GENE90018: Current Topics in Evolutionary Genetics

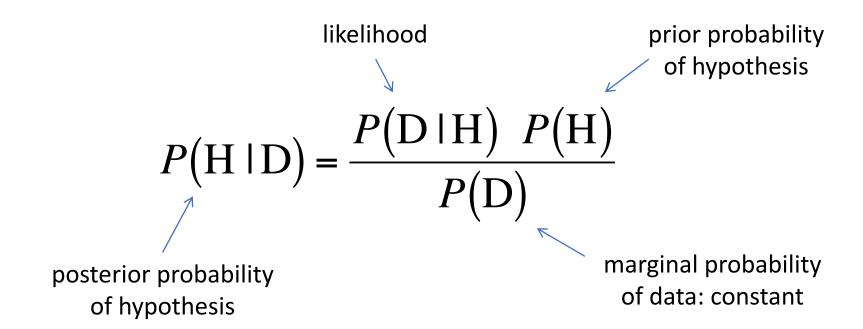
# Bayesian phylogenetic inference and time-calibrated trees

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## Principle of Bayesian inference

#### Bayes theorem

Evidence or observations (D) are used to update the probability of a hypothesis (H).



# Bayesian inference in phylogenetics

$$P(H \mid D) = \frac{P(D \mid H) P(H)}{P(D)}$$
 D = alignment  
H = tree + branch lengths + other model parameter values

$$P(\text{Tree } | \text{Alignment}) = \frac{P(\text{Alignment } | \text{Tree}) P(\text{Tree})}{P(\text{Alignment})}$$

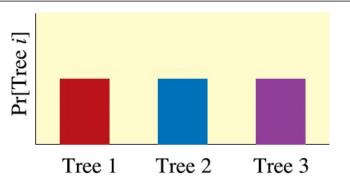
## *P*(Tree): prior probability of tree

- if no prior knowledge → use vague prior
- posterior probability determined primarily by likelihood

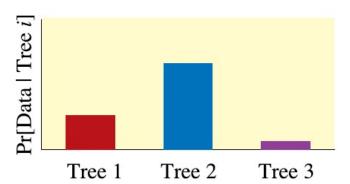
## Bayesian inference in phylogenetics



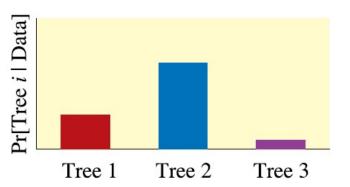
The **prior probability** of a tree represents the probability of the tree before the observations have been made. Typically, all trees are considered equally probable, a priori. However, other information can be used to give some trees more prior probability (e.g., the taxonomy of the group).



The **likelihood** is proportional to the probability of the observations (often an alignment of DNA sequences) conditional on the tree. This probability requires making specific assumptions about the processes generating the observations.



The **posterior probability** of a tree is the probability of the tree conditional on the observations. It is obtained by combining the prior and likelihood for each tree using Bayes' formula.

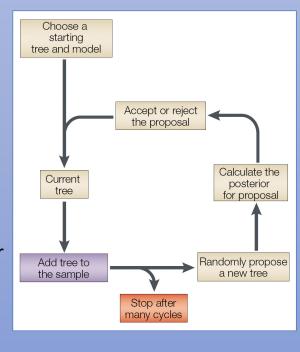


Huelsenbeck et al. 2001 Science 294: 2310

## Markov chain Monte Carlo: MCMC

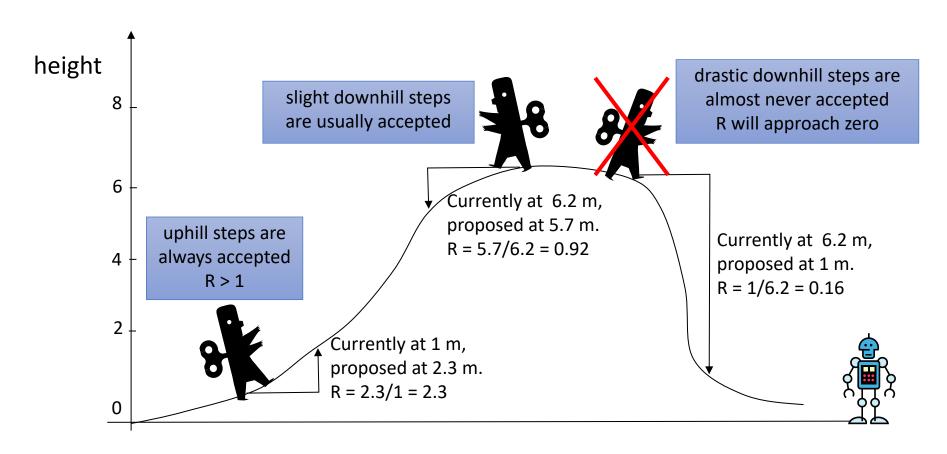
- Posterior probability distribution cannot be calculated analytically.
- Approximated using Markov chain Monte Carlo (MCMC) simulation.

