counter example (including CPTs)
- For example: $P(Y|X) = 1$ $P(Z|Y) = .9$
 $P(Y|\#X) = 0$ $P(Z|\#Y) = .5$



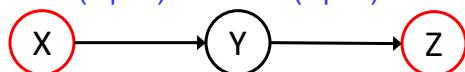
- Question 1: are X and Z **necessarily** independent?
 - Answer: NO. Example: low pressure causes rain, which causes traffic.
 - Information about X may change our belief in Z (via Y)
 - Similarly, info about Z may change our belief in X

Conditional Independence in a BN

Important question about a BN:

- Are two nodes independent *given certain evidence?*
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- For example: $P(Y|X) = 1$ $P(Z|Y) = .5$
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$$P(X) = .9$$



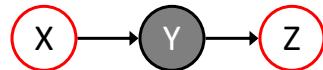
Note: one can change
the CPTs so they **are**
independent, but that's
not enough for proof

- Question 1: are X and Z **necessarily** independent?
 - Answer: NO. Example: low pressure causes rain, which causes traffic.
 - Information about X may change our belief in Z (via Y)
 - Similarly, info about Z may change our belief in X

Conditional Independence in a BN

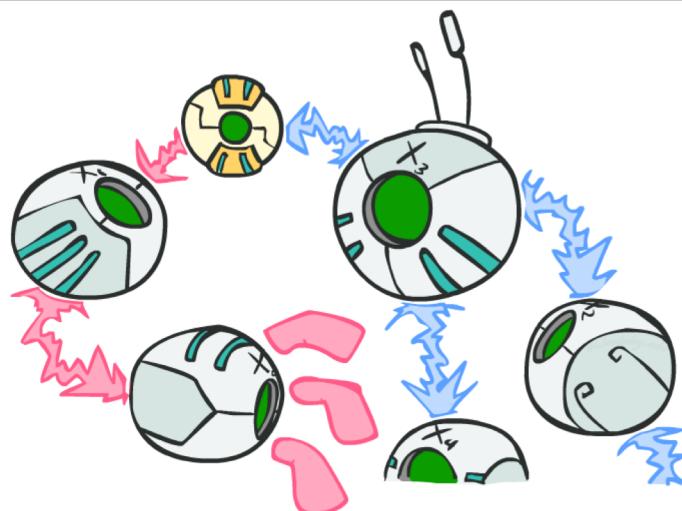
Important question about a BN:

- Are two nodes independent *given certain evidence?*
- If yes, can prove using algebra (tedious in general)
- If no, can prove with a counter example
- For example:



- Question 1: are X and Z **necessarily** independent?
 - Answer: no.
- Question 2: are X and Z **conditionally independent**, given Y?
 - Answer: yes, (as I asserted with HMMs) ... we'll see why shortly

D-separation

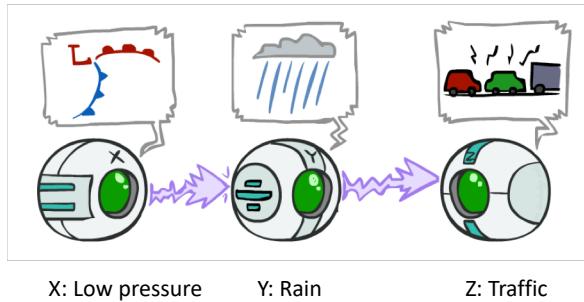


D-separation: Outline

- Study independence properties for subgraphs
(connected triples)
- Analyze complex cases in terms of triples along paths between vars
- **D-separation:** a condition / algorithm for answering such queries

Causal Chains

- This configuration is a “causal chain”



$$P(x, y, z) = P(x)P(y|x)P(z|y)$$

- Guaranteed X independent of Z given Y?

