Homework 5 CS 446 Due Apr. 16th, 2024 Spring 2024

0 Instructions

Homework is due Tuesday, April 16, 2024 at 23:59pm Central Time. Please refer to https://courses.grainger.illinois.edu/cs446/sp2024/homework/hw/index.html for course policy on homeworks and submission instructions.

1 GAN: 7pts

A Generative Adversarial Network (GAN) consists of two parts:

- Generator \mathcal{D} generates a data sample from a random noise. It is trained to fit the real data distribution so that the synthesized data is close to real data.
- **Discriminator** \mathcal{G} predicts the probability of a sample coming from real data distribution.

The training objective is formulated as a minimax game:

$$\min_{\mathcal{G}} \max_{\mathcal{D}} \mathbb{E}_{x \sim p_r(x)} \left[\log \mathcal{D}(x) \right] + \mathbb{E}_{z \sim p_z(z)} \left[\log \mathcal{D}(\mathcal{G}(z)) \right]. \tag{1}$$

 p_r is the real data distribution. p_z is the distribution that we sample from, which is usually the standard Gaussian distribution.

- 1. (2pts) Suppose that the generator \mathcal{G} is fixed, what is the optimal value for the discriminator, i.e. \mathcal{D}^* ? Write \mathcal{D}^* in terms of $p_r(x)$ and $p_g(x)$. p_g is the generated distribution, or the distribution of $\mathcal{G}(z)$ in Eq. 1.
- 2. (2pts) Show that when \mathcal{D} reaches optimal, optimizing Eq. 1 is the same as minimizing the Jensen-Shannon (JS) divergence.
- 3. (1pts) Explain why the original GAN has the problem of vanishing gradients.
 - Hint: What will happen when \mathcal{D} perfectly classifies generated samples from real data?
- 4. (2pts) Wasserstein GAN minimizes the approximation of the Earth-Mover's (EM) distance (also called Wasserstein-1 distance) rather than JS divergence in the original GAN, which leads to more stable training.

Consider three distributions $\mathbb{P}_1 \sim U[0,1]$, $\mathbb{P}_2 \sim U[0.5,1.5]$ and $\mathbb{P}_3 \sim U[1,2]$, where U[a,b] is the uniform distribution over [a,b]. Calculate JS divergences $JS(\mathbb{P}_1,\mathbb{P}_2)$ and $JS(\mathbb{P}_1,\mathbb{P}_3)$ and EM distances $EM(\mathbb{P}_1,\mathbb{P}_2)$ and $EM(\mathbb{P}_1,\mathbb{P}_3)$. Show your work.

2 Diffusion Model: 11pts

In the forward diffusion process, we gradually convert a data sample $\mathbf{x}_0 \sim q_0(\mathbf{x})$ by adding a small Gaussian noise in each step. We define

$$q(\boldsymbol{x}_t|\boldsymbol{x}_{t-1}) = \mathcal{N}(\boldsymbol{x}_t; \sqrt{1-\beta_t}\boldsymbol{x}_{t-1}, \beta_t \mathbf{I}).$$

In the reverse diffusion process, we generate x_0 by passing the noise through $p_{\theta}(x_{t-1}|x_t)$.

- 1. (1pts) A diffusion model shares similarities to VAE in that it also has an encoder stage (forward diffusion process) which encodes data sample \mathbf{x}_0 to noise \mathbf{x}_T and a decoder stage (backward diffusion process) which decodes the noise to a data sample. When training a diffusion model, we can also maximize ELBO to optimize the log-likelihood $\mathbb{E}_{\mathbf{x}_0 \sim q_0(\mathbf{x}_0)}[\log p_{\theta}(\mathbf{x}_0)]$. Write down the formula for ELBO for $\log p_{\theta}(\mathbf{x}_0)$ in diffusion model, and indicate which distribution the expectation is with respect to using the subscript to $\mathbb{E}[\cdot]$.
- 2. (1pts) One way to evaluate generative models is to report the likelihood (or density) $p_{\theta}(x_0)$ where x_0 is sampled from the test set. Can we directly estimate the density in diffusion models?
- 3. (3pts) Derive $q(\boldsymbol{x}_t|\boldsymbol{x}_0)$ as a function of β_i , $i=0,1,\ldots,t$ and \boldsymbol{x}_0 .