- 1. Start with a random tree and parameters
- 2. In each generation, randomly propose either
  - a new topology
  - a new value for a model parameter
- 3. If the proposed hypothesis (tree + model parameters) has
  - higher likelihood → add new hypothesis to posterior set
  - lower likelihood → probabilistic rule to add the old or new hypothesis to posterior set depending on how much lower the likelihood is
- 4. Repeat steps 2 & 3 millions of times.



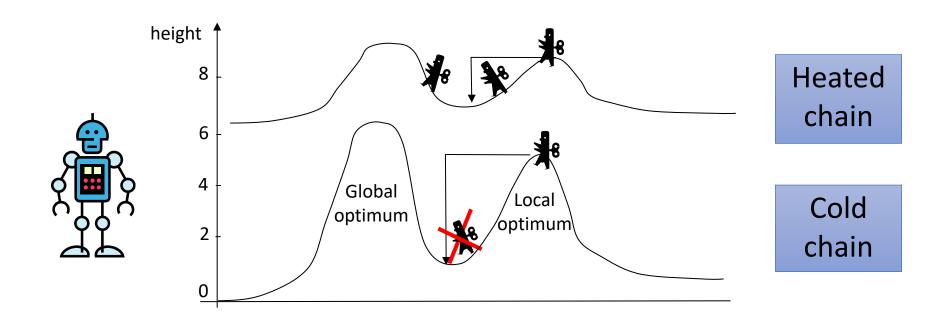
## Markov chain Monte Carlo: MCMC

If a proposed step will take the robot downhill, it divides the elevation at the proposed location by its current elevation and only takes the step if it draws a random number (uniform on the open interval 0,1) that is smaller than this quotient.

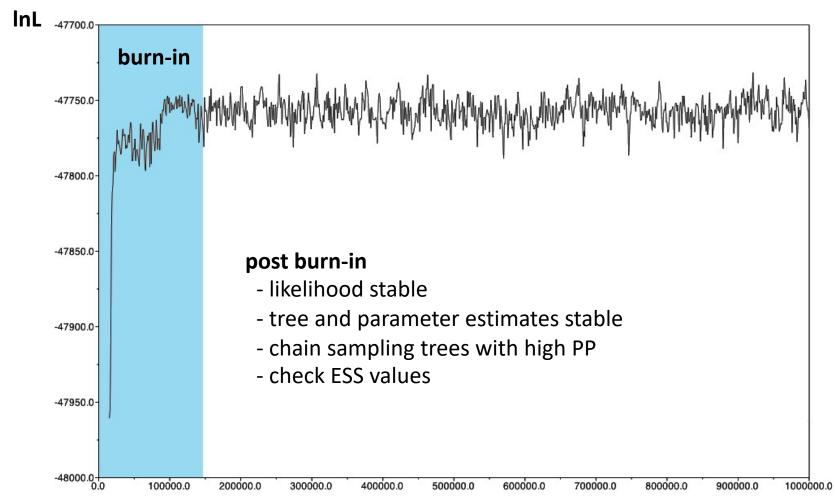


# Metropolis coupling: MCMCMC or MC<sup>3</sup>

- Several chains are run in parallel: cold + incrementally heated
- Heating chains flattens out the posterior distribution, making it easier to hover through tree space
- Chain swapping: hot chains become colder when they reach peaks in the PP distribution



## Chain convergence



Traces:						
Statistic	Mean	ESS				
r(A<->T){2}	7.764E-2	866.246	Ö			
r(C<->G){2}	0.266	755.498	ш			
r(C<->T){2}	0.207	765.019	ш			
r(G<->T){2}	7.455E-2	839.878	ш			
r(A<->C){3}	6.936E-2	134.86	ш			
$r(A < -> G){3}$	0.183	13.92	Ш			
r(A<->T){3}	1.266E-2	14.65				
r(C<->G){3}	8.507E-2	105.464	ш			
$r(C < ->T){3}$	0.574	15.014	ш			
$r(G < ->T){3}$	7.658E-2	16.726	ш			
r(A<->C){4}	6.652E-2	701.327				
r(A<->G){4}	0.242	546.43	ш			
r(A<->T){4}	0.12	555.595				

generation #

## BI tree?

• Result of MCMC run: posterior distribution of 1000s of trees

- Possibilities:
  - Optimality criterion to select one
  - Summarize information somehow

