

Data Structure

Week 10 KyuDong SIM



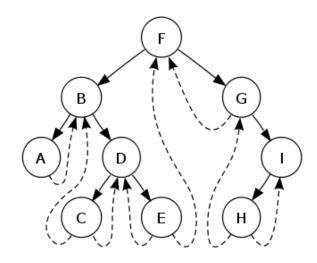
1. 이번 주 실습 내용

- Threaded Binary Tree
 - Left Insertion



Threaded binary tree

- Binary tree 중 한가지
- Leaf node에서 parent로 접근하는 pointer를 가짐





Threaded binary tree

Structure

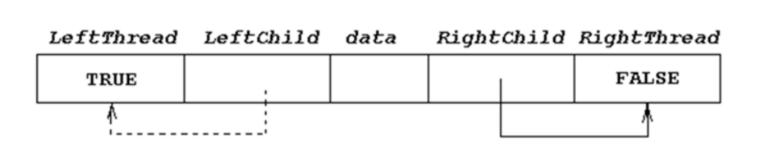
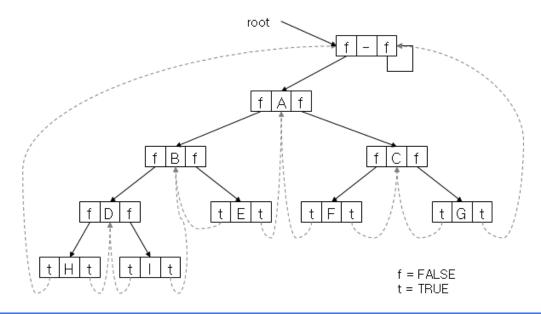


Figure 5.22: An empty threaded binary tree



Threaded binary tree

Structure





Right Insertion

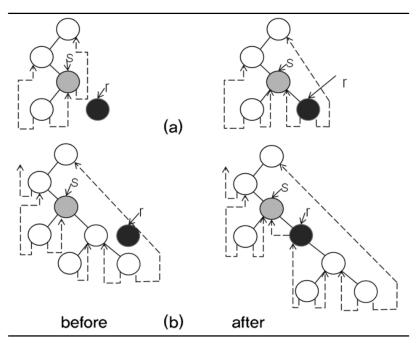


Figure 5.24: Insertion of r as a right child of s in a threaded binary tree



결과 예 (insertLeft)

```
CH.
                 C:₩Windows₩system32₩cmd.exe
    입력됩니다.
    입력됩니다.
출력합니다(내림차순)
C B A
```

Tree에 leftInsert 수행 Code 확인으로 검사 (출력은 자율적으로)



Data type

```
typedef struct threadedTree *threadedPointer;
typedef struct threadedTree {
    short int leftThread;
    threadedPointer leftChild;
    char data;
    threadedPointer rightChild;
    short int rightThread;
};
```



insucc

```
threadedPointer insucc(threadedPointer tree)
{
    threadedPointer temp;
    temp = tree->rightChild;
    if (!tree->rightThread)
        while (!temp->leftThread)
        temp = temp->leftChild;

return temp;
}
```

rightChild의 left leaf 탐색



tinorder

```
void tinorder (threadedPointer tree)
{/* traverse the threaded binary tree inorder */
    threadedPointer temp = tree;
    for (;;) {
        temp = insucc(temp);
        if (temp == tree) break;
        printf("%3c", temp->data0;
    }
}
```

Program 5.11: Inorder traversal of a threaded binary tree

Threadedpointer의 Inorder 출력



insertRight

```
void insertRight (threadedPointer s, threadedPointer r)
{/* insert r as the right child of s */
  threadedPointer temp;
  r->rightChild = parent->rightChild;
  r->rightThread = parent->rightThread;
  r->leftChild = parent;
  r->leftThread = TRUE:
  s->rightChild = child;
  s->rightThread = FALSE;
  if (!r->rightThread) {
    temp = insucc(r);
    temp->leftChild = r;
```

Program 5.12: Right insertion in a threaded binary tree



제출 및 알림

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