Hint: Use the reparameterization trick.

4. (3pts) The training objective contains the KL-divergence term

$$KL\left(q\left(\boldsymbol{x}_{t-1}|\boldsymbol{x}_{t},\boldsymbol{x}_{0}\right)||p_{\theta}\left(\boldsymbol{x}_{t-1}|\boldsymbol{x}_{t}\right)\right).$$

Derive the mean $\mu_{\theta}(\boldsymbol{x}_t, \boldsymbol{x}_0)$ of $q(\boldsymbol{x}_{t-1}|\boldsymbol{x}_t, \boldsymbol{x}_0)$.

Hint: Using Bayes rule, $q(\boldsymbol{x}_{t-1}|\boldsymbol{x}_t,\boldsymbol{x}_0) = q(\boldsymbol{x}_t|\boldsymbol{x}_{t-1},\boldsymbol{x}_0) \frac{q(\boldsymbol{x}_{t-1}|\boldsymbol{x}_0)}{q(\boldsymbol{x}_t|\boldsymbol{x}_0)}$

Hint: $q(\boldsymbol{x}_{t-1}|\boldsymbol{x}_t,\boldsymbol{x}_0)$ is also a Gaussian distribution.

5. (3pts) We can understand diffusion models from the perspective of score-based generative models. In score-based generative models, we estimate the score function $s_{\theta}(\boldsymbol{x}, \delta) = \nabla_{\boldsymbol{x}} \log p_{\theta}(\boldsymbol{x}, \delta)$. The loss function is

$$\mathcal{L} = \sum_{t=1}^{T} \frac{\lambda_t}{2} \mathbb{E}_{\boldsymbol{x} \sim q_0(\boldsymbol{x}), \tilde{\boldsymbol{x}} \sim \mathcal{N}(\boldsymbol{x}, \delta_t^2 \mathbf{I})} \left[\left\| s_{\theta}(\tilde{\boldsymbol{x}}, \delta_t) + \frac{\tilde{\boldsymbol{x}} - \boldsymbol{x}}{\delta_t^2} \right\|_2^2 \right].$$

After obtaining $s_{\theta}(\boldsymbol{x}, \delta)$, we sample with Langevin dynamics.

Suppose we have trained $s_{\theta}(\boldsymbol{x}, \delta)$ to approximate unconditional $\nabla_{\boldsymbol{x}} \log p_{\theta}(\boldsymbol{x}, \delta)$, where

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 $\boldsymbol{x} \in \mathbb{R}^d$. Let's consider the posterior sampling $\boldsymbol{x} \sim p_{\theta}(\boldsymbol{x}|\boldsymbol{x}_{\text{known}})$: we want to sample \boldsymbol{x} given partial observation $\boldsymbol{x}_{\text{known}} \in \mathbb{R}^d$ and the observation mask $\boldsymbol{M} \in \{0,1\}^d$ so that the sample aligns with the partial observation. $\boldsymbol{M}_i = 1$ indicates that the *i*-th dimension in $\boldsymbol{x}_{\text{known}}$ is observed.

Show the conditional score function estimation $s_{\theta}(\boldsymbol{x}, \delta | \boldsymbol{x}_{\text{known}})$ as a function of $s_{\theta}(\boldsymbol{x}, \delta)$, $\boldsymbol{x}, \boldsymbol{x}_{\text{known}}$ and \boldsymbol{M} .

Hint: $s_{\theta}(\boldsymbol{x}, \delta | \boldsymbol{x}_{\text{known}})$ estimates $\nabla_{\boldsymbol{x}} \log p_{\theta}(\boldsymbol{x}, \delta | \boldsymbol{x}_{\text{known}})$. Using Bayes' rule, $p_{\theta}(\boldsymbol{x}, \delta | \boldsymbol{x}_{\text{known}}) = \frac{p(\boldsymbol{x}_{\text{known}} | \boldsymbol{x}) p_{\theta}(\boldsymbol{x}, \delta)}{p(\boldsymbol{x}_{\text{known}})}$.