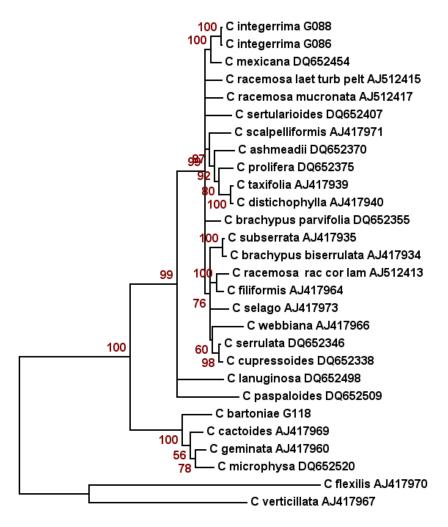
## Maximum A Posteriori (MAP) tree

#### MrBayes .trprobs file

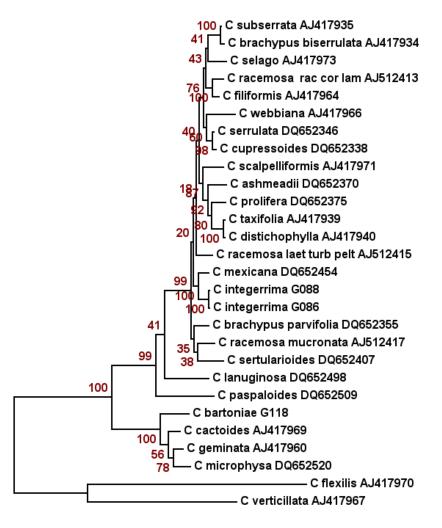
```
tree tree 1 [p = 0.001, P = 0.001] = [&W 0.001304] (27,26,((4,(24,(23,25))),(22,(21,...
tree tree 2 [p = 0.001, P = 0.002] = [&W 0.001043] (27,26,((4,(24,(23,25))),(22,(21,...
tree tree 3 [p = 0.001, P = 0.003] = [&W 0.000782] (27,26,(((4,24),(23,25)),(22,(21,...
tree tree 4 [p = 0.001, P = 0.004] = [&W 0.000522] (27,26,((4,(24,(23,25))),(22,(21,...
tree tree 5 [p = 0.001, P = 0.004] = [&W 0.000522] (27,26,((4,(24,(23,25))),(22,(21,...
tree tree 6 [p = 0.001, P = 0.005] = [&W 0.000522] (27,26,((23,(25,(4,24))),(21,(22,...
tree tree 7 [p = 0.001, P = 0.005] = [&W 0.000522] (27,26,((4,(24,(23,25))),(21,(22,...
tree tree 8 [p = 0.001, P = 0.006] = [&W 0.000522] (27,26,((4,(24,(23,25))),((21,22)...
tree tree 9 [p = 0.001, P = 0.006] = [&W 0.000522] (27,26,((25,(23,(4,24))),(21,(22,...
tree tree 10 [p = 0.001, P = 0.007] = [&W 0.000522] (27,26,((4,(24,(23,25))),((21,22...
tree tree 11 [p = 0.001, P = 0.007] = [&W 0.000522] (27,26,((4,(24,(23,25))),(22,(21...
tree tree 12 [p = 0.001, P = 0.008] = [&W 0.000522] (27,26,((4,(24,(23,25))),(22,(21...
tree tree 13 [p = 0.001, P = 0.008] = [&W 0.000522] (27,26,((4,(24,(23,25))),((21,22...
tree tree 14 [p = 0.001, P = 0.009] = [&W 0.000522] (27,26,((4,(24,(23,25))),(22,(21...
tree tree 15 [p = 0.001, P = 0.009] = [&W 0.000522] (27,26,((4,(24,(23,25))),(22,(21...
tree tree 16 [p = 0.001, P = 0.010] = [&W 0.000522] (27,26,((4,(24,(23,25)))),(22,(21...
```

