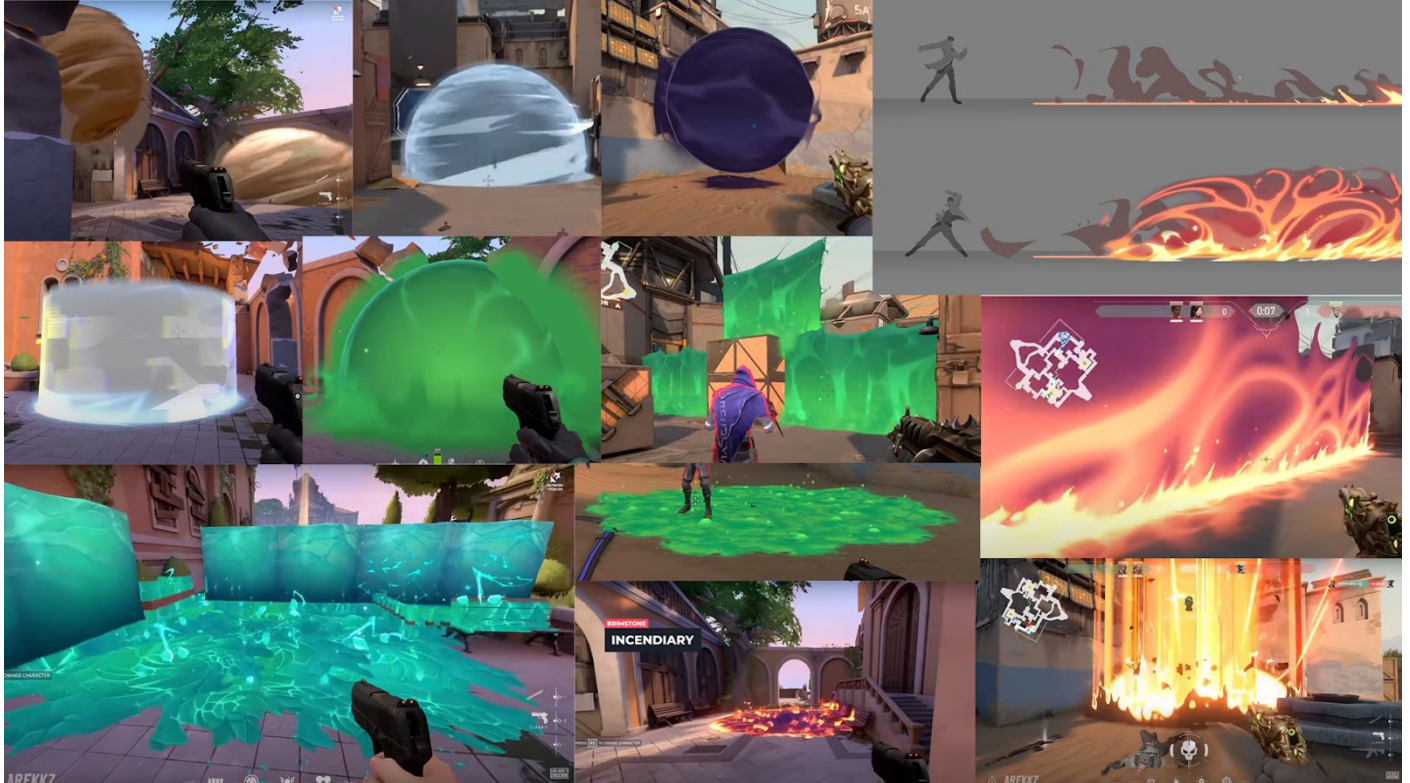


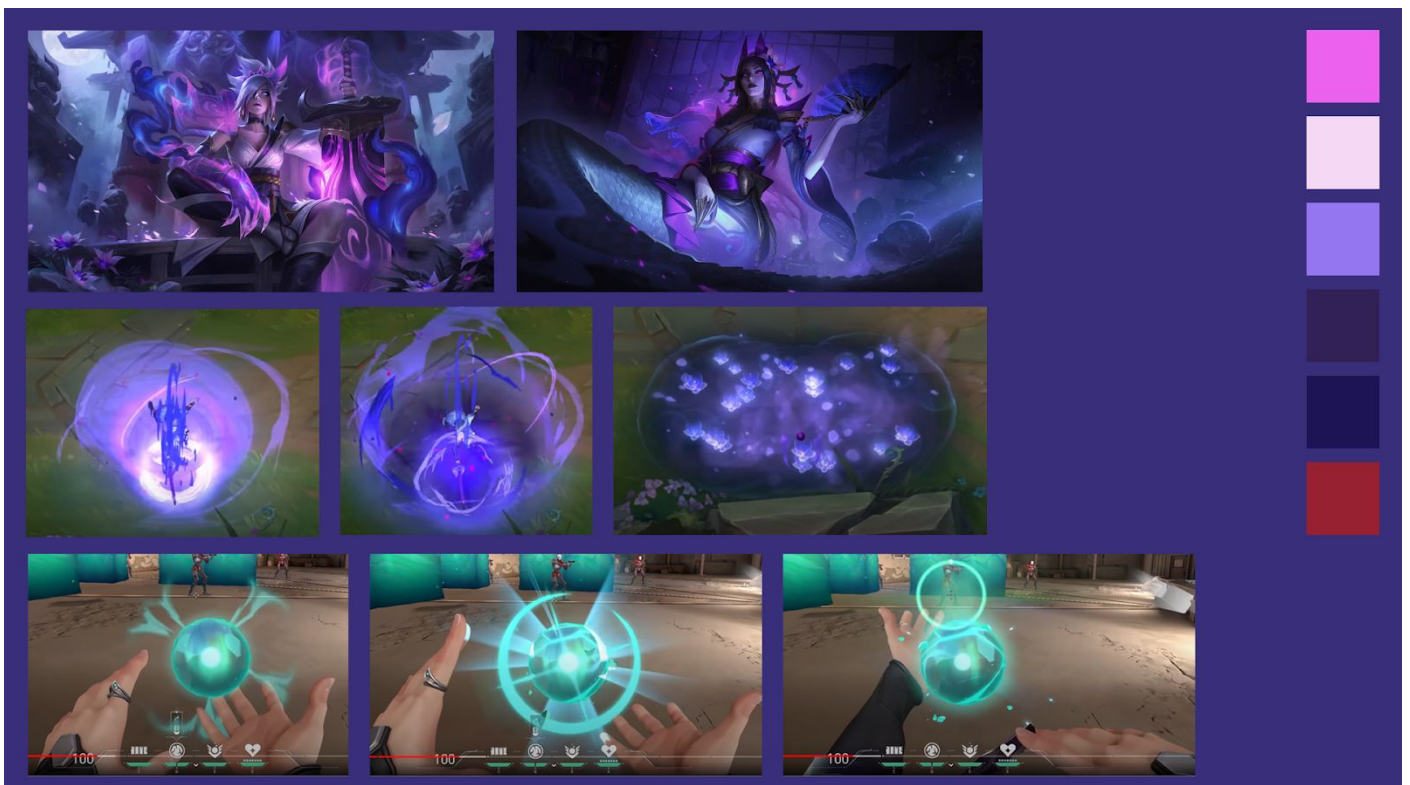
Danny Hwangbo | Stylized Real-time VFX (Unreal Engine 4)

Week 4

References



Moodboard



Skill Concept



Progress

