Deep Semi-Supervised Learning for Defect Prediction

Abstract—
The problem of software defect prediction, which involves identifying likely erroneous files in a computer program or system, has recently gained much attention in software engineering community. The ability to identify defects would help developers better focus their efforts on assuring software quality. Traditional approaches for defect prediction generally begin by a feature construction step to encode the characteristics of programs, followed by a defect modeling stage using a classification algorithm. However, the feature construction stage is usually done based on source files in an unsupervised manner (i.e., without considering known defect labels), which may limit the effectiveness of learned features. In light of this deficiency, we propose in this paper a new deep semi-supervised learning approach that performs end-to-end training to simultaneously construct discriminative features as well as accurate classification model for a more effective defect identification. Extensive experimental results on four popular software projects show that our approach significantly outperforms traditional approaches on both within-project (WP) and cross-project (CP) defect prediction. Typically, our deep semi-supervised learning improves WP on average by 8.6% in F1. For CP, our approach outperforms the defect prediction models using traditional features by 5.8% in F1.

I. INTRODUCTION

Software defect prediction techniques [9], [13], [48] have been proposed to detect defects among program elements to help developers to reduce their testing efforts, thus leading to reduce software development costs. Defect prediction tries to construct defect prediction models from software history data, and use these models to predict whether new instances of code regions, e.g., files, changes, and methods, contain defects or any bugs. Traditional approaches try to construct accurate defect prediction models following two different directions: first direction focuses on manually designing a set of features so that it can represent defects more effectively; the second direction focuses on building a new machine learning algorithm to improve the prediction models.

In the past, most researchers have manually designed features to filter buggy source files from non-buggy files. McCabe et al. [23] features focus on a complexity measure for the program elements, CK features [4] based on function and inheritance counts to understand the development of software projects, whereas MOOD features [8] tried to provide an overall assessment of a software system. The other features are constructed based on source code changes like, number of lines of code added, removed, etc. [13], [5]. On the other hand, many machine learning algorithm have been widely used for software defect prediction, including decision tree, logistic regression, Naive Bayes, etc [14]. However, the traditional approaches fail to distinguish code regions of different semantics.

To bridge the gap between programs' semantic information and features used for defect prediction, Wang et al. [43] employed Deep Belief Network (DBN) [11] to automatically learn features from token vectors extracted from programs' ASTs, and then utilize these features to train a defect prediction model. However, Wang approaches [43] build semantic features and defect prediction model independently. Typically, the semantic features only learn from source files without considering the true label of this program element. Moreover, the token values are mapped to unique integer identifier without reflecting how important a token in program element files. Hence the semantic features may fail to optimize the defect prediction model. To tackle this problem, we propose a deep semi-supervised learning (DSSL) approach allowing to extract semantic features and optimize the prediction model in one stage. Our proposed framework takes advantage of antoencoder [32] to construct DSSL model for defect prediction.

This paper makes the following contributions:

- We propose to leverage a powerful representation learning algorithm, namely deep semi-supervised learning, to construct the defect prediction model.
- Our evaluation results on four popular software Java projects shows that our approach significantly improve the performance of defect prediction by 8.6% and 5.4% on both within-project and cross project defect prediction respectively in term of F1 compared to traditional approaches.

The rest of this paper is summarized as follows. Section II briefly presents the defect prediction problem and our deep semi-supervised learning. Section III shows the experimental results of our approaches. Section IV presents threat to validity. Section V and Section VI describe the related work and conclusion of our paper.

