

1	1	1	0	0
0	1	1	1	0
0	0	1	1	1
0	0	0	0	0
0	1	1	1	0

INPUT

1	0	1
0	1	0
1	0	1

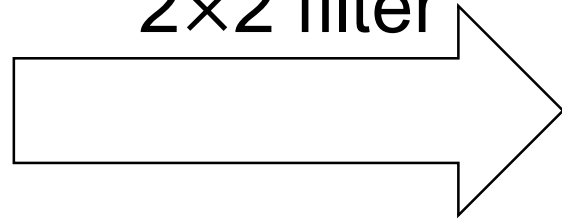
FILTER

=

4	3	4
1	2	2
2	3	3

ACTIVATION MAP

max pool with
2×2 filter



4	4
3	3