## Consensus tree: summary

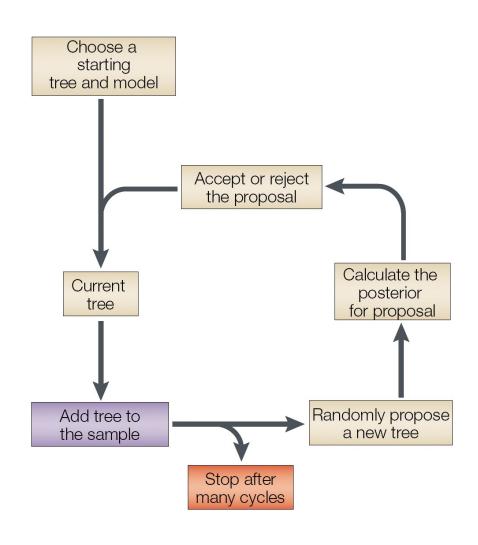
50% majority rule (halfcompat)



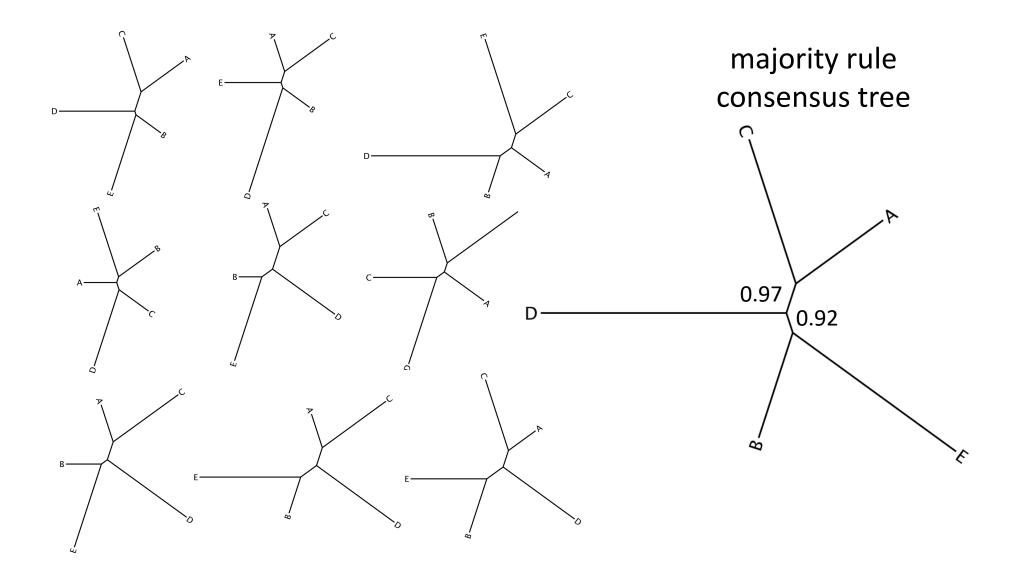
# Majority rule with all compatible groups added (allcompat)



## Posterior probabilities for phylogenetic uncertainty



# Posterior probabilities for phylogenetic uncertainty



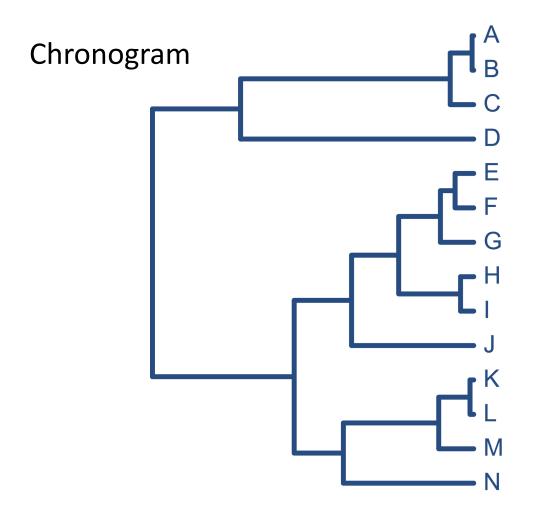
## Posterior probabilities vs. bootstrap values

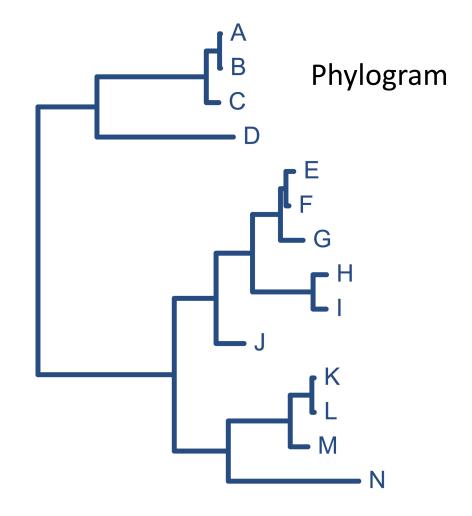
- Observation: PP >> BV
- Statistical interpretation of PP and BV
  - PP: probability that the clade is correct given the data, model and prior
  - BV: no simple statistical interpretation; could be seen as robustness to changing character weights
- Interpretation in empirical work:

PP	BV	Interpretation
> 0.90	> 50	indication that branch may be real
> 0.95	> 70	good support
= 1.00	> 80	very good support

- Should not be used without consideration of the conditions under which values were determined
- Compare support under different models

## Time-calibrated trees





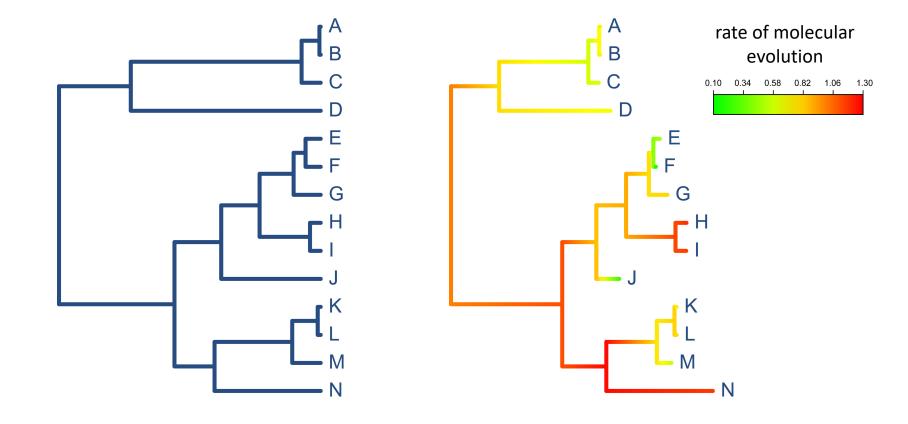
branch lengths  $\propto$  time

## Dating trees for richer interpretaion

- Interpret branching times with earth history
- Localise key events in time (e.g. genome duplication, radiation of gene family)
- Interpret biogeographic scenarios
- When did characters originate?
- Calculate rates of speciation

## Molecular clocks

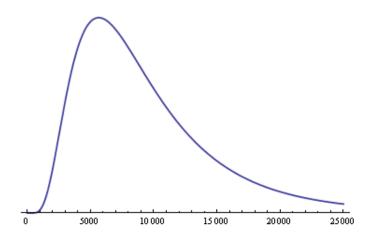
- The "molecular clock" ticks at a constant rate
- Seldom true → relax that assumption by modelling rate variation



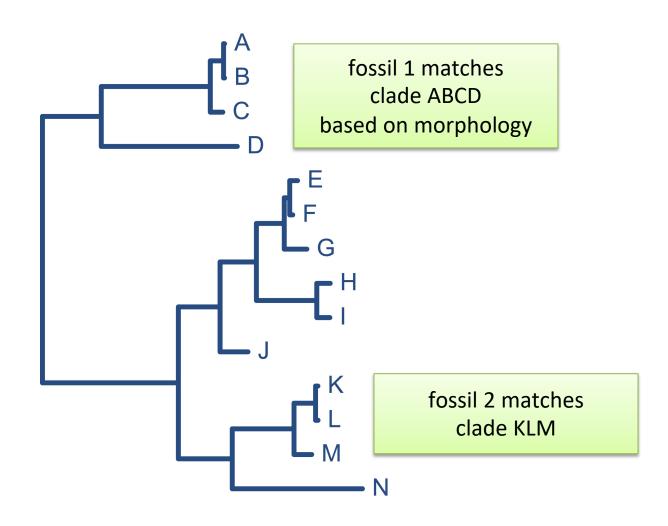
## Relaxing the molecular clock

- Rate autocorrelation: rates are hereditary
  - Generation times
  - DNA proofreading mechanisms
  - Habitat conservatism
  - Small rate changes are more likely than large changes

