

1.
 - Kernel state
 - Process ID
 - Program Registers
 - I/O Information
 - Stack Pointer
 - Frame Pointer
2.
 - b) Write to a disk
 - c) Change processor mode from kernel to user
 - f) Reading system time
 - g) halting the processor
3.
 - b) `write()`
 - c) `getpid()`
 - e) `fork()`
 - h) `sbrk()`
 - i) `mmap()`
4. If is not validated, then the kernel could execute a system call not meant for the purpose. This could be exploited, and this is a huge security issue.

User Pointer

- Is a parameter that is passed to system call
- Is stored in register (e.g. `eax`)
- it tells interrupt descriptor table to activate a specific type of system call