II. PROPOSED APPROACH

A. Defect Prediction

The overall framework of file-level defect prediction are proposed by following two specific steps. The first step is to label the program elements as bug or clean based on post-release defects for each file and then extract the traditional features of these files. These features are briefly introduced in [43], [23], [3]. The second step is to construct the classification model [2] used to predict whether a new program element contains bug or clean. We refer to the software history used for building models as the training set, whereas the new software used to evaluate the trained models as the test set.
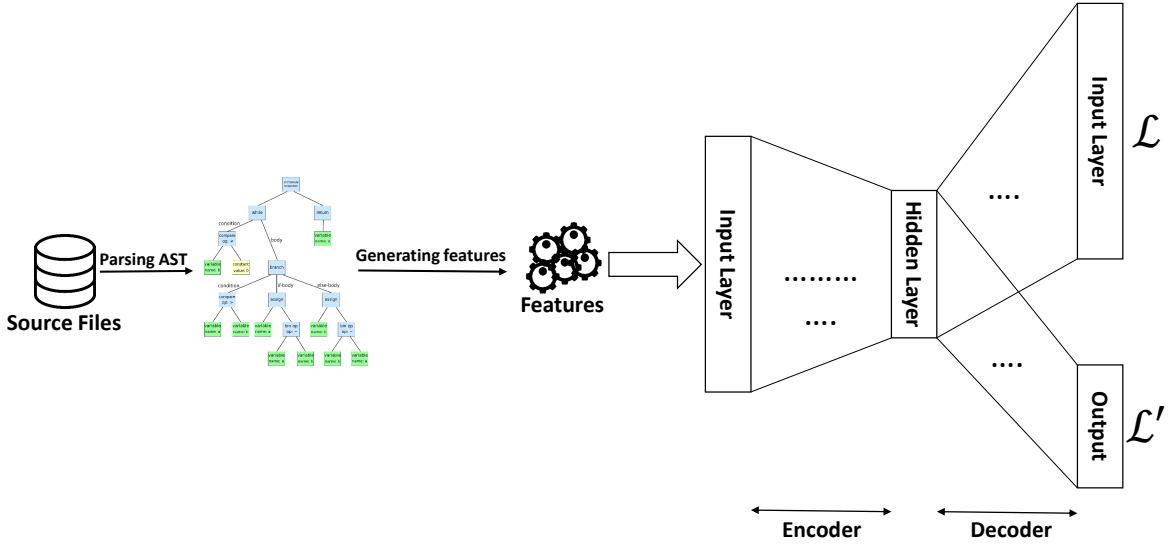
Fig. 1. Deep Semi-supervised Learning Framework

The classification model are employed on test set to evaluate the performance of our defect prediction model.

B. Parsing Source Code and Generating Features

In our approach, we follow Wang et al. [43] to extract source code information. Typically, the syntactic information from source code is collected based on Java Abstract Syntax Tree (AST) [31]. For each program element, we extract a vector of tokens of the three types of AST nodes: 1) nodes of method invocations and class instance creations, 2) declaration nodes, i.e., method declarations, type declarations, etc. and 3) control-flow nodes such as while statements, catch clauses, if statements, for statements, etc. Unlike Wang approach takes token mapped from identifier integer without reflecting how important a token in program files, we employ a term frequency-inverse document frequency (TF-IDF) [21] as features for our framework (i.e., deep semi-supervised learning).

C. Deep Semi-supervised Learning

The goal of defect prediction is to detect the potentially source files that may contain bug in the future.

Let $\mathcal{X} = \{x_1, x_2, \ldots, x_n\}$ denotes the set of program elements of a software project and $\mathcal{Y} = \{y_1, y_2, \ldots, y_n\}$ represents the label of each program element, where n is the number of source files in our collection data. Note that the program element is labeled as 1 if it contains bug, otherwise it will be labeled as 0 which means that it cleans. The source files can be collected from github repository [1] Unlike the traditional approaches [44], [43] that independently learn semantic features and construct defect prediction model. Our deep semi-supervised learning (DSSL) combines two different tasks to optimize the classification model for defect prediction problem. Typically, we attempt to learn semantic features function $f : \mathcal{X} \longmapsto \mathcal{X}$ and predict function $f' : \mathcal{X} \longmapsto \mathcal{Y}$,

[1] https://github.com/

$y_i \in \mathcal{Y} = \{0, 1\}$ indicates whether a source file $x_i \in \mathcal{X}$ contains a bug which can be obtained by investigating software commit logs and bug report descriptions [7]. These two functions f and f' can be learned by minimizing the following objective function:

$$\min_{f, f'} \sum_i \mathcal{L}(f(x_i), x_i) + \theta \mathcal{L}'(f'(x_i), y_i) \\ + \lambda \Omega(f, f') \tag{1}$$

where $\mathcal{L}(\cdot, \cdot)$ and $\mathcal{L}'(\cdot, \cdot)$ are the empirical loss of semantic features and predict functions for the defect prediction problem, respectively. θ is the predefined value to solve the weighting problem between two loss functions. $\Omega(f, f')$ is the regularization terms imposing on the semantic and prediction functions. The trade-off between empirical loss and regularization terms are balanced by λ.