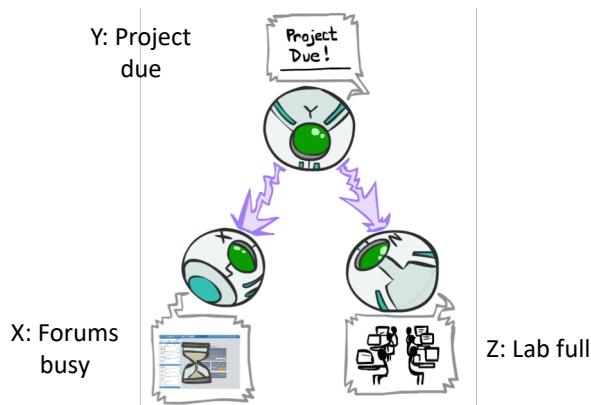
$$\begin{aligned} P(z|x, y) &= \frac{P(x, y, z)}{P(x, y)} \\ &= \frac{P(x)P(y|x)P(z|y)}{P(x)P(y|x)} \\ &= P(z|y) \end{aligned}$$

Yes!

- Evidence along the chain “blocks” the influence (makes “inactive”)

Common Cause

- This configuration is a “common cause”



$$P(x, y, z) = P(y)P(x|y)P(z|y)$$

- Guaranteed X and Z independent given Y?

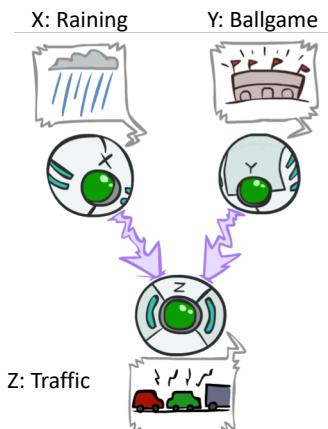
$$\begin{aligned} P(z|x, y) &= \frac{P(x, y, z)}{P(x, y)} \\ &= \frac{P(y)P(x|y)P(z|y)}{P(y)P(x|y)} \\ &= P(z|y) \end{aligned}$$

Yes!

- Observing the cause blocks influence between effects. (makes inactive)

Common Effect

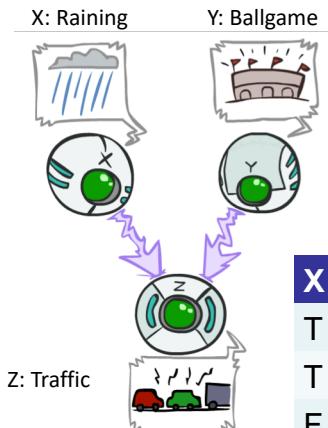
- Last configuration: two causes of one effect (v-structures)



- Are X and Y independent?
- Yes:* the ballgame and the rain cause traffic, but they are not correlated
- Still need to prove they must be (try it!)
- Are X and Y independent given Z?
- No:* seeing traffic puts the rain and the ballgame in competition as explanation.
- This is *backwards* from the other cases**
- Observing an effect *activates* influence between possible causes. (makes active!)

Common Effect

$$P(X) = 0.8 \quad P(Y) = 0.1$$

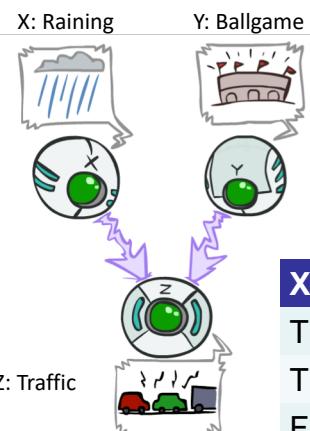


| X | Y | P(Z) |
|---|---|------|
| T | T | 0.95 |
| T | F | 0.8 |
| F | T | 0.9 |
| F | F | 0.5 |

| X | Y | Z | P |
|---|---|---|-------|
| T | T | T | 0.076 |
| T | T | F | 0.004 |
| T | F | T | 0.576 |
| T | F | F | 0.144 |
| F | T | T | 0.162 |
| F | T | F | 0.002 |
| F | F | T | 0.090 |
| F | F | F | 0.009 |