Hint: You can assume that $p(\boldsymbol{x}_{\text{known}}|\boldsymbol{x}) \propto \exp(-\|(\boldsymbol{x} - \boldsymbol{x}_{\text{known}}) \odot \boldsymbol{M}\|_2^2)$. Here, \odot is the element-wise product.

Remark: With the derived $s_{\theta}(\boldsymbol{x}, \delta | \boldsymbol{x}_{\text{known}})$, we can sample from the posterior distribution without re-training. This can be applied to tasks, e.g. image impainting.

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3 Unsupervised learning / contrastive learning: 4 pts

True or false questions. If it is false, explain the reason in a few sentences. Each question is worth 1 point.

- 1. In unsupervised learning, we can evaluate the effectiveness of unsupervised learning by selecting several important downstream tasks and reporting performance on them.
- 2. Choosing a good pretraining task is essential for unsupervised learning. MAE and BERT are both examples of self-prediction. MAE uses the same mask-out rate during training as BERT.
- 3. Minimizing the InfoNCE loss maximizes a lower bound on mutual information.
- 4. We cannot use CLIP to classify images without finetuning on labelled image classification dataset.

4 Coding: GAN, 10pts

In this problem, you need to implement a Generative Adversarial Network and train it on MNIST digits.

Table	1. Di	scriminate	or Architecture	

1 and 1: Discriminator in circulate									
Layer No.	Layer Type	$Kernel\ Size$	Stride	Padding	Output Channels				
1	conv2d	3	1	1	2				
2	ReLU	-	-	-	2				
3	MaxPool	2	2	-	2				
4	conv2d	3	1	1	4				
5	ReLU	-	-	-	4				
6	MaxPool	2	2	-	4				
7	conv2d	3	1	0	8				
8	ReLU	-	-	-	8				
9	Linear	-	-	-	1				

Table 2: Generator Architecture

Layer No.	Layer Type	Kernel Size	Stride	Padding	Bias	Output Channels
1	Linear	-	-	-	✓	1568
2	LeakyReLU(0.2)	-	-	-	-	1568
3	Upsample(scale=2)	-	-	-	X	32
4	conv2d	3	1	1	✓	16
5	LeakyReLU(0.2)	-	-	-	-	16
6	Upsample(scale=2)	-	-	-	X	16
7	conv2d	3	1	1	1	8
8	LeakyReLU(0.2)	-	-	-	-	8
9	conv2d	3	1	1	✓	1
10	sigmoid	-	-	-	-	1

1. Implement a discriminator DNet in hw5_gan.py with architecture in Tab. 1. Layers contain bias if corresponding torch function has an option for adding one.

Remark 1: From layer 8 to layer 9, you need to flatten each data entry from a matrix to a vector.

2. Implement a generator GNet in hw5_gan.py with architecture in Tab. 2.

Remark 2: From layer 2 to layer 3, you need to reshape each data to size (32, 7, 7) in the format of *CHW*. Note, $1568 = 32 \times 7 \times 7$.

Remark 3: For (a) and (b), please define layers in __init__ with exactly the same order as they appear in Tab. 1 and Tab. 2.

Remark 4: We have listed **all** layers for discriminator and generator. No need to add any extra components.

3. Implement the weight initialization function _weight_init in DNet and GNet: use kaiming_uniform for weights and 0 for the bias if the layer contains bias.

Hint: to iterate over all layers an nn.Module has, you may find self.children() useful. See children() function explained in https://pytorch.org/docs/stable/generated/torch.nn.Module.html.

- 4. Implement the loss function for the discriminator: _get_loss_d of GAN class in hw5_gan.py. Hint: you may find torch.nn.BCEWithLogitsLoss useful.
- 5. Implement the loss function for the generator: _get_loss_g of GAN class in hw5_gan.py. Hint: you may find torch.nn.BCEWithLogitsLoss useful.
- 6. Attach generated images after training.