The overall framework of DSSL are shown in Figure 1. The DSSL model contains two four different parts: parsing abstract syntax tree, generating features, encoder, and decoder. The first two steps are briefly described in Section II-B to feed source files data to our deep neural network. Encoder and decoder are required to learn semantic features as well as defect prediction model. Note that our encoder and decoder steps are inspired by autoencoder [32] which is an unsupervised learning technique. However the original autoencoder only tries to learn the function $f : \mathcal{X} \longmapsto \mathcal{X}$ so that the output values $\hat{\mathcal{X}}$ are similar to input values $\mathcal{X}$. However, SSA attempts to learn semantic features and optimize defect prediction model, thus it takes into account of two functions, i.e., f and f' represent the semantic features and defect prediction respectively. According to Figure 1, our model tries to optimize two different loss functions, i.e., $\mathcal{L}$ and $\mathcal{L}'$ to construct the defect prediction model. In encoder and decoder steps, we employ a fully connected neural network to fuse middle-level features extracted from source files to generate

semantic features, where our network is learn to facilitate the determination on whether the given source code file is related to the given bug report based on the semantic features. In this paper, we employ Adam optimization [17], which is popular optimization method in deep learning community, to optimize the two loss functions for constructing defect prediction model.

D. Imbalanced Problem in Defect Prediction

In most cases of defect prediction, only few source code files contain bug and a large number of source code files are *clean* [15], hence the imbalanced nature of this type of data increases the learning difficulty of this problem. For this reason, class imbalance learning specializes in tackling classification problems with imbalanced data is helpful for defect prediction problem [42].

To address this problem, we propose a balanced random sampling procedure when picking a data instance to update Adam optimizer. In particular, we alternatively select a random instance from the positive and negative instance pools to mitigating the issue of skewed distribution, hence we can solve imbalanced problem in defect prediction.

E. Setting for Training Deep Semi-supervised Learning

In our setting, the number of hidden layers, number of nodes in each hidden, and the number of iteration are chosen by performing cross validation on training data. Typically, the number of hidden layers, number of nodes in each hidden, and number of iteration are selected as 2, 1000-100, and 75 respectively for our deep semi-supervised learning framework. Note that θ in Equation 1 is also well-chosen based on training data to solving imbalanced between two loss functions.

III. EXPERIMENTAL RESULTS

We conduct several experiments to study the performance of the proposed approach and compare it with existing traditional approaches.

A. Evaluation Metrics

To measure defect prediction results, we employ three different metrics: *Precision*, *Recall* and *F1*. These evaluation metrics are widely used to evaluate the performance of defect prediction [24], [25], [30] as well as information retrieval binary classification [21]. Typically, precision is the fraction of retrieved instances that are relevant, recall is the fraction of relevant instances that are retrieved, whereas F1 combines both precision and recall to measure the performance of our model. Below is the equation of these metrics:

$$Precision = \frac{TP}{TP + FP} \tag{2}$$

$$Recall = \frac{TP}{TP + FN} \tag{3}$$

$$F1 = \frac{2 * Precision * Recall}{Precision + Recall} \tag{4}$$

where *TP*, *FP*, and *FN* are considered as true positive, false positive, and false negative respectively. True positive is the number of predicted defective files that are truly defective, while false positive is the number of predicted defective files that are actually not defective. False negative records the number of predicted non-defective files that are actually defective. A higher precision makes the manual inspection on a certain amount of predicted defective files find more defects, while an increase in recall can reveal more defects given a project. F1 takes consideration of both precision and recall.

B. Datasets

Ferdian: Can you help me to rewrite dataset section?