Common Effect

$$P(X) = 0.8 \quad P(Y) = 0.1$$

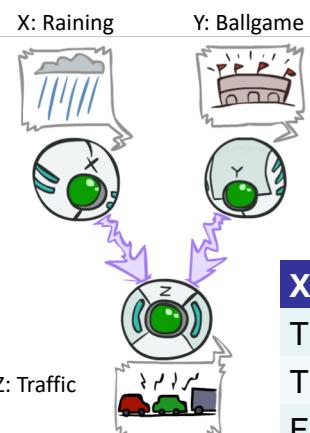


| X | Y | P(Z) |
|---|---|------|
| T | T | 0.95 |
| T | F | 0.8 |
| F | T | 0.9 |
| F | F | 0.5 |

| X | Y | Z | P |
|---|---|---|-------|
| T | T | T | 0.076 |
| T | T | F | 0.004 |
| T | F | T | 0.576 |
| T | F | F | 0.144 |
| F | T | T | 0.162 |
| F | T | F | 0.002 |
| F | F | T | 0.090 |
| F | F | F | 0.009 |

Common Effect

$$P(X) = 0.8 \quad P(Y) = 0.1$$



| X | Y | P(Z) |
|---|---|------|
| T | T | 0.95 |
| T | F | 0.8 |
| F | T | 0.9 |
| F | F | 0.5 |

| X | Y | Z | P |
|---|---|---|-------|
| T | T | T | 0.076 |
| T | T | F | 0.004 |
| T | F | T | 0.576 |
| T | F | F | 0.144 |
| F | T | T | 0.018 |
| F | T | F | 0.002 |
| F | F | T | 0.090 |
| F | F | F | 0.009 |

$$P(X|Y) = \frac{0.076 + 0.004}{0.076 + 0.004 + 0.018 + 0.002} = 0.08 / 0.1 = 0.8$$

But Suppose Also Know Z=T

$$P(X) = 0.8 \quad P(Y) = 0.1$$

X: Raining



Y: Ballgame



Z: Traffic



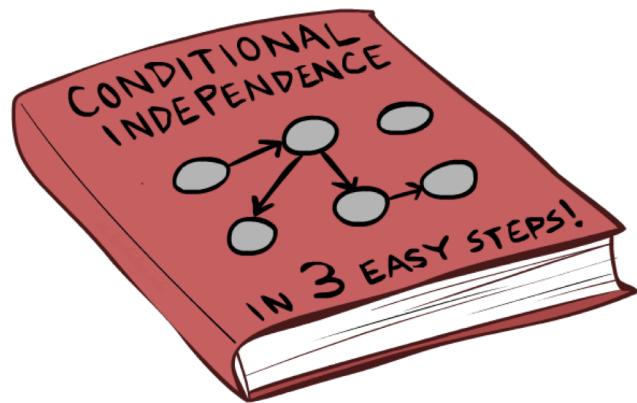
$$P(X|Z) = \frac{.076 + .576}{.076 + .576 + .018 + .090} \\ = 0.652/0.76 \\ = 0.858$$

| X | Y | P(Z) |
|---|---|------|
| T | T | 0.95 |
| T | F | 0.8 |
| F | T | 0.9 |
| F | F | 0.5 |

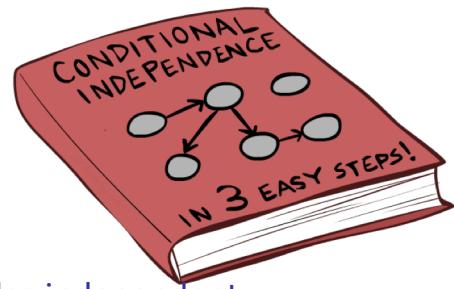
| X | Y | Z | P |
|---|---|---|-------|
| T | T | T | 0.076 |
| T | T | F | 0.004 |
| T | F | T | 0.576 |
| T | F | F | 0.144 |
| F | T | T | 0.018 |
| F | T | F | 0.002 |
| F | F | T | 0.090 |
| F | F | F | 0.009 |

