

Lab 6. Plugin Development

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I. A real-life software

1. Write the skeleton of a simple Zathura plugin allowing to open a text file
2. Complete the plugin such that Zathura can open and display text files

Reference /zathura-text

II. Designing a plugin architecture

1. Design a plugin architecture allowing to open various file-types.
2. Refactor the code of the main application such that opening a text file becomes part of a plugin.
3. Adjust the code such that text files can opened and processed.
4. Write the skeleton of a plugin to open and process csv files.
5. Complete the implementation of the csv file plugin