We perform several steps to create our benchmark dataset. Firstly, we fetch top 2,500 most popular open-source Java projects from GitHub (sorted by the sum of their number of stars and number of forks). GitHub contains many toy projects, thus, we only consider popular projects similar to prior studies [36], [18]. We only clone the git repositories of projects which use Maven as we leverage Maven to automatically build the projects and construct call graphs from compiled classes. Out of the 2500 projects, 831 projects use Maven. Secondly, we collect 342 Apache Java projects which use Maven and are hosted on GitHub. A er removing the overlapping projects, our dataset contains 1,143 projects.

Next, we ignore projects with less than 150 source files as these projects are too small to employ deep neural netwok. We also filter out projects which have less than 100 tested files. For each project, we have two versions: current version (i.e., latest version as of June 2016) which serves as a test dataset, and previous version (i.e., version one year prior to current version) which serves as a training set. We compile these two versions using *mvn compile:compile*. We ignore projects whose current and/or previous version cannot be compiled. In the end, our dataset has 28 projects.

Table **??** shows the overview of our dataset containing 28 projects. In average, our data has around 921 source files in training set and more than 1020 program elements in testing set. Average bug rate is 18.7% and 7.5% on training and testing data respectively showing the imbalanced problem in defect prediction [42], [15].

C. Baselines

To evaluate the performance of our approach in defect prediction, we compare with traditional features (see Section V). The first baseline consists some traditional features, including lines of code, cyclomatic complexity [23], total number of methods, total number of public methods, total number of local methods, the depth of inheritance tree, comment density, etc. These features are well described in [9] and have been widely used in previous work [14], [24], [25], [30], [48], [44]. Since they are popular features so we can directly compare our work with previous studies. We note that the traditional features do not contain Abstract Syntax Tree (AST) nodes, which are described in this paper.

The second baseline includes semantic features constructed following Wang et al. approaches [43]. Typically, they tried to

employ deep belief network [11] to automatically learn semantic features from token vectors extracted from programs' AST. They also proved that their semantic features significantly improve the performance of defect prediction in software engineering domain.

To build a defect prediction model, we apply three popular machine learning algorithms [2] which are widely used in software engineering domain [43], [42], [14]. They are described as following:

- Decision tree is used to build a predictive model about an item (represented in the branches) to conclusions about the item's target value (represented in the leaves). This algorithm is very popular in statistics, data mining and machine learning [38]. Tree models where the target variable can take a finite set of values are called classification trees; in these tree structures, leaves represent class labels and branches represent conjunctions of features that lead to those class labels.
- Logistic regression is a predictive analysis and used to describe data and to explain the relationship between one dependent binary variable and one or more nominal, ordinal, interval or ratio-level independent variables. Logistic regression is used in various applications like: health, statistics, data analysis, etc. [12].
- Naive Bayes classifiers are a family of simple probabilistic classifiers based on applying Bayes' theorem [40] with strong (naive) independence assumptions between the features. Naive Bayes classifiers are highly scalable, requiring a number of parameters linear in the number of variables (features/predictors) in a learning problem. For some types of probability models, Naive Bayes classifiers can be trained very efficiently in a supervised learning setting. In many practical applications, parameter estimation for naive Bayes models uses the method of maximum likelihood [34].

D. Results

This section presents our experimental results. We focus on the performance of our propose approaches, i.e., semi-supervised autoencoder (SSA), and answer the following research question: Does SSA outperform the two baselines: semantic features and traditional features?

To answer this question, we use two different features to build defect prediction models. We run the experiments on 28 sets of software project, each of which uses two versions of the same project (see Table **??**). The training data, which is the older version of these projects, are used to construct defect prediction models, and the testing data is used to evaluate the performance of our prediction models. Table **??** shows the precision, recall and F1 of the defect prediction experiments. On average, code features achieve a F1 of 0.354, the semantic features constructed following [43] approaches achieve a F1 of 0.456, and our semi-supervised autoencoder (SSA) achieves a F1 of 0.510. The results demonstrate that we can improve the defect prediction F1 by 5.4% on average on 28 software projects.