$$P(X|Y,Z) = \frac{0.076}{0.076 + 0.018} \\ = 0.8085 \\ \neq P(X|Y) = 0.8$$

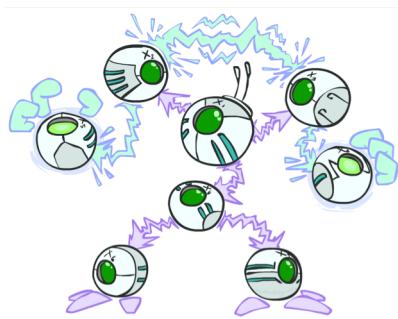
The General Case



The General Case

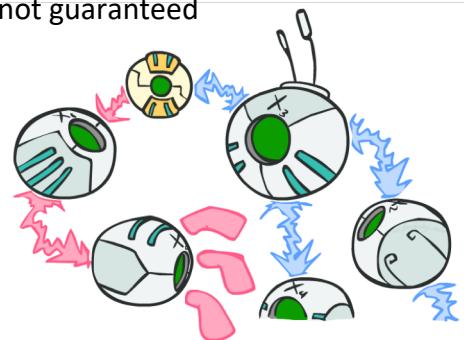


- General question: in a given BN, are two variables independent (given evidence)?
- Solution: analyze the graph
- Any complex example can be broken into repetitions of the three canonical cases



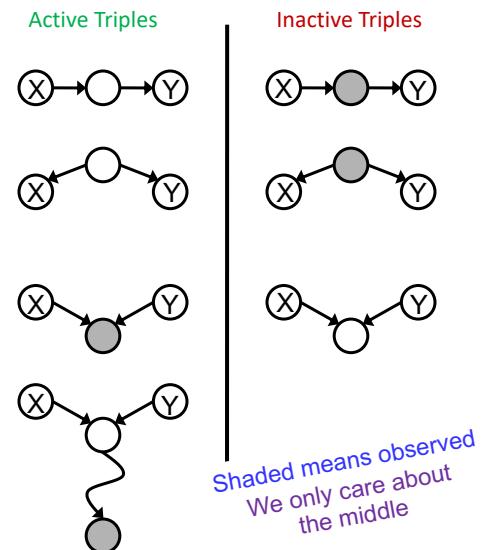
D-Separation

- Query: $X_i \perp\!\!\!\perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$?
- Check all (undirected!) paths between X_i and X_j
 - If one or more paths is active, then independence not guaranteed
$$X_i \not\perp\!\!\!\perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$$
 - Otherwise (i.e. if **all paths** are inactive), then “D-separated” = independence **is** guaranteed
$$X_i \perp\!\!\!\perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$$



Active / Inactive Paths

- Question: Are X and Y conditionally independent given evidence variables {Z}?
 - Yes, if X and Y “d-separated” by Z
 - Consider all (undirected) paths from X to Y
 - If no path is active \rightarrow independence!
- A path is active if *every* triple in path is active:**
 - Causal chain A \rightarrow B \rightarrow C where B is unobserved (either direction)
 - Common cause A \leftarrow B \rightarrow C where B is unobserved
 - Common effect (aka v-structure)
A \rightarrow B \leftarrow C where B or one of its descendants is observed
- All it takes to block a path is a *single* inactive segment
 - (But *all* paths must be inactive)



Example

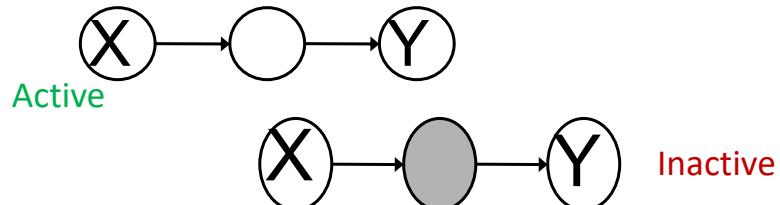
- Query: $R \perp\!\!\!\perp B | T$



- How many paths?

- How many triples?

Are they both active?

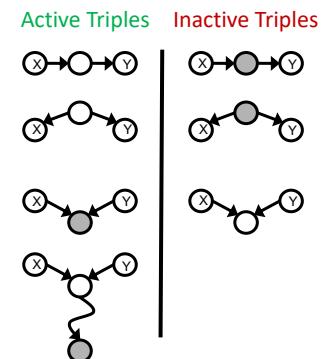
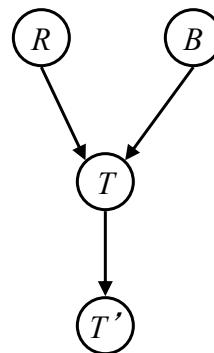


- Answer: Independent. T makes the whole path inactive

Example

$R \perp\!\!\!\perp B$

Yes, Independent!



