

LAB 10

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SECTION AM

SP22-BSCS-0046

1. Binary Search Tree.

SOURCE CODE:

```
#include<iostream>
using namespace std;

int main(){
    int arr_size;
    cout<<"Enter Array Size for Tree : "<<endl;
    cin>>arr_size;

    int arr[arr_size];
    cout<<"Enter Tree Data: "<<endl;
    for(int i=0; i < arr_size; i++){
        cin>>arr[i];
    }

    int parentNumber;
    cout<<"Enter Parent Number To View Its Childern: "<<endl;
    cin>>parentNumber;

    if(parentNumber < (arr_size-1)/2){

        cout<<"Left Child <---- Parent ----> Right Child\n";
        cout<<arr[(parentNumber*2)+1]<<" <--- "<<arr[parentNumber]<<" --- >
" <<arr[(parentNumber*2)+2];
    }
    else{
        cout<<"Invalid Parents . "<<endl;
    }

    return 0;
}
```

PICTURE:

```
1 #include<iostream>
2 using namespace std;
3
4 C:\Users\Administrator\Downloads\Binary tree.exe
5
6 Enter Array Size for Tree :
7 11
8 Enter Tree Data:
9 1
10 3
11 5
12 6
13 7
14 8
15 2
16 4
17 9
18
19 Enter Parent Number To View Its Children:
20 4
21 Left Child <--- Parent ---> Right Child
22 6 <--- 7 ---> 9
23
24 Process exited after 12.37 seconds with return value 0
25 Press any key to continue . . .
```

2. Binary Search Tree using array.

SOURCE CODE:

```
#include <iostream>
using namespace std;
```

```
int main() {
    int n, root;
    cout << "Enter the size of an array: "<<endl;
    cin >> n;

    int arr[n];
    cout << "Enter root value: "<<endl;
    cin >> root;
    arr[0] = root;

    cout << "Enter the elements of the array: "<<endl;
    for (int i = 1; i < n; i++) {
        cin >> arr[i];
        int parent = (i - 1) / 2;
        if (arr[i] < arr[parent]) {
            // swap parent and child
            int temp = arr[i];
            arr[i] = arr[parent];
            arr[parent] = temp;
        }
    }
}
```

```

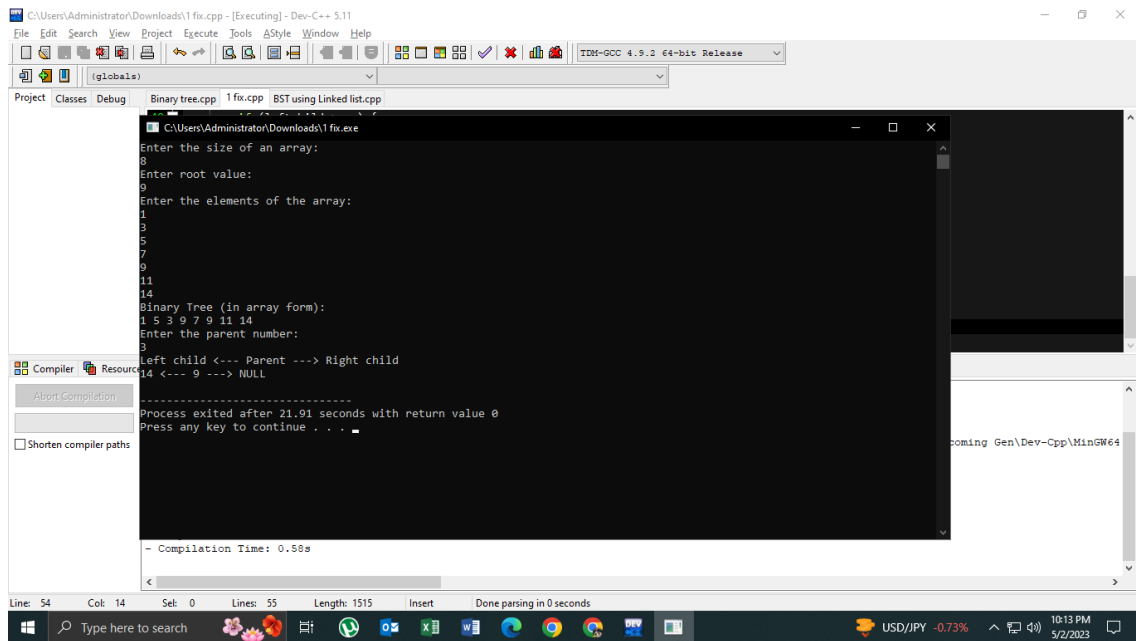
cout << "Binary Tree (in array form):" << endl;
for (int i = 0; i < n; i++) {
    cout << arr[i] << " ";
}
cout << endl;

int parentnumber;
cout << "Enter the parent number: " << endl;
cin >> parentnumber;
if (parentnumber >= n || parentnumber < 0) {
    cout << "Invalid parent number" << endl;
} else {
    int leftchild = 2 * parentnumber + 1;
    int rightchild = 2 * parentnumber + 2;
    if (leftchild >= n) {
        cout << "Parent has no left child" << endl;
    } else {
        cout << "Left child <--- Parent ---> Right child" << endl;
        cout << arr[leftchild] << " <--- " << arr[parentnumber] << " ---> ";
        if (rightchild >= n) {
            cout << "NULL";
        } else {
            cout << arr[rightchild];
        }
        cout << endl;
    }
}

return 0;
}

```

PICTURE:



3. Binary Search Tree using Linked-list.

SOURCE CODE:

```
#include<iostream>
using namespace std;
class Node{
public:
    int data;
    Node *left;
    Node *right;
    Node(int data){
        this->data = data;
        this->left = NULL;
        this->right = NULL;
    }
};
class tree{
public:
    Node *head;
    tree(){
        this->head = NULL;
    }
    void insertNode(Node *node, int value){
        if(value < node->data){
            if(node->left==NULL){
                Node *newNode = new Node(value);
                node->left = newNode;
            }
        }
    }
};
```

```

        }
        else{
            insertNode(node->left,value);
        }
    }
    else{
        if(node->right==NULL){
            Node *newNode = new Node(value);
            node->right = newNode;
        }
        else{
            insertNode(node->right,value);
        }
    }
}

void inorderTraversal(Node *temp){
    if(temp!=NULL){
        inorderTraversal(temp->left);
        cout << temp->data << " ";
        inorderTraversal(temp->right);
    }
}

void preorderTraversal(Node *temp){
    if(temp != NULL){
        cout<<temp->data<<" ";
        preorderTraversal(temp->left);
        preorderTraversal(temp->right);
    }
}

void postorderTraversal(Node *temp){
    if(temp!=NULL){
        postorderTraversal(temp->left);
        postorderTraversal(temp->right);
        cout << temp->data << " ";
    }
}

void print2DUtil(Node* root, int space)
{
    int COUNT = 5;
    // Base case
    if (root == NULL)
        return;

```

```

// Increase distance between levels
space += COUNT;

// Process right child first
print2DUtil(root->right, space);

// Print current node after space
// count
cout << endl;
for (int i = COUNT; i < space; i++)
    cout << " ";
cout << root->data << "\n";

// Process left child
print2DUtil(root->left, space);
}

// Wrapper over print2DUtil()
void print2D(Node* root)
{
    // Pass initial space count as 0
    print2DUtil(root, 0);
}

};

int main(){
    tree newtree;
    int rootvalue;
    cout << "Enter the root value : " << endl;
    cin >> rootvalue;
    Node*root = new Node(rootvalue);
    int value;
    int i = 1;
    while(i == 1){
        cout<<"\n";
        cout<<"Enter the Value: " << endl;
        cin>>value;
        newtree.insertNode(root, value);
        cout<<"\n";
        cout<<" 1 -> for Insert\n 0 -> for Exit: " << endl;
        cin>>i;
    }
}

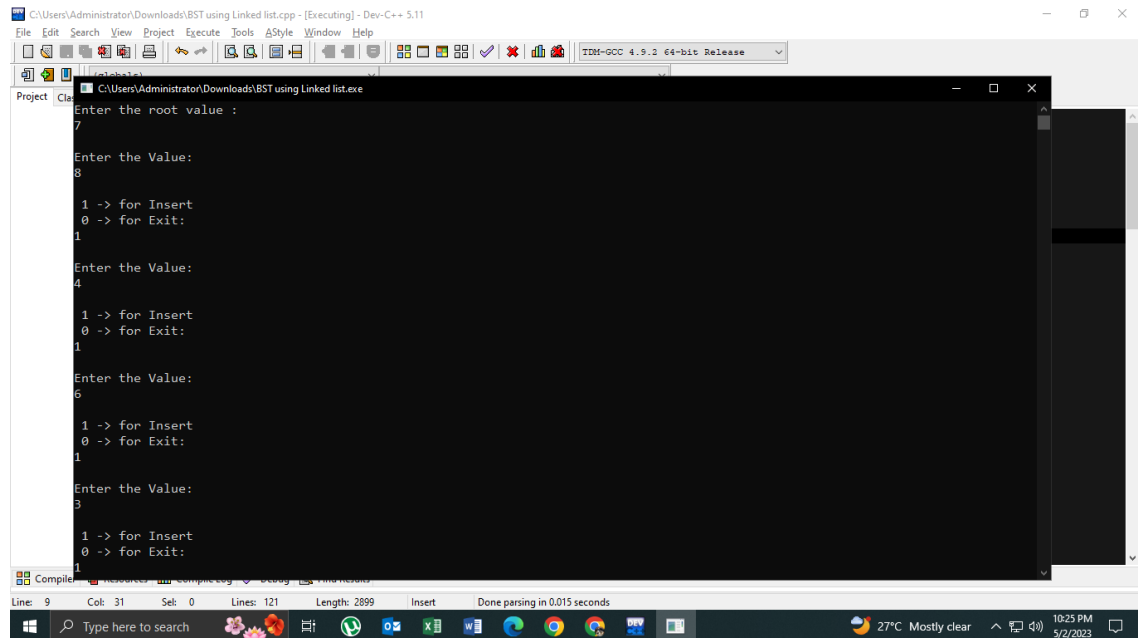
```

```

        cout << "inorder traversal: "<<endl;
        newtree.inorderTraversal(root);
        cout << endl;
        cout << "preorder traversal: "<<endl;
        newtree.preorderTraversal(root);
        cout << endl;
        cout << "postorder traversal: "<<endl;
        newtree.postorderTraversal(root);
        cout << endl;
        newtree.print2D(root);
        return 0;
}

```

PICTURE:



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C:\Users\Administrator\Downloads\BST using Linked list.exe

Enter the Value:

```
1 -> for Insert
0 -> for Exit:
0
Inorder traversal:
2 3 4 5 6 7 8
Preorder traversal:
7 4 3 2 6 5 8
Postorder traversal:
2 3 5 6 4 8 7
```

8

7

6

5

4

3

2

Process exited after 332.7 seconds with return value 0
Press any key to continue . . .

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