We also use code features and semantic features separately to build defect prediction models by using two alternative classification algorithm, i.e., logistic regression and Naive Bayes. Table **??** shows the precision, recall and F1 scores on SSA vs. two different defect prediction models constructed by code features and semantic features using logistic regression. On average, code features and semantic features achieve F1 of 0.421 and 0.432 respectively. It shows that our SSA model improve the performance of F1 by 8.9% and 7.8% compared to two defect prediction models built using logistic regression algorithm. Table **??** presents the results of defect prediction models code features and semantic features using Naive Bayes algorithm, and SSA approaches. We see that our SSA outperforms these two baseline approaches. Table **??** shows the F1 results of our approach compared to the two code features and semantic features constructed be three different machine learning algorithms, i.e., decision tree, logistic regression, and Naive Bayes. It shows that SSA outperforms the other approaches on 28 software projects in average.

IV. THREATS TO VALIDITY

The projects for this paper contain a large variance in average buggy rates and program elements. Typically, we choose the projects which have more than 200 program elements and more than 10 bugs for running the experiments. However, there is a chance that our projects are not generalizable enough to represent all software projects. Thus, the proposed approach might get better or worse results for the other projects. Furthermore, the proposed semi-supervised autoencoder is only evaluated on open source Java projects. In the future work, we would like to employ the proposed approach on close source software and projects written in different languages (i.e., C++, Python, etc.).

V. RELATED WORK

A. Defect Prediction

The software defect prediction has been studied in the past decade [30], [25], [24], [48], [13], [29], [33], [41]. However, the traditional approaches in defect prediction often manually extract features from historical defect data to construct machine learning classification model [25]. McCabe et al. [23] introduced a graph-theoretic complexity measure for the control program elements which can be considered as a feature in defect prediction. CK features [4] focused on understanding of software development process, while MOOD features [8] provided an overall assessment of a software system to manage the software development projects. These features are widely used in defect prediction. Moser et al. [27] employed the number of revisions of a file, age of a file, number of authors that checked a file, etc. to defect prediction. Nagappan et al. [29] extracted features by considering relationship between its software dependencies, churn measures and post-release failures to build classification model for defect prediction. Lee et al. [20] introduced 56 novel micro interaction metrics (MIMs) leveraging developers' interaction information stored in the Mylyn data, and shown that MIMs significantly improve

Project	DeepSemi	Semantic			AST		
		DT	LR	NB	DT	LR	NB
	P R F1	P R F1	P R F1	P R F1	P R F1	P R F1	P R F1
checkstyle	74.6 84.7 **79.3**	78.3 55.3 64.8	83.6 68.8 75.5	72.3 82.9 **77.3**	82.4 63.5 71.8	79.7 62.4 70.0	82.7 64.7 72.6
nuvolabase	33.8 66.0 **44.7**	32.8 7.51 12.2	36.2 44.7 40.0	31.1 73.5 **43.7**	50.7 14.2 22.2	59.6 12.2 20.3	20.3 41.1 27.1
orientech	32.9 47.9 **39.0**	25.6 6.94 10.9	27.3 47.2 34.6	20.8 69.4 32.0	40.3 18.8 25.6	44.2 13.2 20.3	12.1 38.2 18.4
tananaev	33.9 75.0 **46.7**	14.0 80.0 23.9	12.7 75.0 21.7	12.8 95.0 22.0	20.0 20.0 20.0	12.2 70.0 20.7	9.47 90.0 17.1
Average	43.8 68.4 **52.4**	37.7 37.4 28.0	39.9 58.9 **42.9**	34.3 80.2 **43.8**	48.4 29.1 34.9	48.9 39.5 32.8	31.1 58.5 33.8

Source	Target	Cross-project		Within-project
		DeepSemi	Semantic	
		P R F1	P R F1	P R F1
nuvolabase	checkstyle	79.0 57.6 **66.7**	54.5 38.8 45.3	74.6 84.7 79.3
orientech	checkstyle	94.3 29.4 44.8	54.7 48.2 51.3	
checkstyle	nuvolabase	45.5 36.4 **40.4**	27.0 52.2 35.6	33.8 66.0 44.7
tananaev	nuvolabase	44.2 36.4 **40.0**	27.1 41.5 32.8	
nuvolabase	orientech	57.1 16.7 **25.8**	16.2 31.9 21.5	32.9 47.9 39.0
tananaev	orientech	25.4 43.1 **31.9**	18.5 45.1 26.3	
nuvolabase	tananaev	13.9 85.0 **23.9**	16.7 15.0 15.8	33.9 75.0 46.7
checkstyle	tananaev	16.0 20.0 **17.8**	9.80 50.0 16.4	
Average		46.9 40.6 **36.4**	28.1 40.3 30.6	43.8 68.4 52.4

Project	Time (s)
checkstyle	10.2
nuvolabase	62.5
orientech	59.2
tananaev	5.67
Average	34.4

the performance of defect classification. Jiang [13] showed that individual characteristics and collaboration between developers were useful for defect prediction.