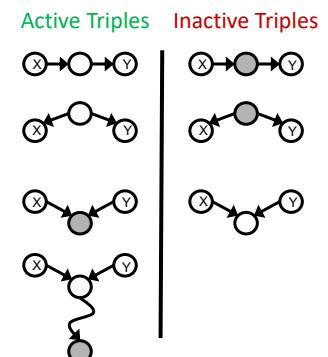
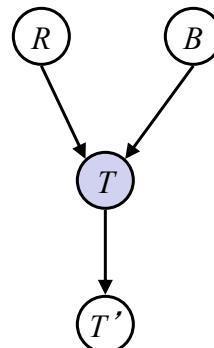
Example

$R \perp\!\!\!\perp B$

Yes, Independent!

$R \perp\!\!\!\perp B|T$

No



Example

$R \perp\!\!\!\perp B$

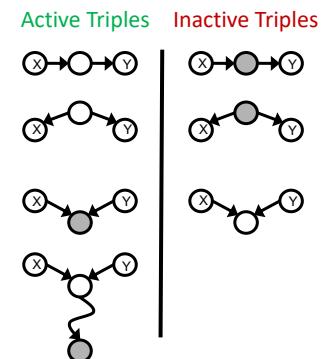
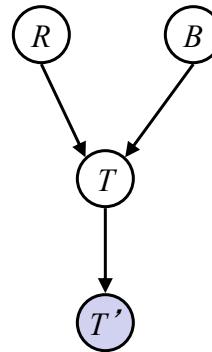
Yes, Independent!

$R \perp\!\!\!\perp B | T$

No

$R \perp\!\!\!\perp B | T'$

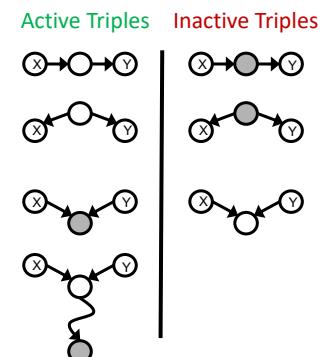
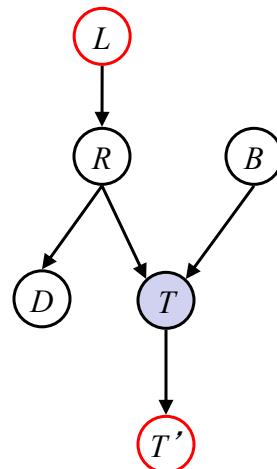
No



Example

$L \perp\!\!\!\perp T' | T$

Yes, Independent



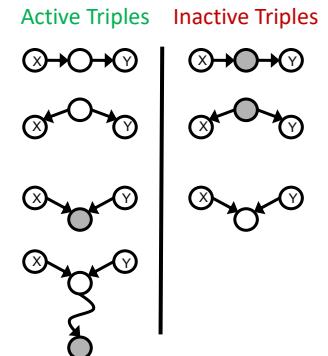
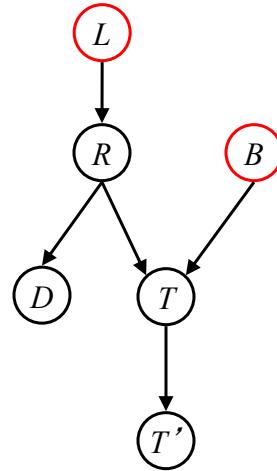
Example

$$L \perp\!\!\!\perp T'|T$$

Yes, Independent

$$L \perp\!\!\!\perp B$$

Yes, Independent



Example

$$L \perp\!\!\!\perp T'|T$$

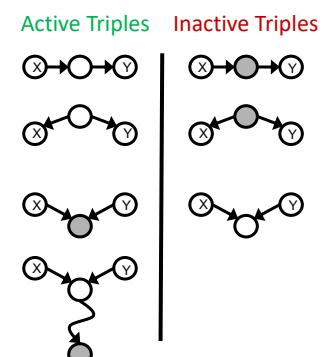
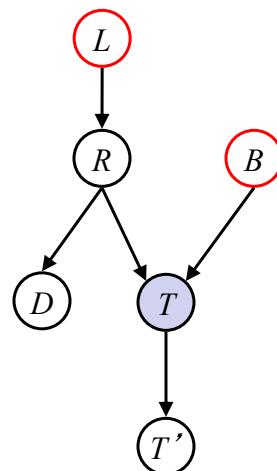
Yes, Independent