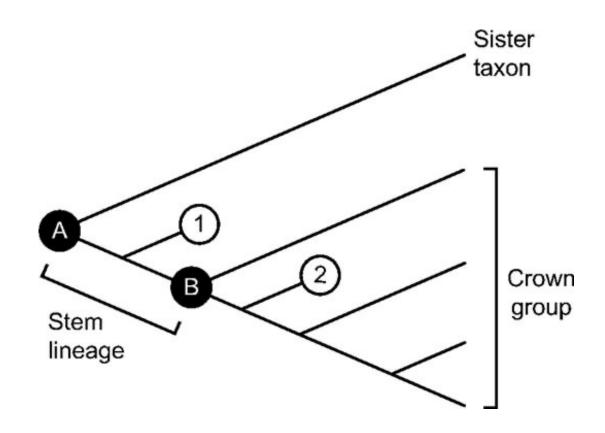
- Uncorrelated model:
  - Branch lengths sampled from a distribution



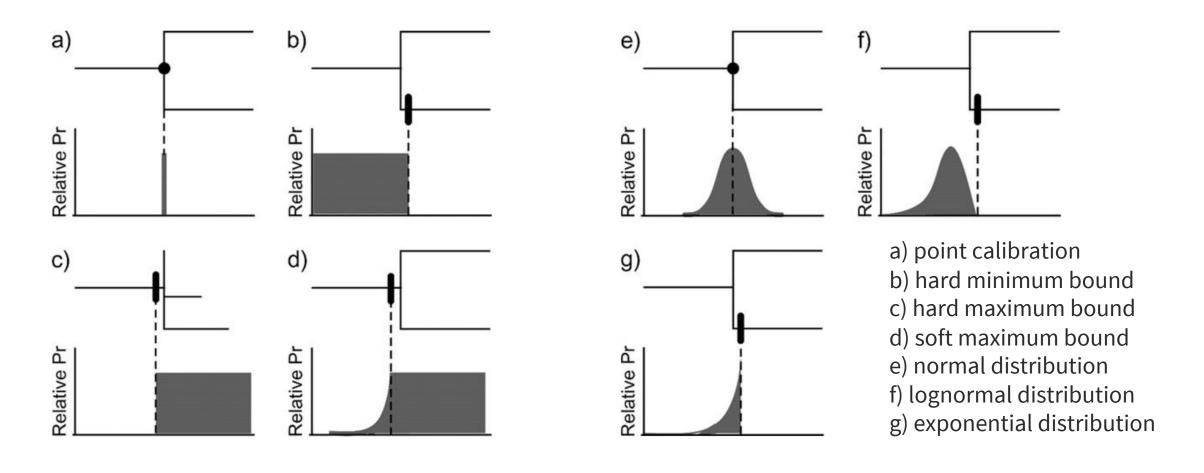
# Using fossils to constrain node ages



# Using fossils to constrain node ages

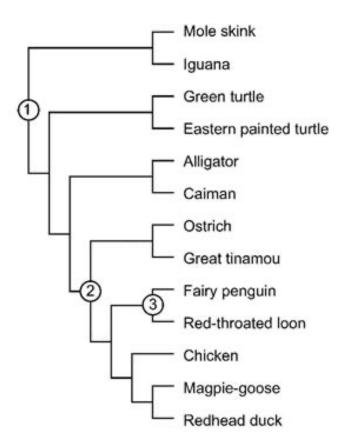


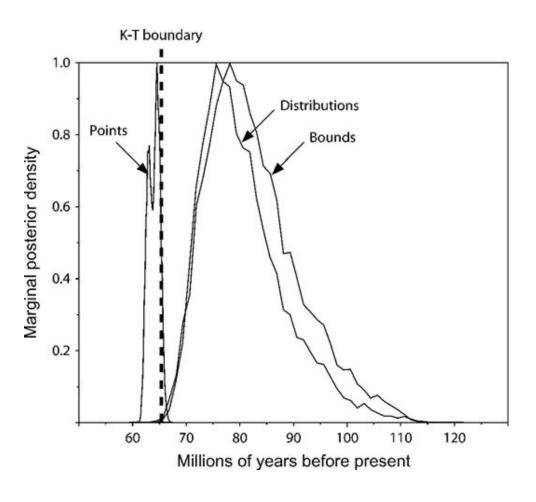
# Using fossils to constrain node ages: node priors



## Using fossils to constrain node ages: node priors

(1) Archosaurs - lepidosaurs Point-like: 252-253 Bounds: 252-299 Prior: exponential with hard min. 252 and 97.5% max. 299 2 Vegavis Point-like: 66-67 Bounds: 66-121 Prior: normal with 2.5% min. 66 and 97.5% max. 121 (3) Waimanu Point-like: 61-62 Bounds: 61-74 Prior: lognormal witth hard min. 61, mean 65, and 97.5% max. 74





## Result: chronogram with node ages and uncertainty bars