Based on these features, classification models are built to predict the defect among program elements. Elish et al. [6] estimated the capability of Support Vector Machine (SVM) [39] in predicting defect-prone software modules and showed that the prediction performance of SVM is generally better than eight statistical and machine learning models in NASA datasets. Amasaki et al. [1] employed Bayesian belief network (BBN) [22] to predict the amount of residual faults of a software product. Khoshgoftaar et al. [16] showed that the Tree-based machine learning algorithms are efficiently in defect detection. Jing et al. [14] proposed to use the dictionary learning technique to predict software defect. Typically, they introduced a cost-sensitive discriminative dictionary learning (CDDL) approach for software defect classification and prediction.

The main differences between our approach and traditional approaches are as follows. First, existing approaches to defect prediction are based on manually encoded traditional features which are not sensitive to programs' semantic information, while our approach automatically learns semantic features using semi-supervised autoencoder. Second, these features are automatically employed to construct classification model for defect prediction tasks.

B. Deep Learning in Software Engineering

Recently, deep learning algorithms have been widely used to improve research tasks in software engineering. Lam et al. [19] combined deep neural network (DNN) [10] with rVSM [46], a revised vector space model, to improve the performance of bug localization. Raychev et al. [37] o reduced the problem of code completion to a natural-language processing problem of predicting probabilities of sentences and used recurrent neural network [26] to predict the probabilities of the next token. Mou et al. [28] proposed tree-based convolutional neural network (TBCNN) for programming language processing. The results showed that the effectiveness of TBCNN in two different program analysis tasks: classifying programs according to functionality, and detecting code snippets of certain patterns. Pascanu et al. [35] employed recurrent neural network to build malware classification model in software system. Yuan et al. [45] adopted deep belief network (DBN) [11] to predict mobile malware in Android platform. The experimental results showed that deep learning technique is especially suitable for predicting malware in software system.

Yang et al. [44] leveraged DBN to generate features from existing features and used these new features to predict whether a program element contains bugs. It showed that the deep learning algorithm helps to discover more bug than tradition approaches on average across from six large software projects. The existing features were manually designed based on change level: i.e., the number of modified subsystems, code added, code deleted, the number of files change, etc. In 2016, Wang et al. [43] also employed DBN to learn semantic features from source code. However, the existing features were extracted from abstract syntax tree since [41] claimed that Yang features [44] were fail to distinguish the semantic difference among source code. The evaluation on ten popular source projects showed that the semantic features significantly improved the performance of defect detection. Different to the

existing works that semantic features and defect prediction model are built independently, thus the semantic features only learn from source code without considering the label of this program element which may decrease the performance of defect prediction model. To tackle this problem, we propose a deep semi-supervised learning to build classification model for solving defect prediction problem. We evaluate the effectiveness of our proposed approaches against Wang approaches [41] and the traditional machine learning algorithms (i.e., naive bayes, logistic regression, and random forest) on four popular software projects .

VI. CONCLUSION

Our paper presents a semi-supervised autoencoder to learn semantic features as well as optimize defect prediction model. Typically, we take advantage of deep learning autoencoder to learn semantic features from token vectors extracted from programs' ASTs automatically, and optimize these feature to construct classification model for predicting defects. Our evaluation on 28 software projects shows that our approaches could significantly improve the performance of defect prediction compared to two traditional approaches, i.e., code features and semantic features. In the future, we would like to extend our automatically semantic feature generation approach to C/C++ projects for defect prediction. In addition, it would be promising to leverage our approach to automatically build defect prediction model at different levels, i.e., change level, module level, or package level, etc. instead of file level.

VII. ACKNOWLEDGMENTS

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