Remark 5: the provided code default saves images during training. You can choose three of the saved ones and indicate the corresponding epochs.

Remark 6: with default training settings, you should obtain reasonable generated images after around 30 epochs.

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5 Coding: Diffusion Model, 10pts

In this problem, you need to implement a score-based generative model and use it to sample from a complicated distribution of points. As introduced in lecture, sampling from this model consists of two main steps: matching the score functions $s_{\theta}(\boldsymbol{x}, \delta)$ of each noise-perturbed distribution and then sampling from it by running Langevin dynamics.

Algorithm 1 Compute denoising loss.

```
Require: Score function s_{\theta}, training sample \boldsymbol{x}, \{\sigma_{i}\}_{i=1}^{L}.

1: Sample \sigma from \{\sigma_{i}\}_{i=1}^{L}

2: Sample \boldsymbol{z} \sim \mathcal{N}(0, I)

3: \tilde{\boldsymbol{x}} \leftarrow \boldsymbol{x} + \sigma \boldsymbol{z}

4: \lambda \leftarrow \sigma^{2}

5: \mathcal{L} \leftarrow \frac{\lambda}{2} \left\| s_{\theta}(\tilde{\boldsymbol{x}}, \sigma) + \frac{\tilde{\boldsymbol{x}} - \boldsymbol{x}}{\sigma^{2}} \right\|_{2}^{2}

return \mathcal{L}
```

Algorithm 2 Annealed Langevin dynamics.

```
Require: \{\sigma_i\}_{i=1}^L, \epsilon, T.
   1: Initialize \tilde{\boldsymbol{x}}_0 \sim \mathcal{N}(0, I)
   2: for i \leftarrow 1 to L do
                 \alpha_i \leftarrow \epsilon \cdot \sigma_i^2 / \sigma_L^2
   3:
                                                                                                                                                                                  \triangleright \alpha_i is the step size.
                  for t \leftarrow 1 to T do
   4:
                           Draw z_t \sim \mathcal{N}(0, I)
                           \tilde{\boldsymbol{x}}_t \leftarrow \tilde{\boldsymbol{x}}_{t-1} + \alpha_i s_{\theta}(\tilde{\boldsymbol{x}}_{t-1}, \sigma_i) + \sqrt{2\alpha_i} \ \boldsymbol{z}_t
   6:
   7:
                  end for
                  \tilde{\boldsymbol{x}}_0 \leftarrow \tilde{\boldsymbol{x}}_T
   8:
   9: end for
          return \tilde{m{x}}_T
```

- 1. Implement the class ScoreNet in hw5_diffusion.py. ScoreNet is a neural network that predicts $s_{\theta}(\boldsymbol{x}, \delta)$. We use 8 linear layers and Softplus as the activation function. In the forward pass, it takes \boldsymbol{x} and δ as inputs. Read the comments in the codes for detailed instructions.
- 2. Implement the training step in compute_denoising_loss. The detailed steps are in Alg. 1. Note that Alg. 1 is for only one training sample. However, in compute_denoising_loss, you will be asked to apply it for all training samples and return the loss averaged over all training samples.

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- 3. Implement the Langevin dynamics sampling in langevin_dynamics_sample. We use the Annealed Langevin Dynamics shown in Alg. 2.
- 4. You are now ready to train the model and sample by running the main function.
 - (a) (3pts) Visualize the score function using hw5_utils.plot_score. Include the visualization in the report.
 - (b) (4pts) Generate 1000 new samples with langevin_dynamics_sample. Plot the points at time step 0, 200, 400, 600, 800 and the final sampled points. Your final samples should roughly follow the pattern "CS446". Include the plots in the report.
 - (c) (3pts) Visualize the trajectory of langevin dynamics. You could get the trajectory by setting return_traj=True in langevin_dynamics_sample. Include the visualization of the trajectory in the report.