$$L \perp\!\!\!\perp B$$

Yes, Independent

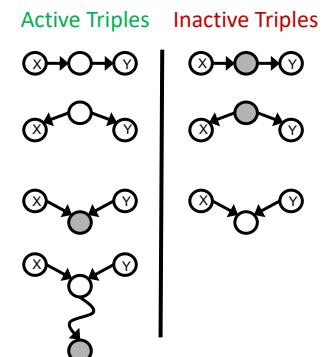
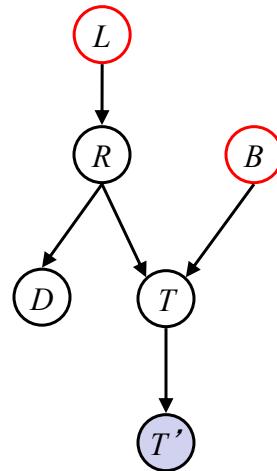
$$L \perp\!\!\!\perp B|T$$

No



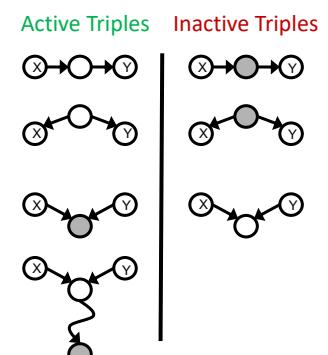
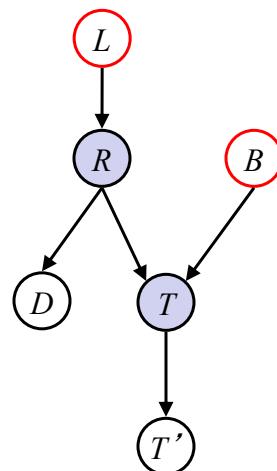
Example

| | |
|---------------------------|-------------------------|
| $L \perp\!\!\!\perp T' T$ | <i>Yes, Independent</i> |
| $L \perp\!\!\!\perp B$ | <i>Yes, Independent</i> |
| $L \perp\!\!\!\perp B T$ | <i>No</i> |
| $L \perp\!\!\!\perp B T'$ | <i>No</i> |



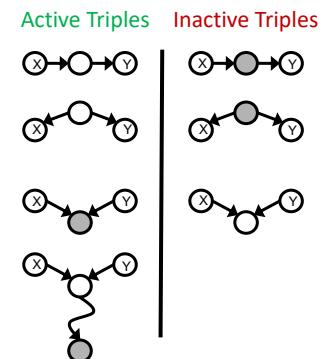
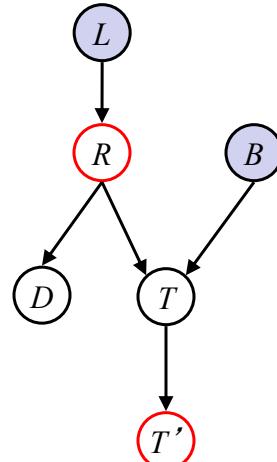
Example

| | |
|-----------------------------|-------------------------|
| $L \perp\!\!\!\perp T' T$ | <i>Yes, Independent</i> |
| $L \perp\!\!\!\perp B$ | <i>Yes, Independent</i> |
| $L \perp\!\!\!\perp B T$ | <i>No</i> |
| $L \perp\!\!\!\perp B T'$ | <i>No</i> |
| $L \perp\!\!\!\perp B T, R$ | <i>Yes, Independent</i> |



Example

| | |
|--------------------------------|-------------------------|
| $L \perp\!\!\!\perp T' T$ | <i>Yes, Independent</i> |
| $L \perp\!\!\!\perp B$ | <i>Yes, Independent</i> |
| $L \perp\!\!\!\perp B T$ | <i>No</i> |
| $L \perp\!\!\!\perp B T'$ | <i>No</i> |
| $L \perp\!\!\!\perp B T, R$ | <i>Yes, Independent</i> |
| $R \perp\!\!\!\perp T' L, B$ | <i>No</i> |



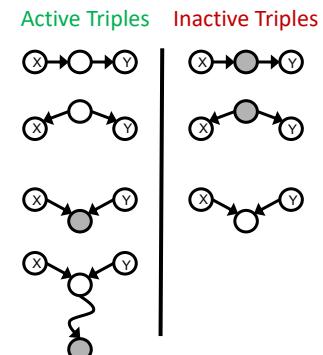
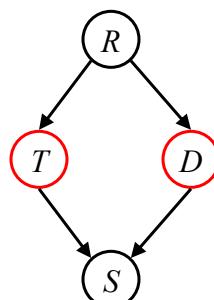
Example

- Variables:

- R: Raining
- T: Traffic
- D: Roof drips
- S: I'm sad

- Questions:

$T \perp\!\!\!\perp D$ *No*



Example

- Variables:

- R: Raining
- T: Traffic
- D: Roof drips
- S: I'm sad

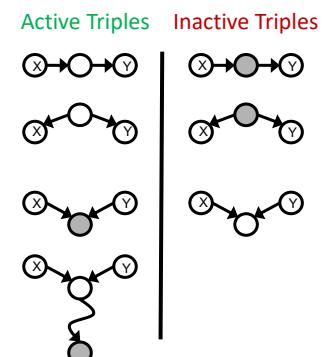
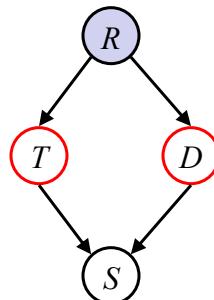
- Questions:

$T \perp\!\!\!\perp D$

No

$T \perp\!\!\!\perp D|R$

Yes, Independent



Example

- Variables:

- R: Raining
- T: Traffic
- D: Roof drips
- S: I'm sad

- Questions:

$T \perp\!\!\!\perp D$

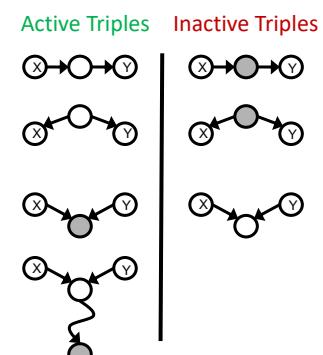
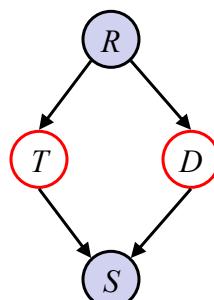
No

$T \perp\!\!\!\perp D|R$

Yes, Independent

$T \perp\!\!\!\perp D|R, S$

No



Two Degenerate Cases

Unconnected → Always **Independent**

There **are no** paths between R and D, so definitely no active paths)

R

D

Two Degenerate Cases

Directly connected → **Dependent** (for some values of the CPT)

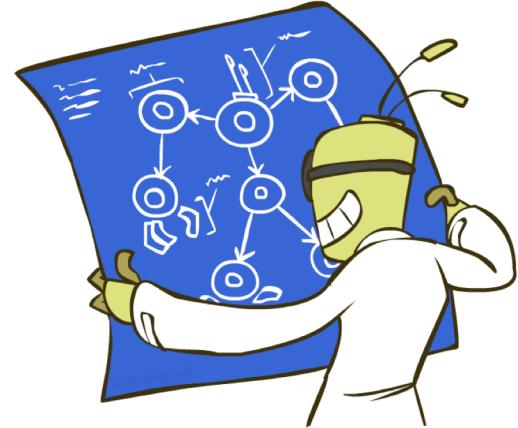


Structure Implications

- Given a Bayes net structure, can run d-separation algorithm to build a complete list of conditional independences that are necessarily true of the form

$$X_i \perp\!\!\!\perp X_j | \{X_{k_1}, \dots, X_{k_n}\}$$

- This list determines the set of probability distributions that can be represented



Bayes Nets Representation Summary

- Bayes nets compactly encode joint distributions
- Guaranteed independencies of distributions can be deduced from BN graph structure
- D-separation gives precise conditional independence guarantees from graph alone
- A Bayes' net's joint distribution may have further (conditional) independence that is not detectable until you inspect its specific distribution